Your report should contain (at least) the following sections:

• Abstract [approx. 150-250 words summarising your whole report]

• Introduction [introducing what your report will tell us, setting the scene]

• Background [Review of related work and how it is relevant to your work]

• Methodology [How you have designed and implemented your creative software]

• Results [A summary of what you have achieved in the practical work – outputs, code summary and any other relevant comments]

• Evaluation [How you have tested/evaluated your creative software; results of testing; a discussion of the evaluation in terms of the end goal of producing creative software (and any relevant issues arising)]

• Conclusions [summary of what you have learned/achieved in this work, what further work might be possible to build on what you have done, and overall what conclusions you can draw from this work]