

Similarity Measurement

Distance Measures

- Heuristic
 - Minkowski-form
 - Weighted-Mean-Variance (WMV)
- Nonparametric test statistics
 - χ^2
 - Kolmogorov-Smirnov (KS)
 - Cramer/von Mises (CvM)
- Information-theory divergences
 - Kullback-Liebler (KL)
 - Jeffrey-divergence (JD)
- Ground distance measures
 - Histogram intersection
 - Quadratic form (QF)
 - Earth Movers Distance (EMD)
- Mahalanobis distance
- Hausdoff distance

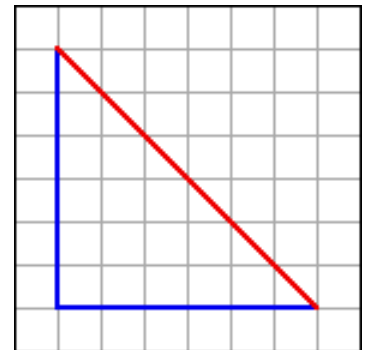
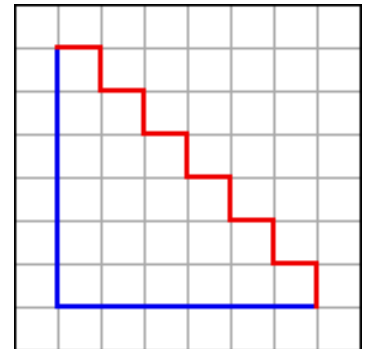
Heuristic Distances

- Minkowski-form distance L_p

$$D(I, J) = \left(\sum_i |f(i, I) - f(i, J)|^p \right)^{1/p}$$

- Special cases:

- L_1 : absolute, cityblock, or Manhattan distance
- L_2 : Euclidian distance



Heuristic Distances

- Weighted-Mean-Variance
 - Only includes minimal information about the distribution

$$D^r(I, J) = \frac{|\mu_r(I) - \mu_r(J)|}{|\sigma(\mu_r)|} + \frac{|\sigma_r(I) - \sigma_r(J)|}{|\sigma(\sigma_r)|}$$

Nonparametric Test Statistics

- χ^2
 - Measures the underlying similarity of two samples

$$D(I, J) = \sum_i \frac{\left(f(i; I) - \hat{f}(i)\right)^2}{\hat{f}(i)},$$

$$\text{where } \hat{f}(i) = \left[f(i; I) + f(i; J)\right] / 2$$

Nonparametric Test Statistics

- Kolmogorov-Smirnov distance
 - Measures the underlying similarity of two samples

$$D^r(X, Y) = \max_i |F^r(i; X) - F^r(i; Y)|$$

- Kramer/von Mises

$$D^r(X, Y) = \sum_i (F^r(i; X) - F^r(i; Y))^2.$$

Information Theory

- Kullback-Liebler
 - Cost of encoding one distribution as another

$$D(X, Y) = \sum_i f(i; X) \log \frac{f(i; X)}{f(i; Y)},$$

Information Theory

- Jeffrey divergence
 - Just like KL, but more numerically

$$D(X, Y) = \sum_i f(i; X) \log \frac{f(i; X)}{\hat{f}(i)} + f(i; Y) \log \frac{f(i; Y)}{\hat{f}(i)}.$$

Ground Distance

- Histogram intersection
 - Good for partial matches

$$d_{\cap}(H, K) = 1 - \frac{\sum_i \min(h_i, k_i)}{\sum_i k_i}$$

Ground Distance

- Quadratic form
 - Let A denote a positive matrix ($A \geq 0$) such as the correlation matrix of I and J .
 - f_I and f_J are two vectors of I and J .

$$D(I, J) = \sqrt{(f_I - f_J)^t A (f_I - f_J)}$$

Ground Distance

- Earth Mover Distance

Let $P = \{(p_1, w_1), \dots, (p_n, w_n)\}$

$Q = \{(q_1, w_1), \dots, (q_m, w_m)\}$

$D(i, j) = \text{dist}(p_i, q_j)$

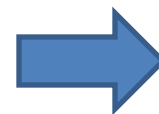
$$\min_{f_{ij}} \sum_{i=1}^m \sum_{j=1}^n f_{ij} d_{ij}$$

$$\text{s.t. } f_{ij} \geq 0$$

$$\sum_{j=1}^n f_{ij} \leq w_{p_i}$$

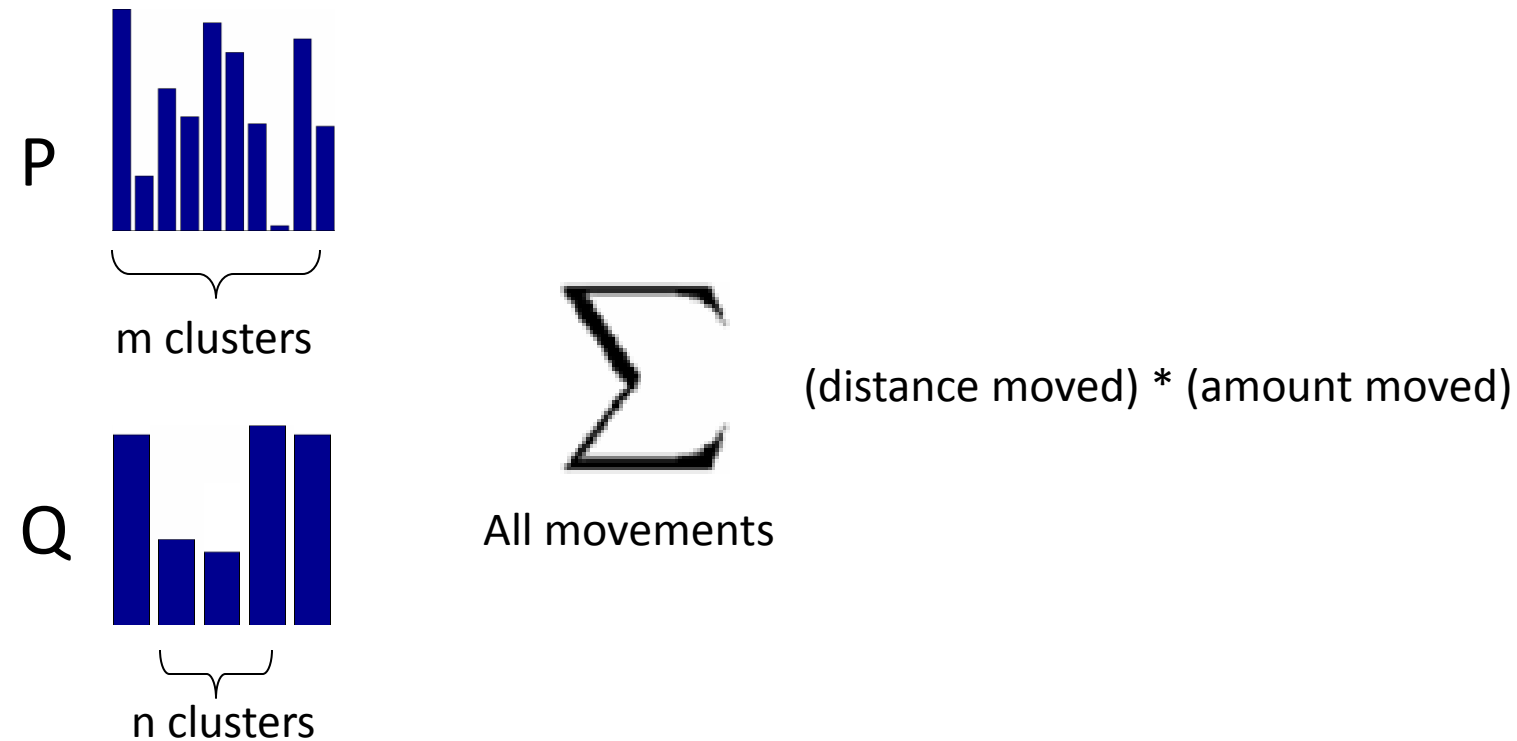
$$\sum_{i=1}^m f_{ij} \leq w_{q_j}$$

$$\sum_{i=1}^m \sum_{j=1}^n f_{ij} = \min\left(\sum_{i=1}^m w_{p_i}, \sum_{j=1}^n w_{q_j}\right)$$

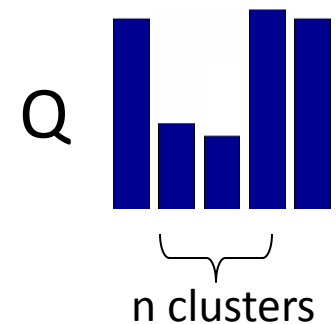
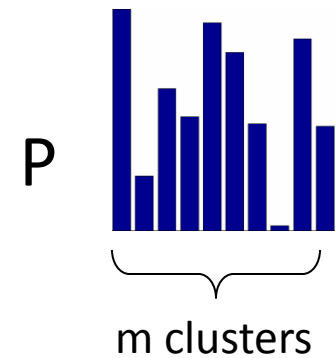


$$EMD(P, Q) = \frac{\sum_{i=1}^m \sum_{j=1}^n f_{ij} d_{ij}}{\sum_{i=1}^m \sum_{j=1}^n f_{ij}}$$

Ground Distance - Earth Mover Distance

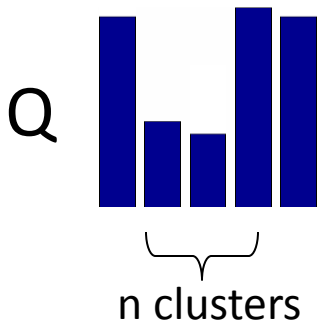
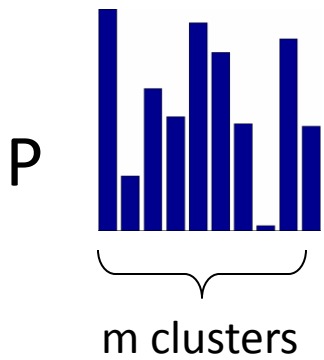


Ground Distance - Earth Mover Distance



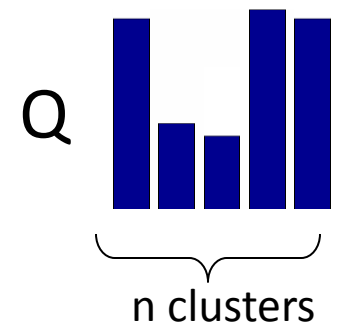
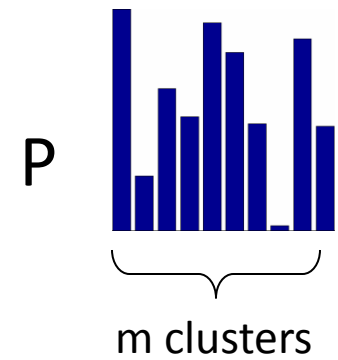
$$\sum_{i=1}^m \sum_{j=1}^n (\text{distance moved}) * (\text{amount moved})$$

Earth Mover Distance



$$\sum_{i=1}^m \sum_{j=1}^n d_{ij} * (\text{amount moved})$$

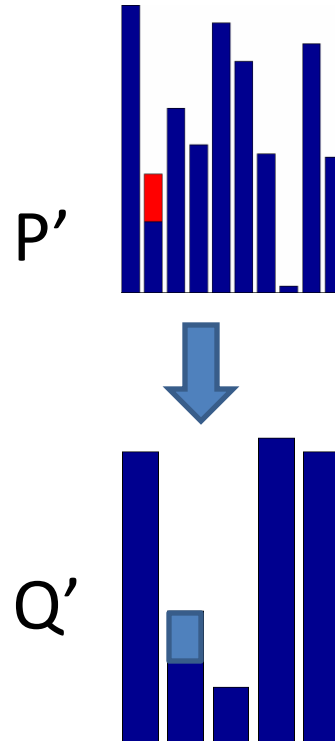
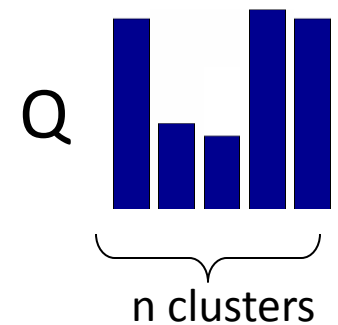
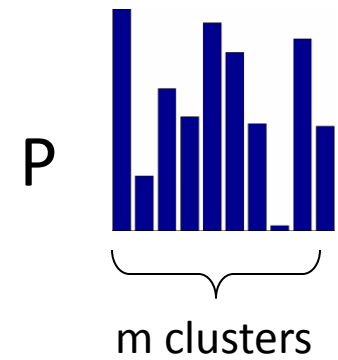
Linear programming



$$\sum_{i=1}^m \sum_{j=1}^n d_{ij} f_{ij} = \text{WORK}$$

Constraints

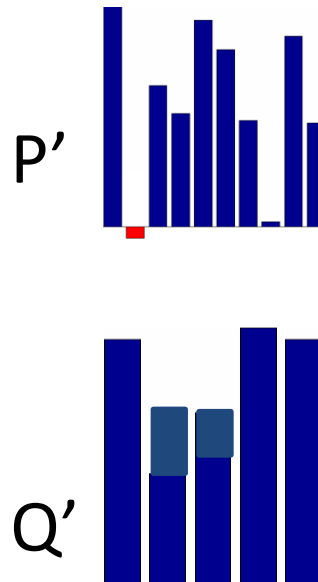
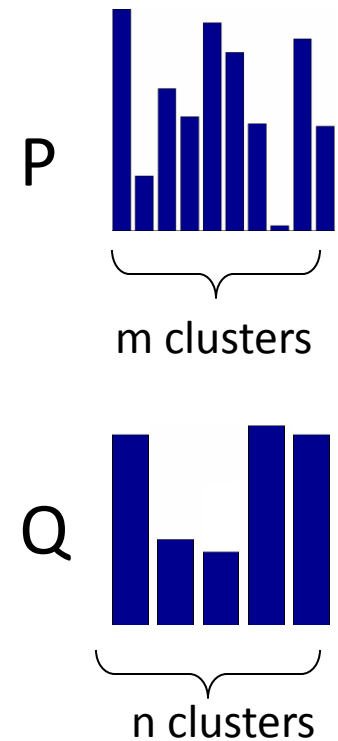
1. Move “earth” only from P to Q



$$f_{ij} \geq 0$$

Constraints

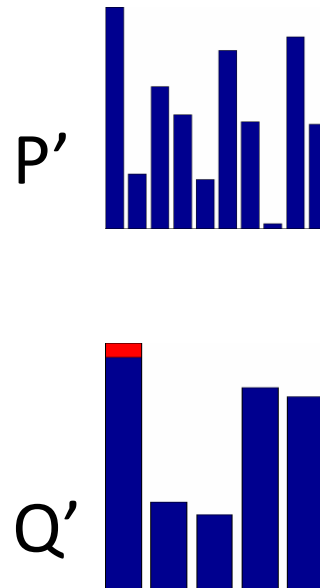
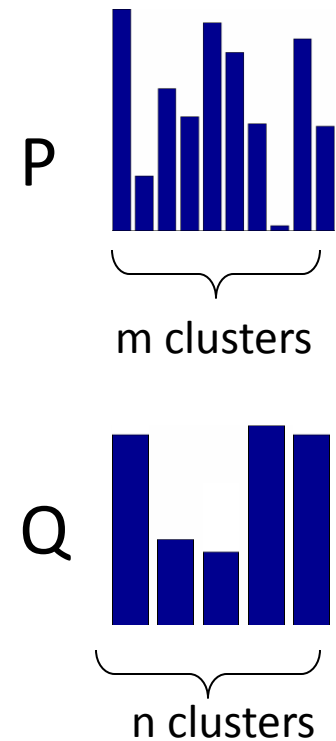
2. Cannot send more “earth” than there is



$$\sum_{j=1}^n f_{ij} \leq w_{p_i}$$

Constraints

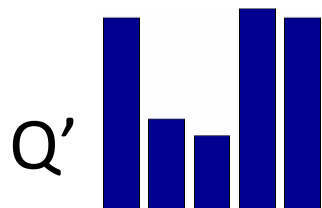
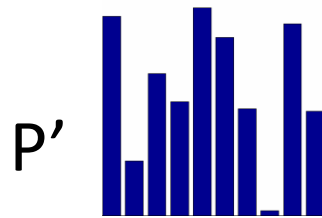
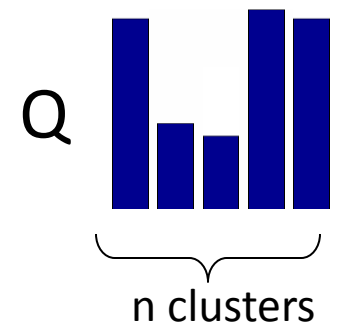
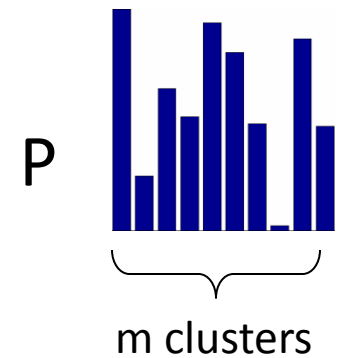
3. Q cannot receive more “earth” than it can hold



$$\sum_{i=1}^m f_{ij} \leq w_{q_j}$$

Constraints

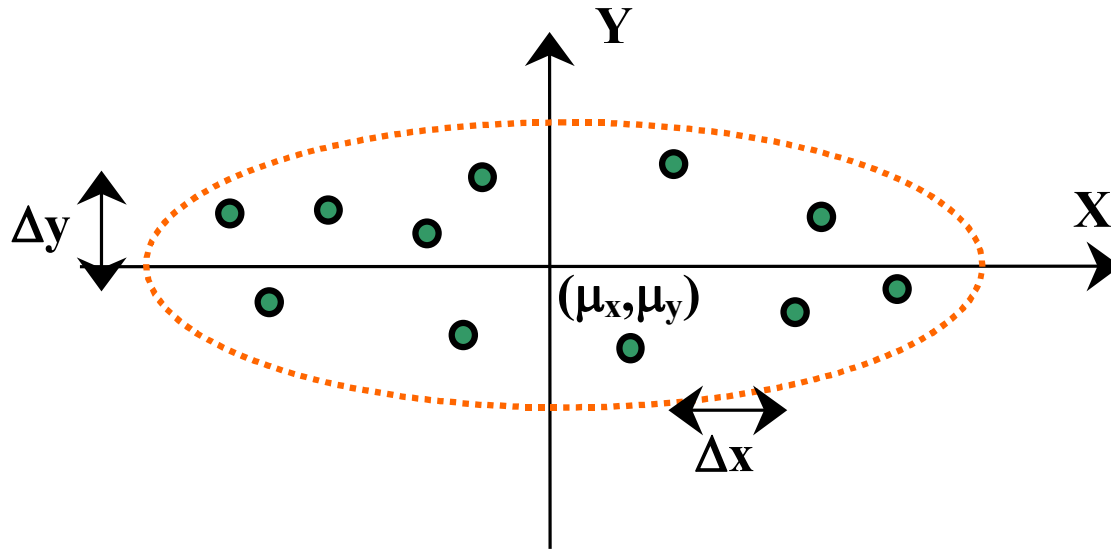
4. As much “earth” as possible must be moved



$$\sum_{i=1}^m \sum_{j=1}^n f_{ij} = \min\left(\sum_{i=1}^m w_{p_i}, \sum_{j=1}^n w_{q_j}\right)$$

Mahalanobis Distance

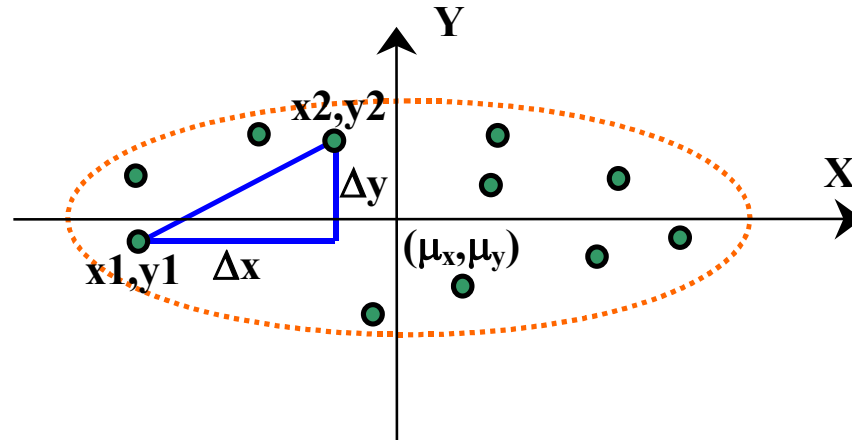
- Euclidian distance weights all dimensions (variables) equally, however, statistically they may not be the same:



Euclidian distance $\Delta x = \Delta y$

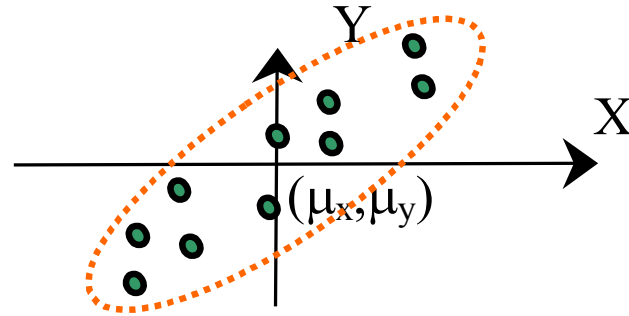
However statistically $\Delta x < \Delta y$

Mahalanobis Distance



- It is easy to see that for low (or zero) covariance we can normalise the distances by dividing by the variance:
- $\Delta'x = (x_2 - x_1) / \sqrt{\sigma_{xx}}$ $\Delta'y = (y_2 - y_1) / \sqrt{\sigma_{yy}}$
- $\text{Dist} = \sqrt{(\Delta'x)^2 + (\Delta'y)^2}$
- In this case the covariance matrix is diagonal and the distance between two points can be written:
- $\sqrt{(x_2 - x_1, y_2 - y_1)^T \Sigma^{-1} (x_2 - x_1, y_2 - y_1)}$ = the Mahalanobis distance

Mahalanobis Distance



- The Mahalanobis distance = $\text{sqrt}[(x_2 - x_1, y_2 - y_1)^T \Sigma^{-1} (x_2 - x_1, y_2 - y_1)]$ also works for high co-variance.
- Notice how the measure changes as co-variance increases
- Σ is a covariance matrix

Mahalanobis and Multivariate Outliers

- Mahalanobis is a multidimensional version of a z-score. It measures the distance of a case from the centroid (multidimensional mean) of a distribution, given the covariance (multidimensional variance) of the distribution.
- A case is a multivariate outlier if the probability associated with its value is 0.001 or less. This value follows a chi-square distribution with degrees of freedom equal to the number of variables included in the calculation.
- Mahalanobis requires that the variables be metric, i.e. interval level or ordinal level variables that are treated as metric.

Gromov-Hausdorff distance

Allow for arbitrary embedding space $(\mathbb{X}, d_{\mathbb{X}})$

$$d_{\text{GH}}(\mathcal{Q}, \mathcal{S}) = \inf_{\substack{\mathbb{X} \\ \varphi: \mathcal{S} \rightarrow \mathbb{X} \\ \psi: \mathcal{Q} \rightarrow \mathbb{X}}} d_{\text{H}}^{\mathbb{X}}(\varphi(\mathcal{S}), \psi(\mathcal{Q}))$$

where φ, ψ are isometric embeddings.

- Satisfies the metric axioms with $c = 2$
- Consistent to sampling: if \mathcal{S}^r is an r -covering of \mathcal{S} , then

$$|d_{\text{GH}}(\mathcal{Q}, \mathcal{S}) - d_{\text{GH}}(\mathcal{Q}, \mathcal{S}^r)| \leq r$$

- Computation: **intractable**

Gromov-Hausdorff distance

For compact surfaces, there exists an equivalent definition in terms of metric distortions:

$$d_{\text{GH}}(\mathcal{Q}, \mathcal{S}) = \inf_{\substack{\varphi: \mathcal{S} \rightarrow \mathcal{Q} \\ \psi: \mathcal{Q} \rightarrow \mathcal{S}}} \max \{ \text{dis } \varphi, \text{dis } \psi, \text{dis } (\varphi, \psi) \}$$

where:

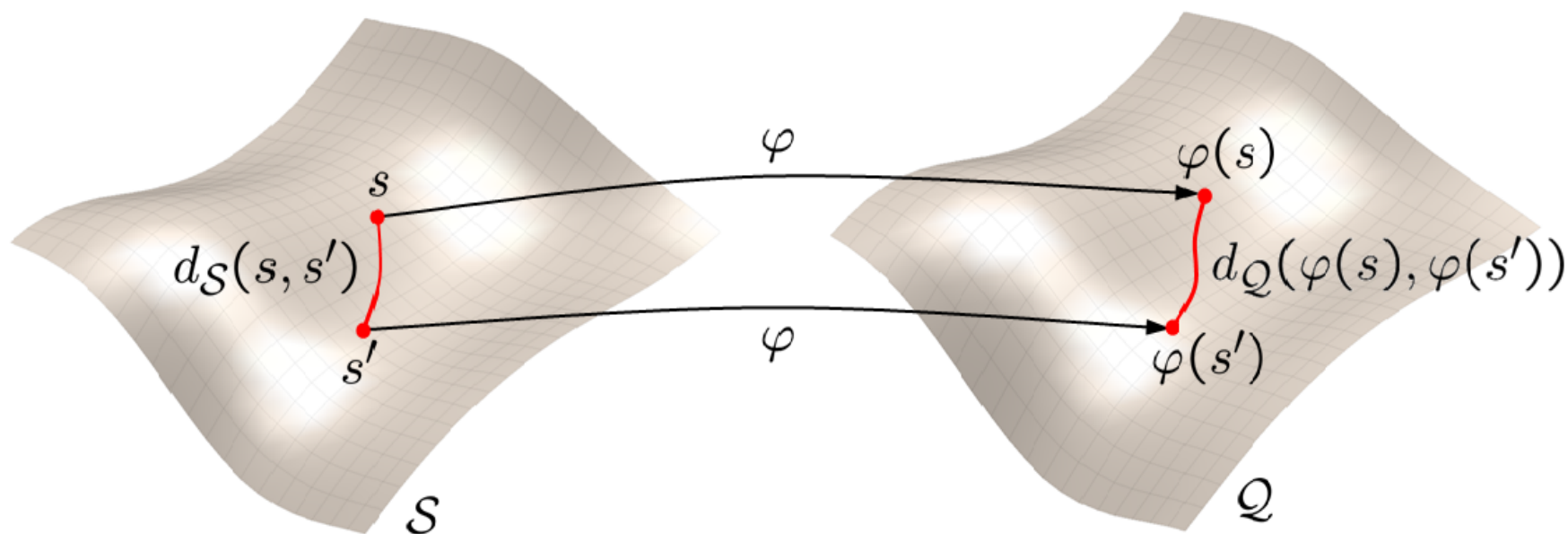
$$\text{dis } \varphi = \sup_{s, s' \in \mathcal{S}} |d_{\mathcal{S}}(s, s') - d_{\mathcal{Q}}(\varphi(s), \varphi(s'))|$$

$$\text{dis } \psi = \sup_{q, q' \in \mathcal{Q}} |d_{\mathcal{Q}}(q, q') - d_{\mathcal{S}}(\psi(q), \psi(q'))|$$

$$\text{dis } (\varphi, \psi) = \sup_{s \in \mathcal{S}, q \in \mathcal{Q}} |d_{\mathcal{S}}(s, \psi(q)) - d_{\mathcal{Q}}(q, \varphi(s))|$$

Gromov-Hausdorff distance

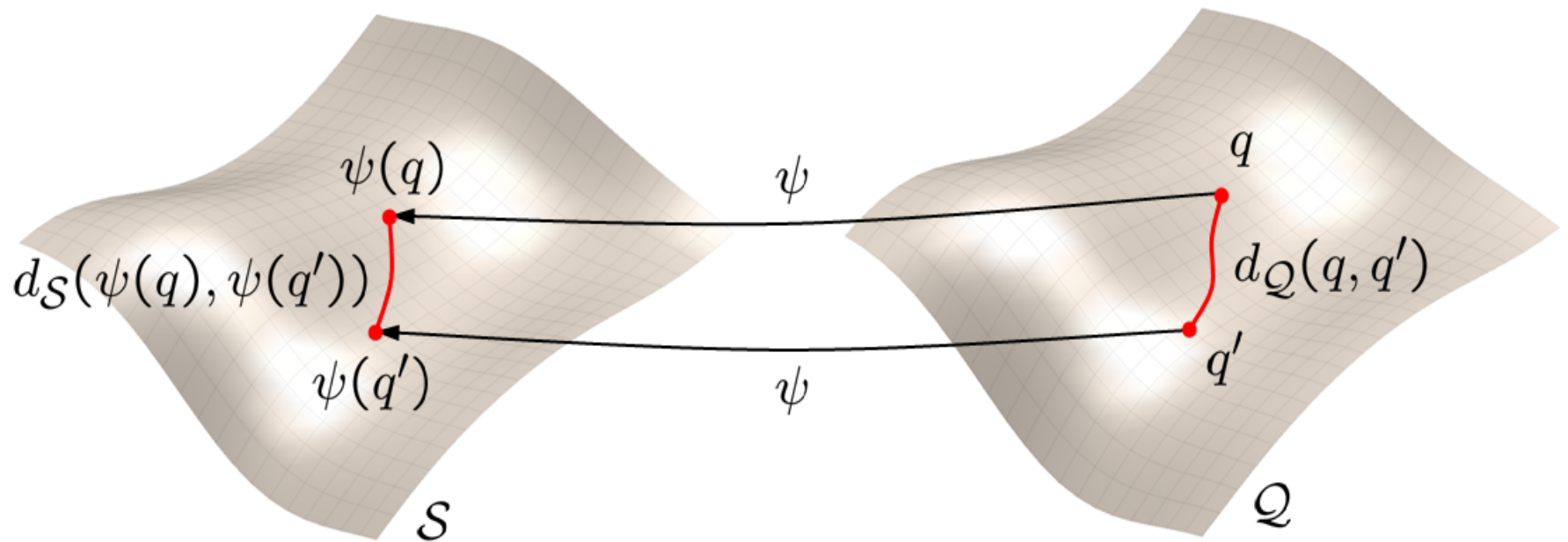
$\text{dis } \varphi$ measures how isometrically can \mathcal{S} be embedded into \mathcal{Q}



$$\text{dis } \varphi = \sup_{s, s' \in \mathcal{S}} \left| d_{\mathcal{S}}(s, s') - d_{\mathcal{Q}}(\varphi(s), \varphi(s')) \right|$$

Gromov-Hausdorff distance

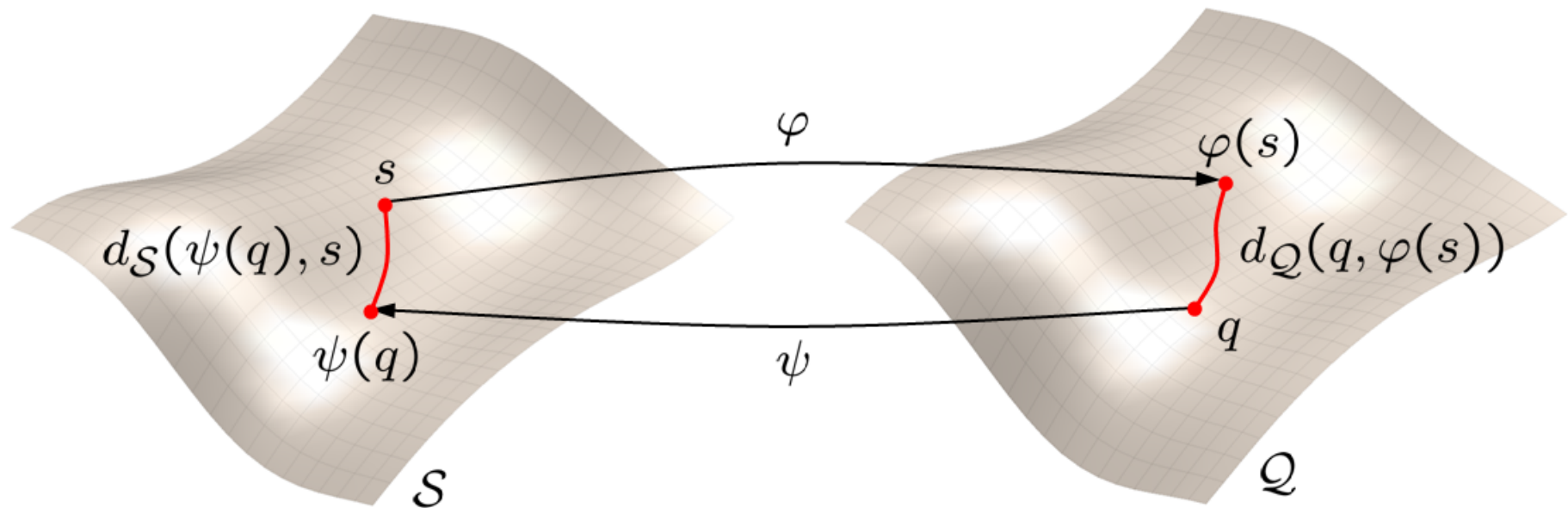
$\text{dis } \psi$ measures how isometrically can \mathcal{Q} be embedded into \mathcal{S}



$$\text{dis } \psi = \sup_{q, q' \in \mathcal{Q}} \left| d_{\mathcal{Q}}(q, q') - d_{\mathcal{S}}(\psi(q), \psi(q')) \right|$$

Gromov-Hausdorff distance

$\text{dis}(\varphi, \psi)$ measures how far φ and ψ are from being one the inverse of the other



$$\text{dis}(\varphi, \psi) = \sup_{s \in \mathcal{S}, q \in \mathcal{Q}} |d_{\mathcal{S}}(s, \psi(q)) - d_{\mathcal{Q}}(q, \varphi(s))|$$

References

- [1] Chapter 2, Shape Analysis and Classification: Theory and Practice, L.D.F. Costa, R.M. Cesar Jr, CRC. Press, 2000.
- [2] Hausdorff distance, Wikipedia encyclopedia, http://en.wikipedia.org/wiki/Hausdorff_distance