

SPCE 5025

20 Jan 2026

- Note: Class Time Next Week
 - **MONDAY, 26 January, 7:00 pm Mountain Time**
- Note: Possible shift in class time
 - **MONDAY, 2 February, 7:00 pm Mountain Time**
 - Launch-dependent

Introductory Information

- Instructor: Ed Brown
- Background
 - Space Shuttle Navigation
 - Mission Control console support, payload support, post-flight attitude and trajectory analysis
 - GPS Orbit Analysis/Mission Planning
 - Real-time launch, anomaly, disposal, normal ops support; Software development
 - P91/Argos Orbit Analysis/Mission Planning
 - Real-time mission support, Orbit analysis, mission concept development
 - Astrodynamics Analysis and Space Domain Awareness
 - Rendezvous/Proximity Operations analysis

Course Aims

- Provide familiarity with standard concepts in astronautics
 - Orbital mechanics
 - Coordinate transformations and pointing
 - Observing satellites
 - Common computations
- Focus is on Earth-orbiting satellites
- Learn by doing
 - Homework will stress practical applications
 - Computer-oriented: most useful computations too involved to be done by hand
- Exams
 - Similar approach, all will be comprehensive from beginning of class

Texts

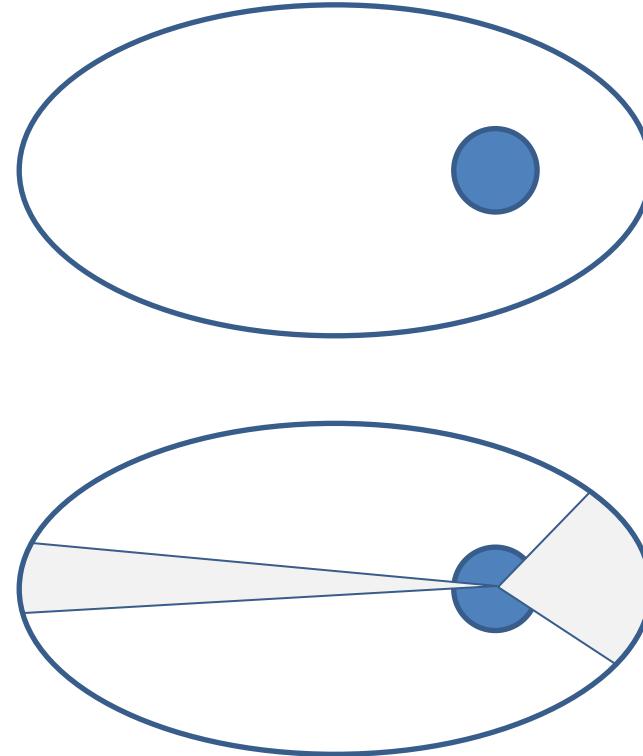
- Syllabus refers to Vallado sections/chapters (5th Edition)
 - Vallado often leaves a lot of the details to Bate, Mueller, and White and others
 - <https://astrobooks.com/vallado5hb.aspx>
- A lot of excellent free stuff on-line, if you know what you're looking for
 - Recommended: Goddard Trajectory Determination System Mathematical Theory (1989)
 - Seminal work: basis for numerous other ground systems
 - Excellent reference for definitions and advanced concepts
 - Available in Course Modules folder

Lecture Schedule

- Normal Class Schedule
 - Tuesdays – Lecture
 - Thursdays – Office Hours
- Class time – 7:00 pm Mountain Time

Background – Kepler's Laws

- Orbit of a satellite is an ellipse with the central body at one focus
- The line joining the central body and satellite sweeps out equal areas in equal time
- The square of the satellite's orbit period is proportional to the cube of the mean distance from the central body



Background – Newton's Laws

- **Inertia:** Object in motion moves in straight line unless acted on by an outside force
- $F = ma$
 - Actually, $F = \frac{d}{dt}(mv)$
- Equal and opposite reactions

Inverse Square Law

- At planetary scales, gravity obeys inverse square law

$$f = ma \propto \frac{1}{r^2}$$

- Gravitational force is exerted by mass m_2 on m_1 and vice versa

$$f_{grav,1} = m_1 a = m_1 \left(\frac{Gm_2}{r^2} \right) = \frac{Gm_1 m_2}{r^2}$$

- In vector form:

$$\vec{f}_{grav,1} \rightarrow \left(\frac{Gm_1 m_2}{r^2} \right) \cdot \left(\frac{\vec{r}}{r} \right) = \frac{Gm_1 m_2}{r^3} \vec{r} \quad (\text{which direction?})$$

Accelerations

- Gravitational acceleration due to a mass M separated from m by \vec{r}

$$a_{grav} = \frac{GM}{r^2}$$

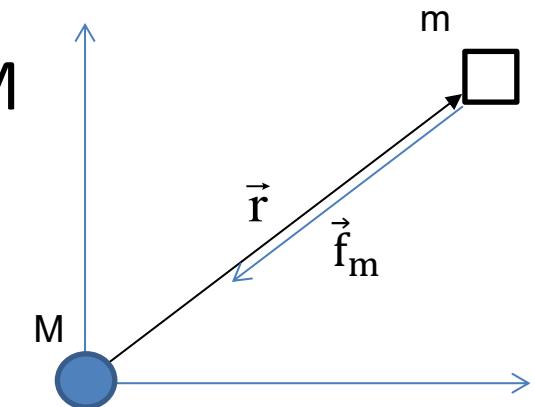
- Scalar force acting on a body of mass m due to mass M

$$f_m = ma_{grav} = m \frac{GM}{r^2} = \frac{GMm}{r^2}$$

- Impose directionality to create vector quantity

$$\vec{f}_m = -\frac{GMm}{r^2} \left(\frac{\vec{r}}{r} \right) = -\frac{GMm}{r^3} \vec{r}$$

- Directionality depends on definitions



Acceleration acting on mass m
due to gravitational attraction
from mass M

Goal of Derivation

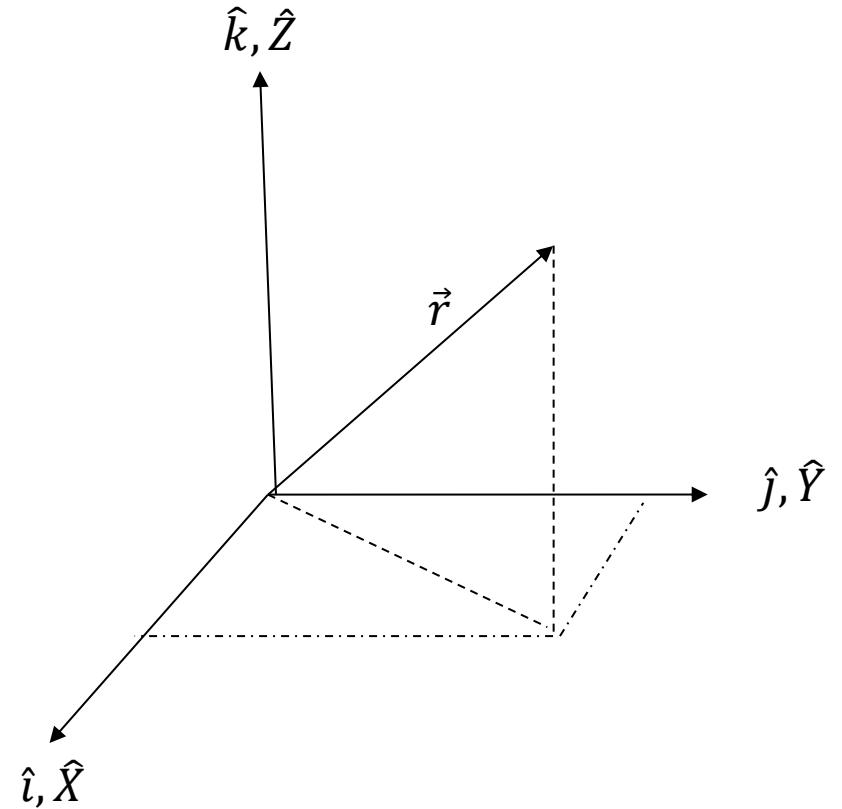
- Find a way to describe the motion through space of a satellite subject to an inverse square gravitational force
- Note: requires no assumption that mass m is “in orbit” about M
 - Idealized problem involving the motion of infinitesimal point masses in space
 - In real world the bodies have finite extent, especially the central body
 - “In orbit” → moving without hitting the ground

Derivations to Follow

- Angular Momentum
 - Inclination, Right Ascension of Ascending Node
- Orbit Energy
- Trajectory Equation
- Energy and Semi-major Axis
- Orbit Period

Defining “Space”

- Derivations will be based on vector quantities
- Vectors measured relative to a Cartesian coordinate system
 - Three mutually-orthogonal characteristic directions
- Characteristic directions are fixed in space
 - “Inertial reference frame”
 - Greatly simplifies math to deal with non-moving coordinate axes



Total Acceleration = Sum of Forces

- Define vectors with respect to arbitrary origin

$$\vec{r}_m = \vec{r}_M + \vec{r}$$

$$\vec{r} = \vec{r}_m - \vec{r}_M$$

$$\ddot{\vec{r}} = \ddot{\vec{r}}_m - \ddot{\vec{r}}_M$$

$$\ddot{\vec{r}}_m = -\frac{GM}{r^3} \vec{r}$$

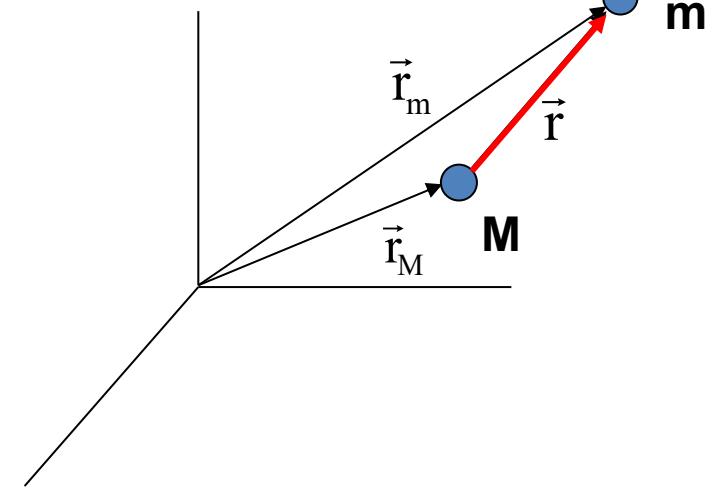
$$\ddot{\vec{r}}_M = \frac{Gm}{r^3} \vec{r}$$

$$\ddot{\vec{r}} = -\frac{GM}{r^3} \vec{r} - \frac{Gm}{r^3} \vec{r}$$

$$\ddot{\vec{r}} = -\frac{G(M+m)}{r^3} \vec{r}$$

if $M \gg m$,

$$\boxed{\ddot{\vec{r}} = -\frac{GM}{r^3} \vec{r}}$$



Significant assumptions:

- $M \gg m$
- Gravitational field is smooth, spherically symmetric
- Gravitational force emanates from point at center of M
- No other forces acting on the bodies

Some definitions

- G
 - Gravitational Constant = $6.673 \times 10^{-11} \text{ m}^3/\text{kg}\cdot\text{s}^2$
 - Poorly defined – hard to measure
- M
 - Mass of central body
 - Also poorly defined – where do you put the scales?
- $\mu = GM$
 - Gravitational parameter
 - $\mu_{Earth} = \mu_{\oplus} = 3.986004418 \times 10^{14} \text{ m}^3/\text{s}^2$ (WGS84 value)
 - Well-defined – can be derived from orbital motion

Equations of Motion

- Goal: find a solution to this Differential Equation that describes motion of satellite in space

$$\ddot{\vec{r}} = -\frac{GM}{r^3} \vec{r} = -\frac{\mu}{r^3} \vec{r}$$

- Need 6 “constants of the motion” to fully describe motion
- E.g., Cartesian coordinates
 - 3 position components
 - 3 velocity components
- Other sets of elements also available
- We will derive the Keplerian (Classical) elements
 - This week and next week

Angular Momentum

- Definition

$$\vec{h} = \vec{r} \times \dot{\vec{r}}$$
$$\frac{d}{dt}(\vec{r} \times \dot{\vec{r}}) = \dot{\vec{r}} \times \dot{\vec{r}} + \vec{r} \times \ddot{\vec{r}}$$

Perform cross product of \vec{r} with respect to EOM

$$\vec{r} \times \ddot{\vec{r}} = -\frac{\mu}{r^3} \vec{r} \times \overset{0}{\cancel{\vec{r}}} = 0$$

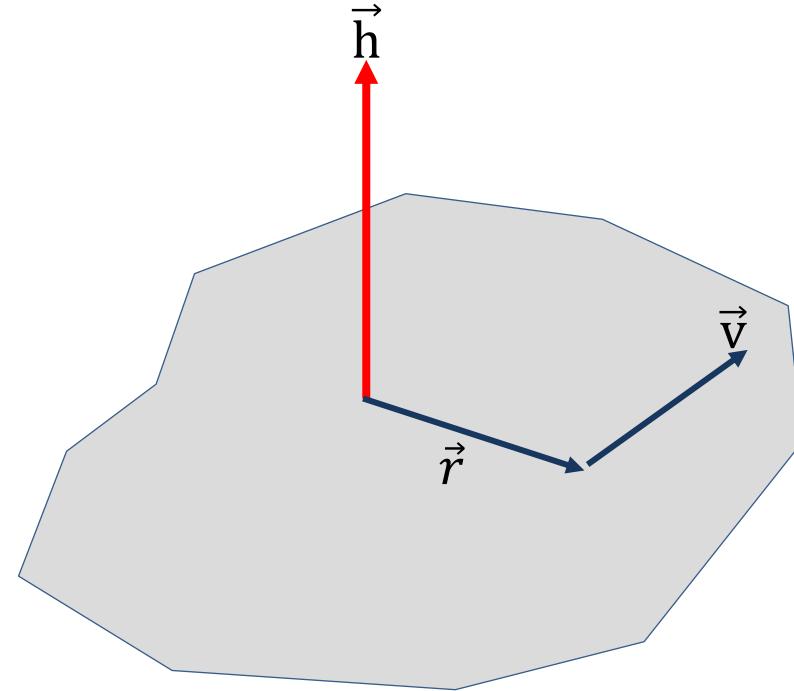
$$\frac{d}{dt}(\vec{r} \times \dot{\vec{r}}) = \vec{r} \times \ddot{\vec{r}} = 0$$

- Integrate

$$\boxed{\vec{r} \times \dot{\vec{r}} = \vec{h} = \text{Constant}}$$

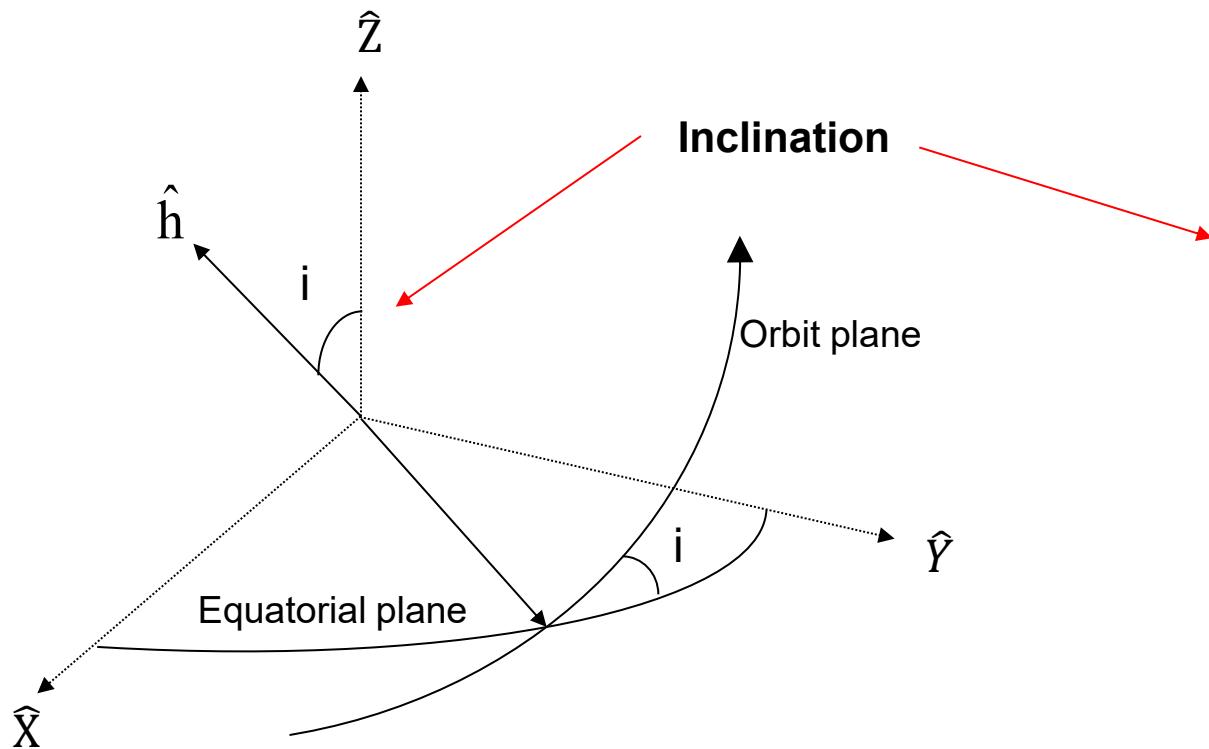
Angular Momentum Considerations

- Angular momentum vector is normal to plane containing position and velocity
- “Constant” angular momentum includes both direction and magnitude
- **Constant direction:** plane has fixed orientation in inertial space
- **Constant magnitude:** related to Kepler’s “equal areas in equal times”



Inclination

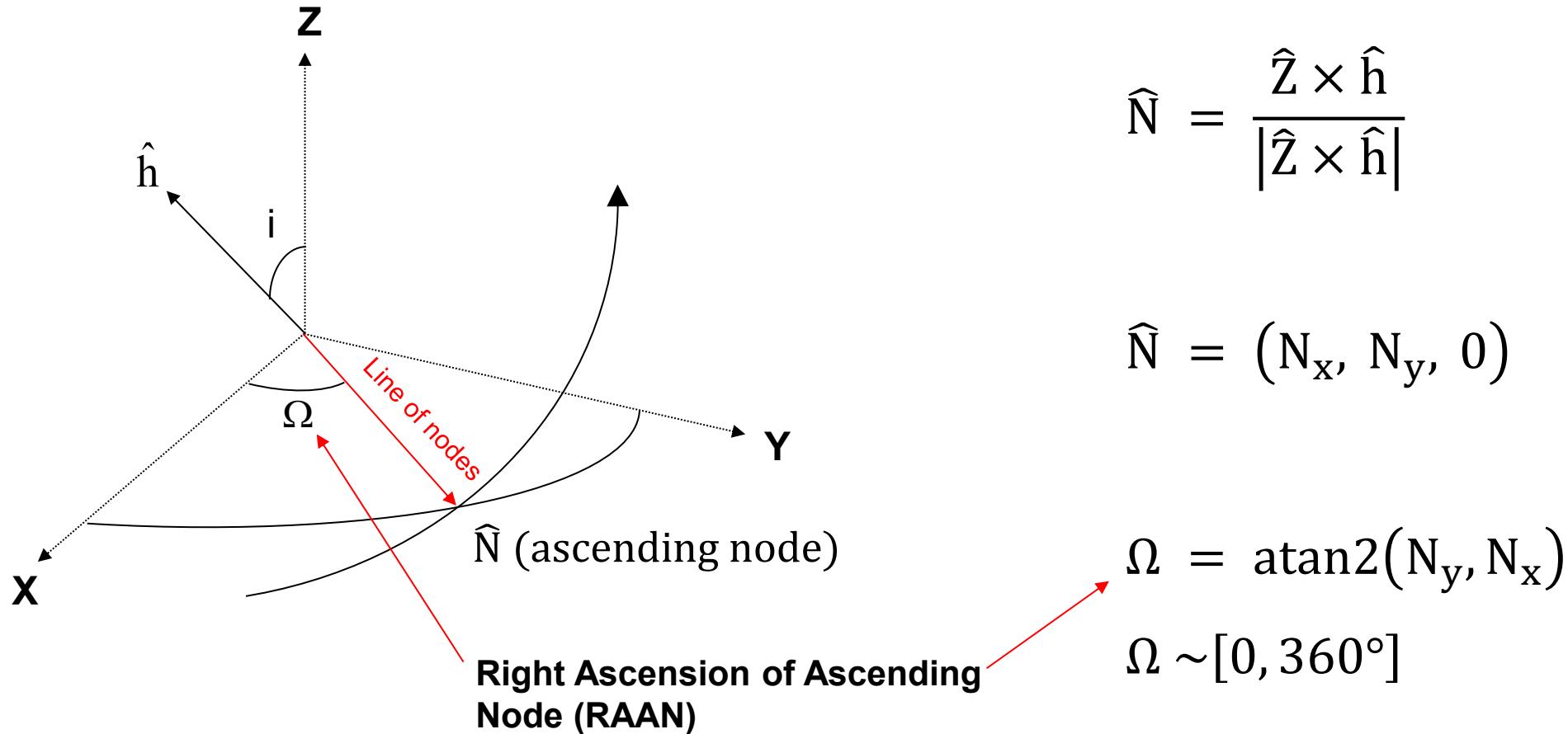
- First element of the orientation of the orbit plane in space



$$\begin{aligned}\hat{Z} \cdot \hat{h} &= \cos i \\ i &= \cos^{-1}(\hat{Z} \cdot \hat{h}) \\ i &\sim [0, 180^\circ]\end{aligned}$$

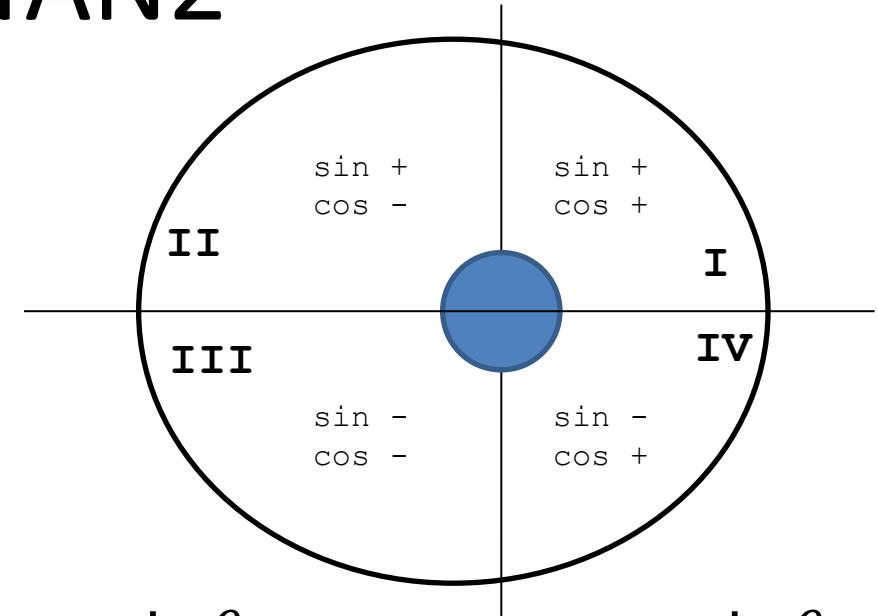
Right Ascension of Ascending Node

- Second element of the orientation of the orbit plane in space



Unit Circle and ATAN2

- We deal with tangents of angles that span 2π radians within the unit circle
- Software ATAN function returns values in range $\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$
 - Does not return proper angle for values in Quadrants II or III
- ATAN2 \rightarrow angle in range $[-\pi, \pi]$
 - Accounts for signs in different quadrants
 - If angle < 0 , add 2π to get range $[0, 2\pi]$



$$\tan \theta = \frac{\sin \theta}{\cos \theta} \rightarrow \theta = \tan^{-1} \frac{\sin \theta}{\cos \theta}$$

Energy Concepts

- Kinetic Energy

$$KE = \frac{1}{2} m v^2 = \frac{1}{2} m \dot{\vec{r}} \cdot \dot{\vec{r}}$$

- Rearrange EOM

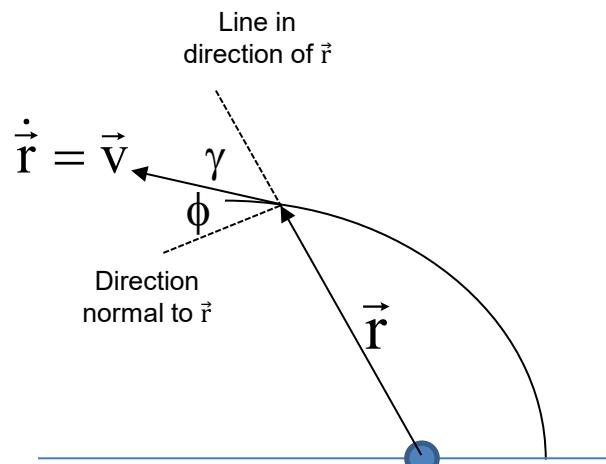
$$\ddot{\vec{r}} + \frac{\mu}{r^3} \vec{r} = 0$$

- Dot multiply by $\dot{\vec{r}}$

$$\dot{\vec{r}} \cdot \ddot{\vec{r}} + \frac{\mu}{r^3} \dot{\vec{r}} \cdot \vec{r} = 0$$

- Consider as scalar

$$\dot{\vec{r}} \cdot \dot{\vec{r}} = \dot{\vec{r}} \cdot \vec{v} = r v \cos\gamma$$



Energy Concepts (cont'd)

- Components of \vec{v}

$$v_n = v \sin\gamma$$

$$v_r = \dot{r} = v \cos\gamma$$

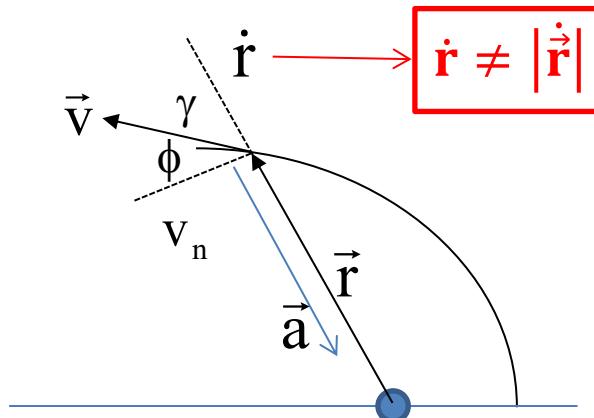
- So that

$$\vec{r} \cdot \vec{v} = r v \cos\gamma = r (v \cos\gamma) = r \dot{r}$$

- Similarly

$$\dot{\vec{r}} \cdot \ddot{\vec{r}} = \vec{v} \cdot \dot{\vec{v}} = a v \cos\gamma = v \dot{v}$$

- Note:** \dot{r} and \dot{v} are rate of change of magnitude in radial and velocity directions, not rates of change of position and velocity vectors!



Energy Concepts (cont'd)

- Completing:

$$\dot{\vec{r}} \cdot \ddot{\vec{r}} + \frac{\mu}{r^3} \dot{\vec{r}} \cdot \vec{r} = v \dot{v} + \frac{\mu}{r^3} r \dot{r} = 0$$

$$v \dot{v} + \frac{\mu}{r^2} \dot{r} = 0$$

$$\frac{d}{dt} \left(\frac{v^2}{2} \right) = \frac{2v \dot{v}}{2} = v \dot{v}$$

$$\frac{d}{dt} \left(-\frac{\mu}{r} \right) = \frac{\mu}{r^2} \dot{r}$$

$$\frac{d}{dt} \left(\frac{v^2}{2} - \frac{\mu}{r} \right) = 0$$

$$\boxed{\frac{v^2}{2} - \frac{\mu}{r} = \xi = \text{Constant}}$$

Energy Concepts (cont'd)

- To be completely general, could write

$$\frac{d}{dt} \left(C - \frac{\mu}{r} \right) = \frac{\mu}{r^2} \dot{r} \quad C=\text{constant}$$

- C can take any value. By convention, we set $C = 0$ so that

$$PE \rightarrow 0 \quad \text{as} \quad r \rightarrow \infty$$

- Consequence:

- Energy for an elliptical orbit has a negative sign
 - It's not "negative energy": it's just a consequence of where we define zero

Trajectory Equation

- Start with

$$\ddot{\vec{r}} = -\frac{\mu}{r^3} \vec{r}$$

- Post-cross multiply by \vec{h}

$$\ddot{\vec{r}} \times \vec{h} = -\frac{\mu}{r^3} \vec{r} \times \vec{h}$$

$$\vec{r} \times \vec{h} = -\vec{h} \times \vec{r} = -(\vec{r} \times \dot{\vec{r}}) \times \vec{r}$$

$$\ddot{\vec{r}} \times (\vec{r} \times \dot{\vec{r}}) = -\frac{\mu}{r^3} \vec{r} \times (\vec{r} \times \dot{\vec{r}}) = \frac{\mu}{r^3} (\vec{r} \times \dot{\vec{r}}) \times \vec{r}$$

- Identities

$$\vec{a} \times (\vec{b} \times \vec{c}) = (\vec{a} \cdot \vec{b})\vec{c} - (\vec{a} \cdot \vec{c})\vec{b}$$

$$(\vec{a} \times \vec{b}) \times \vec{c} = (\vec{a} \cdot \vec{c})\vec{b} - (\vec{b} \cdot \vec{c})\vec{a}$$

Look at Each Side

- LHS

$$\ddot{\vec{r}} \times \vec{h} \Rightarrow \frac{d}{dt}(\dot{\vec{r}} \times \vec{h}) = \ddot{\vec{r}} \times \vec{h} + \dot{\vec{r}} \times \frac{d}{dt}(\vec{h})$$

- RHS

$$(\vec{r} \times \dot{\vec{r}}) \times \vec{r} = (\vec{r} \cdot \vec{r})\dot{\vec{r}} - (\dot{\vec{r}} \cdot \vec{r})\vec{r}$$

(red) $(\vec{a} \times \vec{b}) \times \vec{c} = (\vec{a} \cdot \vec{c})\vec{b} - (\vec{b} \cdot \vec{c})\vec{a}$

$$(\vec{r} \times \dot{\vec{r}}) \times \vec{r} = r^2 \dot{\vec{r}} - r \dot{r} \vec{r}$$
$$\frac{\mu}{r^3} (\vec{r} \times \dot{\vec{r}}) \times \vec{r} = \frac{\mu}{r^3} (r^2 \dot{\vec{r}} - r \dot{r} \vec{r})$$

- Combine

$$\frac{d}{dt}(\dot{\vec{r}} \times \vec{h}) = \frac{\mu}{r^3} (r^2 \dot{\vec{r}} - r \dot{r} \vec{r}) = \mu \left(\frac{\dot{\vec{r}}}{r} - \frac{\dot{r}}{r^2} \vec{r} \right)$$

More Term-By-Term Analysis

- Note

$$\frac{d}{dt} \left(\frac{\vec{r}}{r} \right) = \frac{\dot{\vec{r}}}{r} - \frac{\dot{r}}{r^2} \vec{r}$$

Recall: $\frac{d}{dt} (\dot{\vec{r}} \times \vec{h}) = \frac{\mu}{r^3} (r^2 \dot{\vec{r}} - r \dot{r} \vec{r}) = \mu \left(\frac{\dot{\vec{r}}}{r} - \frac{\dot{r}}{r^2} \vec{r} \right)$

- So RHS becomes

$$\mu \frac{d}{dt} \left(\frac{\vec{r}}{r} \right)$$

- So

$$\frac{d}{dt} (\dot{\vec{r}} \times \vec{h}) = \mu \frac{d}{dt} \left(\frac{\vec{r}}{r} \right)$$

$$\dot{\vec{r}} \times \vec{h} = \mu \frac{\vec{r}}{r} + \vec{B}$$

\vec{B} = constant of integration

Still more...

- Dot multiply

$$\vec{r} \cdot (\dot{\vec{r}} \times \vec{h}) = \mu \frac{\vec{r} \cdot \dot{\vec{r}}}{r} + \vec{r} \cdot \vec{B} = \mu \frac{r^2}{r} + \vec{r} \cdot \vec{B}$$

\vec{r}

- Identity:

$$\vec{a} \cdot (\vec{b} \times \vec{c}) = (\vec{a} \times \vec{b}) \cdot \vec{c}$$

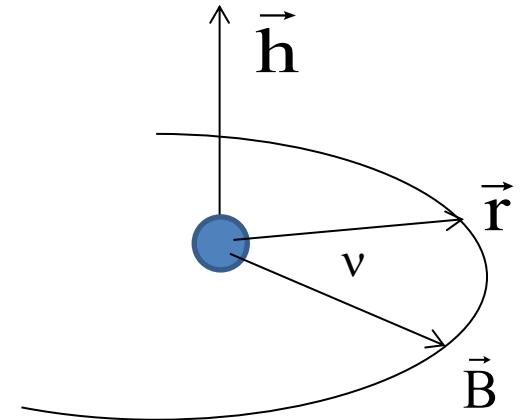
- So

$$(\vec{r} \times \dot{\vec{r}}) \cdot \vec{h} = \mu r + \vec{r} \cdot \vec{B}$$

- By definition:

$$\vec{r} \cdot \vec{B} = r B \cos \nu$$

$$h^2 = \mu r + r B \cos \nu$$



Note:

$\vec{h} \perp \vec{r}$ and $\dot{\vec{r}}$,

\vec{B} is coplanar with \vec{r} and $\dot{\vec{r}}$

And yet more....

- Divide through by μ and collect terms

$$\frac{h^2}{\mu} = r + r - \frac{B}{\mu} \cos v$$

$$\frac{h^2}{\mu} = r \left(1 + \frac{B}{\mu} \cos v \right)$$

$$r = \frac{h^2 / \mu}{\left(1 + \frac{B}{\mu} \cos v \right)}$$

Ellipse Equations

- Note

$$r = \frac{h^2/\mu}{\left(1 + \frac{B}{\mu} \cos v\right)}$$

- This has the mathematical form of the polar equation for an ellipse relative to a focus:

$$r = \frac{a(1 - e^2)}{1 + e \cos v}$$

- We have shown that the trajectory follows an elliptical path with the central body at a focus
 - Actually, a “conic section”: equation also applies to parabolas and hyperbolas

Match terms

$$\frac{h^2}{\mu} = p = a(1 - e^2) \quad r = \frac{\frac{h^2}{\mu}}{\left(1 + \frac{B}{\mu} \cos v\right)} = \frac{a(1 - e^2)}{1 + e \cos v}$$
$$e = \frac{B}{\mu}$$

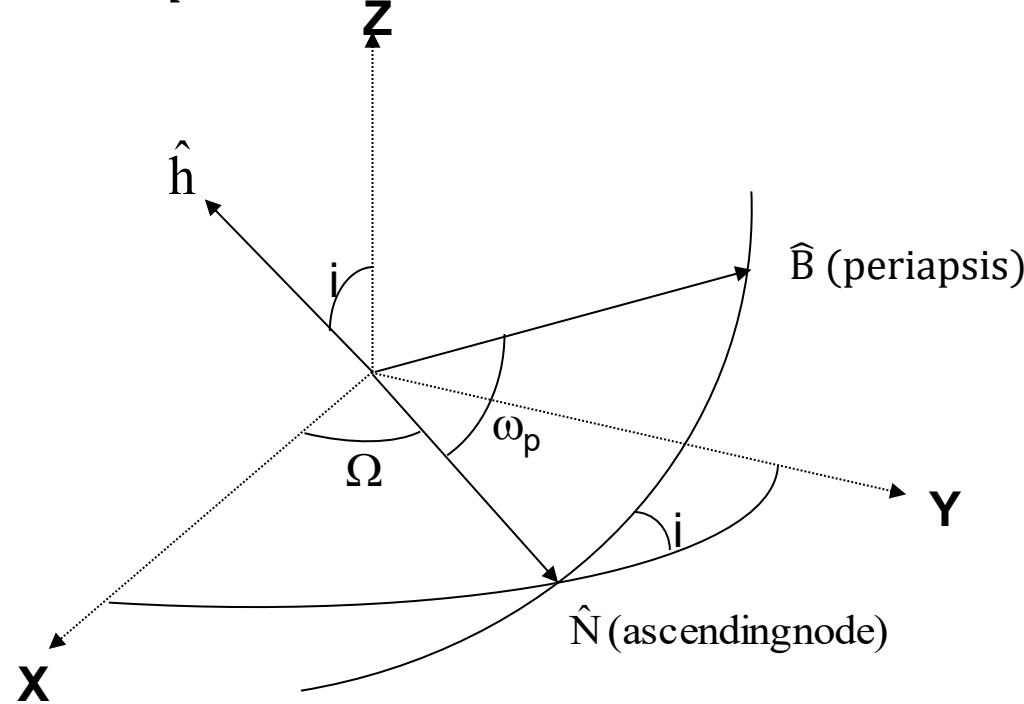
- This gives us the magnitude of e
- Define co-linear “eccentricity vector,” \vec{e}

$$\vec{e} = \frac{\vec{B}}{\mu}$$

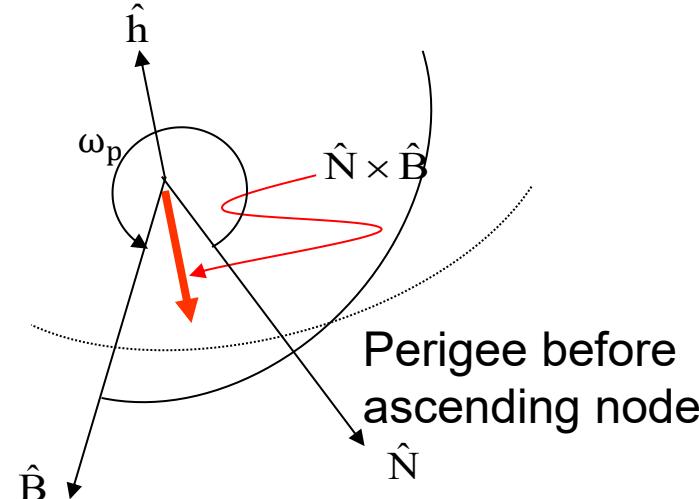
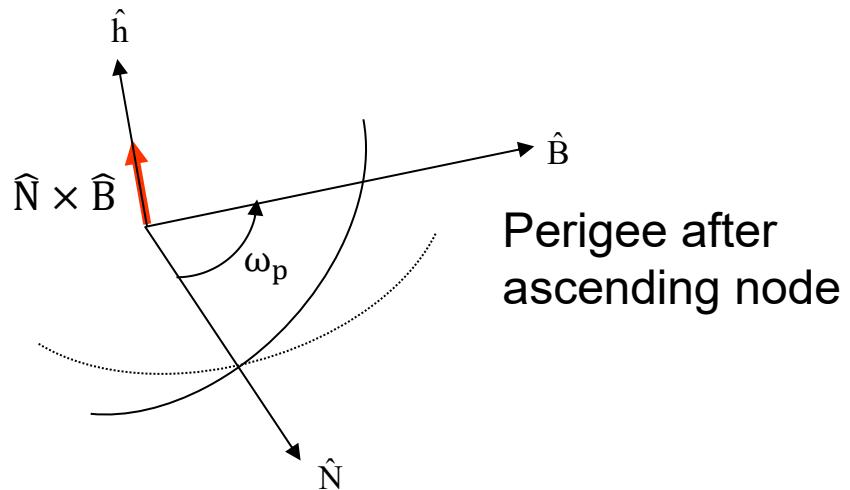
Argument of Periapsis

- \vec{B} points to direction of minimum radius, since r is minimum for $v=0$, and ν is the angle between \vec{B} and \vec{r}
- Argument of periapsis ω_p is angle between line of nodes and periapsis

$$r = \frac{a(1 - e^2)}{1 + e \cos \nu}$$



Computing Argument of Periapsis



$$\hat{N} \cdot \hat{B} = \cos \omega_p$$

Definition of dot product between two unit vectors.
Projection of Perigee vector on Node Vector.

$$\hat{N} \times \hat{B} \rightarrow ||\hat{h}||$$

Angle θ between $\hat{N} \times \hat{B}$ and \hat{h} is either 0° or 180° so
 $\cos \theta = \pm 1$

$$|\hat{N} \times \hat{B}| = \sin \omega_p$$

$|\vec{a} \times \vec{b}| = |\vec{a}||\vec{b}| \sin \theta$ where θ is the angle between the two vectors. For unit vectors, $|\hat{a}| = |\hat{b}| = 1$.

$$\hat{h} \cdot (\hat{N} \times \hat{B}) = \sin \omega_p$$

Sign of $\sin \omega_p$ is either + or -, depending on directions of $\hat{N} \times \hat{B}$ and \hat{h} . Dot product gives projection of cross product onto angular momentum, preserving sign for ATAN2.

$$\omega_p = \text{atan2}(\hat{h} \cdot (\hat{N} \times \hat{B}), \hat{N} \cdot \hat{B})$$

Continuing...

- Combining terms

$$\dot{\vec{r}} \times \vec{h} = \mu \frac{\vec{r}}{r} + \vec{B} = \mu \frac{\vec{r}}{r} + \mu \vec{e}$$

$$\mu \vec{e} = \dot{\vec{r}} \times \vec{h} - \mu \frac{\vec{r}}{r}$$

$$\mu \vec{e} = \dot{\vec{r}} \times (\vec{r} \times \dot{\vec{r}}) - \mu \frac{\vec{r}}{r}$$

- Apply vector identity: $\vec{a} \times (\vec{b} \times \vec{c}) = (\vec{a} \cdot \vec{b})\vec{c} - (\vec{a} \cdot \vec{c})\vec{b}$

$$\mu \vec{e} = (\dot{\vec{r}} \cdot \dot{\vec{r}})\vec{r} - (\dot{\vec{r}} \cdot \vec{r})\dot{\vec{r}} - \mu \frac{\vec{r}}{r}$$

$$\mu \vec{e} = \left(v^2 - \frac{\mu}{r}\right) \vec{r} - (\dot{\vec{r}} \cdot \vec{r})\dot{\vec{r}}$$

- Use to find eccentricity from position and velocity
- Direction of perigee from position and velocity

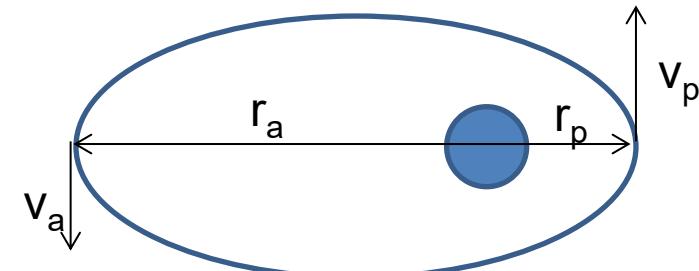
Look at Angular Momentum

- At periapsis and apoapsis...

$$\vec{h} = \vec{r} \times \vec{v}$$

$$h = r v \sin\theta = \text{constant}$$

$$h = r_p v_p = r_a v_a \longrightarrow \sin\theta = 1 \text{ at these points}$$



$$r_p = \frac{a(1-e^2)}{1 + e \cos 0} = \frac{a(1-e^2)}{1 + e} = a(1-e)$$

$$r_a = \frac{a(1-e^2)}{1 + e \cos \pi} = \frac{a(1-e^2)}{1 - e} = a(1 + e)$$

Look at Energy

$$\xi = \frac{v^2}{2} - \frac{\mu}{r} = \text{constant}$$

$$\xi = \frac{v_p^2}{2} - \frac{\mu}{r_p} \quad (\text{at perigee})$$

$$h = r_p v_p$$

$$v_p^2 = \left(\frac{h}{r_p} \right)^2$$

$$\xi = \frac{h^2}{2r_p^2} - \frac{\mu}{r_p}$$

$$a(1-e^2) = h^2/\mu$$

$$h^2 = \mu a(1-e^2)$$

$$r_p^2 = a^2(1-e)^2$$

$$r_p = a(1-e)$$

$$\xi = -\frac{\mu}{2a}$$

$$\xi = \frac{\mu a(1-e^2)}{2a^2(1-e)^2} - \frac{\mu}{a(1-e)}$$

$$\xi = \frac{\mu a(1-e)(1+e)}{2a^2(1-e)(1-e)} - \frac{\mu}{a(1-e)}$$

$$\xi = \frac{\mu}{2a} \left(\frac{1+e}{1-e} \right) - \frac{\mu}{a(1-e)}$$

$$\xi = \frac{\mu}{2a} \left(\frac{1+e}{1-e} - \frac{2}{1-e} \right) = \frac{\mu}{2a} \left(\frac{e-1}{1-e} \right)$$

Consider Eccentricity

$$\xi = -\frac{\mu}{2a}$$

$$a(1-e^2) = h^2/\mu$$

$$a = \frac{-\mu}{2\xi}$$

$$\frac{h^2}{\mu} = -\frac{\mu}{2\xi}(1-e^2)$$

$$1-e^2 = -\frac{2h^2\xi}{\mu^2}$$

$$e^2 = 1 + \frac{2h^2\xi}{\mu^2}$$

$$e = \sqrt{1 + \frac{2h^2\xi}{\mu^2}} \quad (0 \leq e < 1 \text{ for ellipses})$$

Properties of the Ellipse

$$r_1 + r_2 = \text{constant}$$

$$r_1 + r_2 = 2a$$

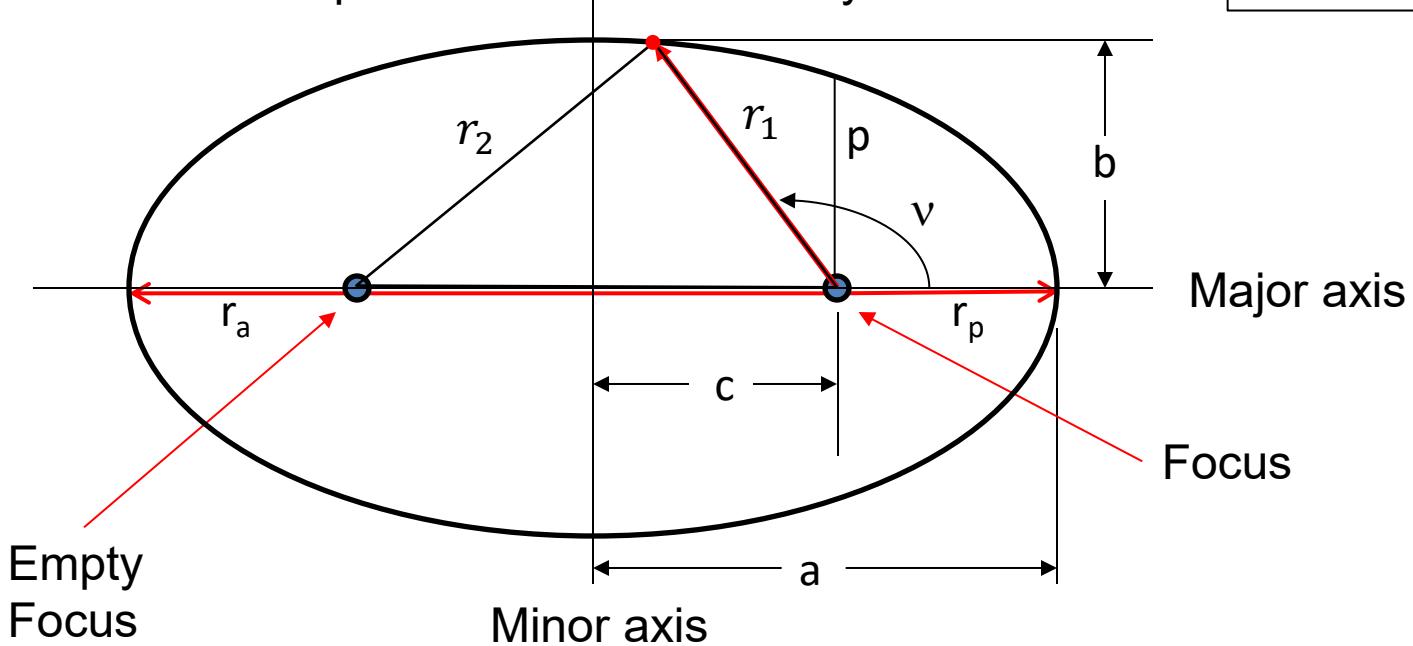
$$a = \frac{r_a + r_p}{2}$$

$$|r_2 - r_1| = 2c = \text{constant}$$

$$e = \frac{c}{a} = \frac{r_a - r_p}{r_a + r_p}$$

$$p = a(1 - e^2)$$

“Orbit is an ellipse with the central body at one focus”



$$r = \frac{a(1 - e^2)}{1 + e \cos \nu}$$

Orbit Period

- Kepler: satellites (planets) sweep out equal areas in equal times
- Look at angular momentum

$$\vec{h} = \vec{r} \times \vec{v}$$

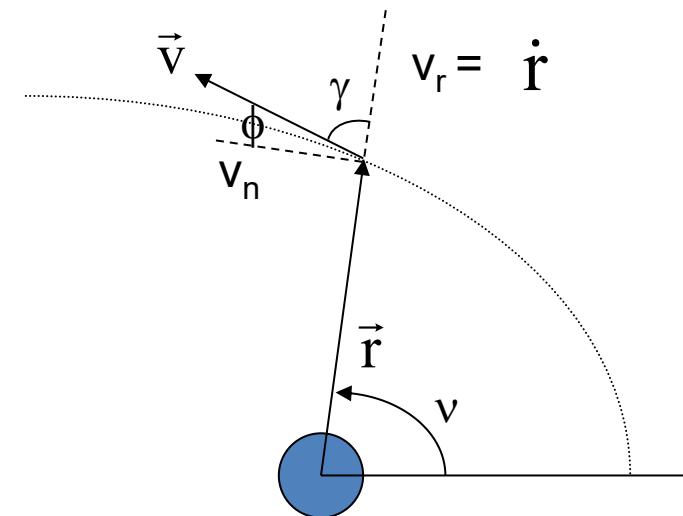
$$|\vec{h}| = h = r v \sin\gamma$$

- Let γ and ϕ be complementary angles, so that

$$\sin\gamma = \cos\phi$$

$$h = r v \cos\phi$$

- ϕ is often called the flight path angle



Tangential Velocity

- Consider

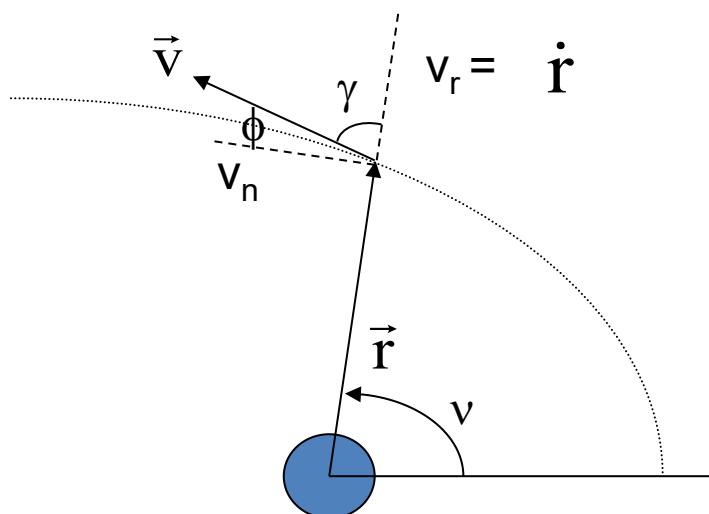
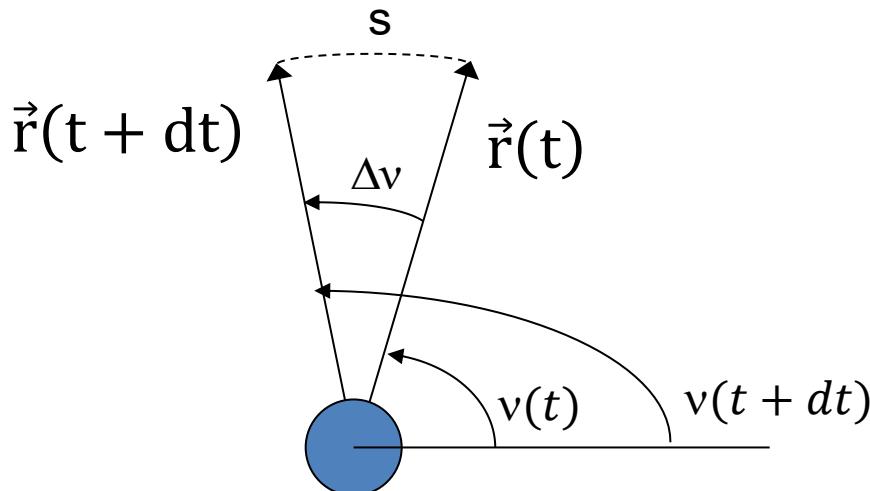
$$s = r \Delta v$$

$$v_n = \frac{s}{\Delta t} = r \frac{\Delta v}{\Delta t} \rightarrow r \dot{v}$$

$$v_n = v \cos \phi$$

$$v \cos \phi = r \dot{v}$$

$$h = rv \cos \phi = r^2 \dot{v}$$

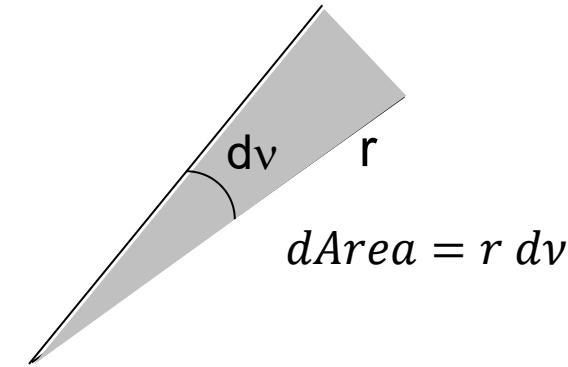


Area Swept Out Over Time dt

- Relate dv and dt

$$h = r^2 \dot{v} = r^2 \frac{dv}{dt}$$

$$dt = \frac{r^2}{h} dv$$



- Recall integration in polar coordinates

$$dA = \int_{r=0}^r r dr dv = \frac{r^2}{2} dv \quad \text{Integrate in } r \text{ only}$$

$$dv = \frac{2 dA}{r^2}$$

- So

$$dt = \frac{2}{h} dA$$

Orbital Period

$$dt = \frac{2}{h} dA$$

- Define Orbit Period
 - Time required for satellite to sweep out the area of the entire ellipse
 - Notation: “TP” following Bate, Mueller, White

$$TP = \int dt = \int \frac{2}{h} dA = \frac{2}{h} A_{\text{ellipse}}$$

- Area of Ellipse = πab

$$TP = \frac{2\pi ab}{h}$$

More Ellipse Properties

$$TP = \frac{2\pi ab}{h}$$

$$e = \frac{c}{a} \Rightarrow c = ae$$

$$b = \sqrt{a^2 - c^2} = \sqrt{a^2 - a^2 e^2} = \sqrt{a^2(1 - e^2)} = \sqrt{ap}$$

$$p = \frac{h^2}{\mu}$$

$$b = \sqrt{\frac{ah^2}{\mu}}$$

Orbit Period: $TP = 2\pi \sqrt{\frac{a^3}{\mu}}$

$$TP = \frac{2\pi a}{h} \sqrt{\frac{ah^2}{\mu}}$$

$$TP = 2\pi a \sqrt{\frac{a}{\mu}}$$

$$TP = 2\pi \sqrt{\frac{a^3}{\mu}}$$

Summary of Important Results

$$TP = 2\pi \sqrt{\frac{a^3}{\mu}}$$

$$\vec{h} = \dot{\vec{r}} \times \vec{r} = \text{Constant}$$

$$p = h^2/\mu = a(1-e^2)$$

$$\xi = \frac{v^2}{2} - \frac{\mu}{r} = \text{constant}$$

$$\xi = -\frac{\mu}{2a}$$

$$i = \cos^{-1} \frac{\vec{h} \cdot \hat{Z}}{|\vec{h}|}$$

$$\hat{N} = \frac{\hat{Z} \times \vec{h}}{|\hat{Z} \times \vec{h}|} = h \sin \Omega$$

$$\Omega = ATAN2(N_y, N_x)$$

$$\vec{B} = \dot{\vec{r}} \times \vec{h} - \mu \frac{\vec{r}}{r}$$

$$\omega_p = \text{atan2}(\hat{h} \cdot (\hat{N} \times \hat{B}), \hat{N} \cdot \hat{B})$$

$$a = -\frac{\mu}{2\xi}$$

$$e = \frac{B}{\mu} = \sqrt{1 + \frac{2h^2\xi}{\mu^2}}$$

$$\vec{r} \cdot \vec{B} = r B \cos v$$

$$\cos v = \frac{\vec{r} \cdot \vec{B}}{r B} \quad (\text{be careful of quadrant})$$

“Be Careful of Quadrant”

- Above, it said “be careful of quadrant” when solving for v
- The only equation provided was for $\cos v$
- Using only that equation will result in quadrant errors
 - Inverse cosine functions give angles in range $[0, \pi]$
 - I.e., you’ll have a quadrant problem if true anomaly is in 3rd or 4th quadrant

Finding True Anomaly in $[0, 2\pi]$

- Previous equation for $\cos v$:

$$\cos v = \frac{\vec{r} \cdot \vec{B}}{r B} \quad (\text{be careful of quadrant})$$

- How do we find correct quadrant from cosine alone?
- From Vallado Equation 2-86,
 - If $\vec{r} \cdot \vec{v} < 0 \rightarrow v = 360^\circ - v \quad \text{or} \quad v = 2\pi - v$
 - depending on whether you're using degrees or radians

Homework 1

Due Saturday, 24 Jan 2026

Homework 1: Orbit Data

Vector 1

Component	Value (meters)
Position X	-464836.978606
Position Y	-6191644.716805
Position Z	-2961635.481039
Velocity X	7322.77235464
Velocity Y	406.01896116
Velocity Z	-1910.89281450

Vector 2

Component	Value (meters)
Position X	572461.711228
Position Y	-1015437.194396
Position Z	7707337.871302
Velocity X	-6195.262945
Velocity Y	-3575.889650
Velocity Z	-5.423283

Vector 3

Component	Value (meters)
Position X	-5142754.617115
Position Y	16130814.767566
Position Z	20434322.229790
Velocity X	-2924.287128
Velocity Y	-2303.326264
Velocity Z	1084.798834

Vector 4

Component	Value (meters)
Position X	-21100299.894024
Position Y	36462486.120500
Position Z	69117.555126
Velocity X	-2664.268125
Velocity Y	-1539.996659
Velocity Z	1.834442

Homework 1

- For each of the provided orbits compute:
 - $a, e, i, \Omega, \omega_p, \nu$
 - Orbit period TP
 - Apogee and perigee radii, r_a and r_p
- Let $\mu = 3.986004418 \times 10^{14} m^3/\text{sec}^2$