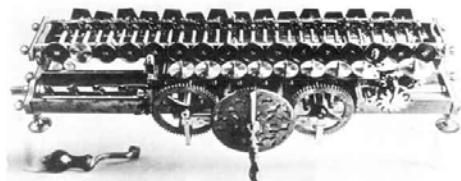


Computer History

- Abacus
 - c. 500 BC – 1200 AD
- Mechanical calculating 'engines'
 - Blaise **Pascal** 1642 (add)
 - Gottfried Wilhelm von **Leibniz** 1694 (add and multiply)



<http://www.ee.ryerson.ca:8080/~elf/abacus/>



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http://www-history.mcs.st-andrews.ac.uk/history/Bookpages/Leibniz_machine.jpeg

Computer History, cont.

- Mechanical calculating 'engines', cont.
 - Charles **Babbage** c. 1822
 - Difference engine
 - Calculation by fixed instruction program
 - Analytical engine
 - Forerunner of the modern computer
 - Never realized due to lack of precision machining capability
 - Herman **Hollerith** 1889
 - Punched card tabulator for US Census bureau
 - Electromechanical (relays)



http://mycetes.pwp.blueyonder.co.uk/babbage/Fragment_Photo.JPG

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Computer History, cont.

- Electronic Digital Computer
 - John P. **Eckert** and John W. **Mauchly** c. 1942 at Univ. Pennsylvania
 - ENIAC
 - WWII artillery calculations
 - “18,000 vacuum tubes, about 1,800 square feet of floor space, and consumed about 180,000 watts of electrical power” (<http://www.softlord.com/comp/, 04SEP04>)
 - Fast “look-up” calculation
 - 2, 10 digit number multiplication in 200 microseconds
 - John **Von Neumann** c. 1945
 - Computer ‘architecture’
 - Stored program
 - Subroutines

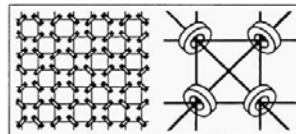
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Miniaturizing the Computer

- The transistor
 - John **Bardeen**, Walter **Brattain**, and William **Shockley** c. 1947
 - Shockley Semiconductor c. 1956 in Palo Alto
 - “Traitorous 8” start Fairchild Semiconductor c. 1957
 - Jack **Kilby** (TI) and Robert **Noyce** invent the IC c. 1959
- Magnetic core memory
 - c. 1952



<http://www.101science.com/transistor.htm>

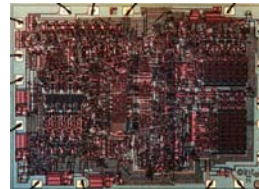


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<http://www.fortunecity.com/marina/reach/435/coremem.htm>

The Microprocessor

- Intel ("Integrated Electronics) c. 1969
 - Robert Noyce, Gordon Moore, Andrew Grove leave Fairchild Semiconductor
 - Busicom's desire for high-performance calculator chips (12)
 - Ted Hoff's idea to instead design a single-chip, general purpose logic device
 - Intel 4004 microprocessor
 - The rest is ...



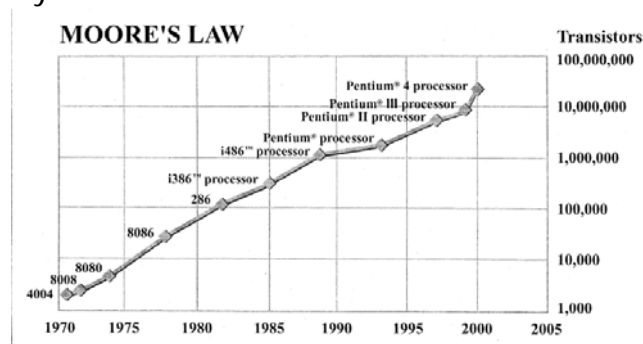
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<http://www.antiquetech.com/chips/4004.htm>

<http://www.cedmagic.com/history/intel-4004.html>

Moore's Law

- Doubling of the number of transistors per square inch every 18 months



ftp://download.intel.com/intel/museum/research/arc_collect/history_docs/pdf/original+graph.pdf

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Microprocessors and Microcontrollers

- Microprocessor
 - “A central processing unit (CPU) fabricated on one or more chips, containing the basic arithmetic, logic, and control elements of a computer that are required for processing data”
(<http://www.intersil.com/digital/glossary.asp>, 04SEP04)
- Microcontroller
 - A single-chip computer system usually comprising a CPU, memory, input/output ports, and often, timers, counters, analog-to-digital converters (ADC), etc. used for control applications

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CPU

- What is it?
 - The “brains” of the controller
- Consists of:
 - Control unit
 - Handles timing and sequencing of operations
 - Fetches instructions, decodes instructions, executes instructions, stores results
 - Arithmetic Logic Unit (ALU)
 - Carries out data manipulation
 - Registers
 - Temporary data storage locations

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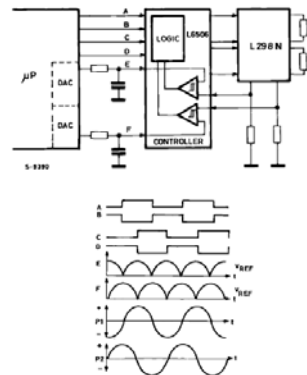
Memory

- Random Access Memory (RAM)
 - Volatile
 - Fast
- Read-only Memory (ROM)
 - PROM
 - EPROM
 - EEPROM
 - Configuration data infrequently changed
 - Slow, 10's of ms
 - Byte addressable
 - FEPRM (flash)
 - Program storage
 - Ex. Atmega128 has 128k of flash memory for program storage
 - Programmed in blocks
 - 10,000 (minimum) write cycle life

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I/O

- Data exchange with external world
 - Sensors (data IN)
 - Actuators (data OUT)
 - Communications
 - Displays
 - Serial data
- Examples:
 - Atmega128 data sheet
 - Motorola 68HC11 data sheet



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From Stepper Motor Driving by H. Sax (ST app note AN235/0788)

Timer/Counter

- Registers to capture clock cycles and count pulses for timing and counting functions
 - Generating signals with precise timing, e.g. square wave, PWM signals
 - Interrupts
 - Event timing
 - Examples
 - Encoder position sensing
 - Voltage to frequency decoding
- Clock signal
 - External crystal or onboard oscillator system sets the “beat” and synchronizes all operations
 - Ex. Atmega128, 32 kHz – 8 MHz

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Analog-to-Digital Converter

- Continuously varying values to discrete (digital levels)
- Number of channels
- Number of bits

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Busses

- The sets of internal conductors that connect the pieces of the microcontroller together
 - Address bus
 - Carries the address of a location in memory or I/O
 - Width (number of conductors) determines how many memory locations can be addressed
 - » Ex. 68HC11 address bus is 16 bits => ? addresses
 - Data bus
 - Carries data to and from memory or I/O ports
 - Width (number of conductors) determines the size of the microcontroller, e.g. an 8-bit microcontroller
 - Control bus
 - Carries control signals to memory and peripherals (timers, A/D, serial I/O, etc.), e.g. R/W, IRQ

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History

- Intel 8048
 - Magnavox Odyssey video game and in the original IBM PC keyboard
- Intel 8051 c. 1980
 - Harvard architecture
 - Separate program and data memory structures accessed by separate sets of conductors (busses)
 - Can fetch program and data in parallel (speed advantage)
 - Boolean processing engine for efficient bit operations on internal registers and RAM
 - Widely used (still)!
 - IBM PC keyboard controller
 - Programmable logic controllers

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History, cont.

- Intel 80186 and 80188 c. 1982
 - Microcontroller version of the 8086/8088 microprocessors (IBM PC)
- Motorola 68HXXX
 - von Neumann architecture
 - Program instructions and data share the same space and are accessed by same the same lines (bus)

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Overview of Major Types

- Motorola
- Microchip
- Atmel

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