### NÚT NHÂN ĐƠN

```
"D:\TT VXL\ThuVien\TV_PICKIT2_SHIFT_1.c"
// Chuong trinh chong doi nut nhan don.
void Nut_ON()
{
   if(!input(ON))
      delay_ms(20);
       if(!input(ON))
         // Phai phan tich xem yeu cau thuc thi khong doi hoi tuan hoan lien tuc thi moi duoc.
          while(!input(ON));
       }
void main()
{
   SET_UP_PORT_IC_CHOT();
   while(TRUE)
      // Goi cac chuong trinh con kiem tra nut nhan o day.
     // Va nho phai goi lien tuc khong gian doan.
}
```

# MA TRẬN PHÍM 4x4

```
#include "D:\TT VXL\ThuVien\TV_PICKIT2_SHIFT_1.c" #include "D:\TT VXL\ThuVien\TV_PICKIT2_SHIFT _KEY4X4_138.c" unsigned int8 mp; // Khai bao bien de chua ma phim doc ve.
```

```
void main()
   SET_UP_PORT_IC_CHOT();
   while(TRUE)
   {
      mp=KEY_4X4_DW();
 // Sau khi co ma phim roi ta phan tich yeu cau co TUAN HOAN hay KHONG TUAN HOAN.
   }
}
                                   COUNTER
#include "D:\TT VXL\ThuVien\TV_PICKIT2_SHIFT_1.c"
signed int16 sp, tmp; // Khai bao bien chua ket qua dem.
void main()
{
   SET_UP_PORT_IC_CHOT();
   setup_timer_0(T0_EXT_L_TO_H | T0_DIV_1 | T0_8_BIT);
   set_timer() (a); // Muon dem bat dau tu dau thi thay so bang a.
   while(TRUE)
   {
       sp = get_timer0();
                          // Doc ket qua dem tra ve.
       // Hien thi o dau?
       // XUAT_4LED_7DOAN_GIAIMA_XOA_SO0(sp);
       if(sp>b)
                  { sp=a; set_timer0(a ); } // So sanh va khong che trang thai dem.
   }
```

## 8 LED QUÉT TT

```
#include "D:\TT VXL\ThuVien\TV_PICKIT2_SHIFT_1.c"
void GiaiMa()
  LED_7DQ[0]= Ma7Doan [SoCanHienThi];
  LED 7DQ[1]= Ma7Doan [SoCanHienThi];
  LED_7DQ[2]= Ma7Doan [SoCanHienThi];
  LED_7DQ[3]= Ma7Doan [SoCanHienThi];
  LED_7DQ[4]= Ma7Doan [SoCanHienThi];
  LED_7DQ[5]= Ma7Doan [SoCanHienThi];
  LED_7DQ[6]= Ma7Doan [SoCanHienThi];
  LED_7DQ[7]= Ma7Doan [SoCanHienThi];
}
void main()
      SET_UP_PORT_IC_CHOT();
      GiaiMa();
      while(TRUE)
      {
         HIEN_THI_8LED_7DOAN_QUET_ALL();
// XUAT_32LED_DON_4BYTE(UNSIGNED INT8 BLD3,BLD2,BLD1,BLD0);
// XUAT_32LED_DON_2WORD(UNSIGNED INT16 WLD1, UNSIGNED INT16 WLD0);
// XUAT_32LED_DON_1DW(UNSIGNED LONG LONG DWLD);
// XUAT_4LED_7DOAN_4SO(UNSIGNED INT BL743,BL742,BL741,BL740);
// XUAT_4LED_7DOAN_GIAIMA_XOA_SO0 (UNSIGNED INT16 TAM);
// HIEN_THI_8LED_7DOAN_QUET();
      }
```

#### **TIMER**

```
#include "D:\TT VXL\ThuVien\TV_PICKIT2_SHIFT_1.c"
signed int8
              BDN;
             // Chuong trinh con phuc vu ngat Timer1.
#int timer1
void NgatT1()
{
  set_timer1(29411); // Nap lai gia tri bat dau: nap = 65536- \frac{x*5000}{hc*n}
  BDN++; // Neu cong viec phai thuc hien nhieu lan (LON HON 65535).
}
void main()
{
   SET_UP_PORT_IC_CHOT();
   setup_timer_1 (T1_INTERNAL | T1_DIV_BY_8);
   set_timer1 (29411); // Dat truoc gia tri dem.
   enable_interrupts (GLOBAL); // Cho phep ngat toan cuc.
   enable_interrupts (INT_TIMER1); // Cho phep ngat Timer1.
   while(TRUE)
   {
      // So sanh BDN voi so lan thuc hien neu du thi tien hanh thuc thi.
        if (BDN > = 5)
         {
            BDN=BDN-5;
            // Xu ly cong viec dinh thoi khi DU thoi gian yeu cau.
         }
        else
```

```
{
    //Xu ly cong viec khac khi CHUA DU thoi gian yeu cau.
}
```

### **LCD**

```
#include "D:\TT VXL\ThuVien\TV_PICKIT2_SHIFT_1.c"
#include "D:\TT VXL\ThuVien\TV_PICKIT2_SHIFT_LCD.c"
void main()
{
   SET_UP_PORT_IC_CHOT();
   setup_lcd ();
                     // Khoi tao LCD.
   // Hien thi cac noi dung co dinh.
   lcd_goto_xy(x,y);
   lcd_data("chuoi can hien thi");
   while(TRUE)
   {
        // Cac noi dung THAY DOI thi ta hien thi va cap nhat tai day.
    /*
            lcd_data(t/1000\%10+0x30);
             lcd_data (t/100\% 10+ 0x30);
             lcd_data (t/10\%10+0x30);
             lcd_data (t%10+0x30);
   */
   }
```

### KI TU DAC BIET

```
#include "D:\TT VXL\ThuVien\TV_PICKIT2_SHIFT_1.c"
#include "D:\TT VXL\ThuVien\TV_PICKIT2_SHIFT_LCD.c"
unsigned int8 kt[]=\{0x04,0x0e,0x0e,0x0e,0x1F,0x1f,0x04,0x00,
0x04,0x0e,0x0a,0x0a,0x0e,0x0e,0x0e,0x0e,0x00}; //Do minh TU TAO theo yeu cau.
void HienThi_SoLon(int8 so, int8 x, int8 y)
    unsigned int8 i;
   lcd_goto_xy(x, y);
   for(i=0;i<6;i++)
      if (i==3) lcd_goto_xy(x+1, y);
      lcd_data(LCD_SO_X[so][i] );
void main()
    unsigned int8 i;
   SET_UP_PORT_IC_CHOT();
   SETUP_LCD();
  lcd_goto_xy(x,y);
lcd_data("NoiDung");
//
    lcd command(0x40);
    for(i=0;i<16;i++) lcd_data(kt[i]);
//
     lcd_goto_xy(x, y);
                   // Hien thi ki tu dau tien.
//
     lcd_data(0);
//
     lcd_data(0); // Hien thi ki tu tiep theo.
   lcd_command(0x40) ;
   for(int8 i=0;i<64;i++) lcd data(LCD MA 8DOAN[i]);
```

```
HienThi_SoLon (x/10\%10, 1, 7); // Hien thi hang chuc.
   HienThi_SoLon (x%10, 1, 10); // Hien thi hang don vi.
   while(TRUE)
   {
    }
}
                                       GLCD
#include "D:\TT VXL\ThuVien\TV_PICKIT2_SHIFT_1.c"
#include "D:\TT VXL\ThuVien\TV_PICKIT2_SHIFT_GLCD128X64.c"
void main()
{
   SET_UP_PORT_IC_CHOT();
   setup_glcd (0x30); // Khoi tao o che do TEXT.
   glcd_command (Lenh); // Cac lenh o che do TEXT.
   glcd_data (kytu); // Hien thi cac ki tu ngoai.
   setup_glcd (0x36); // Khoi tao o che do Graphic.
   GLCD_MAU_NEN(mau); // Xoa mau nen-Cac lenh de ve noi dung CO DINH.
  GLCD_XUAT_ANH(int width, int height, int x, int y);
     /* glcd_line(x1, y1, x2, y2, color);
         glcd_rect(x1, y1, x2, y2, fill, color);
         glcd_bar(x1, y1, x2, y2, width, color);.
         glcd_circle(x, y, radius, fill, color); */
   GDRAM_VDK_TO_GDRAM_GLCD_ALL(); // Cho phep hien thi ra man hinh.
```

while(TRUE)

// setup\_glcd (0x30); // Khoi tao o che do TEXT.

{

```
//Cac lenh che do text de hien thi nhung noi dung text THAY DOI

//setup_glcd (0x36); // Khoi tao o che do Graphic.

// Cac lenh che do Graphic de CAP NHAT nhung hinh anh THAY DOI.

// GDRAM_VDK_TO_GDRAM_GLCD_ALL(); // Cap nhat hinh anh da THAY DOI.

}
```

#### **ADC**

```
// Do trung binh 100 lan.
                                     set_adc_channel(0);
                                    kq1=0;
                                   for(n=0;n<solan;n++) //Han che do TrungBinh.
                                     {
                                                kq1= kq1+ read_adc();
                                             delay_us(200);
                                     }
                                    kq1 = kq1/2.046;
                                   kq1 = kq1/solan;
                                     set_adc_channel(1);
                                   kq2=0;
                                     for(n=0;n<solan;n++)</pre>
                                                 kq2= kq2+ read_adc();
                                                delay_us(200);
                                   kq2 = kq2/2.046;
                                   kq2 = kq2/solan;
                                   // Dem bien kq1 va kq2 ra hien thi hay lam gi do.
XUAT\_4LED\_7DOAN\_4SO(Ma7Doan[gtcdt/10\%10],Ma7Doan[gtcdt\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm35a/10\%10],Ma7Doan[lm3
                                                                                                                                                                      0%10],Ma7Doan[lm35a%10]);
}
```