

Michael Estiven Reyes Escobar

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Education

San Buenaventura University, BS in Multimedia Engineering – Cali, VAC, Colombia Feb 2021 – Nov 2025

- GPA:4.4/5.0, Working on the creation of multimedia applications, focused on the design and development of video games, web development and backend systems

Experience

Technology and computer science teacher, Cooperacion Psicopedagogica del Valle – Cali, VAC, Colombia Apr 2024 – Jan 2025

- Technology and computer science teacher focused on the development of mobile applications using languages such as Kotlin and technologies such as Jetpack Compose.

Volunteer, Microsoft – Remote June 2021 – May 2024

- Beta Microsoft Learn Student Ambassadors
- Developing applications using backend development technologies with languages such as C# and frameworks such as .NET.

Projects

City Builders June 2024 – Sept 2025

A serious game focused on preserving the tangible cultural heritage of the municipality of Bugalagrande

- Thesis submitted as partial fulfillment of the requirements for the degree of multimedia engineer

Cholao Nov 2025

Video game submitted for the Cali Game Jam

- Winning video game for best use of theme at the third edition of Cali Game Jam

Chibchacum y chuenza Feb 2026 – Feb 2026

Videogame created for the Global Game Jam 2026

Triggerito Feb 2026 – present

A urls Shortening service and Github - Discord relay

- It's a backend and fronted project created with go and vue

Skills

Programming: Proficient in C#, Go, JavaScript and Git and use of database engines such as Postgresql, mySql; good knowledge of web, application and video game development

Mathematics: Good understanding of calculus, and linear algebra

Languages: English (Basic), Spanish (native)