Remarks on the CommAl-env

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A Roadmap towards Machine Intelligence

Tomas Mikolov, Armand Joulin, Marco Baroni

The idea

"We discuss a simple environment that could be used to incrementally teach a machine the basics of natural-language-based communication, as a pre-requisite to more complex interaction with human users."

A Roadmap towards Machine Intelligence Tomas Mikolov, Armand Joulin, Marco Baroni

Incremental learning

- Incremental tasks → intelligent machine
 - E.g. addition facilitates/enables subtraction

Basic tasks for communication?

- Currently, 47 tasks in the CommAI-Env
 - 13 are about repetition
 - 5 about separators/delimiters
 - 3 about conjunction/disjunction/negation
 - 10 about counting
 - 5 about numbers

Here's how the Learner will learn...

Repeat What I Say Multiple Times Separated By Comma [K7] Example 1: Teacher: say apple 3 til Why is 6 afraid of 7? comma. Cause 7 8 9! Learner: apple, apple, **Teacher:** correct. [R+1] Example 2: **Teacher:** repeat apple by comma. Learner: blablabla. **Teacher:** no, correct ar apple.

Incremental learning

- Incremental tasks → intelligent machine
 - E.g. addition facilitates/enables subtraction

huge methodological issue

easy to underestimate!

analogy:

bachelor = +HUMAN, +ADULT +MALE, -MARRIED



(Aside: Who will teach the Teacher?)

how to define a set of tasks that build on one another and lead to an intelligent machine that can interact with humans... and can be scripted!

Meaning needs to be grounded

Agent A1

olue

Repeat What I Say [K2]

Teacher: say apple.

Learner: apple.

Teacher: correc

Teacher: repeat

Learner: hello v

Teacher: correc

Teacher: repeat

Learner: blabla.

Teacher: wrong.

Look [AJ1]

Teacher: Look to the east

to the east

eft/right. left/right urned [+1].

Agent A2

rd [G2]

Lazaridou et al. (2016)

Move forward.

Learner: I move forward.

Teacher: You moved [+1].

I'm hiring!

2PhD and 3 post-doc positions

reference

+

deep learning

+

Barcelona

Remarks on the CommAl-env

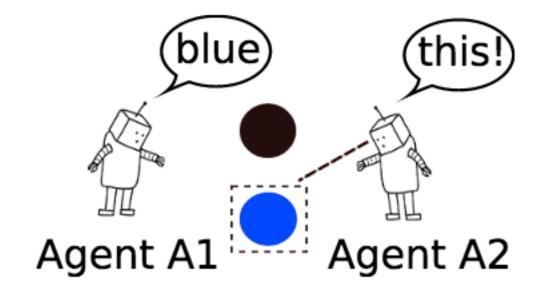
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Basic tasks for communication

- The Learner needs (at least)
 - a vocabulary,
 - a (simple) grammar
 - (simple) dialogue skills
 - reference/grounding capabilities



- What are basic communication tasks?
 - identifying objects (reference) (Lazaridou et al. 2016)
 - responding to requests with appropriate answer/action
 - •

Example: Max Time

Repeat Character [G15]

Description: the learner is asked to repeat

the character after the teacher.

Example 1:

Teacher: say a.

Learner: a.

Teacher: correct. [R+1]

Example 2:

Teacher: repeat a.

Learner: blablabla.

Teacher: wrong, correct answer is: a.

Max Time: 1000

Do Not Repeat Character

Description: the learner is asked not to repeat the character after the teacher.

Example 1:

Teacher: do not say a.

Learner:

Teacher: correct. [R+1]

Example 2:

Teacher: don't repeat a.

Learner: blablabla.

Teacher: wrong, be silent.

Max Time: 1000