

# Chapter 03: Computer Arithmetic

## Lesson 07: Integer Division

# Objective

- Understand process of integer division
- Restoring Algorithm
- Non-restoring Algorithm

# Division using successive subtraction

# Division using successive subtraction

- Implemented on computer systems by repeatedly subtracting the divisor from the dividend
- Counting the number of times that the divisor can be subtracted from the dividend before the dividend becomes smaller than the divisor

## Division 15 with 5

- Subtract repeatedly from 15, getting 10, 5, and 0 as intermediate results
- The quotient, 3, is the number of subtractions that had to be performed before the intermediate result became less than the dividend

$$15 \div 5$$

$$\begin{array}{r}
 0b0101 \\
 0b\ 11 \overline{) 0b1111} \\
 \underline{00} \\
 1111 \\
 \underline{11} \\
 0011 \\
 \underline{00} \\
 11 \\
 \underline{11} \\
 0b00
 \end{array}$$

## Too long Time

- For example,  $2^{31}$  (one of the larger numbers representable in 32-bit unsigned integers) divided by 2 is  $2^{30}$ , meaning that  $2^{30}$  subtractions would have to be done to perform this division by repeated subtraction
- On a system operating at 1 GHz, this would take approximately 1 s, far longer than any other arithmetic operation

# Division using look-up table



# Lookup Table Method

- Using pre-generated tables, these techniques generate 2 to 4 bits of the quotient in each cycle
- This allows 32-bit or 64-bit integer divisions to be done in a reasonable number of cycles

# Division using Restoring Algorithm

# Restoring Algorithm

- Assume—  $X$  register  $k$ -bit dividend
- Assume—  $Y$  the  $k$ -bit divisor
- Assume —  $S$  a sign-bit

# Restoring Algorithm

1. Start: Load 0 into accumulator  $k$ -bit  $A$  and dividend  $X$  is loaded into the  $k$ -bit quotient register  $MQ$ .
2. Step A: Shift  $2k$ -bit register pair  $A$ - $MQ$  left
3. Step B: Subtract the divisor  $Y$  from  $A$ .

# Restoring Algorithm

4. Step C: If sign of  $A$  (msb) = 1, then reset  $MQ_0$  (lsb) = 0 else set = 1.
5. Steps D: If  $MQ_0 = 0$  add  $Y$  (restore the effect of earlier subtraction).
6. Steps A to D repeat again till the total number of cyclic operations =  $k$ .

At the end,  $A$  has the remainder and  $MQ$  has the quotient

# Division of 4-bit number by 7-bit dividend

Step	S-flag *	First Register for $A$	Second Register for MQ	Action Taken	Number of operations (instructions)
Start	0	0b 0000	0b 0000	Clear S, A, MQ	3 for clearing C, A and M
	0	0b 0001	0b 1110	Load dividend X (lower $k$ bits) between $MQ_{k-1}$ and $MQ_0$ and dividend higher bits in $A$	2 for loading A and MQ
Step 0A	0	0011	1100	Shift left S-A-M	2
Step 0B	0	0000	1100	Subtract $Y$ from S- $A$ , result in S- $A$	1
Step 0C	0	0000	1101	$MQ_0 = 1$ as $S = 0$	1
Step 0D	0	0000	1101	Skip restore by adding as $S = 0$	1 (test S)
Step 1A	0	0001	1010	Shift left S-A-M	2
Step 1B	1	1110	1010	Subtract $Y$ from S- $A$ , result in S- $A$	1
Step 1C	1	1110	1010	$MQ_0 = 0$ as $S = 1$	1
Step 1D	0	0001	1010	Add $Y$ into S- $A$ to restore as $S = 1$	1

# Division of 4-bit number by 7-bit dividend

Step 2A	0	0011	0100	Shift left S-A-M	2
Step 2B	0	0000	0100	Subtract $Y$ from S-A, result in S-A	1
Step 2C	0	0000	0101	$MQ_0 = 1$ as $S = 0$	1
Step 2D	0	0000	0101	Skip restore as $S = 0$	1(test S)
Step 3A	0	0000	1010	Shift left S-A-M	2
Step 3B	1	1101	1010	Subtract $Y$ from S-A, result in S-A	1
Step 3C	1	1101	1010	$MQ_0 = 0$ as $S = 1$	1
Step 3D	0	0000	1010	Add $Y$ into S-A to restore as $S = 1$	1
Answer	0	Remainder = 0,		Quotient Decimal 10	Total 25

\* after the left shift from *msb* of  $A$ .

# Division using Non-restoring Algorithm



# Non-Restoring Algorithm

- Assume— that there is an accumulator and MQ register, each of  $k$ -bits
- $MQ_0$ , (lsb of MQ) bit gives the quotient, which is saved after a subtraction or addition

# Non-Restoring Algorithm

- Total number of additions or subtractions are  $k$ -only and total number of shifts =  $k$  plus one addition for restoring remainder if needed

# Non-Restoring Algorithm

- Assume— that  $X$  register has  $(2k-1)$  bit for dividend and  $Y$  has the  $k$ -bit divisor
- Assume— a sign-bit  $S$  shows the sign

# Non- Restoring Algorithm

1. Load (upper half  $k-1$  bits of the dividend  $X$ ) into accumulator  $k$ -bit  $A$  and load dividend  $X$  (lower half bits into the lower  $k$  bits at quotient register  $MQ$ 
  - Reset sign  $S = 0$
  - Subtract the  $k$  bits divisor  $Y$  from  $S-A$  (1 plus  $k$  bits) and assign  $MQ_0$  as per  $S$

## Non- Restoring Algorithm

2. If sign of  $A$ ,  $S = 0$ , shift  $S$  plus  $2k$ -bit register pair  $A$ - $MQ$  left and subtract the  $k$  bits divisor  $Y$  from  $S$ - $A$  (1 plus  $k$  bits); *else if* sign of  $A$ ,  $S = 1$ , shift  $S$  plus  $2k$ -bit register pair  $A$ - $MQ$  left and add the divisor  $Y$  into  $S$ - $A$  (1 plus  $k$  bits)
- Assign  $MQ_0$  as per  $S$

## Non- Restoring Algorithm

3. Repeat step 2 again till the total number of operations =  $k$ .
4. If at the last step, the sign of  $A$  in  $S = 1$ , then add  $Y$  into  $S-A$  to leave the correct remainder into  $A$  *and* also assign  $MQ_0$  as per  $S$ , else do nothing.
5.  $A$  has the remainder and  $MQ$  has the quotient

# Division of 4-bit number by 7-bit dividend by Non Restoring Algorithm

Step	S-flag *	First Register for $A$	Second Register for MQ	Action Taken	Number of operations (instructions)
Start	0	0b0000	0b0000	Clear S, A, MQ	3 for clearing C, A and M
	0	0b0001	0b1110	Load dividend X (lower $k$ bits) in $MQ_{k-1}$ and $MQ_0$ and dividend higher $k-1$ bits in $A$	2 for loading A and MQ
Step 0A	1	1110	1110	Subtract $Y$ from $S-A$ , because $S = 0$ result in $S-A$	1
Step 0B	1	1110	1110	$MQ_0 = 0$ as $S = 1$	1
Step 0C	1	1101	1100	Shift left S-A-M	2

# Division of 4-bit number by 7-bit dividend by Non Restoring Algorithm

Step 1A	0	0000	1100	Add Y into S-A, because S = 1	1
Step 1B	0	0000	1101	$MQ_0 = 1$ as S = 0	1
Step 1C	0	0001	1010	Shift left S-A-M	2
Step 2A	1	1110	1010	Subtract Y into S-A, because S = 0	1
Step 2B	1	1110	1010	$MQ_0 = 0$ as S = 1	1
Step 2C	1	1101	0100	Shift left S-A-M	2
Step 3A	1	0000	0100	Add Y into S-A, because S = 1	1
Step 3B	0	0000	0101	$MQ_0 = 1$ as S = 0	1
Step 3C	0	0000	1010	Shift C-A-M	2
Last	0	0000	1010	Do not Add Y into S-A, because S = 0 and make no change in $MQ_0$	1
Answer	0	Remainder = 0,		Quotient Decimal 10	Total 22



# Summary

# We learnt

- Division by successive subtraction is slowest
- Restoring Algorithm
- Non-Restoring Algorithm

# End of Lesson 07 on **Integer Division**