```cpp
#define size 10
class stack
{
    private:
            Int top;
            int data[size];
    public:
            stack()
            {
                top=-1;
            }
    void push(int n)
    {
            if(top ==size +1){
            cout<<"stack is full \n";
    }
        else {
        top++;
        data [top] = n;
        }
    void pop(int n)
        { if (Top ==-1) {
            cout <<"stack is empty \n ";
        }
        else {
            top -- ;}
        void
```

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