## **Abdoul**

## // UX DESIGNER

## Switch maker

UX DESIGNER I - II MAY 2022 — Spetember

UX DESIGN INTERN

MAY 2020 - SEPT 2021

UX Lead for all things commerce andstore on Stadia

Worked with developers & PMs to design responsive third-party integration features that allow for richer and more contextual integrations within Gmail

Explored design solutions for Gmail's dark theme toggle within conversation view

**TOOLS** 

FIGMQ SHETCH PRINCIPLE ADOBE XD ADOBE CC AXURE RP PROTO.10

CODING

HTML CSS3

ABD TECH.

UI DESIGN INTERN
MAY 2017 - AUG 2017

Designed two proprietary onboarding features within Heroes of the Storm to help new players learn vital game-inform action

Contributed to the creation, organization, and distribution of project style guides, pattern libraries and asset repositories

SHORT BIO

Product designer
passionate about
helping organizations
transform user
problems into
seam fewer
experiencesat scale.

I've ppreviously workedon commerce systems, communication tools, game interfaces, and b rand identity. I tend to lean into projects that necessitate a high degree of vision, problem-solving, and visual polish.

## OMEGA TV

VISUAL DESIGNER
MAY 2015 DEC 2017

Collaborated with Gootecks on Excellent Adventures branding and visual assets

Developed assets for CCTV Street Fighter videos, live streams, and podcasts