
Data Representation

Topics:

Representing Information
The Binary Numbering System

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External Representation of Information

- When we communicate with each other, we need to represent the information in an understandable notation, e.g.
 - **Digits** to represent numbers
 - **Letters** to represent text
- Same applies when we communicate with a computer:
 - Enter text and numbers on the keyboard
 - Computers displays text, images and numbers on the screen
- This is an **External Representation**.
- How do computers store the information “**internally**”?

Computers work in Binary

Computers are not only powered by electricity they **compute** with electricity

- They shift voltage pulses around internally
- Circuits allow for electricity to flow or to be blocked depending on the type of circuit. Computer circuit is made out of **transistors**. Transistors have only two states, **ON** and **OFF**.
- **ON** can be interpreted as **1**, while **OFF** can be interpreted as **0**.

Internal Representation of Information

- Computer can represent 0's and 1's. It uses **binary system** for value representation: digit (0/1) sequences
- We need to represent considerably more than that:
 - **Numbers**: 1420, 12.456,-33
 - **Characters**: letters, symbols
 - **Visual Data**
 - **Audio Data**
- We need to do it with only 0's and 1's
- Mapping to binary requires coding: **binary coding schemes**

Representation of Numbers: Decimal Review

- People generally represent numbers in a decimal system (**base 10**).
- Decimal numbers consist of digits from 0 to 9, each with a weight.

| | | | |
|-----|----|---|---------|
| 1 | 5 | 3 | digits |
| 100 | 10 | 1 | weights |

- The weights are all powers of the base, which is 10.

| | | | |
|--------|--------|--------|---------|
| 1 | 5 | 3 | digits |
| 10^2 | 10^1 | 10^0 | weights |

- To find the value of a number, multiply each digit by its weight and sum the products.

$$1 \times 10^2 + 5 \times 10^1 + 3 \times 10^0 = 153$$

Binary System

- **Binary** is a **base-2** number system.

Numbers consist of only the digits 0 and 1.

- **Example:** 101011_2

| | | | | | | |
|-------|-------|-------|-------|-------|-------|---------|
| 1 | 0 | 1 | 0 | 1 | 1 | digits |
| 2^5 | 2^4 | 2^3 | 2^2 | 2^1 | 2^0 | weights |

- **Decimal value:**

$$\begin{aligned} 101011_2 &= 1 \times 2^5 + 0 \times 2^4 + 1 \times 2^3 + 0 \times 2^2 + 1 \times 2^1 + 1 \times 2^0 \\ &= 32 + 0 + 8 + 0 + 2 + 1 \\ &= 43_{10} \end{aligned}$$

- In general, a **base- n** number system encodes integers as follows

$$(x_i x_{i-1} \dots x_1 x_0)_n = x_i \times n^i + x_{i-1} \times n^{i-1} + \dots + x_1 \times n^1 + x_0 \times n^0$$

Converting from Binary to Decimal

- **Problem:** Convert the binary number $(1101101)_2$ to a decimal number
- **Solution:**
 - Write down the binary number
 - Write down the weight (power of 2) corresponding to each position in the binary number
 - Multiply each digit by its weight
 - Add all products

| | | | | | | | |
|---------------|-------|-------|-------|-------|-------|-------|-------|
| Weights | 2^6 | 2^5 | 2^4 | 2^3 | 2^2 | 2^1 | 2^0 |
| | 64 | 32 | 16 | 8 | 4 | 2 | 1 |
| Binary number | 1 | 1 | 0 | 1 | 1 | 0 | 1 |

Conversion:

$$1 \times 64 + 1 \times 32 + 1 \times 8 + 1 \times 4 + 1 \times 1 = 109$$

Converting from any system to Decimal

- **Problem:** Convert the number 1315_6 to a decimal number

- **Solution:**

| | | | | |
|---------|-------|-------|-------|-------|
| Weights | 6^3 | 6^2 | 6^1 | 6^0 |
| | 216 | 36 | 6 | 1 |
| Number | 1 | 3 | 1 | 5 |

Conversion:

$$1 \times 216 + 3 \times 36 + 1 \times 6 + 5 \times 1 = 335$$

Octal and Hexadecimal

- For ease of **representation** some computers display their binary number representation in base 8 (**octal**) or base 16 (**hexadecimal**).
- Hexadecimal (Base-16) requires inventing a few new digits.

| Decimal | Binary | Octal/Hexa |
|---------|--------|------------|
| 0 | 0000 | 0 |
| 1 | 0001 | 1 |
| 2 | 0010 | 2 |
| 3 | 0011 | 3 |
| 4 | 0100 | 4 |
| 5 | 0101 | 5 |
| 6 | 0110 | 6 |
| 7 | 0111 | 7 |

| Decimal | Binary | Hexa |
|---------|--------|----------|
| 8 | 1000 | 8 |
| 9 | 1001 | 9 |
| 10 | 1010 | A |
| 11 | 1011 | B |
| 12 | 1100 | C |
| 13 | 1101 | D |
| 14 | 1110 | E |
| 15 | 1111 | F |

Binary and Octal

- Every octal digit can be converted to exactly three binary digits (8 is 2^3).

$$3_8 = 011_2$$

$$7_8 = 111_2$$

$$37_8 = 011\ 111_2$$

- **Converting from binary to octal:** Partition the binary number into groups of three bits, starting with the rightmost bit. Then replace each three-bit group by the corresponding octal digit.

- **Example:** 001011110_2

$$001\ 011\ 110 = 136_8$$

$$1\quad 3\quad 6$$

Binary and Hexadecimal

- Since 16 is 2^4 , every hexadecimal digit can be converted to exactly four binary digits.

$$C_{16} = 1100_2$$

$$7_{16} = 0111_2$$

$$C7_{16} = 1100 \ 0111_2$$

- **Converting from binary to hexadecimal:** Partition the binary number into groups of four bits, starting with the rightmost bit. Then replace each four-bit group by the corresponding hex digit.
- **Example:** 1101010010110110_2

$$\begin{array}{ccccccc} 1101 & 0100 & 1011 & 0110_2 & = & D4B6_{16} \\ D & 4 & B & 6 \end{array}$$

Converting from Decimal to Binary: Successive Division

Algorithm:

- Divide by the base number, in this case 2, and write down the remainder
- Repeat division and writing down the remainder until the quotient equals 0
- Read the binary number by reading the remainders from bottom to top.

Example 1: Convert 43 to binary system

| Division | Quotient | Remainder |
|----------|----------|-----------|
| 43/2 | 21 | 1 |
| 21/2 | 10 | 1 |
| 10/2 | 5 | 0 |
| 5/2 | 2 | 1 |
| 2/2 | 1 | 0 |
| 1/2 | 0 | 1 |

The binary representation of 43 is 101011_2

Converting from Decimal to Binary

Example 2: Convert 26 to binary system

| Division | Quotient | Remainder |
|----------|----------|-----------|
| 26/2 | 13 | 0 |
| 13/2 | 6 | 1 |
| 6/2 | 3 | 0 |
| 3/2 | 1 | 1 |
| 1/2 | 0 | 1 |

The binary representation of 26 is 11010_2

Converting from Decimal to Hexadecimal

- Now divide by 16
- **Example:** Convert 43 to hexadecimal:

| Division | Quotient | Remainder |
|----------|----------|-----------|
| 43/16 | 2 | 11 |
| 2/16 | 0 | 2 |

The hexadecimal representation of 43 is $2B_{16}$

- Convert 26 to hexadecimal:

| Division | Quotient | Remainder |
|----------|----------|-----------|
| 26/16 | 1 | 10 |
| 1/16 | 0 | 1 |

The hexadecimal representation of 26 is $1A_{16}$

Converting from Base to Base

Problem: Given a number $N1$ in Base b_1 . Convert $N1$ to a number $N2$ in base b_2

Solution:

- Convert $N1$ to the number N in base 10
- Convert N to the number $N2$ in base b_2

Example 1: Convert 10101_2 to a number in base 8

- $10101_2 = 21_{10}$: multiply by weights
- $21_{10} = 25_8$: successive division

| Division | Quotient | Remainder |
|----------|----------|-----------|
| $21/8$ | 2 | 5 |
| $2/8$ | 0 | 2 |

- Thus $10101_2 = 25_8$

Converting from Base to Base

Example 2: Convert the number 1315_6 to a number in base 11

Solution:

- $1315_6 = 335_{10}$: multiply by weights
- $335_{10} = 285_{11}$: successive division

| Division | Quotient | Remainder |
|----------|----------|-----------|
| $335/11$ | 30 | 5 |
| $30/11$ | 2 | 8 |
| $2/11$ | 0 | 2 |

- Thus $1315_6 = 285_{11}$

Decimal Floating Points

- A **floating point number** is a number that can contain a fractional part, e.g. 30.875.
- In the decimal system, digits appearing in the right of the floating point represent a value between zero and nine, times an increasing negative power of ten.
- For example the value 30.875 is represented as follows:

$$3 \times 10^1 + 0 \times 10^0 + 8 \times 10^{-1} + 7 \times 10^{-2} + 5 \times 10^{-3}$$

- Similarly, the value 10.110011_2 is represented as follows:

$$1 \times 2^1 + 0 \times 2^0 + 1 \times 2^{-1} + 1 \times 2^{-2} + 0 \times 2^{-3} + 0 \times 2^{-4} + 1 \times 2^{-5} + 1 \times 2^{-6}$$

Converting Decimal Floating Points to Binary

- **Integer part**: successive division
- **Fraction Part**: Multiply decimal fraction by 2 and collect resulting integers from top to bottom

Example 1: Convert 30.875

$$30 = 11110_2 \text{ (successive division)}$$

$$0.875 \times 2 = 1.750$$

$$0.75 \times 2 = 1.5$$

$$0.5 \times 2 = 1.0$$

Therefore $30.875 = 11110.111$

Converting Decimal Floating Points to Binary

Example 2: Convert 43.828125

$$\bullet 43 = 101011_2$$

$$0.828125 \times 2 = 1.65625$$

$$0.65625 \times 2 = 1.3125$$

$$0.3125 \times 2 = 0.625$$

$$0.625 \times 2 = 1.25$$

$$0.25 \times 2 = 0.5$$

$$0.5 \times 2 = 1.0$$

Therefore $43.828125 = 101011.110101$

Connection to the World of Hardware

- Internally, computers represent all information using the binary number system
- Why? Electronic devices that are based on only two easily distinguishable states are **cheaper** and **more reliable** than devices based on more than two states.
- It does not matter if the two states are 0 and 1, or “off” and “on”, or “closed” and “open” or “low” and “high”, or whatever.
- All that matters is that the two states be **distinguishable** and **stable**.

Summary

- Representing Information
 - External vs. Internal representation
- Computers represent information internally as binary numbers
- We saw how to convert numbers from:
 - Decimal to any system of base N
 - System of base N to decimal
 - System of base N_1 to system of base N_2
- Converting a floating point number to binary