Homework #4

1. Read independent switch to control LEDs scrolling on/off blinking by external Interrupt.

```
* <u>Code</u>:
```

```
int interruptPin = 18;
int myLEDs[] = {12, 11, 10, 9, 8, 7, 6, 5};
int mySize = sizeof(myLEDs) / 2;
bool toLeft = true;
bool pressed = false;
int ledIndex = 0;
void setup() {
 Serial.begin(9600);
 for (int i = 0; i < mySize; i++) {
  pinMode(myLEDs[i], OUTPUT);
  digitalWrite(myLEDs[i], HIGH);
 }
 pinMode(interruptPin, INPUT);
 attachInterrupt(digitalPinToInterrupt(interruptPin), pause, RISING);
}
void loop() {
 if (!pressed) {
  blinking(50, 50);
  if (toLeft) {
   ledIndex++;
  }
  else {
```

```
ledIndex--;
  }
  if (ledIndex == 0 | | ledIndex == mySize - 1) {
   toLeft = !toLeft;
  }
 }
 else {
  blinking(50, 1);
}
}
void blinking(int msOn, int msOff) {
 digitalWrite(myLEDs[ledIndex], LOW);
 delay(msOn);
 digitalWrite(myLEDs[ledIndex], HIGH);
 delay(msOff);
}
void pause() {
delay(10000);
 pressed = !pressed;
}
* Execution: https://goo.gl/oPhm5G
2. Dynamically display 0000-9999 on 7-segment LED which is controlled start/stop by one
switch.
* Code:
int digit[][2] = \{30, 1\}, \{31, 2\}, \{32, 3\}, \{33, 4\}, \{34, 5\}, \{35, 6\}, \{36, 7\}\};
```

```
int pinDs[] = {38, 39, 40, 41};
int mySize = sizeof(digit) / sizeof(digit[0]);
int dSize = sizeof(pinDs) / 2;
int interruptPin = 18;
int pin = 0, led = 0;
int counter = 0;
bool pause = false;
void setup() {
 Serial.begin(9600);
 for (int i = 0; i < mySize; i++) {
  //assign output pins and turn off all digits
  pinMode(digit[i][0], OUTPUT);
 }
 for (int i = 0; i < dSize; i++) {
  //assign output 4 Ds pins on 8051 7-segments
  pinMode(pinDs[i], OUTPUT);
 }
 pinMode(interruptPin, INPUT_PULLUP);
attachInterrupt(digitalPinToInterrupt(interruptPin), pauseCounting, RISING);
}
void loop() {
```

```
if (!pause) {
  counter++;
  if (counter == 10000) {
   counter = 0;
  }
 }
 writeCounter();
}
void writeCounter() {
 int digit1 = 0, digit2 = 0, digit3 = 0, digit4 = 0;
 digit1 = counter / 1000;
 digit2 = (counter / 100) % 10;
 digit3 = (counter / 10) % 10;
 digit4 = counter % 10;
 for (int i = 0; i < 10; i++) {//after 10 blinks only increase one number
  writeDigits(digit1, digit2, digit3, digit4);
}
}
void writeDigits(int digit1, int digit2, int digit3, int digit4) {
//quickly (2ms) turn on and off, write n3 to left most digit
 for (int i = 0; i < dSize; i++) {
  digitalWrite(pinDs[i], HIGH);
 }
 digitalWrite(pinDs[0], LOW);
 for (int i = 0; i < mySize; i++) {
```

```
pin = digit[i][0];
 led = digit[i][1];
 writeNumbers(pin, led, digit1);
}
delay(2);
//quickly (2ms) turn on and off, write n2 to left second digit
for (int i = 0; i < dSize; i++) {
 digitalWrite(pinDs[i], HIGH);
}
digitalWrite(pinDs[1], LOW);
for (int i = 0; i < mySize; i++) {
 pin = digit[i][0];
 led = digit[i][1];
 writeNumbers(pin, led, digit2);
}
delay(2);
//quickly (2ms) turn on and off, write n1 to left third digit
for (int i = 0; i < dSize; i++) {
 digitalWrite(pinDs[i], HIGH);
}
digitalWrite(pinDs[2], LOW);
for (int i = 0; i < mySize; i++) {
 pin = digit[i][0];
 led = digit[i][1];
 writeNumbers(pin, led, digit3);
```

```
}
 delay(2);
//quickly (2ms) turn on and off, write n to last digit
 for (int i = 0; i < dSize; i++) {
  digitalWrite(pinDs[i], HIGH);
 }
 digitalWrite(pinDs[3], LOW);
 for (int i = 0; i < mySize; i++) {
  pin = digit[i][0];
  led = digit[i][1];
  writeNumbers(pin, led, digit4);
 }
 delay(2);
}
void writeNumbers(int pin, int led, int num) {
 digitalWrite(pin, HIGH);
 switch (num) {
  case 0:
   //Write 0
   if (led == 1 | | led == 2 | | led == 3 | | led == 4 | | led == 5 | | led == 6) {
    digitalWrite(pin, LOW);
   }
   break;
  case 1:
   //Write 1
```

```
if (led == 2 | | led == 3) {
  digitalWrite(pin, LOW);
}
 break;
case 2:
//Write 2
if (led == 1 | | led == 2 | | led == 4 | | led == 5 | | led == 7) {
  digitalWrite(pin, LOW);
 break;
case 3:
//Write 3
if (led == 1 | | led == 2 | | led == 3 | | led == 4 | | led == 7) {
  digitalWrite(pin, LOW);
}
 break;
case 4:
//Write 4
if (led == 2 | | led == 3 | | led == 6 | | led == 7) {
  digitalWrite(pin, LOW);
}
 break;
case 5:
 //Write 5
if (led == 1 | | led == 3 | | led == 4 | | led == 6 | | led == 7) {
  digitalWrite(pin, LOW);
 }
```

```
break;
  case 6:
   //Write 6
   if (led != 2) {
    digitalWrite(pin, LOW);
   }
   break;
  case 7:
   //Write 7
   if (led == 1 | | led == 2 | | led == 3) {
    digitalWrite(pin, LOW);
   }
   break;
  case 8:
   //Write 8
   digitalWrite(pin, LOW);
   break;
  case 9:
   //Write 9
   if (led != 5) {
    digitalWrite(pin, LOW);
   }
   break;
}
void pauseCounting() {
```

}

```
delay(10000);
 pause = !pause;
* Execution: https://goo.gl/T58C7K
3. In question 2, please add 1 second delay to display from 0000 to 9999 by Timer0.
* Code:
#include <TimerOne.h>
int digit[][2] = \{(30, 1), (31, 2), (32, 3), (33, 4), (34, 5), (35, 6), (36, 7)\};
int pinDs[] = {38, 39, 40, 41};
int mySize = sizeof(digit) / sizeof(digit[0]);
int dSize = sizeof(pinDs) / 2;
int pin = 0, led = 0;
int counter = 0;
void setup() {
 Serial.begin(9600);
 for (int i = 0; i < mySize; i++) {
  //assign output pins and turn off all digits
  pinMode(digit[i][0], OUTPUT);
 }
 for (int i = 0; i < dSize; i++) {
  //assign output 4 Ds pins on 8051 7-segments
  pinMode(pinDs[i], OUTPUT);
 }
 Timer1.initialize(100000);//0.1 second
 Timer1.attachInterrupt(numberCounting);
```

}

```
void loop() {
}
void writeDigits(int digit1, int digit2, int digit3, int digit4) {
 //quickly (2ms) turn on and off, write n3 to left most digit
 for (int i = 0; i < dSize; i++) {
  digitalWrite(pinDs[i], HIGH);
 }
 digitalWrite(pinDs[0], LOW);
 for (int i = 0; i < mySize; i++) {
  pin = digit[i][0];
  led = digit[i][1];
  writeNumbers(pin, led, digit1);
 }
 delay(2);
 //quickly (2ms) turn on and off, write n2 to left second digit
 for (int i = 0; i < dSize; i++) {
  digitalWrite(pinDs[i], HIGH);
 }
 digitalWrite(pinDs[1], LOW);
 for (int i = 0; i < mySize; i++) {
  pin = digit[i][0];
  led = digit[i][1];
  writeNumbers(pin, led, digit2);
 }
 delay(2);
 //quickly (2ms) turn on and off, write n1 to left third digit
 for (int i = 0; i < dSize; i++) {
```

```
digitalWrite(pinDs[i], HIGH);
 }
 digitalWrite(pinDs[2], LOW);
 for (int i = 0; i < mySize; i++) {
  pin = digit[i][0];
  led = digit[i][1];
  writeNumbers(pin, led, digit3);
 }
 delay(2);
//quickly (2ms) turn on and off, write n to last digit
 for (int i = 0; i < dSize; i++) {
  digitalWrite(pinDs[i], HIGH);
 }
 digitalWrite(pinDs[3], LOW);
 for (int i = 0; i < mySize; i++) {
  pin = digit[i][0];
  led = digit[i][1];
  writeNumbers(pin, led, digit4);
 }
 delay(2);
}
void writeNumbers(int pin, int led, int num) {
 digitalWrite(pin, HIGH);
 switch (num) {
  case 0:
   //Write 0
   if (led == 1 || led == 2 || led == 3 || led == 4 || led == 5 || led == 6) {
```

```
digitalWrite(pin, LOW);
}
 break;
case 1:
//Write 1
if (led == 2 | | led == 3) {
  digitalWrite(pin, LOW);
}
 break;
case 2:
//Write 2
if (led == 1 | | led == 2 | | led == 4 | | led == 5 | | led == 7) {
 digitalWrite(pin, LOW);
}
break;
case 3:
//Write 3
if (led == 1 | | led == 2 | | led == 3 | | led == 4 | | led == 7) {
  digitalWrite(pin, LOW);
}
 break;
case 4:
//Write 4
if (led == 2 | | led == 3 | | led == 6 | | led == 7) {
  digitalWrite(pin, LOW);
}
break;
```

```
case 5:
//Write 5
if (led == 1 | | led == 3 | | led == 4 | | led == 6 | | led == 7) {
  digitalWrite(pin, LOW);
}
break;
case 6:
//Write 6
if (led != 2) {
 digitalWrite(pin, LOW);
}
 break;
case 7:
//Write 7
if (led == 1 | | led == 2 | | led == 3) {
  digitalWrite(pin, LOW);
 }
break;
case 8:
//Write 8
digitalWrite(pin, LOW);
 break;
case 9:
//Write 9
if (led != 5) {
 digitalWrite(pin, LOW);
 }
```

```
break;
 }
}
void numberCounting() {
 if (counter < 10000) {
  counter++;
 }
 else {
  counter = 0;
 }
 int digit1 = 0, digit2 = 0, digit3 = 0, digit4 = 0;
 digit1 = counter / 1000;
 digit2 = (counter / 100) % 10;
 digit3 = (counter / 10) % 10;
 digit4 = counter % 10;
 for (int i = 0; i < 100; i++) {
  writeDigits(digit1, digit2, digit3, digit4);
 }
}
```

* Execution: https://goo.gl/KMQcUy

4. Scroll 8 LEDs blinking and monitor Keypad. Once one key is pressed, let the program go to interrupt service routine function to scan keypad and display key number on 7-segment LED. Otherwise, don't periodically scan keypad in the main function.

* <u>Code</u>:

```
//declare LEDs
int myLEDs[] = {12, 11, 10, 9, 8, 7, 6, 5};
int ledSize = sizeof(myLEDs) / 2;
bool toLeft = true;
```

```
int ledIndex = 0;
//declare 7-segments
int digit[][2] = \{30, 1\}, \{31, 2\}, \{32, 3\}, \{33, 4\}, \{34, 5\}, \{35, 6\}, \{36, 7\}\};
int pinDs[] = {38, 39, 40, 41};
int sevSegSize = sizeof(digit) / sizeof(digit[0]);
int dSize = sizeof(pinDs) / 2;
int pin = 0, led = 0;
int digit1 = 0, digit2 = 0;
//declare keypad buttons
int interruptPins[] = {18, 19, 20, 21};
int interruptSizes = sizeof(interruptPins) / 2;
bool pressed = false;
void setup() {
 Serial.begin(9600);
 //initialize LEDs
 for (int i = 0; i < ledSize; i++) {
  pinMode(myLEDs[i], OUTPUT);
  digitalWrite(myLEDs[i], HIGH);
 }
 //initalize 7-segments
 for (int i = 0; i < sevSegSize; i++) {
  //assign output pins and turn off all digits
```

```
pinMode(digit[i][0], OUTPUT);
 }
for (int i = 0; i < dSize; i++) {
  //assign output 4 Ds pins on 8051 7-segments
  pinMode(pinDs[i], OUTPUT);
  digitalWrite(pinDs[i], HIGH);
 }
 //initialize keppad buttons
 for (int i = 0; i < interruptSizes; i++) {</pre>
  pinMode(interruptPins[i], INPUT);
  attachInterrupt(digitalPinToInterrupt(interruptPins[i]), buttonPress, FALLING);
 }
}
void loop() {
 if (pressed) {
  int reading;
  for (int i = 0; i < interruptSizes; i++) {</pre>
   reading = digitalRead(interruptPins[i]);
   if (reading == LOW) {
    switch (i) {
     case 0:
       digit1 = 1;
       digit2 = 8;
       break;
      case 1:
```

```
digit1 = 1;
     digit2 = 9;
     break;
    case 2:
     digit1 = 2;
     digit2 = 0;
     break;
    case 3:
     digit1 = 2;
     digit2 = 1;
     break;
   }
  }
}
for (int i = 0; i < 10; i++) {
  blinking(5, 0);
  for (int i = 0; i < 2; i++) {
   writeDigits(digit1, digit2);
  }
 }
}
else {
turnOffSevSeg();
blinking(50, 50);
if (toLeft) {
 ledIndex++;
 }
```

```
else {
   ledIndex--;
  }
  if (ledIndex == 0 | | ledIndex == ledSize - 1) {
   toLeft = !toLeft;
  }
 }
}
void blinking(int msOn, int msOff) {
digitalWrite(myLEDs[ledIndex], LOW);
 delay(msOn);
 digitalWrite(myLEDs[ledIndex], HIGH);
delay(msOff);
}
void buttonPress() {
delay(10000);
pressed = !pressed;
}
void turnOffSevSeg() {
for (int i = 0; i < dSize; i++) {
  digitalWrite(pinDs[i], HIGH);
}
}
```

```
//determine which digit will be on
void writeDigits(int digit1, int digit2) {
 //quickly (2ms) turn on and off, write n3 to left most digit
 for (int i = 0; i < dSize; i++) {
  digitalWrite(pinDs[i], HIGH);
 }
 digitalWrite(pinDs[0], LOW);
 for (int i = 0; i < sevSegSize; i++) {
  pin = digit[i][0];
  led = digit[i][1];
  writeNumbers(pin, led, digit1);
 }
 delay(2);
 //quickly (2ms) turn on and off, write n2 to left second digit
 for (int i = 0; i < dSize; i++) {
  digitalWrite(pinDs[i], HIGH);
 }
 digitalWrite(pinDs[1], LOW);
 for (int i = 0; i < sevSegSize; i++) {
  pin = digit[i][0];
  led = digit[i][1];
  writeNumbers(pin, led, digit2);
 delay(2);
}
```

```
//determine which segments will be on
void writeNumbers(int pin, int led, int num) {
 digitalWrite(pin, HIGH);
 switch (num) {
  case 0:
   //Write 0
   if (led == 1 | | led == 2 | | led == 3 | | led == 4 | | led == 5 | | led == 6) {
    digitalWrite(pin, LOW);
   }
   break;
  case 1:
   //Write 1
   if (led == 2 | | led == 3) {
    digitalWrite(pin, LOW);
   }
   break;
  case 2:
   //Write 2
   if (led == 1 | | led == 2 | | led == 4 | | led == 5 | | led == 7) {
    digitalWrite(pin, LOW);
   }
   break;
  case 3:
   //Write 3
   if (led == 1 | | led == 2 | | led == 3 | | led == 4 | | led == 7) {
    digitalWrite(pin, LOW);
   }
```

```
break;
case 4:
//Write 4
if (led == 2 | | led == 3 | | led == 6 | | led == 7) {
 digitalWrite(pin, LOW);
}
break;
case 5:
//Write 5
if (led == 1 | | led == 3 | | led == 4 | | led == 6 | | led == 7) {
 digitalWrite(pin, LOW);
}
break;
case 6:
//Write 6
if (led != 2) {
  digitalWrite(pin, LOW);
}
break;
case 7:
//Write 7
if (led == 1 | | led == 2 | | led == 3) {
  digitalWrite(pin, LOW);
break;
case 8:
//Write 8
```

```
digitalWrite(pin, LOW);
break;
case 9:
   //Write 9
   if (led != 5) {
      digitalWrite(pin, LOW);
   }
   break;
}
```

* <u>Execution</u>: <u>https://goo.gl/kBShaR</u>