Gregor MAJCEN

PERSONAL DATA

PLACE AND DATE OF BIRTH: Kranj | 20th November 1988

ADDRESS: Zgornje Duplje 20a, 4203 Duplje, Slovenia

PHONE: +386 40 804 157 E-MAIL: majcn.m@gmail.com

GITHUB: http://www.github.com/majcn

WORK EXPERIENCE

Current FEB 2013 Web developer at PIXI* LABS, Sencur

E-Commerce for B2B and B2C

Developing closed business application, integrating branching model for mercurial, Bitbucket administrator, creating own hooks to prevent bad documented

commits, wrong side merges,...

Tools: .NET MVC, JavaScript, SQL, Python, Mercurial, PHP

JUL 2012 - SEP 2012

Intern developer at AVG, San Francisco

Developing browser extension, server side code to support the extension and

agent which constantly fetch data from multiple external sources.

Tools: Python, MongoDB, PHP, Git

JUL 2008 - JUL 2012

Core developer at MADGENIUSES, Trzic

Developing e-commerce product with Germany.

Tools: Delphi, SQL, Python, Mercurial

EDUCATION

In progress

Master Degree in Computer Science, The University of Ljubljana

Thesis: "Interactive computer-based art installations in times of rapid technological advances"

FALL 2011

Bachelor Degree in Computer Science, The University of Ljubljana

Thesis: "Remote control of a mobile platform with a smartphone"

FALL 2007

High school at School Centre for Technical Sciences, Kranj

ACHIEVEMENTS

APR 2012

12 Team ULJUBLJANA

JRS Data-mining Competition, 1st in the World. {Python, Orange}

Journal Article: "Team ULjubljana's Solution

to the JRS 2012 Data Mining Competition"

FEB 2012 Te

Team Psywerx

First Comtrade Challenge, 1st in Nation. {Android, OpenGL}

LANGUAGES

SLOVENE First

First language

English

Fluent

CROATIAN

Passive

INTERESTS AND ACTIVITIES

Technology, Open-Source, Programming

Ballroom dancing, table tennis, table football, longboarding, gaming

PERSONAL PROJECTS AND COMPUTER SKILLS

PROJECT EULER Project Euler is a series of challenging mathematical/computer

programming problems.

Tools: Python, Haskell

WEATHER WIDGET Simple Weather single page application made for learning new

technologies.

Tools: Backbone, Kendo, jQuery, JavaScript

CROSSROAD Simple android application for helping user to count how many

vehicle passed the crossroad. Also supporting export into excel.

Tools: Android, Java, Excel

MARIO AGENT Learning Mario to be smart. Used reinforcement learning with

highly modified Q-Learning technique.

Tools: Python

IMAGE GALLERY Web page, which search the whole folder (name is passed by

URL parameter) and show all containing images. Simple gallery

without any database engine.

Tools: PHP, Codelgniter

PASCAL COMPILER Pascal compiler written in Java. Made for school purposes.

Tools: Java

TURING SIMULATOR This is a simple Turing machine simulator.

Tools: Python

Too MANY PAPERS It reads presentation pdf file and cut all white space, resize slide

and then save to exported pdf. Used for more economical usage

of papers for school purpose.

Tools: Ot, C++

LINUX Arch Linux, Ubuntu, Bash, Zsh, GitLab Server

SCHOOL PROJECTS There are other projects which were made for school courses,

some with teamwork, some individual.

Tools: Python, Django, Java, Bash, Matlab, OpenGL,...