

# Elbow Geometry

Units - mm  
xy plane

Create - primitives - Torus

FD12, Angle 90°

FD10, Base Y component - 1

FD13, Inner radius 100 mm

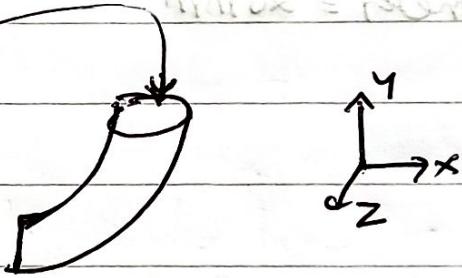
FD14, Outer radius 200 mm

Bare plane x y plane

Generate.

Face select, Up face

Extrude



Direction vector - Face Normal (To get this select Direction vector and then the face)

Direction - Normal

Operation - Add material

Depth = 200 mm

Select bottom face

Extrude

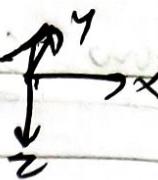
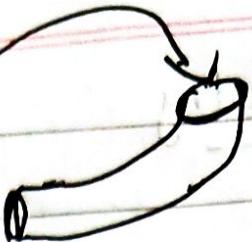
Direction vector - Face Normal

Direction Normal

Operation - Add material

Depth = 200 mm

Select the top face



Click axis button at top

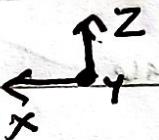
Generate

Select the Plane & turn the tree by right click

$D = 20\text{mm}$

Sketching → circle

Diameter = 20mm



Extrude → Plane 4 → Sketch 1

Operation - Add material

Direction vector - None (Normal)

Direction - Reversed.

Depth = 400mm

Generate

Tools → Symmetry

Symmetry plane - xy plane

Generate

## Elbow

### Mesh

Generate mesh

Mesh - sizing = capture curvature 'No'

Generate

Inset sizing. - Geometry as the body full

Select In Body sizing set element size as 5 mm

Mesh - inset - inflation

Select Geometry as the full body.

Select Boundary as the curved faces.

Set Maximum layers as 6, growth rate 1.1

Generate

Create named selection for inlet-large, inlet-small, pressure outlet, ~~and~~ wall & symmetry

### Setup

Double precision, solver process 4, start

General - Mesh - scale - View length unit in mm

- Pressure based, steady, Absolute

Physics - energy on

Models - viscous model - k epsilon (2 eqn), standard, Standard Wall function

Materials - create cdb - Fluent database

- select water liquid - set density to 1000,

specific heat - to 4216 J/kg K

Thermal conductivity to 0.677 W/mK

Cell zone conditions  $\rightarrow$  solid  $\rightarrow$  edit  $\rightarrow$  Material name  
Water liquid  $\rightarrow$  Dpby - close

Boundary conditions  $\rightarrow$  inlet large  $\rightarrow$  edit  $\rightarrow$   
velocity magnitude as 0.45

Thermal - Temperature 293.15 K

Momentum - Turbulence - specification method

- Intensity & hydraulic diameter

- Turbulent intensity 5, Hydr. dia 100 mm

- Dpby - close

Inlet small - edit - Momentum - Velocity Magnitude to  
1.2 m/s.

Turbulence - specification method

- Intensity & Hyd. dia

- turbulent intensity 5 and  
hydraulic dia  $\approx$  20mm

Thermal - Temperature 313.15 K

Dpby - close.

## Solution - Methods - SIMPLE

Gradient to 'Green Grass node based'

Report definitions <sup>New Surface</sup> → ~~Name~~ report - Facet maximum  
Change Name to 'temp-outlet', Set frequency 3 under <sup>create</sup>  
Field Variable to 'Temperature'

Select - pressure outlet from Surfaces → OK.

Definitions - edit - temp-outlet

Under 'Used in' select temp-outlet - rfile  
-edit. - Get Data every 1 iteration → OK

Definitions - edit - temp-outlet

Under 'Used in' select temp-outlet - rplot → edit  
→ Get Data every 1 iteration - OK.

Definition - temp outlet - edit

No. Iterations 400

Initialization → initialize → Run calculation → Calculate

Results → edit → Contour - rename to temperature

Set locations to symmetric

Variable to Temperature

Range to Local

# of contours to 100 → Apply.

Under user locations and plots select  
Default legend view.

Under text parameters - change font to fixed  
- apply.

Contour - rename to velocity.

Domains - all domains.

Locations - symmetry

Variable - pressure

Range - local

# of contours = 100 → apply.

Streamline → Domains - all domains

Start from symmetry.

# of points 100

Variable - velocity

Animation - select 'streamline' and play

Vector - Domain - all domains

Locations - symmetry

Sampling - version, variable - velocity

apply

Symbol

Symbol - Flux 3D.

Then change methods - scheme to standard,  
Gradient: Gauss Node Based, Pressure: second  
order Momentum: second order