## using random numbers



See for yourself. Get into the Python Shell, import the random module, and then generate some random integers with random.randint(0.2).

>>>tat you get >>>tat you get >>>random.randint(0,2) >>>2 >>>random.randint(0,2) >>>2 >>>random.randint(0,2) >>>1 >>>random.randint(0,2) >>>1 >>>random.randint(0,2) >>>0

