

# SPCE 5025

20 Jan 2026

- Note: Class Time Next Week
  - **MONDAY, 26 January, 7:00 pm Mountain Time**
- Note: Possible shift in class time
  - **MONDAY, 2 February, 7:00 pm Mountain Time**
    - **Launch-dependent**

# Introductory Information

- Instructor: Ed Brown
- Background
  - Space Shuttle Navigation
    - Mission Control console support, payload support, post-flight attitude and trajectory analysis
  - GPS Orbit Analysis/Mission Planning
    - Real-time launch, anomaly, disposal, normal ops support; Software development
  - P91/Argos Orbit Analysis/Mission Planning
    - Real-time mission support, Orbit analysis, mission concept development
  - Astrodynamics Analysis and Space Domain Awareness
  - Rendezvous/Proximity Operations analysis

# Course Aims

- Provide familiarity with standard concepts in astronautics
  - Orbital mechanics
  - Coordinate transformations and pointing
  - Observing satellites
  - Common computations
- Focus is on Earth-orbiting satellites
- Learn by doing
  - Homework will stress practical applications
  - Computer-oriented: most useful computations too involved to be done by hand
- Exams
  - Similar approach, all will be comprehensive from beginning of class

# Texts

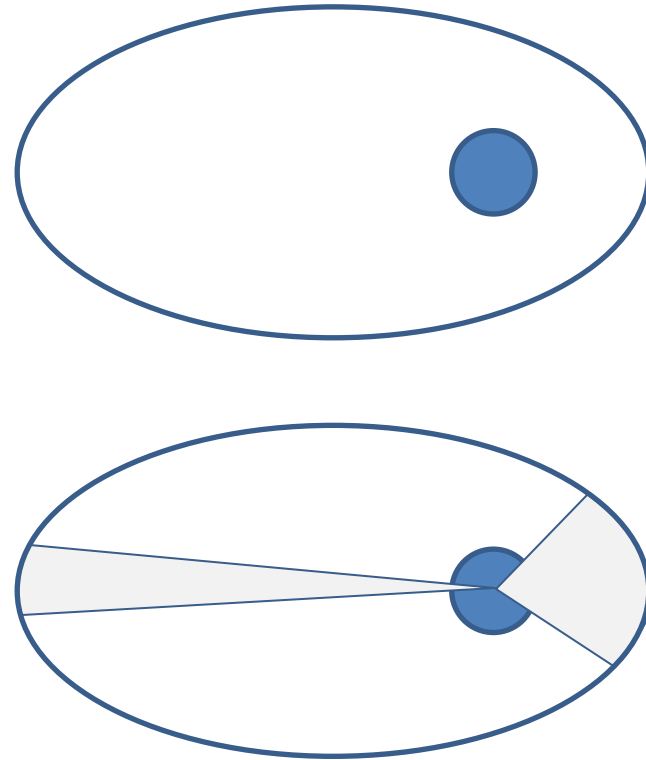
- Syllabus refers to Vallado sections/chapters (5<sup>th</sup> Edition)
  - Vallado often leaves a lot of the details to Bate, Mueller, and White and others
  - <https://astrobooks.com/vallado5hb.aspx>
- A lot of excellent free stuff on-line, if you know what you're looking for
  - Recommended: Goddard Trajectory Determination System Mathematical Theory (1989)
    - Seminal work: basis for numerous other ground systems
    - Excellent reference for definitions and advanced concepts
    - Available in Course Modules folder

# Lecture Schedule

- Normal Class Schedule
  - Tuesdays – Lecture
  - Thursdays – Office Hours
- Class time – 7:00 pm Mountain Time

# Background – Kepler's Laws

- Orbit of a satellite is an ellipse with the central body at one focus
- The line joining the central body and satellite sweeps out equal areas in equal time
- The square of the satellite's orbit period is proportional to the cube of the mean distance from the central body



# Background – Newton's Laws

- **Inertia:** Object in motion moves in straight line unless acted on by an outside force
- **$F = ma$** 
  - Actually,  $F = \frac{d}{dt}(mv)$
- Equal and opposite reactions



# Inverse Square Law

- At planetary scales, gravity obeys inverse square law

$$f = ma \propto \frac{1}{r^2}$$

- Gravitational force is exerted by mass  $m_2$  on  $m_1$  and vice versa

$$f_{grav,1} = m_1 a = m_1 \left( \frac{Gm_2}{r^2} \right) = \frac{Gm_1 m_2}{r^2}$$

- In vector form:

$$\vec{f}_{grav,1} \rightarrow \left( \frac{Gm_1 m_2}{r^2} \right) \cdot \left( \frac{\vec{r}}{r} \right) = \frac{Gm_1 m_2}{r^3} \vec{r} \quad (\text{which direction?})$$

# Accelerations

- Gravitational acceleration due to a mass  $M$  separated from  $m$  by  $\vec{r}$

$$a_{grav} = \frac{GM}{r^2}$$

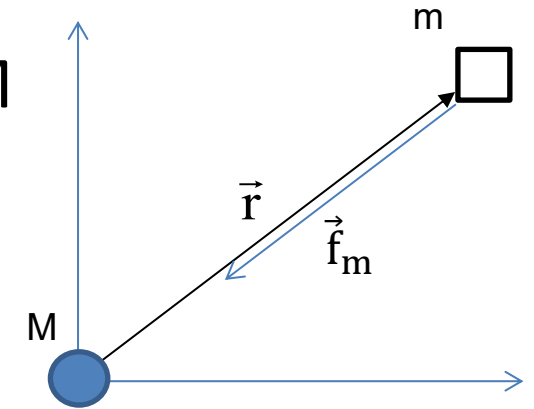
- Scalar force acting on a body of mass  $m$  due to mass  $M$

$$f_m = ma_{grav} = m \frac{GM}{r^2} = \frac{GMm}{r^2}$$

- Impose directionality to create vector quantity

$$\vec{f}_m = -\frac{GMm}{r^2} \left( \frac{\vec{r}}{r} \right) = -\frac{GMm}{r^3} \vec{r}$$

- Directionality depends on definitions



Acceleration acting on mass  $m$   
due to gravitational attraction  
from mass  $M$

# Goal of Derivation

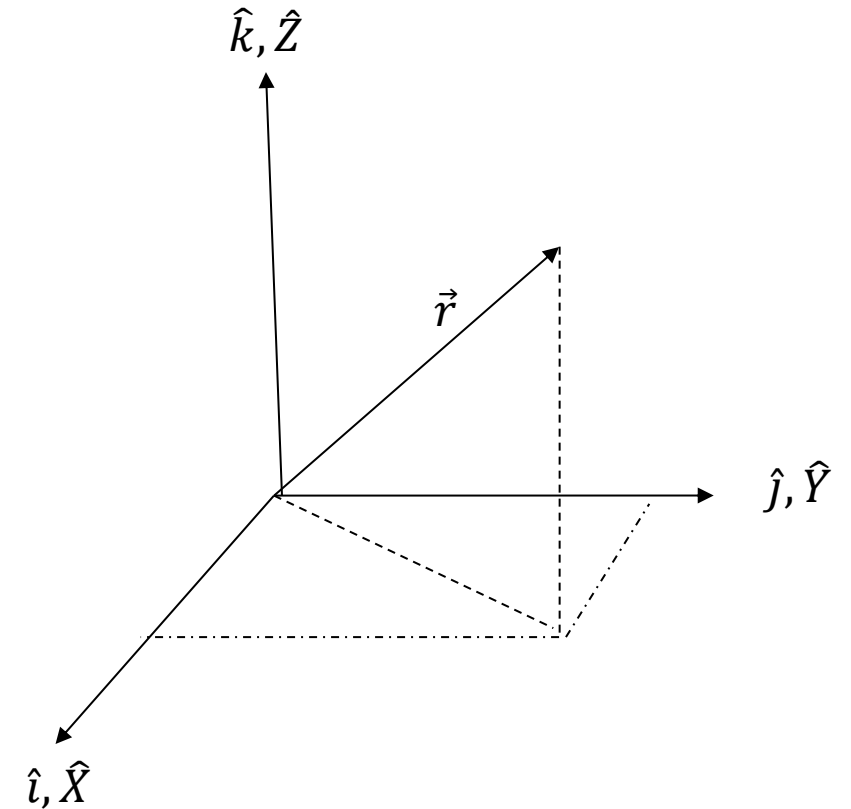
- Find a way to describe the motion through space of a satellite subject to an inverse square gravitational force
- Note: requires no assumption that mass  $m$  is “in orbit” about  $M$ 
  - Idealized problem involving the motion of infinitesimal point masses in space
  - In real world the bodies have finite extent, especially the central body
    - “In orbit” → moving without hitting the ground

# Derivations to Follow

- Angular Momentum
  - Inclination, Right Ascension of Ascending Node
- Orbit Energy
- Trajectory Equation
- Energy and Semi-major Axis
- Orbit Period

# Defining “Space”

- Derivations will be based on vector quantities
- Vectors measured relative to a Cartesian coordinate system
  - Three mutually-orthogonal characteristic directions
- Characteristic directions are fixed in space
  - “Inertial reference frame”
  - Greatly simplifies math to deal with non-moving coordinate axes



# Total Acceleration = Sum of Forces

- Define vectors with respect to arbitrary origin

$$\vec{r}_m = \vec{r}_M + \vec{r}$$

$$\vec{r} = \vec{r}_m - \vec{r}_M$$

$$\ddot{\vec{r}} = \ddot{\vec{r}}_m - \ddot{\vec{r}}_M$$

$$\ddot{\vec{r}}_m = -\frac{GM}{r^3}\vec{r}$$

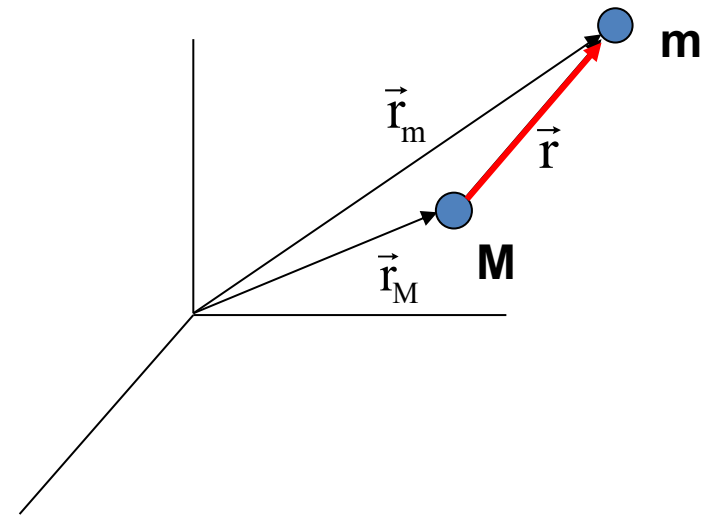
$$\ddot{\vec{r}}_M = \frac{Gm}{r^3}\vec{r}$$

$$\ddot{\vec{r}} = -\frac{GM}{r^3}\vec{r} - \frac{Gm}{r^3}\vec{r}$$

$$\ddot{\vec{r}} = -\frac{G(M+m)}{r^3}\vec{r}$$

if  $M \gg m$ ,

$$\ddot{\vec{r}} = -\frac{GM}{r^3}\vec{r}$$



**Significant assumptions:**

- $M \gg m$
- Gravitational field is smooth, spherically symmetric
- Gravitational force emanates from point at center of M
- No other forces acting on the bodies

# Some definitions

- $G$ 
  - Gravitational Constant =  $6.673 \times 10^{-11} \text{ m}^3 / \text{kg} \cdot \text{s}^2$
  - Poorly defined – hard to measure
- $M$ 
  - Mass of central body
  - Also poorly defined – where do you put the scales?
- $\mu = GM$ 
  - Gravitational parameter
  - $\mu_{Earth} = \mu_{\oplus} = 3.986004418 \times 10^{14} \text{ m}^3 / \text{s}^2$  (WGS84 value)
  - Well-defined – can be derived from orbital motion

# Equations of Motion

- Goal: find a solution to this Differential Equation that describes motion of satellite in space

$$\ddot{\vec{r}} = -\frac{GM}{r^3}\vec{r} = -\frac{\mu}{r^3}\vec{r}$$

- Need 6 “constants of the motion” to fully describe motion
- E.g., Cartesian coordinates
  - 3 position components
  - 3 velocity components
- Other sets of elements also available
- We will derive the Keplerian (Classical) elements
  - This week and next week



# Angular Momentum

- Definition

$$\vec{h} = \vec{r} \times \dot{\vec{r}}$$
$$\frac{d}{dt}(\vec{r} \times \dot{\vec{r}}) = \cancel{\dot{\vec{r}} \times \dot{\vec{r}}}^0 + \vec{r} \times \ddot{\vec{r}}$$

Perform cross product of  $\vec{r}$  with respect to EOM

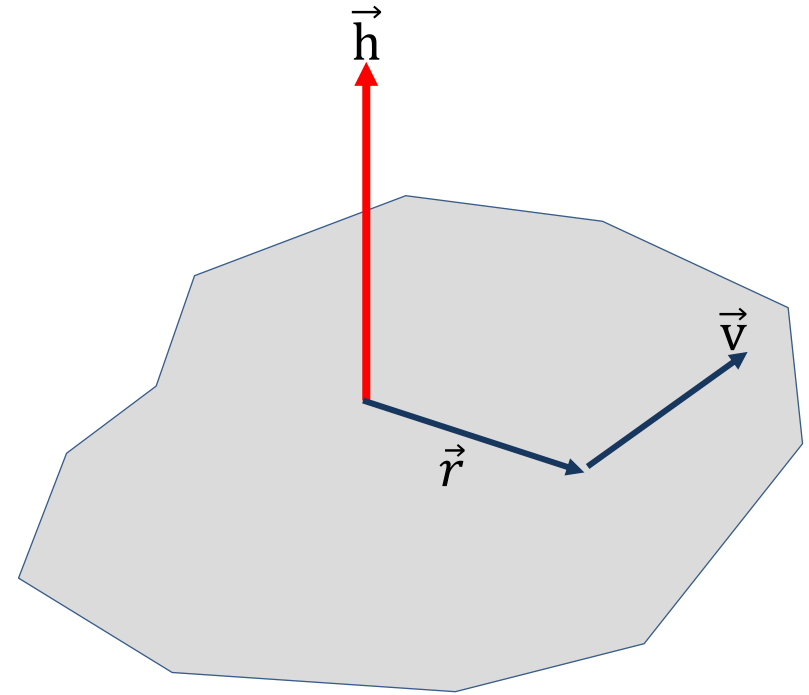
$$\vec{r} \times \ddot{\vec{r}} = -\frac{\mu}{r^3} \vec{r} \times \cancel{\vec{r}}^0 = 0$$
$$\frac{d}{dt}(\vec{r} \times \dot{\vec{r}}) = \vec{r} \times \ddot{\vec{r}} = 0$$

- Integrate

$$\vec{r} \times \dot{\vec{r}} = \vec{h} = \text{Constant}$$

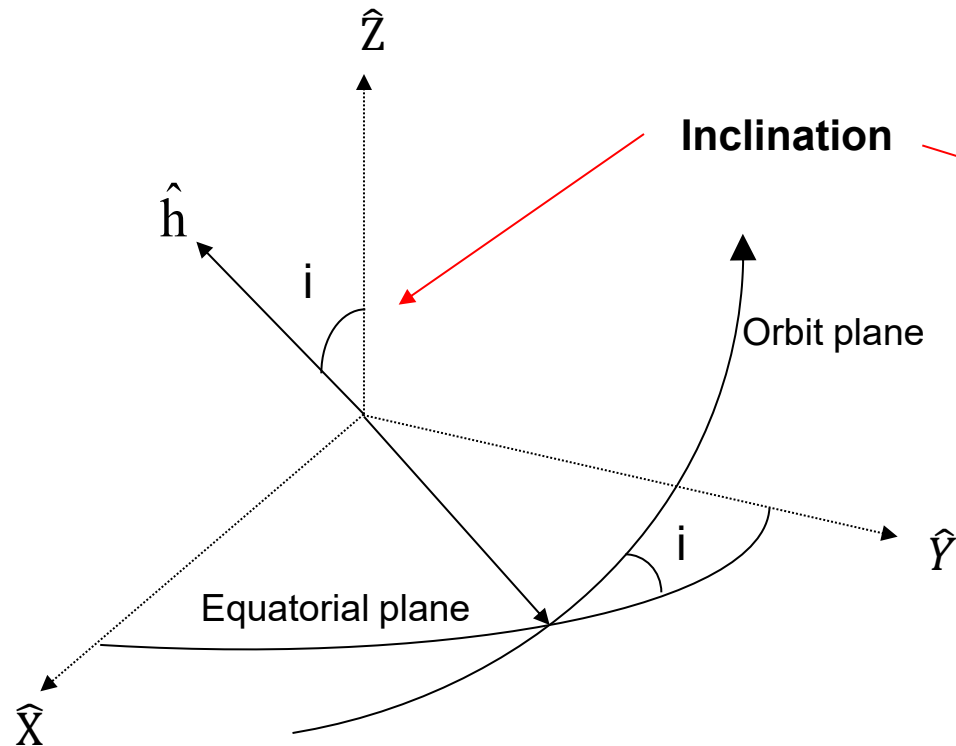
# Angular Momentum Considerations

- Angular momentum vector is normal to plane containing position and velocity
- “Constant” angular momentum includes both direction and magnitude
- **Constant direction:** plane has fixed orientation in inertial space
- **Constant magnitude:** related to Kepler’s “equal areas in equal times”



# Inclination

- First element of the orientation of the orbit plane in space



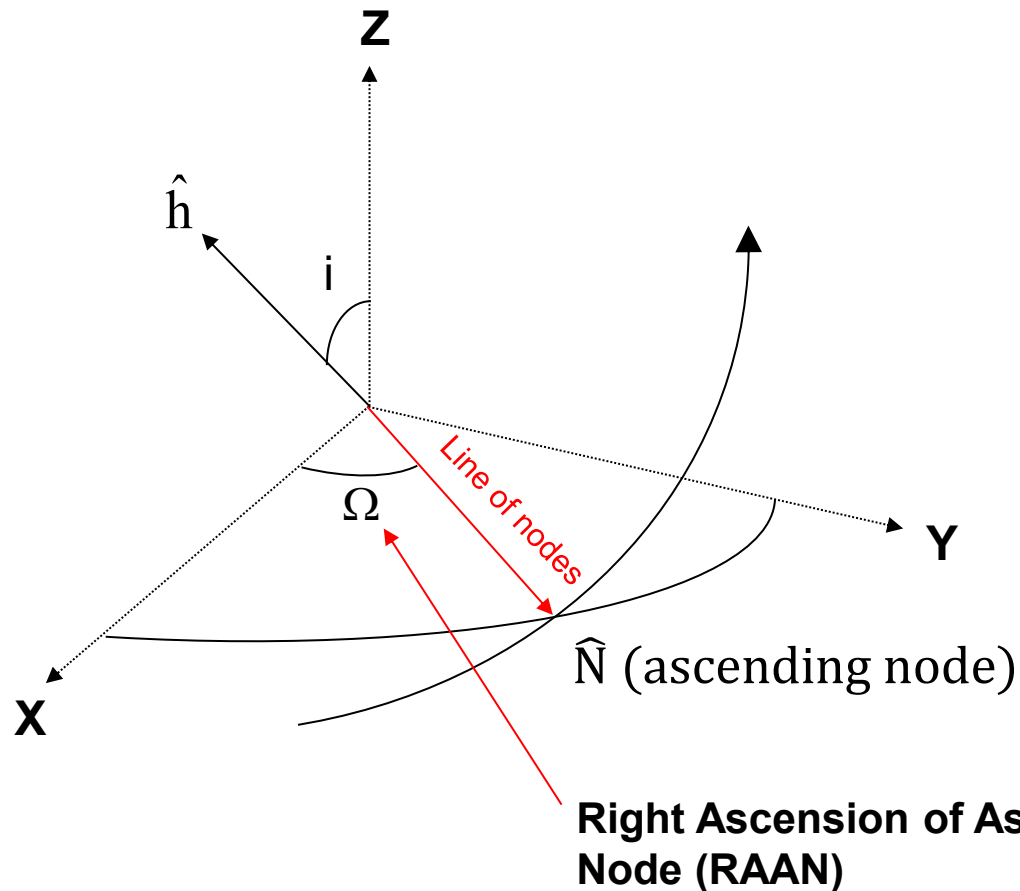
$$\hat{Z} \cdot \hat{h} = \cos i$$

$$i = \cos^{-1}(\hat{Z} \cdot \hat{h})$$

$$i \sim [0, 180^\circ]$$

# Right Ascension of Ascending Node

- Second element of the orientation of the orbit plane in space



$$\hat{N} = \frac{\hat{Z} \times \hat{h}}{|\hat{Z} \times \hat{h}|}$$

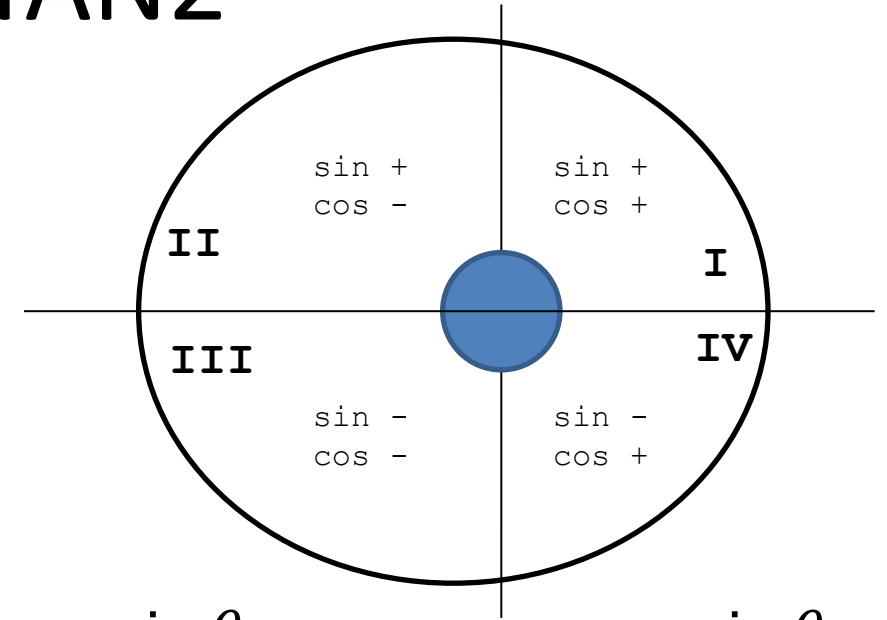
$$\hat{N} = (N_x, N_y, 0)$$

$$\Omega = \text{atan2}(N_y, N_x)$$

$$\Omega \sim [0, 360^\circ]$$

# Unit Circle and ATAN2

- We deal with tangents of angles that span  $2\pi$  radians within the unit circle
- Software ATAN function returns values in range  $\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$ 
  - Does not return proper angle for values in Quadrants II or III
- ATAN2  $\rightarrow$  angle in range  $[-\pi, \pi]$ 
  - Accounts for signs in different quadrants
  - If angle  $< 0$ , add  $2\pi$  to get range  $[0, 2\pi]$



$$\tan \theta = \frac{\sin \theta}{\cos \theta} \rightarrow \theta = \tan^{-1} \frac{\sin \theta}{\cos \theta}$$

# Energy Concepts

- Kinetic Energy

$$KE = \frac{1}{2} m v^2 = \frac{1}{2} m \dot{\vec{r}} \cdot \dot{\vec{r}}$$

- Rearrange EOM

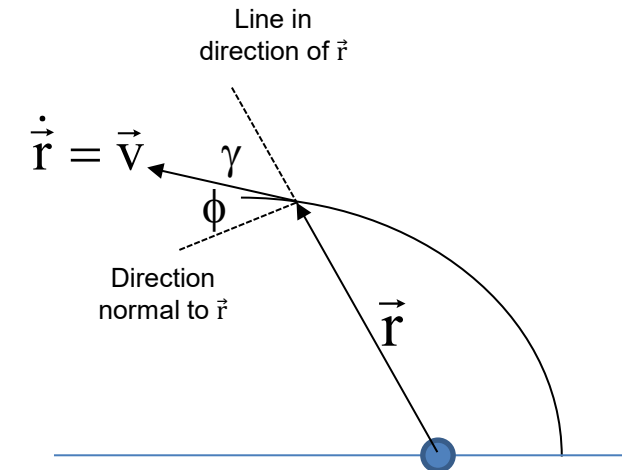
$$\ddot{\vec{r}} + \frac{\mu}{r^3} \vec{r} = 0$$

- Dot multiply by  $\dot{\vec{r}}$

$$\dot{\vec{r}} \cdot \ddot{\vec{r}} + \frac{\mu}{r^3} \dot{\vec{r}} \cdot \vec{r} = 0$$

- Consider as scalar

$$\dot{\vec{r}} \cdot \dot{\vec{r}} = \dot{\vec{r}} \cdot \vec{v} = r v \cos \gamma$$



# Energy Concepts (cont'd)

- Components of  $\vec{v}$

$$v_n = v \sin \gamma$$

$$v_r = \dot{r} = v \cos \gamma$$

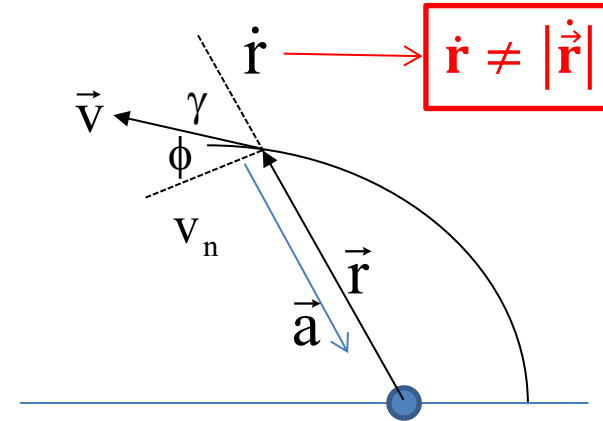
- So that

$$\vec{r} \cdot \vec{v} = r v \cos \gamma = r (v \cos \gamma) = r \dot{r}$$

- Similarly

$$\dot{\vec{r}} \cdot \ddot{\vec{r}} = \vec{v} \cdot \dot{\vec{v}} = a v \cos \gamma = v \dot{v}$$

- Note:**  $\dot{r}$  and  $\dot{v}$  are rate of change of magnitude in radial and velocity directions, not rates of change of position and velocity vectors!



# Energy Concepts (cont'd)

- Completing:

$$\dot{\vec{r}} \cdot \ddot{\vec{r}} + \frac{\mu}{r^3} \dot{\vec{r}} \cdot \vec{r} = v \dot{v} + \frac{\mu}{r^3} r \dot{r} = 0$$

$$v \dot{v} + \frac{\mu}{r^2} \dot{r} = 0$$

$$\frac{d}{dt} \left( \frac{v^2}{2} \right) = \frac{2v \dot{v}}{2} = v \dot{v}$$

$$\frac{d}{dt} \left( -\frac{\mu}{r} \right) = \frac{\mu}{r^2} \dot{r}$$

$$\frac{d}{dt} \left( \frac{v^2}{2} - \frac{\mu}{r} \right) = 0$$

$$\frac{v^2}{2} - \frac{\mu}{r} = \xi = \text{Constant}$$

KE      PE



# Energy Concepts (cont'd)

- To be completely general, could write

$$\frac{d}{dt} \left( C - \frac{\mu}{r} \right) = \frac{\mu}{r^2} \dot{r} \quad C = \text{constant}$$

- $C$  can take any value. By convention, we set  $C = 0$  so that

$$\text{PE} \rightarrow 0 \quad \text{as} \quad r \rightarrow \infty$$

– Consequence:

- Energy for an elliptical orbit has a negative sign
- It's not “negative energy,”: it's just a consequence of where we define zero

# Trajectory Equation

- Start with

$$\ddot{\vec{r}} = -\frac{\mu}{r^3} \vec{r}$$

- Post-cross multiply by  $\vec{h}$

$$\ddot{\vec{r}} \times \vec{h} = -\frac{\mu}{r^3} \vec{r} \times \vec{h}$$

$$\vec{r} \times \vec{h} = -\vec{h} \times \vec{r} = -(\vec{r} \times \dot{\vec{r}}) \times \vec{r}$$

$$\ddot{\vec{r}} \times (\vec{r} \times \dot{\vec{r}}) = -\frac{\mu}{r^3} \vec{r} \times (\vec{r} \times \dot{\vec{r}}) = \frac{\mu}{r^3} (\vec{r} \times \dot{\vec{r}}) \times \vec{r}$$

- Identities

$$\vec{a} \times (\vec{b} \times \vec{c}) = (\vec{a} \cdot \vec{b})\vec{c} - (\vec{a} \cdot \vec{c})\vec{b}$$

$$(\vec{a} \times \vec{b}) \times \vec{c} = (\vec{a} \cdot \vec{c})\vec{b} - (\vec{b} \cdot \vec{c})\vec{a}$$

# Look at Each Side

- LHS

$$\ddot{\vec{r}} \times \vec{h} \Rightarrow \frac{d}{dt}(\dot{\vec{r}} \times \vec{h}) = \ddot{\vec{r}} \times \vec{h} + \dot{\vec{r}} \times \frac{d}{dt}(\vec{h})$$

0

- RHS

$$(\vec{r} \times \dot{\vec{r}}) \times \vec{r} = (\vec{r} \cdot \vec{r})\dot{\vec{r}} - (\dot{\vec{r}} \cdot \vec{r})\vec{r} \quad \leftarrow (\vec{a} \times \vec{b}) \times \vec{c} = (\vec{a} \cdot \vec{c})\vec{b} - (\vec{b} \cdot \vec{c})\vec{a}$$

$$(\vec{r} \times \dot{\vec{r}}) \times \vec{r} = r^2\dot{\vec{r}} - r\dot{r}\vec{r}$$

$$\frac{\mu}{r^3}(\vec{r} \times \dot{\vec{r}}) \times \vec{r} = \frac{\mu}{r^3}(r^2\dot{\vec{r}} - r\dot{r}\vec{r})$$

- Combine


$$\frac{d}{dt}(\dot{\vec{r}} \times \vec{h}) = \frac{\mu}{r^3}(r^2\dot{\vec{r}} - r\dot{r}\vec{r}) = \mu \left( \frac{\dot{\vec{r}}}{r} - \frac{\dot{r}}{r^2}\vec{r} \right)$$

# More Term-By-Term Analysis

- Note

$$\frac{d}{dt} \left( \frac{\vec{r}}{r} \right) = \frac{\dot{\vec{r}}}{r} - \frac{\dot{r}}{r^2} \vec{r}$$

Recall:  $\frac{d}{dt} (\dot{\vec{r}} \times \vec{h}) = \frac{\mu}{r^3} (r^2 \dot{\vec{r}} - r \dot{r} \vec{r}) = \mu \left( \frac{\dot{\vec{r}}}{r} - \frac{\dot{r}}{r^2} \vec{r} \right)$



- So RHS becomes

$$\mu \frac{d}{dt} \left( \frac{\vec{r}}{r} \right)$$

- So

$$\frac{d}{dt} (\dot{\vec{r}} \times \vec{h}) = \mu \frac{d}{dt} \left( \frac{\vec{r}}{r} \right)$$

$$\dot{\vec{r}} \times \vec{h} = \mu \frac{\vec{r}}{r} + \vec{B}$$

$\vec{B}$  = constant of integration

# Still more...

- Dot multiply

$$\vec{r} \cdot (\dot{\vec{r}} \times \vec{h}) = \mu \frac{\vec{r} \cdot \dot{\vec{r}}}{r} + \vec{r} \cdot \vec{B} = \mu \frac{r^2}{r} + \vec{r} \cdot \vec{B}$$

- Identity:

$$\vec{a} \cdot (\vec{b} \times \vec{c}) = (\vec{a} \times \vec{b}) \cdot \vec{c}$$

- So

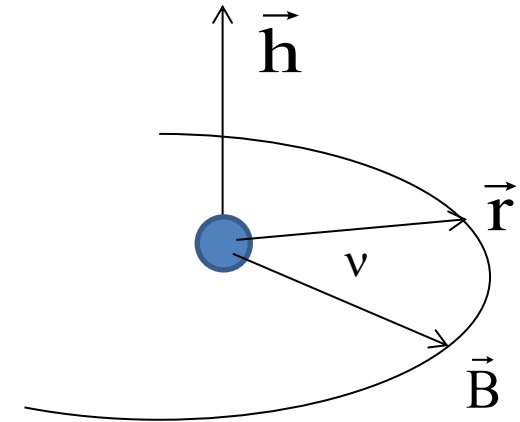
$$(\vec{r} \times \dot{\vec{r}}) \cdot \vec{h} = \mu r + \vec{r} \cdot \vec{B}$$

$$\vec{h} \cdot \vec{h} = h^2 = \mu r + \vec{r} \cdot \vec{B}$$

- By definition:

$$\vec{r} \cdot \vec{B} = r B \cos \nu$$

$$h^2 = \mu r + r B \cos \nu$$



Note:

$\vec{h} \perp \dot{\vec{r}}$  and  $\dot{\vec{r}}$ ,

$\vec{B}$  is coplanar with  $\vec{r}$  and  $\dot{\vec{r}}$

# And yet more....

- Divide through by  $\mu$  and collect terms

$$\frac{h^2}{\mu} = r + r \frac{B}{\mu} \cos v$$

$$\frac{h^2}{\mu} = r \left( 1 + \frac{B}{\mu} \cos v \right)$$

$$r = \frac{h^2/\mu}{\left( 1 + \frac{B}{\mu} \cos v \right)}$$

# Ellipse Equations

- Note

$$r = \frac{h^2/\mu}{\left(1 + \frac{B}{\mu} \cos v\right)}$$

- This has the mathematical form of the polar equation for an ellipse relative to a focus:

$$r = \frac{a(1 - e^2)}{1 + e \cos v}$$

- We have shown that the trajectory follows an elliptical path with the central body at a focus
  - Actually, a “conic section”: equation also applies to parabolas and hyperbolas

# Match terms

$$h^2/\mu = p = a(1 - e^2) \quad r = \frac{h^2/\mu}{\left(1 + \frac{B}{\mu} \cos v\right)} = \frac{a(1 - e^2)}{1 + e \cos v} \quad e = \frac{B}{\mu}$$

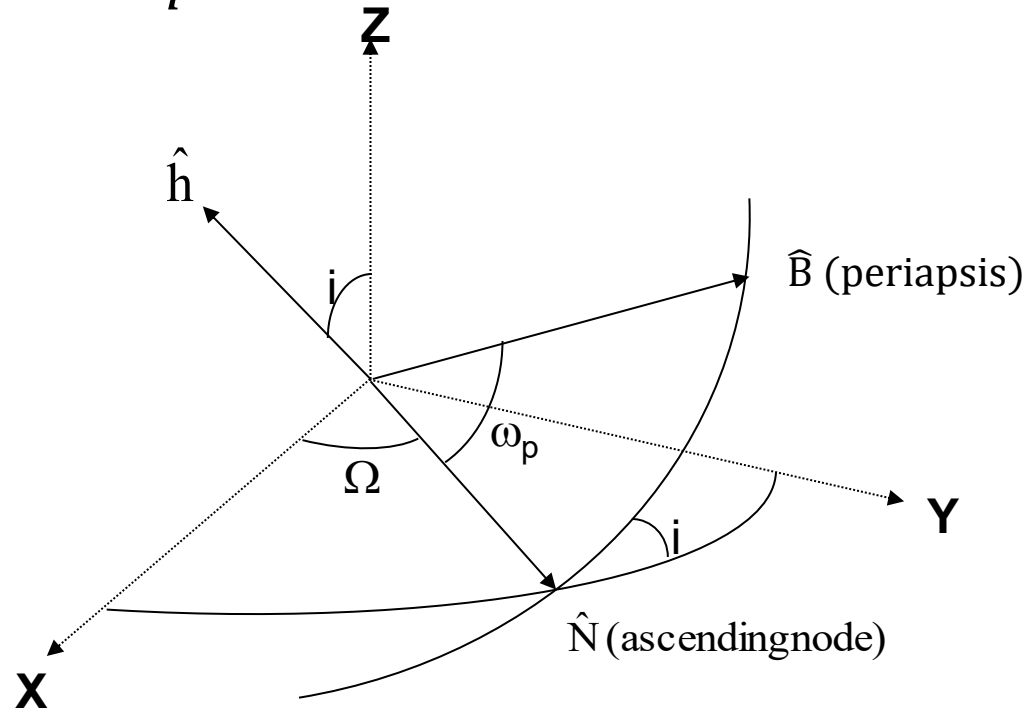
- This gives us the magnitude of  $e$
- Define co-linear “eccentricity vector,”  $\vec{e}$

$$\vec{e} = \frac{\vec{B}}{\mu}$$

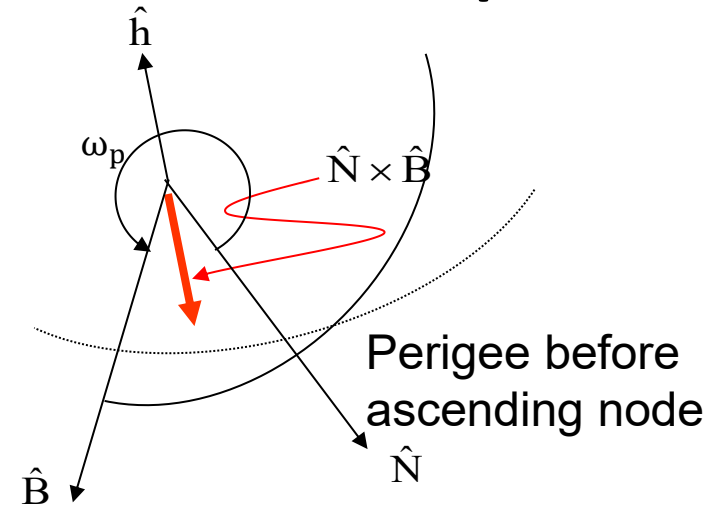
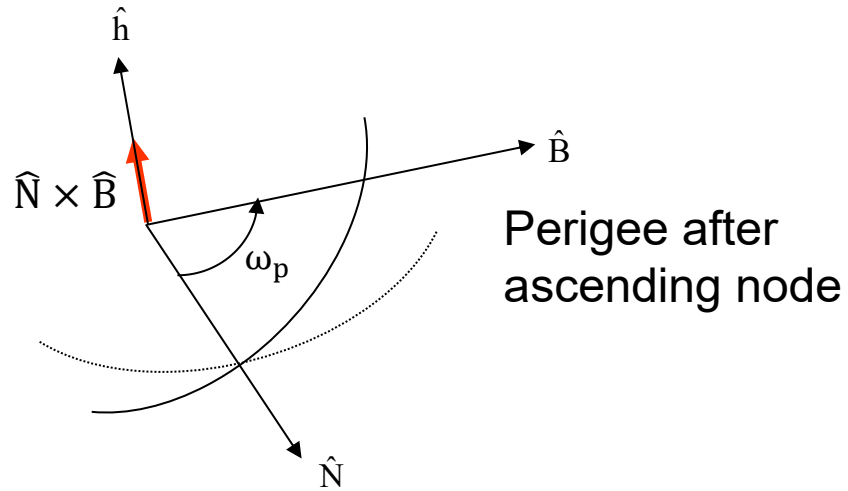


# Argument of Periapsis

- $\vec{B}$  points to direction of minimum radius, since  $r$  is minimum for  $v=0$ , and  $v$  is the angle between  $\vec{B}$  and  $\vec{r}$ 
$$r = \frac{a(1 - e^2)}{1 + e \cos v}$$
- Argument of periapsis  $\omega_p$  is angle between line of nodes and periapsis



# Computing Argument of Periapsis



$$\hat{N} \cdot \hat{B} = \cos \omega_p$$

Definition of dot product between two unit vectors.  
Projection of Perigee vector on Node Vector.

$$\hat{N} \times \hat{B} \rightarrow \parallel \hat{h}$$

Angle  $\theta$  between  $\hat{N} \times \hat{B}$  and  $\hat{h}$  is either  $0^\circ$  or  $180^\circ$  so  $\cos \theta = \pm 1$

$$|\hat{N} \times \hat{B}| = \sin \omega_p$$

$|\vec{a} \times \vec{b}| = |\vec{a}| |\vec{b}| \sin \theta$  where  $\theta$  is the angle between the two vectors. For unit vectors,  $|\hat{a}| = |\hat{b}| = 1$ .

$$\hat{h} \cdot (\hat{N} \times \hat{B}) = \sin \omega_p$$

Sign of  $\sin \omega_p$  is either + or -, depending on directions of  $\hat{N} \times \hat{B}$  and  $\hat{h}$ . Dot product gives projection of cross product onto angular momentum, preserving sign for ATAN2.

$$\omega_p = \text{atan2}(\hat{h} \cdot (\hat{N} \times \hat{B}), \hat{N} \cdot \hat{B})$$

# Continuing...

- Combining terms
$$\dot{\vec{r}} \times \vec{h} = \mu \frac{\vec{r}}{r} + \vec{B} = \mu \frac{\vec{r}}{r} + \mu \vec{e}$$
$$\mu \vec{e} = \dot{\vec{r}} \times \vec{h} - \mu \frac{\vec{r}}{r}$$
$$\mu \vec{e} = \dot{\vec{r}} \times (\vec{r} \times \dot{\vec{r}}) - \mu \frac{\vec{r}}{r}$$
- Apply vector identity:  $\vec{a} \times (\vec{b} \times \vec{c}) = (\vec{a} \cdot \vec{b})\vec{c} - (\vec{a} \cdot \vec{c})\vec{b}$ 
$$\mu \vec{e} = (\dot{\vec{r}} \cdot \dot{\vec{r}})\vec{r} - (\dot{\vec{r}} \cdot \vec{r})\dot{\vec{r}} - \mu \frac{\vec{r}}{r}$$
$$\mu \vec{e} = \left(v^2 - \frac{\mu}{r}\right)\vec{r} - (\dot{\vec{r}} \cdot \vec{r})\dot{\vec{r}}$$
  - Use to find eccentricity from position and velocity
  - Direction of perigee from position and velocity

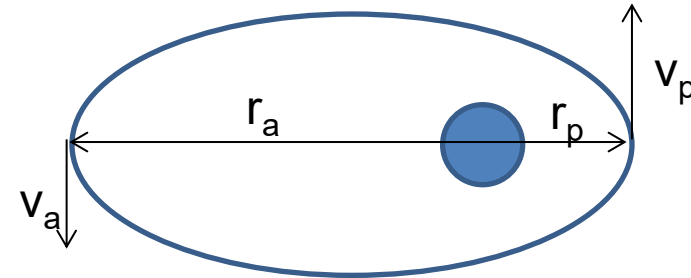
# Look at Angular Momentum

- At periapsis and apoapsis...

$$\vec{h} = \vec{r} \times \vec{v}$$

$$h = r v \sin\theta = \text{constant}$$

$$h = r_p v_p = r_a v_a \longrightarrow \sin\theta = 1 \text{ at these points}$$



$$r_p = \frac{a(1-e^2)}{1 + e \cos 0} = \frac{a(1-e^2)}{1 + e} = a(1-e)$$

$$r_a = \frac{a(1-e^2)}{1 + e \cos \pi} = \frac{a(1-e^2)}{1 - e} = a(1 + e)$$

# Look at Energy

$$\xi = \frac{v^2}{2} - \frac{\mu}{r} = \text{constant}$$

$$\xi = \frac{v_p^2}{2} - \frac{\mu}{r_p} \quad (\text{at perigee})$$

$$h = r_p v_p$$

$$v_p^2 = \left( \frac{h}{r_p} \right)^2$$

$$\xi = \frac{h^2}{2r_p^2} - \frac{\mu}{r_p}$$

$$a(1-e^2) = h^2/\mu$$

$$h^2 = \mu a(1-e^2)$$

$$r_p^2 = a^2(1-e)^2$$

$$r_p = a(1-e)$$

$$\xi = -\frac{\mu}{2a}$$

$$\xi = \frac{\mu a(1-e^2)}{2a^2(1-e)^2} - \frac{\mu}{a(1-e)}$$

$$\xi = \frac{\mu a(1-e)(1+e)}{2a^2(1-e)(1-e)} - \frac{\mu}{a(1-e)}$$

$$\xi = \frac{\mu}{2a} \left( \frac{1+e}{1-e} \right) - \frac{\mu}{a(1-e)}$$

$$\xi = \frac{\mu}{2a} \left( \frac{1+e}{1-e} - \frac{2}{1-e} \right) = \frac{\mu}{2a} \left( \frac{e-1}{1-e} \right)$$

# Consider Eccentricity

$$\xi = -\frac{\mu}{2a}$$

$$a(1-e^2) = h^2/\mu$$

$$a = \frac{-\mu}{2\xi}$$

$$1-e^2 = -\frac{2h^2\xi}{\mu^2}$$

$$e^2 = 1 + \frac{2h^2\xi}{\mu^2}$$

$$\frac{h^2}{\mu} = -\frac{\mu}{2\xi}(1-e^2)$$

$$e = \sqrt{1 + \frac{2h^2\xi}{\mu^2}} \quad (0 \leq e < 1 \text{ for ellipses})$$

# Properties of the Ellipse

$$r_1 + r_2 = \text{constant}$$

$$r_1 + r_2 = 2a$$

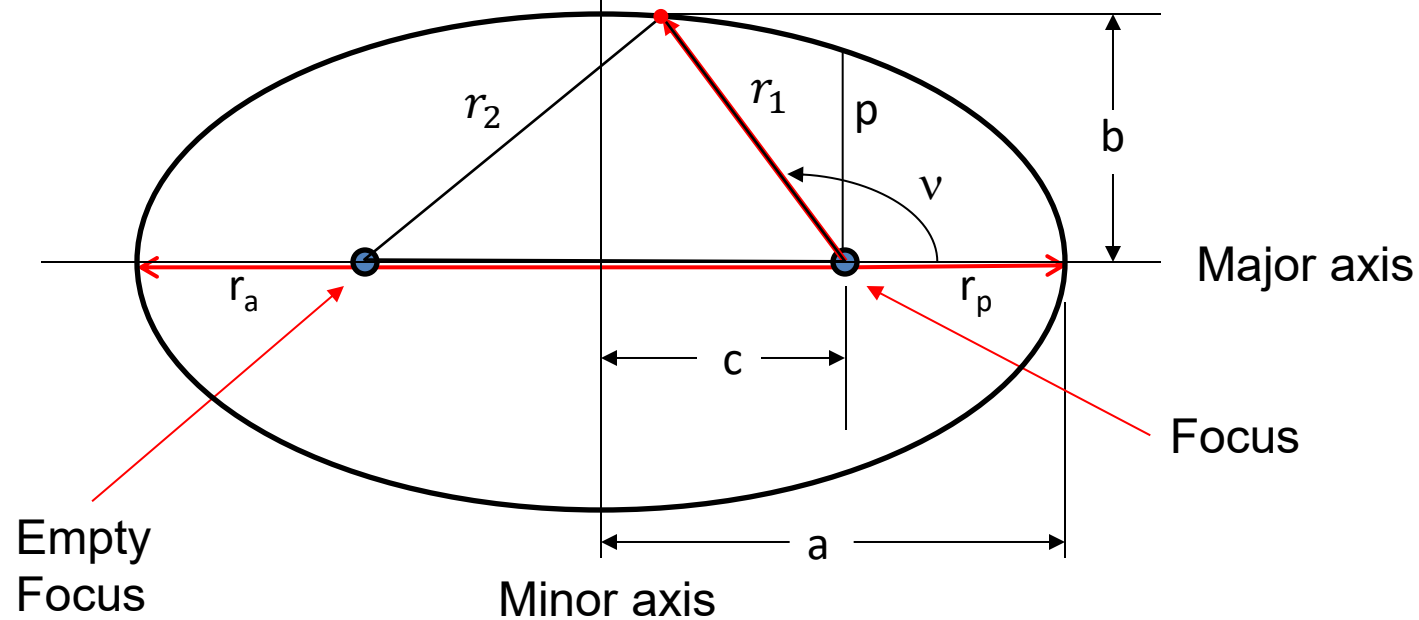
$$a = \frac{r_a + r_p}{2}$$

$$|r_2 - r_1| = 2c = \text{constant}$$

$$e = \frac{c}{a} = \frac{r_a - r_p}{r_a + r_p}$$

$$p = a(1 - e^2)$$

“Orbit is an ellipse with the central body at one focus”



$$r = \frac{a(1 - e^2)}{1 + e \cos v}$$

# Orbit Period

- Kepler: satellites (planets) sweep out equal areas in equal times
- Look at angular momentum

$$\vec{h} = \vec{r} \times \vec{v}$$

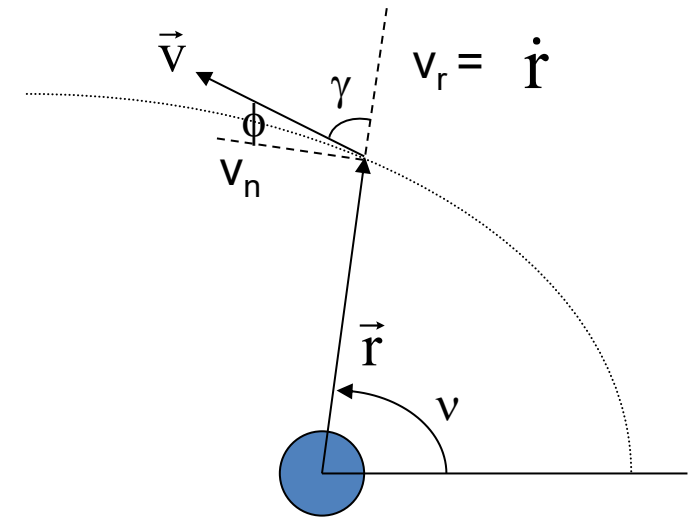
$$|\vec{h}| = h = r v \sin\gamma$$

- Let  $\gamma$  and  $\phi$  be complementary angles, so that

$$\sin\gamma = \cos\phi$$

$$h = r v \cos\phi$$

- $\phi$  is often called the flight path angle





# Tangential Velocity

- Consider

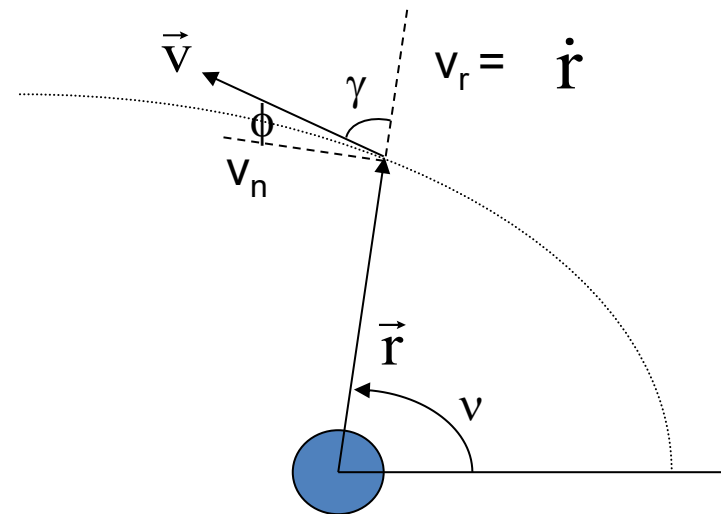
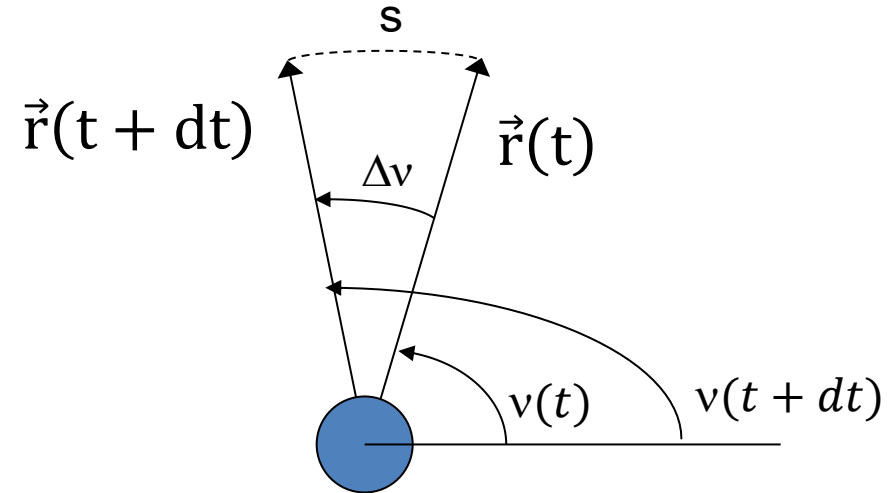
$$s = r \Delta v$$

$$v_n = \frac{s}{\Delta t} = r \frac{\Delta v}{\Delta t} \rightarrow r \dot{v}$$

$$v_n = v \cos \phi$$

$$v \cos \phi = r \dot{v}$$

$$h = r v \cos \phi = r^2 \dot{v}$$

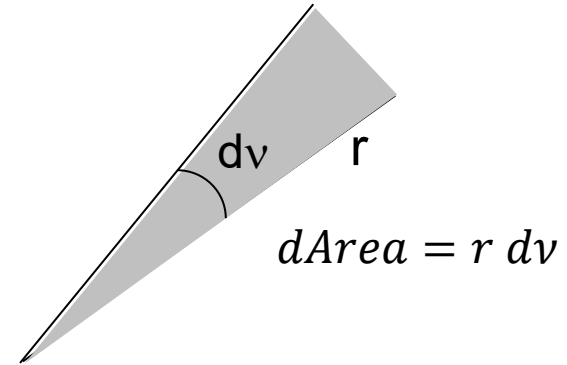


# Area Swept Out Over Time dt

- Relate dv and dt

$$h = r^2 \dot{\nu} = r^2 \frac{d\nu}{dt}$$

$$dt = \frac{r^2}{h} d\nu$$



- Recall integration in polar coordinates

$$dA = \int_{r=0}^r r dr d\nu = \frac{r^2}{2} d\nu \quad \text{Integrate in } r \text{ only}$$

$$d\nu = \frac{2 dA}{r^2}$$

- So

$$dt = \frac{2}{h} dA$$

# Orbital Period

$$dt = \frac{2}{h} dA$$

- Define Orbit Period
  - Time required for satellite to sweep out the area of the entire ellipse
  - Notation: “TP” following Bate, Mueller, White

$$TP = \int dt = \int \frac{2}{h} dA = \frac{2}{h} A_{\text{ellipse}}$$

- Area of Ellipse =  $\pi ab$

$$TP = \frac{2\pi ab}{h}$$

# More Ellipse Properties

$$TP = \frac{2\pi ab}{h}$$

$$e = \frac{c}{a} \Rightarrow c = ae$$

$$b = \sqrt{a^2 - c^2} = \sqrt{a^2 - a^2 e^2} = \sqrt{a^2(1 - e^2)} = \sqrt{ap}$$

$$p = \frac{h^2}{\mu}$$

$$b = \sqrt{\frac{ah^2}{\mu}}$$

$$\text{Orbit Period: } TP = 2\pi \sqrt{\frac{a^3}{\mu}}$$

$$TP = \frac{2\pi a}{h} \sqrt{\frac{ah^2}{\mu}}$$

$$TP = 2\pi a \sqrt{\frac{a}{\mu}}$$

$$TP = 2\pi \sqrt{\frac{a^3}{\mu}}$$

# Summary of Important Results

$$TP = 2\pi \sqrt{\frac{a^3}{\mu}}$$

$$\vec{h} = \vec{r} \times \dot{\vec{r}} = \text{Constant}$$

$$p = h^2/\mu = a(1-e^2)$$

$$\xi = \frac{v^2}{2} - \frac{\mu}{r} = \text{constant}$$

$$\xi = -\frac{\mu}{2a}$$

$$i = \cos^{-1} \frac{\vec{h} \cdot \hat{Z}}{|\vec{h}|}$$

$$\hat{N} = \frac{\hat{Z} \times \vec{h}}{|\hat{Z} \times \vec{h}|} = h \sin \Omega$$

$$\Omega = \text{ATAN2}(N_y, N_x)$$

$$\vec{B} = \dot{\vec{r}} \times \vec{h} - \mu \frac{\vec{r}}{r}$$

$$\omega_p = \text{atan2}(\hat{h} \cdot (\hat{N} \times \hat{B}), \hat{N} \cdot \hat{B})$$

$$a = -\frac{\mu}{2\xi}$$

$$e = \frac{B}{\mu} = \sqrt{1 + \frac{2h^2\xi}{\mu^2}}$$

$$\vec{r} \cdot \vec{B} = r B \cos v$$

$$\cos v = \frac{\vec{r} \cdot \vec{B}}{r B} \quad (\text{be careful of quadrant})$$

# “Be Careful of Quadrant”

- Above, it said “be careful of quadrant” when solving for  $v$
- The only equation provided was for  $\cos v$
- Using only that equation will result in quadrant errors
  - Inverse cosine functions give angles in range  $[0, \pi]$
  - I.e., you’ll have a quadrant problem if true anomaly is in 3rd or 4th quadrant

# Finding True Anomaly in $[0, 2\pi]$

- Previous equation for  $\cos v$ :

$$\cos v = \frac{\vec{r} \cdot \vec{B}}{r B} \quad (\text{be careful of quadrant})$$

- How do we find correct quadrant from cosine alone?
- From Vallado Equation 2-86,
  - If  $\vec{r} \cdot \vec{B} < 0 \rightarrow v = 360^\circ - v \text{ _or_ } v = 2\pi - v$
  - depending on whether you're using degrees or radians

# Homework 1

Due Saturday, 24 Jan 2026



# Homework 1: Orbit Data

**Vector 1**

Component	Value (meters)
Position X	-464836.978606
Position Y	-6191644.716805
Position Z	-2961635.481039
Velocity X	7322.77235464
Velocity Y	406.01896116
Velocity Z	-1910.89281450

**Vector 2**

Component	Value (meters)
Position X	572461.711228
Position Y	-1015437.194396
Position Z	7707337.871302
Velocity X	-6195.262945
Velocity Y	-3575.889650
Velocity Z	-5.423283

**Vector 3**

Component	Value (meters)
Position X	-5142754.617115
Position Y	16130814.767566
Position Z	20434322.229790
Velocity X	-2924.287128
Velocity Y	-2303.326264
Velocity Z	1084.798834

**Vector 4**

Component	Value (meters)
Position X	-21100299.894024
Position Y	36462486.120500
Position Z	69117.555126
Velocity X	-2664.268125
Velocity Y	-1539.996659
Velocity Z	1.834442

# Homework 1

- For each of the provided orbits compute:
  - $a, e, i, \Omega, \omega_p, \nu$
  - Orbit period  $TP$
  - Apogee and perigee radii,  $r_a$  and  $r_p$
- Let  $\mu = 3.986004418 \times 10^{14} m^3/sec^2$