

BÀI TẬP IPv6

1. In which two formats can the IPv6 address fd15:0db8:0000:0000:0700:0003:400F:572B be written? (Choose two)
 - A. fd15:0db8:0000:0000:700:3:400F:527B
 - B. fd15:0db8::7:3:4F:527B
 - C. fd15::db8::700:3:400F:527B
 - D. fd15:db8::700:3:400F:572B
 - E. fd15:db8:0::700:3:4F:527B
2. Which statements about IPv6 prefixes are true?
 - A. FEC0::/10 is used for IPv6 broadcast.
 - B. FC00::/7 is used in private networks.
 - C. FE80::/8 is used for link-local unicast.
 - D. FE80::/10 is used for link-local unicast
 - E. 2001::1/127 is used for loopback addresses.
 - F. FF00::/8 is used for IPv6 multicast.
3. Which statements about IPv6 and routing protocols are true? (Choose two)
 - A. EIGRPv3 was developed to support IPv6 routing.
 - B. OSPFv3 was developed to support IPv6 routing.
 - C. Loopback addresses are used to form routing adjacencies.
 - D. EIGRP, OSPF, and BGP are the only routing protocols that support IPv6.
 - E. Link-local addresses are used to form routing adjacencies.
4. Which technology supports the stateless assignment of IPv6 addresses?
 - A. DNS
 - B. DHCPv6
 - C. DHCP
 - D. autoconfiguration
5. Which IPv6 header field is equivalent to the TTL?
 - A. Hop Limit
 - B. Flow Label
 - C. TTD
 - D. Hop Count
 - E. Scan Timer
6. In which three ways is an IPv6 header simpler than an IPv4 header? (Choose three)
 - A. Unlike IPv4 headers, IPv6 headers have a fixed length.
 - B. IPv6 uses an extension header instead of the IPv4 Fragmentation field.
 - C. IPv6 headers eliminate the IPv4 Checksum field.

- D. IPv6 headers use the Fragment Offset field in place of the IPv4 Fragmentation field.
- E. IPv6 headers use a smaller Option field size than IPv4 headers.
- F. IPv6 headers use a 4-bit TTL field, and IPv4 headers use an 8-bit TTL field.

7. Which two statements about IPv6 and routing protocols are true? (Choose two)
- A. Link-local addresses are used to form routing adjacencies.
 - B. OSPFv3 was developed to support IPv6 routing.
 - C. EIGRP, OSPF, and BGP are the only routing protocols that support IPv6.
 - D. Loopback addresses are used to form routing adjacencies.
 - E. EIGRPv3 was developed to support IPv6 routing.
8. Which two features can dynamically assign IPv6 addresses? (Choose two)
- A. IPv6 stateless autoconfiguration
 - B. DHCP
 - C. NHRP
 - D. IPv6 stateful autoconfiguration
 - E. ISATAP tunneling
9. Which two statements about IPv6 router advertisement messages are true? (Choose two)
- A. They use ICMPv6 type 134.
 - B. The advertised prefix length must be 64 bits.
 - C. The advertised prefix length must be 48 bits.
 - D. They are sourced from the configured IPv6 interface address.
 - E. Their destination is always the link-local address of the neighboring node.
10. Which three statements about IPv6 prefixes are true? (Choose three)
- A. FF00::/8 is used for IPv6 multicast.
 - B. FE80::/10 is used for link-local unicast.
 - C. FC00::/7 is used in private networks.
 - D. 2001::1/127 is used for loopback addresses.
 - E. FE80::/8 is used for link-local unicast.
 - F. FEC0::/10 is used for IPv6 broadcast.
11. What is one requirement for interfaces to run IPv6?
- A. An IPv6 address must be configured on the interface.
 - B. An IPv4 address must be configured.
 - C. Stateless autoconfiguration must be enabled after enabling IPv6 on the interface.
 - D. IPv6 must be enabled with the `ipv6 enable` command in global configuration mode.
12. Which entity assigns IPv6 addresses to end users?
- A. ICANN
 - B. APNIC

- C. RIR
- D. ISPs

13. What are three parts of an IPv6 global unicast address? (Choose three)
- A. an interface ID that is used to identify the local host on the network.
 - B. an interface ID that is used to identify the local network for a particular host.
 - C. a subnet ID that is used to identify networks inside of the local enterprise site
 - D. a global routing prefix that is used to identify the network portion of the address that has been provided by an ISP
 - E. a global routing prefix that is used to identify the portion of the network address provided by a local administrator
14. Which two statements are true about IPv6 Unique Local Addresses? (Choose two)
- A. It is the counterpart of IPv4 private addresses
 - B. It uses FC00::/7 as prefix
 - C. ?
 - D. ?
15. What is the binary pattern of unique IPv6 unique local address?
- A. 00000000
 - B. 11111100
 - C. 11111111
 - D. 11111101