```
path to confog  ──▶  main  ──▶  Exit if no config

                    web-server's body

                    Open config-file and
                    take from it settings  ──▶  Exit if the config-file is
        output ◀──  for servers                 wrong

objects of Conf
class with filled
fields

        input ──▶   initializing objects of
                    Server class by objects of  ──▶  Exit if system call
                    Conf class taking setting        returns an error
                    from them
        output ◀──

objects of Server
class with their
Cofigs inside

        input ──▶   Creating fd-sets and
                    convinient data-structures
                    to find server by it's
                    listening socket

                    Infinit loop

                    copy fd-sets
                    and select
                    system call

                                             send an
                                             error page

accept a new        recv() from the socket by
client if an event  Server which accepted this
on listening        client and fill the Request
socket exists       object of Client object that
                    is inside corresponding
                    Server

                    based on Request of Client
                    and settings of the Server fill
                    the Response object, POST
                    or DELETE here. Request
                    and Response inside Client
                    which inside Server

                    send() page or run cgi
                    or connect another
                    server for redirections
```

Githubs:

https://github.com/crist6494
https://github.com/majiro1996
https://github.com/javimataas

Resources:
https://en.wikipedia.org/wiki/List_of_HTTP_status_codes