## STA 235 - Prediction II: K-nearest neighbors

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McCombs School of Business, UT Austin

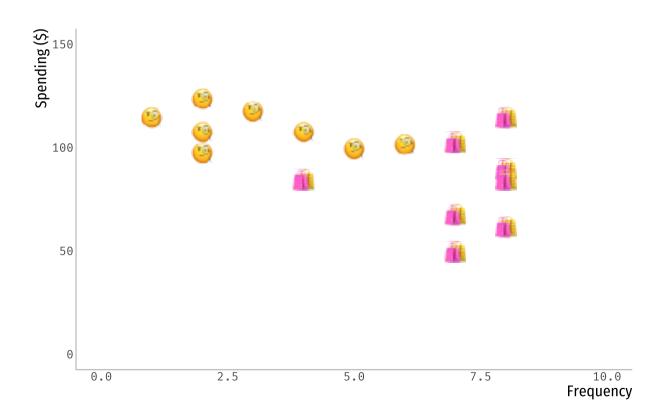
#### **Prediction tasks**

- We have seen the main issue with bias vs variance trade-off
- Beyond regression, what methods can we use for prediction?

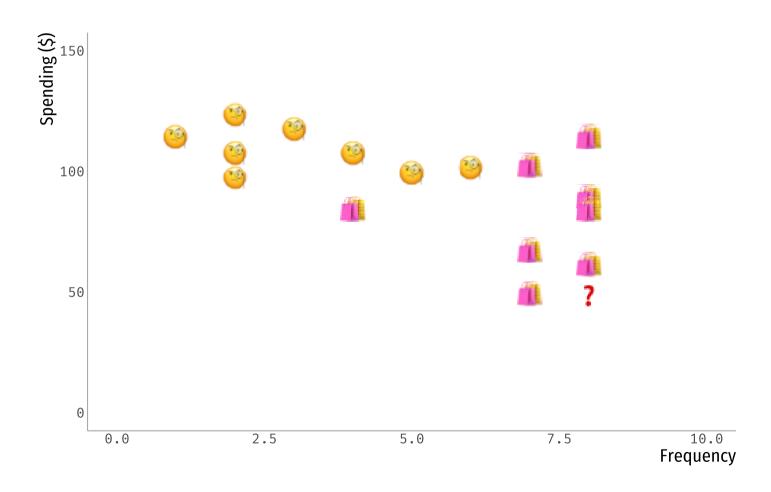
K-nearest neighbor

## KNN as a classification problem

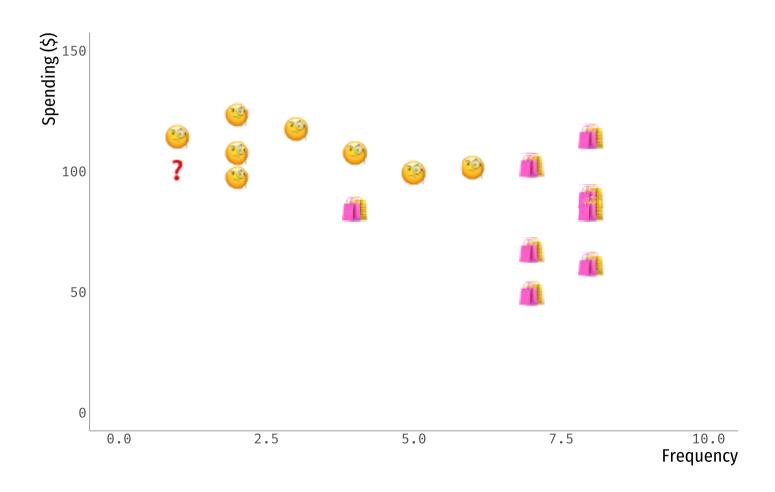
• Again: Window shoppers vs high rollers



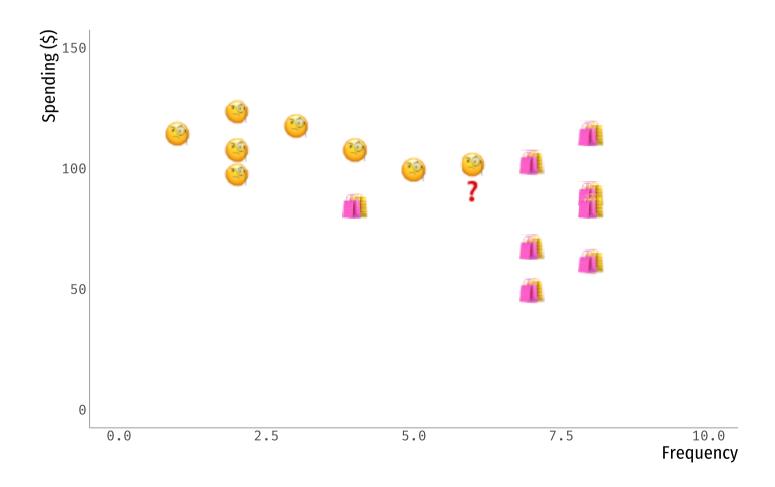
## How would you classify this unit?



## How would you classify this unit?



#### But what about this one?



### K-nearest neighbor classifier

- One of the simplest classifications methods
- 1) Choose a **distance measure** (e.g. eucledian).
- 2) Choose a **number of neighbors**, K (Note: Choose an odd number!).
- 3) Calculate the distance between data and other points.
- 4) Calculate the **rate for each class** according to K:  $Pr(Y=j|X=x_0)=rac{1}{K}\sum_{i\in N_0} \mathrm{I}(y_i=j)$ .
- 5) Assign the majority class.

#### KNN with K=1

Classifier: High-roller

#### KNN with K=3

Classifier: High-roller

#### KNN with K=9

**Classifier: Window-shopper** 

## Poll time!

# A lower number of neighbors K yields...

```
library(caret)
d <- read.csv("https://raw.githubusercontent.com/maibennett/sta235/main/exampleSite/content/Classes/head(d)</pre>
```

```
freq female spend type
##
## 1
       10
                     59
                          WS
## 2
                     71
                          WS
## 3
                          WS
                     97
## 4
                          HR
                     52
## 5
                          WS
## 6
                     56
                          WS
       10
```

```
library(caret)
d <- read.csv("https://raw.githubusercontent.co</pre>
set.seed(100)
n \leftarrow nrow(d)
train.row <- sample(1:n, 0.8*n)
test.data <- d[-train.row,]</pre>
train.data <- d[train.row,]</pre>
knn <- train(
  type ~., data = train.data,
  method = "knn",
  trControl = trainControl("cv", number = 10),
  preProcess = c("center", "scale"),
  tuneLength = 15
```

• Again, we'll be using the caret package.

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library(caret)
d <- read.csv("https://raw.githubusercontent.co</pre>
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- Again, we'll be using the caret package.
- Create a **training** and **testing** dataset.

```
library(caret)
d <- read.csv("https://raw.githubusercontent.co</pre>
set.seed(100)
n < - nrow(d)
train.row <- sample(1:n, 0.8*n)</pre>
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- Again, we'll be using the caret package.
- Create a **training** and **testing** dataset.
- Use the method **knn** on a factor variable (i.e. classification)

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```

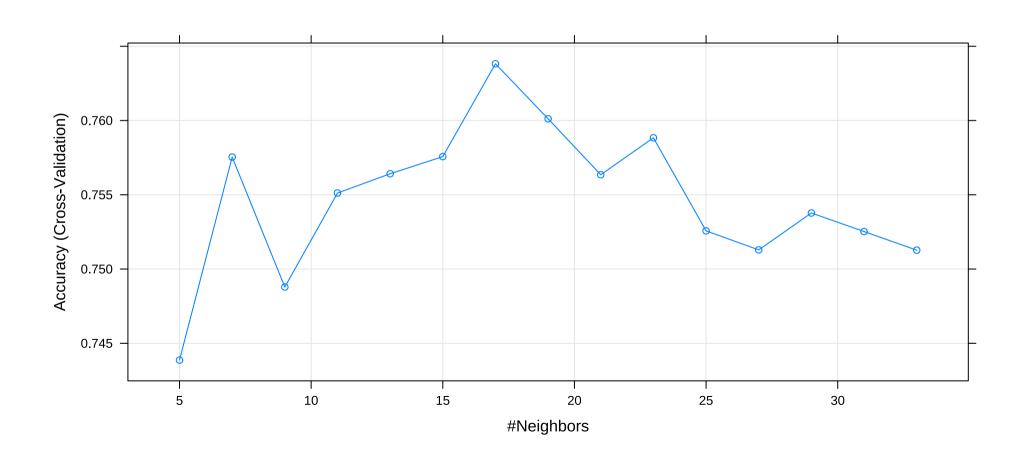
- Again, we'll be using the caret package.
- Create a **training** and **testing** dataset.
- Use the method knn on a factor variable (i.e. classification)
- We also **pre-process** the data. Why?

```
library(caret)
d <- read.csv("https://raw.githubusercontent.co</pre>
set.seed(100)
n < - nrow(d)
train.row <- sample(1:n, 0.8*n)
test.data <- d[-train.row,]</pre>
train.data <- d[train.row,]</pre>
knn <- train(
  type ~., data = train.data,
  method = "knn",
  trControl = trainControl("cv", number = 10),
  preProcess = c("center", "scale"),
  tuneLength = 15
```

- Again, we'll be using the caret package.
- Create a training and testing dataset.
- Use the method knn on a factor variable (i.e. classification)
- We also pre-process the data. Why?
- ullet tuneLength is the level of granularity for searching K.

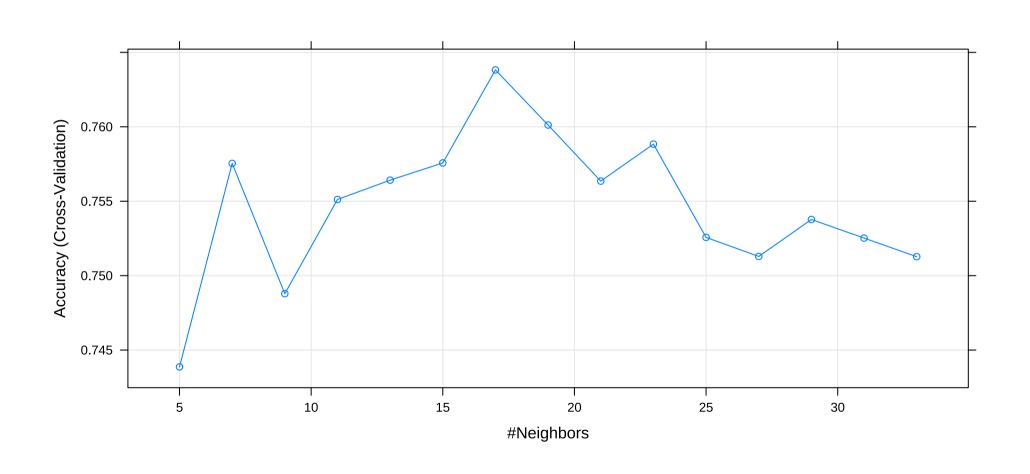
## How many neighbors?

We can see the optimal K using **bestTune** parameter.



## Poll time

## Which K would you choose?



#### How accurate is this?

- For **classification** problems, we care about *false* positive and *false negative*.
- Say 1: window-shoppers and 2: high-rollers.

```
pred.type <- knn %>% predict(test.data)
table(pred.type, test.data$type)
```

```
## ## pred.type HR WS ## HR 72 28 ## WS 17 83
```

## Poll time

## In a table like this, where would you like to see most of the observations?

```
pred.type <- knn %>% predict(test.data)
table(pred.type, test.data$type)

##
##
pred.type HR WS
```

##

##

HR 73 28

WS 16 83

#### How accurate is this?

- For **classification** problems, we care about *false* positive and *false negative*.
- Say 1: window-shoppers and 2: high-rollers.

```
pred.type <- knn %>% predict(test.data)
table(pred.type, test.data$type)

##
## pred.type HR WS
## HR 73 29
## WS 16 82

mean(pred.type == test.data$type)
```

## [1] 0.775

### KNN for regression

- We can also use KNN for continuous outcomes
- Similar to the KNN classifier, but now we will take the average of the K-neighbors for prediction:

$$\hat{f}\left(x_{0}
ight)=rac{1}{K}\sum_{i\in N_{0}}y_{i}$$

#### KNN Regression in R?

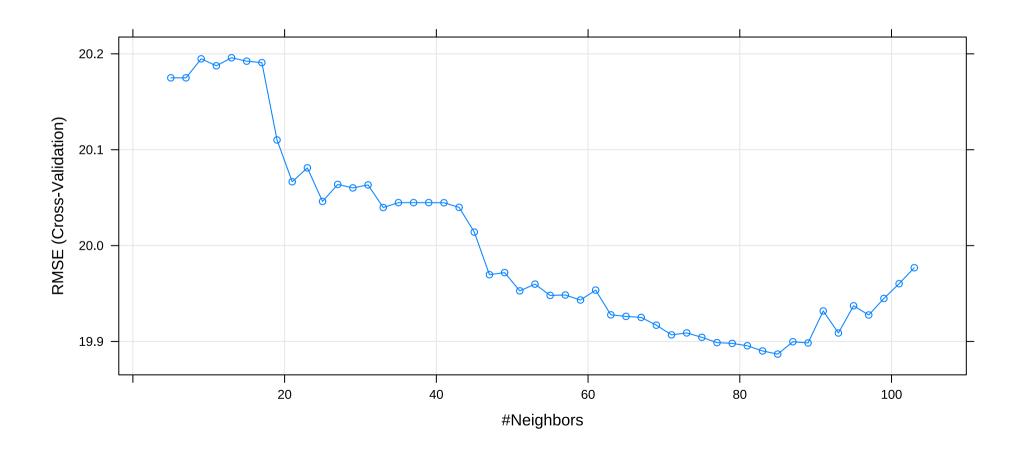
```
library(caret)
d <- read.csv("https://raw.githubusercontent.co</pre>
set.seed(100)
n \leftarrow nrow(d)
train.row <- sample(1:n, 0.8*n)</pre>
test.data <- d[-train.row,]</pre>
train.data <- d[train.row,]</pre>
knnr <- train(
  spend ~. - type, data = train.data,
  method = "knn",
  trControl = trainControl("cv", number = 10),
  preProcess = c("center", "scale"),
  tuneLength = 50
```

#### Same as before!

... but with a continuous variable

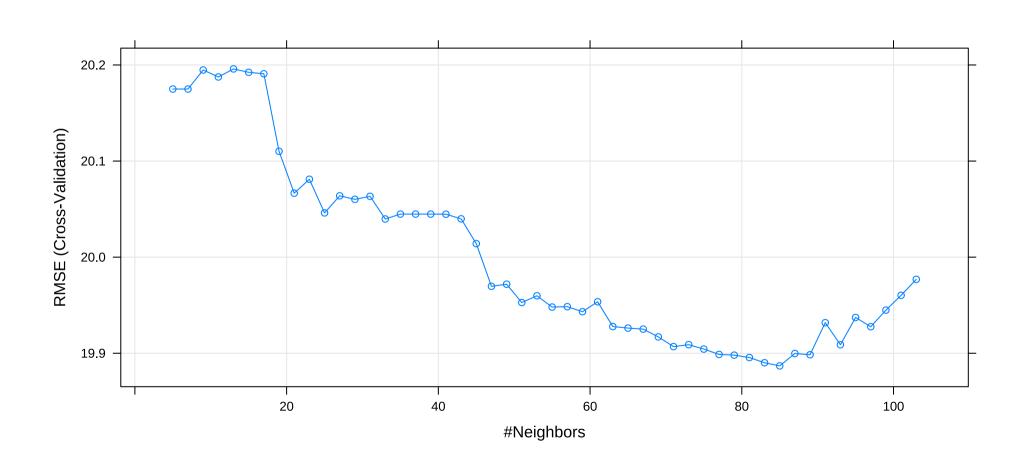
## Choose optimal K

We get the optimal K the same way, using  ${\tt knnr\$bestTune}$ 



## Poll time

## Which K would you choose?



#### Takeaway points



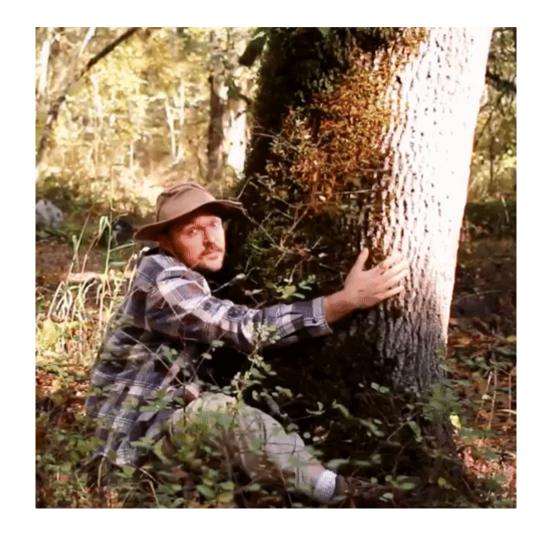
- KNN is a simple, nonparametric way to do prediction for both categorical and continuous outcomes.
- Be sure to check your accuracy/error metric depending on your outcome.
- Pre-processing can play an important role!

Plot your data and results

#### Next class

• Other **prediction methods**:

**Decision trees!** 



#### References

- James, G. et al. (2013). "Introduction to Statistical Learning with Applications in R". *Springer. Chapter 2, Chapter 3.*
- STDHA. (2018). "KNN: K-Nearest Neighbors Essentials"