

# Python for the courageous

Dealing with  
technical interviews  
with the right tools.

*Mai Giménez*

The cave you fear to  
enter holds the  
treasure you seek.

—Campbell

# My credentials

- Applied a lot.
- Did quite a few Interviews.
- Passed some.
- Failed some.



# The hero's journey

01

Want it

02

Get an ally

03

Train

04

The interview

05

After the interview

# Want it

Worthiness doesn't  
have prerequisites.

—B. Brown

# Get yourself an ally a wolf pack



# The heroine's journey

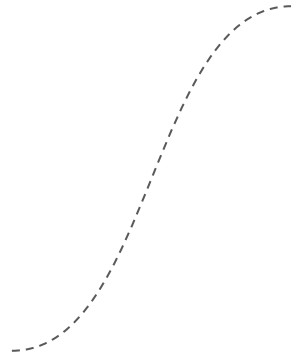
01

Want it



02

Get an ally



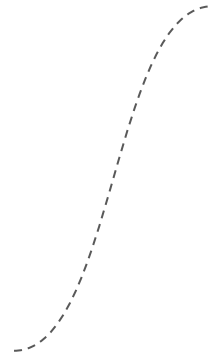
03

Train



04

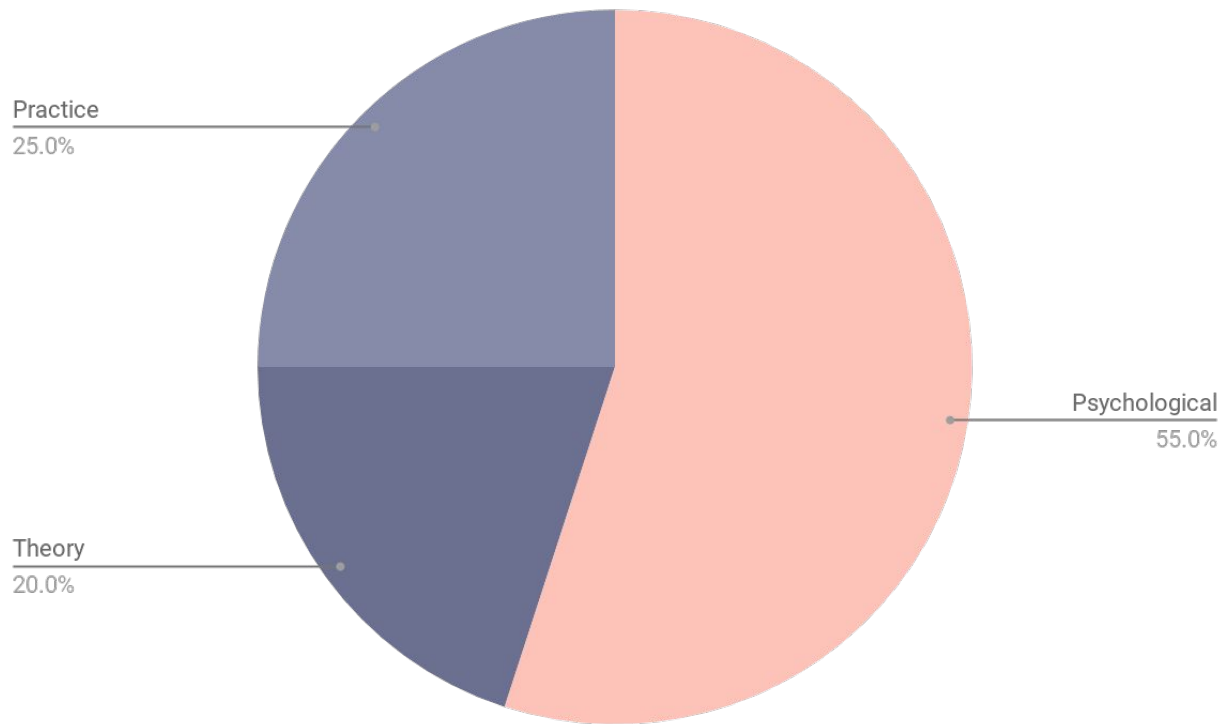
The interview



05

After the interview

# Prepare yourself





# Build an astonishing CV

CV

CONTACT

1231 Main Street, Your City

your@email.com

012 345 6789

www.yourcompany.com

SKILLS

Valuable skill

Valuable skill

Valuable skill

LANGUAGES

Language (Native)

Some Language

Another Language

INTEREST

Music

Book

Traveling

NAME SURENAME

YOUR JOB POSITION

01

PROFESSIONAL PROFILE

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02

EDUCATION

2015 - 2019 Lorem ipsum dolor

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2012 - 2015 Lorem ipsum dolor

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03

WORK EXPERIENCE

Jan 2021 - Jan 2023

Your Job Position

Company name

• Lorem ipsum dolor sit amet, et vim erroribus

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• Te cum elit arbi, te qui aliquip petentium

Jan 2019 - Jan 2021

Your Job Position

Company name

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04

ACHIEVEMENTS

2019

Achievement Best of the Best / Las Vegas, NV

2018

Achievement Best of the Best / New York, LA

2017

Achievement Best of the Best / San Diego, CA

# Study

## 01

### *Data structures*

Matrix  
Linked list  
Hash map  
Stack / Queue  
Tree / Graph  
Heap  
Classes  
collections

## 02

### *Algorithms*

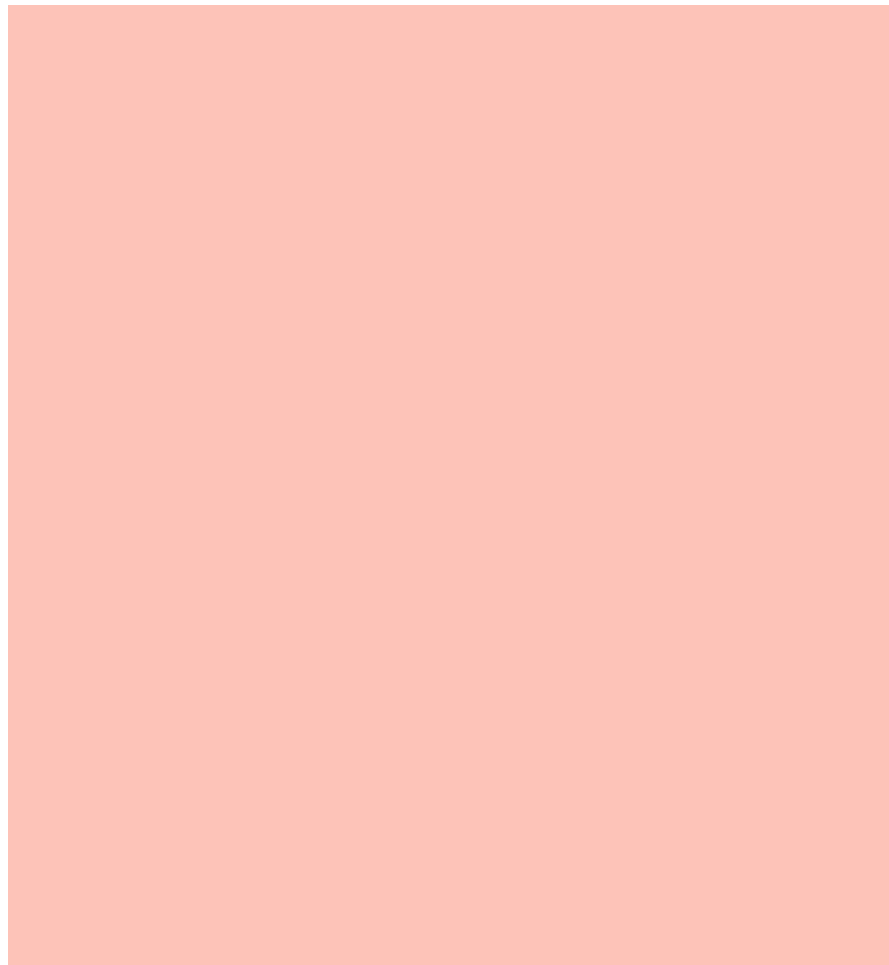
Sorting algorithms.  
Bisect  
Recursivity  
Dynamic Programming  
itertools.

## 03

### *Others*

Time & Space complexity  
How to parallelize  
Annotations  
Python magic  
Speciality

# 01 Data Structures



# Strings

- Immutable sequences of Unicode code points.
- f-strings

```
input_str = 'Hola Canarias'
```

```
input_str.is_alpha()  
input_str.is_digit()  
input_str.is_space()
```

```
input_str.split(sep=None)  
input_str.strip([chars])  
separator.join(iterable_strs)
```

```
input_str.find(sub_str)
```

*Data type*

# Python list

- Matrix
- List
- memarray
- Linked list

```
# Matrix
labyrinth = [[False for _ in range(5)]
              for _ in range(5)]

x.append(item)           # Amortized  $O(1)$ 
x.extend(iterable)       #  $O(k)$ 
x.insert(pos, item)      #  $O(n)$ 
x.remove(item)           #  $O(n)$ 
x.pop(pos)               #  $O(k)$ 
del x[pos]               #  $O(k)$ 
x.index(item)            #  $O(n)$ 
x.count(item)            #  $O(n)$ 
```

# Hash map

- Dictionary from the standard library.
- Data structure that maps keys to values.
- Look-up:  $O(1)$
- Resize when  $\frac{2}{3}$  full
- collections:
  - *defaultdict*
  - *OrderedDict*

```
d = {'apples': 1, 'carrots': 2}

d['apples']          #  $O(1)$  -  $O(n)$ 
d['apples'] = 42      #  $O(1)$  -  $O(n)$ 
del d['apples']       #  $O(1)$  -  $O(n)$ 

from operator import itemgetter
sort_by_key = sorted(d.items(),
                     key=itemgetter(0))
sort_by_value = sorted(d.items(),
                       key=itemgetter(1))
```

# Queue & Stack

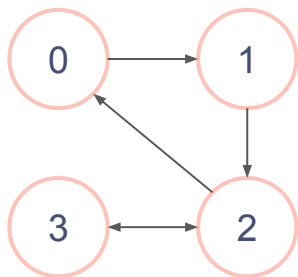
- queue: FIFO data structure
- stack: LIFO data structure
- **deque**: generalization of an stack and a queue

```
# Queue
queue = deque() # 0(n)
queue.append(x) # 0(1)
queue.popleft() # 0(1)
queue[0]        # 0(1)
```

```
#Stack
stack = []      # 0(n)
stack.append(x) # 0(1)
stack.pop()     # 0(1)
stack[-1]       # 0(1)
```

# Tree & Graph

- Tree: connected graph without cycles
- Graph: nodes + edges
  - Directed/Undirected
  - Connected/Isolated
  - With/Without cycles



```
# Adjacency list
graph = [[1],[2],[0, 3], [2]]

# Adjacency matrix
graph = [[False, True, False, False],
         [False, False, True, False],
         [True, False, False, True],
         [False, False, True, False]]
```



# BFS & DFS

```
def bfs(root):  
    queue = deque(root)  
    visited = {}  
    while queue:  
        node = queue.popleft()  
        visit(node)  
        visited.add(node)  
        for n in node.adjacents():  
            if n not in visited:  
                queue.append(n)
```

```
def dfs(root, visited):  
    if not root: return  
    visit(root)  
    visited.add(root)  
    for node in root.adjacents():  
        if node not in visited:  
            dfs(node, visited)
```

# Heap

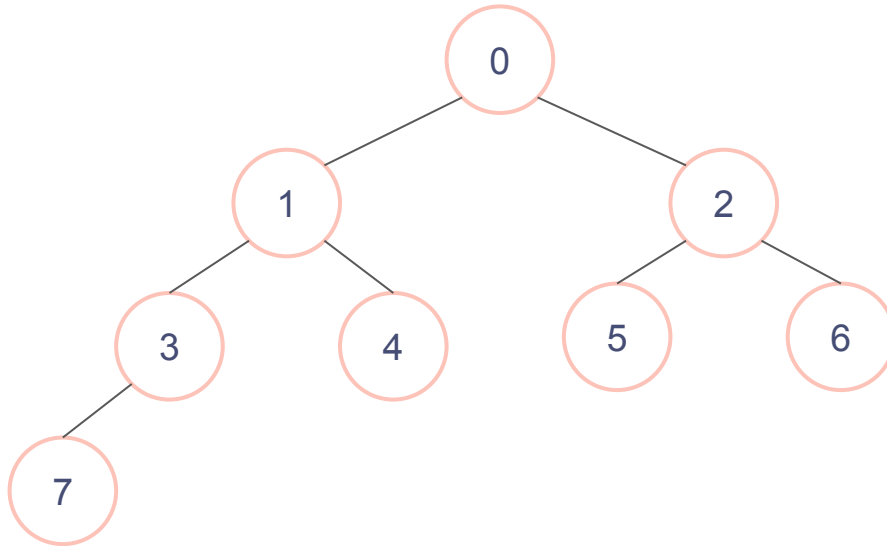
- Binary trees where every parent node has a value less than or equal to any of its children.
- Implemented with lists:
  - $\text{heap}[k] \leq \text{heap}[2*k+1]$
  - $\text{heap}[k] \leq \text{heap}[2*k+2]$
- Min-heap. Negative for max-heap.

```
heapq.heapify(x)
heapq.heappush(x, item) # O(log n)
heapq.heappop(x)       # O(log n)
heapq.nsmallest(n, x)

heapq.heappushpop(x, item) # push + pop
heapq.heapreplace(x, item) # pop + push

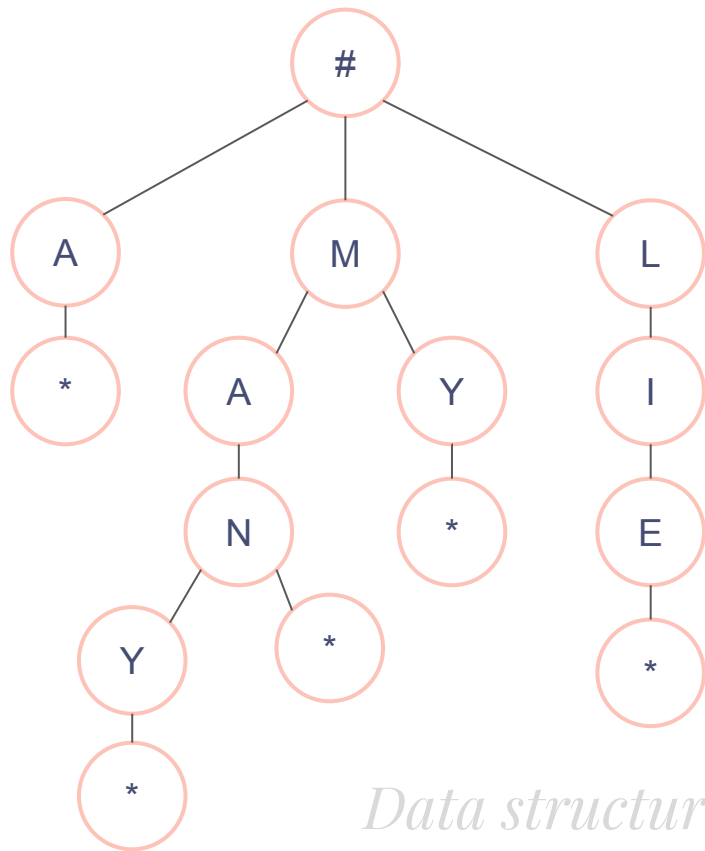
heapq.merge(*iterables)
```

# Heap



# Trie

- trie: tree with a character at each node.
- Encodes words with its prefixes
- Validate a word of length  $k$ :  $O(k)$



# Classes

- Object oriented programming.
- Methods + attributes.

```
class Node:
    def __init__(self):
        self.left = None
        self.right = None

my_tree = Node()
```

# collections

- Counter: Dictionary subclass counting hashable objects
- Namedtuple: tuples with named positions
- Defaultdict: subclass of dict with a default factory. (None)

```
# Counter
c = collections.Counter(iterable)
c.most_common([n])
c.elements()
c.update(iterable)

# Namedtuple
Point = namedtuple('Point', ['x', 'y'])

# Defaultdict
d = defaultdict(list)
d[key].append(value)
```

# Study

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### *Algorithms*

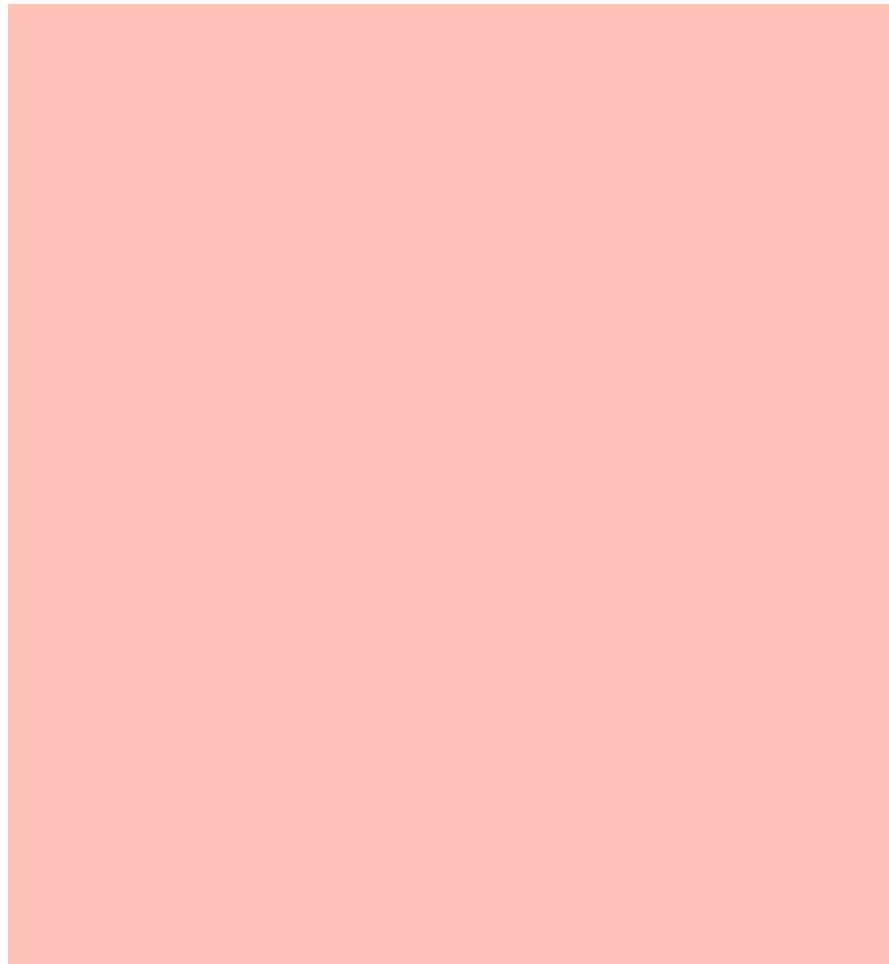
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### *Others*

Time & Space complexity  
How to parallelize  
Annotations  
Python magic  
Speciality

# 02 Algorithms





# Sorting Algorithms

- Sorting  $O(n^2)$ :
  - Bubble sort.
  - Selection sort.
  - Insertion sort.
- Efficient sorting
  - Merge sort:  $O(n \log n)$ .
  - Quick sort:  $O(n \log n)$  -  $O(n^2)$ .
  - Heapsort:  $O(n \log n)$
  - Timsort:  $O(n \log n)$

```
new_obj = sorted(items)
new_obj = sorted(items, key=itemgetter(2))
new_obj = sorted(items,
                  key=attrgetter('age'))
items.sort()
```

```
def heapsort(items: Iterable[Any]):
    min_heap = heapq.heapify(items)
    items = [heapq.heappop(min_heap)
              for _ in range(len(items))]
```

# Bisect

- List in sorted order.
- Sort is maintained after inserting.

```
# Bisect
bisect.bisect_left(list, item) # O(log n)
bisect.bisect_right(list, item) # O(log n)

bisect.insort_left(list, item) # O(n)

bisect.insort_right(list, item) # O(n)
bisect.insort(list, item)      # O(n)
```

# Recursivity

- Elegant solution
  - Case base
  - Recursive case
- Space complexity:  $O(n)$
- Time complexity:  $O(k^n)$
- Recursive stack > stack
- Iterative with stack.

# Recursivity

```
def recursive_fib(n):  
    if n == 0 or n == 1:  
        return 0  
    else:  
        return (recursive_fib(n-1) +  
                recursive_fib(n-2))
```

```
def fib(n):  
    partial_stack = [0, 1]  
    for i in range(2, n):  
        partial_stack.append(  
            partial_stack[-1] +  
            partial_stack[-2])  
    return partial_stack[n]
```

# Dynamic Programming

- Divide an optimisation problem in subproblems.
  - Backtracking.
  - Memoization.
- Store partial solutions.

# Dynamic Programming

- Divide an optimisation problem in subproblems
- Store partial solutions.
- Start being **greedy** and optimize
  - Create a candidate(s)
  - Selection function.
  - Feasibility function.
  - Objective function.
  - Solution function.

# itertools

- Python batteries
- Fast, memory efficient iterator tools

```
# Infinite iterators
count(start)
cycle(iterable)
repeat(element)

# Shortest chain
chain(*iterables)
dropwhile(pred, iterable)
takewhile(pred, iterable)
islice(iterable, [start], stop, [step])
zip(*iterables)
```

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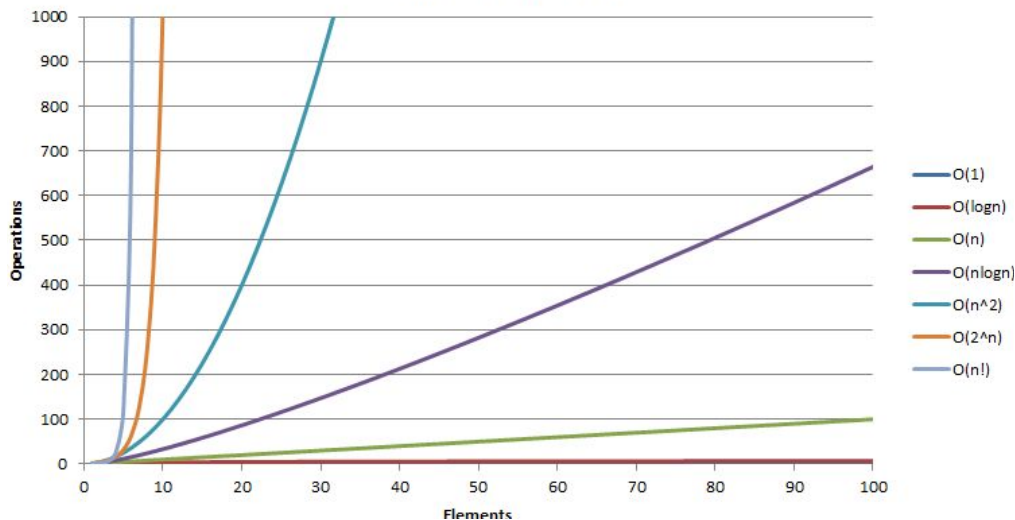


# 03 Other



# Time & Space Complexity

- Corner cases
- Time complexity:
  - Best
  - Worst
  - Amortized
- Space complexity:



*Other*

# Other

- Scalability
  - Annotations
  - `functools`
    - `@lru_cache`
    - `partial`
  - Functional Python:
    - `filter`
    - `map`
- Math
  - Operating systems
  - Your speciality

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After the interview

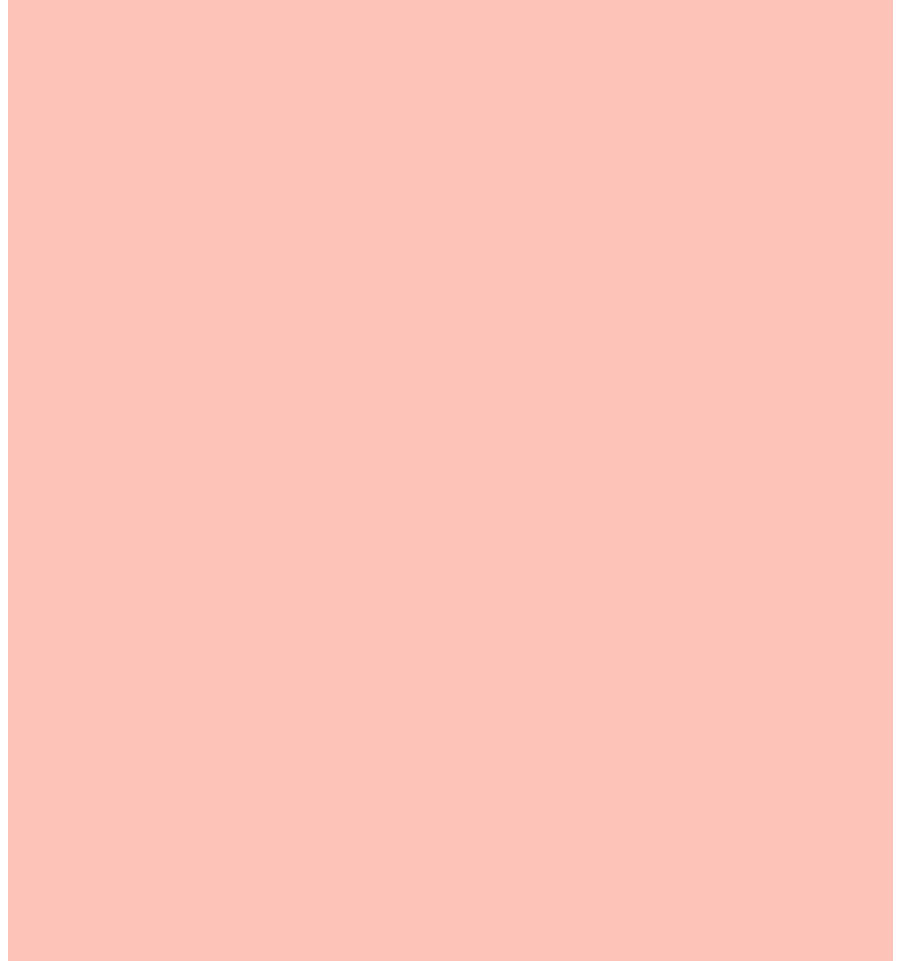
# The interview

Acknowledge your fear,  
and do it anyway.

—R.Arzon

# The interview

- Be on time
- If you control your breath, you'll control your mind.



# The interview

- Be on time
- If you control your breath, you'll control your mind.
- Listen.
- Ask questions.
- Play around with the problem.
- Think about corner cases.



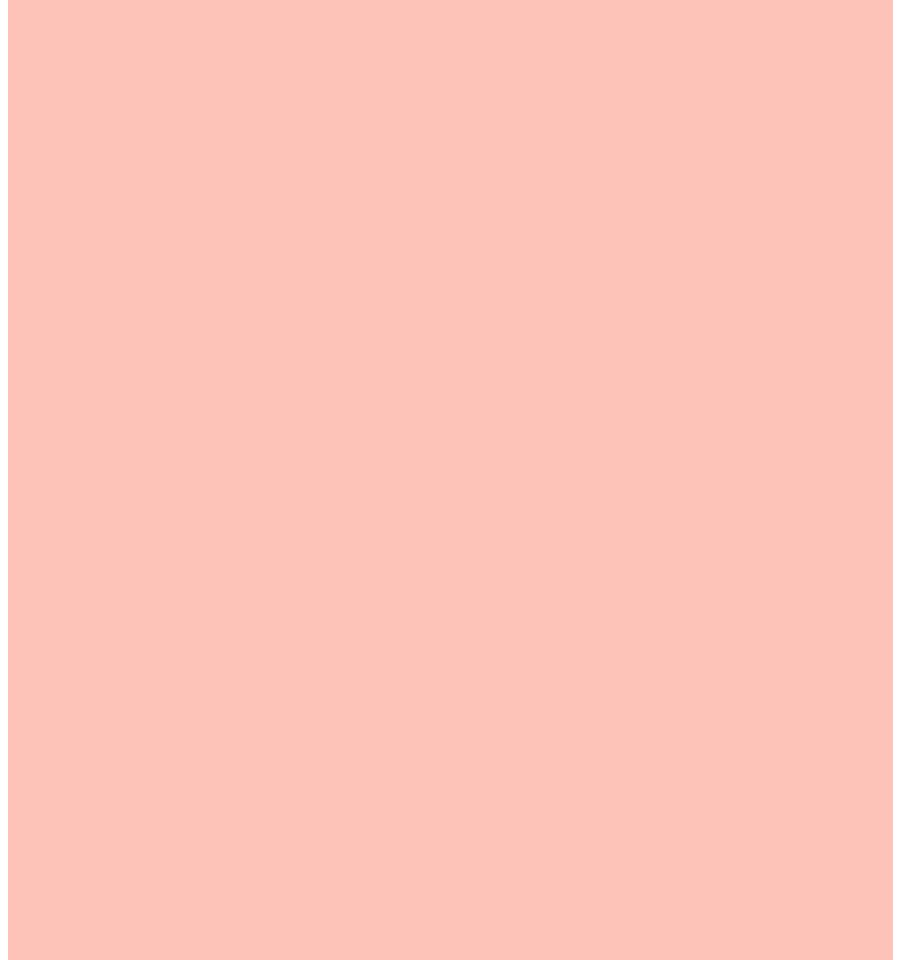
# The interview

- Be on time
- If you control your breath, you'll control your mind.
- Listen.
- Ask questions.
- Play around with the problem.
- Think about corner cases.
- Design a modular solution.
- Code.
- **Test**



# After the interview

- Acknowledge what you achieved.
- Say thanks.
- Rest.
- Train again.



I did what I knew how to  
do. Now that I know  
better, I do better.

—Maya Angelou

# Python for the courageous

*Mai Giménez*

*Twitter: @maidotgimenez*

*Github: maigimenez*