

Golang:Net package

24/01/2023

Golang: Important packages

- > Crypto
- > Compress
- > Database
- > Debug
- > Encoding
- > Syscall
- > testing
- > Net
- > context

Golang: net package..

Working with net package

- > net provides a portable interface for network I/O
 - Supports tcp/udp name resolution
 - Supports Unix domain sockets
- > Package provides low level network primitives
- > However, Go app developers need very basic interfaces
 - Dial
 - Listen
 - Accept

Golang: net package

Dial

- > The Dial function connects to a server
 - func Dial(network, address string) (Conn, error) Conn
 - func DialTimeout(network, address string, timeout time.Duration) (Conn, error) Conn
- > Dial, DialTimeOut can work with both tcp and udp

Golang: net package

Dial

```
conn, err := net.Dial("tcp", "127.0.0.1:1234")
if err != nil {
    // handle error
}

fmt.Fprintf(conn, "GET / HTTP/1.0\r\n\r\n")
status, err := bufio.NewReader(conn).ReadString('\n')
// ...
```

Golang: net package

Listen

- > Listen function listen for a network connection
 - > func Listen(network, address string) (Listener, error)
 - > Connects to address string and network protocol

Golang: net package

Listen

```
ln, err := net.Listen("tcp", ":8080")
if err != nil {
    // handle error
}
for {
    conn, err := ln.Accept()
    if err != nil {
        // handle error
    }
    go handleConnection(conn)
}
```

Golang: net package

Listen

- > Listen function listen for a network connection
 - > func Listen(network, address string) (Listener, error)
 - > Connects to address string and network protocol

Golang: net/http package

http

- >Http is an application layer protocol and works in client and server mode
- >Http server is a program running on a machine
- >It listens and responds to HTTP requests on a specific ip and port
- > Http works in request and response

Golang: net/http package

http

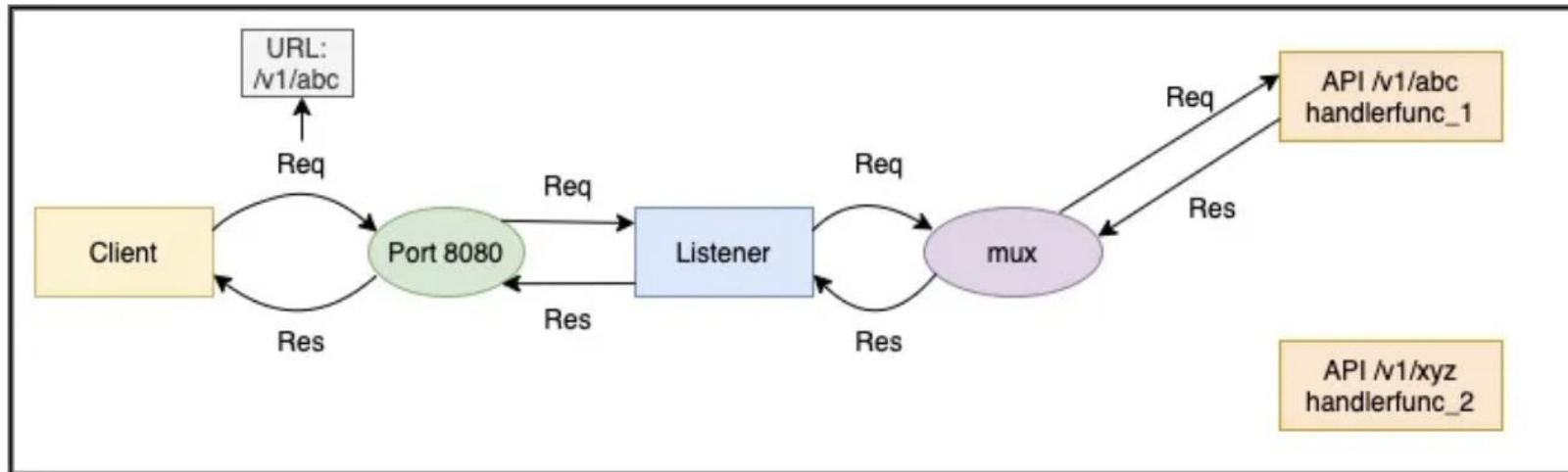
>Http server components

- > **Request** – it defines the request parameters i.e, Method, Api Signature, request headers, body, query params etc
- > **Response** – defines the response parameters i.e, Status code, response body, headers
- > Each API signature corresponds to a handler
- > Mux is router
- > **Listener** – It runs on the machine, which listens to a particular port.
 - On receiving request on that port it forwards the request to the **mux**

Golang: net/http package

http

> /v1/abc and handlerfunc_1 and /v1/xyz and handlerfunc_2



Golang: net/http package

Http request

- > A request is represented by the **Request** Struct (<https://golang.org/pkg/net/http/#Request>)
- > It contains the
 - request method,
 - Api Signature,
 - request headers,
 - body,
 - query params

Golang: net/http package

Http response

- > A response is represented by the **ResponseWriter** Interface (<https://golang.org/pkg/net/http/#ResponseWriter>)
- > ResponseWriter interface is used by an HTTP handler to construct an HTTP response
- > It provides three functions to set the response parameters
 - > Header – For writing response header
 - > Write([]byte) – For writing response body
 - > WriteHeader(statusCode int) – For writing the http status code

Golang: net/http package

API Signature and Handler

- > API signature and its handler are paired
- > Handler is called by the mux when it receives an API call matching the API signature
- > A golang handler can be either a **function** or a **type**
 - type Handler interface {
 - ServeHTTP(ResponseWriter, *Request)
 - }
 - func(ResponseWriter, *Request)

Golang: net/http package

Mux

- > mux route request to the registered handler based upon API signature
- > If the signature and its handler is not registered with the mux, it raises a 404
- > Go provides a default mux built in the language
 - There are mux available from third party as well
 - Gorilla mux and fiber
- > Create Mux
 - `mux := http.NewServeMux()`
- > `mux.HandleFunc(pattern, handlerFunc)`
- > `mux.Handle(pattern, handler)`

Golang: net/http package

Mux

- > mux route request to the registered handler based upon API signature
- > If the signature and its handler is not registered with the mux, it raises a 404
- > Go provides a default mux built in the language
 - There are mux available from third party as well
 - Gorilla mux and fiber
- > Create Mux
 - `mux := http.NewServeMux()`
- > `mux.HandleFunc(pattern, handlerFunc)`
- > `mux.Handle(pattern, handler)`