



**ZETECH
UNIVERSITY**

**ZU/WI/7/EXM/6
UNIVERSITY STUDENT SUPERVISORS ACCESS LOG
DEPARTMENT OF INFORMATION TECHNOLOGY &
ENGINEERING**

STRUCTURE FOR RESEARCH PROJECT

1. STRUCTURE OF RESEARCH PROPOSAL

A) Title page to include:

i. Title

- A concise statement of the main topic and should identify the variables.
- Should be a reflection of the contents of the document.
- Fully explanatory when standing alone.
- Should not contain redundancies such as ‘a study of.....or ‘an investigation of.....
- Abbreviations should not appear in the title.
- Scientific names should be in italics.
- Should contain 12 to 15 words.
- A good title should display understanding of the research problem.

ii. Author’s name and affiliation

- Avoid use of words like ‘By’ ‘from”.....
- Preferred order of names- start with 1st, middle followed by last name.
- Full names should be used, initials should be avoided.
- Titles like Dr. should not appear in the names.

Affiliation should be well illustrated i.e. ‘*A proposal/ research project submitted to Kenya national examination counsel for the partial fulfillment of the award in diploma in information technology.*’

The year should follow at the bottom of the caption.

Note:

For proposals and final report (spiral bound) the cover page should include the title, author and affiliation (all on one page) and centered.

B) Declaration – Should include both the candidate’s and the supervisor’s declaration and duly signed.

This proposal/research project is my original work and has not been presented for a diploma in any other colleges

.....

Signature

.....

Date

This proposal/research project has been submitted for examination with my approval as college Supervisor

.....

Signature

.....

Date

Note: Paginate using roman numbers starting with the declaration page.

C) Abstract- This is a brief statement of the problem, objectives of the study, target population, sampling technique and sample size, instruments, data collection, data processing and analysis, key findings and major recommendations.

- Should not exceed 1000 words.

D) Table of contents – The rubric should be in title case and single spaced.

- The chapter titles should be in caps and bold.
- The subheadings should follow each chapter title and should be in title case.
- Subheading of rows should be – Chapters & Pages indicated once at the top of each column e.g.,

CHAPTER 1	PAGE
1.1 Introduction.....	1
1.2 Statement of the problem.....	2

Reference
Appendices

E) List of Tables

F) List of Figures

G) Acronyms

H) Definition of terms

- Define terms in the text that are not common.

CHAPTER 1

INTRODUCTION

This chapter should include the following;

1.1 Background –Should show understanding and genesis of the problem within your client operations.

- Talk about the global perspective followed by the local scenario
- A checklist would assist in coining the details

1.2 Introduction- Should introduce the research area

- Talk about the global perspective followed by the local scenario.
- A checklist would assist in coining the details

1.3 Statement of the problem

- Must indicate exactly what the problem is.
- Indicate why and how it is a problem. Give information to support this e.g. by use of statistics or evidence. This should be derived from background information to illustrate connectivity.
- It should show the magnitude and effects of the problem
- Must indicate exactly what the research problem is.
- This should be tied to your title/research area.
- This should have more than the physical problem

1.4 Proposed Solution

- State what will be developed. This research seeks to not the prototype.
- The research component should be clearly captured within the solution
- The how (e.g. the prototype of the system) should not be mentioned.
- Students need to compare recent models-globally and regionally to come up with the best solution without giving an old technology/going backwards.

1.5 Objectives

- One general objective which should be in line with the title.
- Specific objectives- have to be in line with the variables the candidates hypothesize to influence the phenomenon being investigated.
- Should be related to the general objective.
- Should not be questions in the questionnaire.
- These should be the student's objectives-not the client's. It should be measurable within the 8 months of the projects
- They must cover research area, an implementation one and at least one to evaluate if they have achieved what they set out to do.
- They should be SMART (Specific, Measurable, Achievable, Reliable and Testable)
- They must be research project objectives
- They should be simple statements-not a paragraph

1.6 Research Questions/Hypothesis

- They should be in line with the specific objectives and equal in number.

- Have to be numbered (1, 2, 3.....) and should be questions and not statements.(THIS IS NOT A MUST)
- Gives us a breakdown of the areas that would be covered.
- They should be broad areas that will bring value
- They should not have short answers that can be answered in a few words
- Research questions should be limited to research areas-NOT the client's problem or proposed prototype

1.7 Hypothesis

- If the student is doing a hypothesis driven research, a pre-literature review is expected where the hypothesis will be stated.(THIS S NOT A MUST)

1.8 Justification

- Should illustrate why the researcher is conducting the research and whom it shall benefit.
- Should indicate why the proposed solution will solve the client's problem.
- What is it contributing to that research area/Problem area

1.9 Proposed Research and System Methodologies

- Briefly describe the proposed System implementation methodology-An outline of the methodology without discussions
- Justify your choice of method
- Covers the life cycle of the research
- This is only covered in the proposal

1.10 Scope

- This is a kind of a disclaimer. It should cite the focus of the study geographical area or target group/ population.
- State what you will confine yourself to as far as the focus

Note:

- Paragraphing should be consistent. Either leave space or indent between paragraphs.
- Spacing and indenting should not be used together.
- One sentence paragraphs are unacceptable.
- A paragraph should have a minimum of five sentences.

Table of contents should be followed by:

- List of figures/ tables- Should be labeled as per the chapters in which they are found e.g. the first figure in chapter one should be labeled as Figure 1.1

1.11 BUDGET

1.12 SCHEDULE

1.13 HARDWARE AND SOFTWARE REQUIREMENTS

CHAPTER 2

LITERATURE REVIEW

This chapter should include;

2.1 Introduction- Tells us what to expect to be covered

2.2 Theoretical review/Conceptual Framework

- Review the empirical and theoretical literature relevant to the problem being investigated showing clearly the linkage of literature review to the research questions;
- Indicate what has been done by other researchers including the methodologies used and identify gaps. Approaches previously covered
- The hypothesized variables should be subheadings of the literature review to form a framework that would help in analysis.
- Conceptual framework should demonstrate an understanding of what variable influences what.
- Cite 3-5 references per key section in the text.
- Use the Original Harvard method of citation. Consistency is important in citation.

2.3 Critique of the existing literature relevant to the study. This should be derived from the students' arguments throughout the document-it should not be separate.

2.4 Summary

2.5 Research gaps

REFERENCES

Project research should have references. Minimum of 10 peer review references. Students are encouraged to adhere to the age of the references not be more than 5 years except in a few exceptions

APPENDICES: Instruments, Budget, work plan

2. STRUCTURE OF PROJECT REPORT

The Final Report will include the above two chapters plus;

CHAPTER 3

SYSTEM METHODOLOGY

This chapter was revised on proposal (remove on the proposal and report it here)

Note

This chapter should entail introduction and the type of methodology to used which has some steps to follow.DONOT EXPLAIN THE STAGÈS BUT DEFINE THE TOOLS AND HOW THE STEP WILL BE SOLVED

CHAPTER 4

SYSTEM ANALYSIS AND DESIGN

This chapter should indicate;

3.1 Introduction:

Introduction to the chapter detailing what the chapter covers.

3.2 Describe the Systems Development Methodology that is used in the research. This is just to introduce it before the actual implementation begins.(NOTE:METHODOLOGY ASSIST IS DEFINING THE BEST ANALYSIS TOOL TO USE

3.3 Feasibility Study:

A statement on the project feasibility should be presented.

3.4 Requirements

elicitation:

DataCollection:

- Describe the data collection tool and also the number of people or client to work on , its preparation and how it was administered and attach it as an appendix. Use tools like Interviews, Observation, questionnaires, etc. This tool should be approved by the Supervisor before it is administered.

- The data collected must be relevant to the problem and based on the objectives of the research.

- It should be useful in deducing system requirements

3.5 Data and System Analysis:

Analyze the data collected using Statistical tools (Excel, SPSS) and represent the findings using any analytical tool (pie charts, bar graphs, line graphs, etc)

3.6 System Specification

Outline the systems requirements

3.7 In this section, you need to describe in clear, precise and non-ambiguous terms what the application will do. Let me remind you that an important objective of analyzing a problem is to determine two pieces of information: the information that must be supplied to the application, and the information that the application should produce to solve the problem. This information is what is referred to as specifications. Depending on the software process model that you use, problem analysis and specification document may contains models such as class diagrams, use cased diagrams, data flow diagrams, e.t.c.

DESIGN

3.8 Specify Logical design and Physical design

- Logical designs we have tools like Rich pictures, Wire frames-Abstract representation of data flows, inputs and outputs of the system
- Physical design (OOSAD (Use specific standards-UML 2.x) and SSADAM diagram)-The actual inputs and outputs processes of the system (User Interface, Data Design, Process Designs).

System Architecture -should capture include how you have designed the systemthe Client, server and middle tier

- Client/Server architecture – application should be structured like a web application with a defined client – the browser- and database plus script servers
- N-tier design – application should be divided into well-defined tiers like interface, business logic, data back end
- Other – should be explained by student

3.9 The technique should match the requirements analysis technique and will have direct implications on the kinds of diagrams required:

- Object oriented design
- Process oriented and Data Oriented design

3.10 Note that the end result should be a normalized database

3.11 Suggested minimum requirements

- Explanation of scope of the system – context diagram may be displayed and explained
- Communication of major processes – Detailed/Partitioned Data Flow diagram, should not be a copy of an unpartitioned DFD or a level 0 DFD from requirements analysis phase
- Data design – entity Relationship diagram and explanation of major entities
- Interface design – mock ups of forms
- Identification of components, subsystems

3.12 Other diagrams that may be present

- Use cases
- Sequence diagrams
- Class diagrams
- The design must match the functional requirements, stated requirements should translate to some tables in the data design, interface forms.
- There should be a statement on overall system architecture

3.13 Design phase report contents

- Summary of overall system architecture
- A partitioned DFD showing various flows
- Details of entities identified from the requirements and their attributes
- Data design - Entity relationship diagram
- Interface design – mockups of various forms

CHAPTER 5

SYSTEM CODE GENERATION AND TESTING, CONCLUSIONS AND RECOMMENDATIONS

- 4.1 **INTRODUCTION**-A brief on the chapter
- 4.2 **SYSTEM CODE GENERATION**-Actual coding
- 4.3 **TESTING**-Should describe all tests subjected to your system and the results
- 4.4 **CONCLUSIONS**- Did you solve your client's problem and to what extent?
- 4.5 **LIMITATION**
 - Has to be there in the final project report.
 - Indicate the challenges encountered in the study that may have limited the study.
 - This may include: Skills, Money, tools, etc. time is NOT a limitation
- 4.6 **RECOMMENDATIONS**- Should be derived from the conclusions

4.7 OVERVIEW OF THE CHAPTER

-The system being developed must be based on the system specifications defined in the previous

-Must use state of the art/latest technology

Main phases are Code generation, integration, testing and documentation

-**Code Generation**: Has to be done according to the tools and requirements stated earlier

-**Software Integration**: All components that were developed must be integrated- everything provisioned at the design and requirements specifications

Testing

Objectives of testing

- Build quality in the system developed
- Demonstrate the working capabilities of your system
- Assess progress and suitability of the system

What is testing

Testing entails subjecting the system developed by the students to set of valid inputs to validate the outputs of the system against pre meditated set of outputs.

-Identify, design then implement the testing.

-Clearly state the Validation (e.g.Usability, Blackbox, Acceptance) and verification tests (e.g.Smoke testing, Stress test, White box) conducted.

TESTING SCOPES THAT CAN BE ADOPTED

Gui Testing: Attempt to cover all the functionality of the system and fully exercise the GUI itself. A GUI has many operations that need to be tested. The objective at this point will be test sequencing of events and relevance in terms of colors and appearance of the GUI interface

Usability testing is a technique used in user-centered interaction design to evaluate a product by testing it on users. This can be seen as an irreplaceable usability practice, since it gives direct input on how real users use the system.

The students should be able to test the system with their friends and peers and report on how he peers felt about the system. A form or documentary evidence should accompany the report to show this.

Performance testing is in general testing performed to determine how a system performs in terms of responsiveness and stability under a particular workload. It can also serve to investigate, measure, validate or verify other quality attributes of the system, such as scalability, reliability and resource usage.

The system for the students should actually be subjected in stressful conditions such as multiple entries of data ,quick succession of activities to determine its performance level. This should then be reported back to the group for assessment by the supervisors.

White box testing: tests internal structures or workings of a program, as opposed to the functionality exposed to the end-user. The student should submit the flow charts so that set of test cases are subjected to the flow and response of the system determined from the flow chart. This would then help compare the internal performance against expected general performance of the system.

Load testing: Load testing is a generic term covering Performance Testing and Stress Testing. A process of testing the behavior of the Software by applying maximum load in terms of Software accessing and manipulating large input data. It can be done at both normal and peak load conditions. This type of testing identifies the maximum capacity of Software and its behavior at peak time.

Regression Testing: Similar in scope to a functional test, a regression test allows a consistent, repeatable validation of each new release of a product or Web site. Such testing ensures reported product defects have been corrected for each new release and that no new quality problems were introduced in the maintenance process. Though

regression testing can be performed manually an automated test suite is often used to reduce the time and resources needed to perform the required testing.

Whenever a change in a software application is made it is quite possible that other areas within the application have been affected by this change. To verify that a fixed bug hasn't resulted in another functionality or business rule violation is Regression testing. The intent of Regression testing is to ensure that a change, such as a bug fix did not result in another fault being uncovered in the application.

Stress testing: Testing conducted to evaluate a system or component at or beyond the limits of its specified requirements to determine the load under which it fails and how. A graceful degradation under load leading to non-catastrophic failure is the desired result. Often Stress Testing is performed using the same process as Performance Testing but employing a very high level of simulated load.

This testing type includes the testing of Software behavior under abnormal conditions. Taking away the resources, applying load beyond the actual load limit is Stress testing.

Smoke testing: A quick-and-dirty test that the major functions of a piece of software work without bothering with finer details. Originated in the hardware testing practice of turning on a new piece of hardware for the first time and considering it a success if it does not catch on fire.

Unit Testing: Functional and reliability testing in an Engineering environment. Producing tests for the behavior of components of a product to ensure their correct behavior prior to system integration.

This type of testing is performed by the developers before the setup is handed over to the testing team to formally execute the test cases. Unit testing is performed by the respective developers on the individual units of source code assigned areas. The developers use test data that is separate from the test data of the quality assurance team.

Acceptance Testing: Testing to verify a product meets customer specified requirements. A customer usually does this type of testing on a product that is developed externally.

This is arguably the most importance type of testing as it is conducted by the Quality Assurance Team who will gauge whether the application meets the intended specifications and satisfies the clients requirements. The QA team will have a set of pre written scenarios and Test Cases that will be used to test the application.

Black Box Testing: Testing without knowledge of the internal workings of the item being tested. Tests are usually functional.

Functional Testing: Validating an application or Web site conforms to its specifications and correctly performs all its required functions. This entails a series of tests which perform a feature by feature validation of behavior, using a wide range of normal and erroneous input data. This can involve testing of the product's user interface, APIs, database management, security, installation, networking, etc Functional testing can be performed on an automated or manual basis using black box or white box methodologies.

This is a type of black box testing that is based on the specifications of the software that is to be tested. The application is tested by providing input and then the results are examined that need to conform to the functionality it was intended for. Functional Testing of the software is conducted on a complete, integrated system to evaluate the system's compliance with its specified requirements.

Integration Testing: The testing of combined parts of an application to determine if they function correctly together is Integration testing.

Testing in which modules are combined and tested as a group. Modules are typically code modules, individual applications, client and server applications on a network, etc. Integration Testing follows unit testing and precedes system testing.

There are two methods of doing Integration Testing Bottom-up Integration testing and **Top down Integration testing.**

Bottom-up integration: this testing begins with unit testing, followed by tests of progressively higher-level combinations of units called modules or builds.

Top-Down integration: in this testing, the highest-level modules are tested first and progressively lower-level modules are tested after that.

Security Testing: Security testing involves the testing of Software in order to identify any flaws ad gaps from security and vulnerability point of view.

Portability/Compatibility Testing: Testing to ensure compatibility of an application or Web site with different browsers, OSs, and hardware platforms. Compatibility

testing can be performed manually or can be driven by an automated functional or regression test suite.

Portability testing includes the testing of Software with intend that it should be re- useable and can be moved from another Software as well.

Conformance Testing: Verifying implementation conformance to industry standards. Producing tests for the behavior of an implementation to be sure it provides the portability, interoperability, and/or compatibility a standard defines.

Identification of Test case generation

A test case is a set of conditions or variables under which the student determines if the application is working. It includes Test case ID, Condition to be tested, Expected results and actual results. Include a column that shows if the test passed or failed.

The students should generate a minimum of 20 test cases to enable the examiners assess the full functionality of the system. The test cases should cover each unit or module of the system. The assumption in this scenario is that the students will have five modules and so 4 test cases will be applied to each module to determine its suitability.

A table should be generated to indicate the set of inputs and the valid outputs to be produced from the system. These inputs will help form test cases and outputs as assessment criteria for suitability of the system.

Software testing tools in the market:

- Selenium
- HP Quick Test Professional
- IBM Rational Functional Tester
- Silk Test
- TestComplete
- Testing Anywhere
- WinRunner
- LoadRunner
- Visual Studio Test Professional
- WATIR

REFERENCES

Research project should include references(ALL REFERENCES CITED ON THIS PROJECT DOCUMENT)

APPENDICES

Instruments

Tables

Figures

Letters of introduction

Budget

Work plan