

# PROJECT

## FOOD BUDGET CALCULATOR

## AND ANALYZER

NAME: MAJO AUGUSTINE

ROLL NO: 30

DATA STRUCTURE USING C

### **Project Aim**

The aim of the Food Expense Calculator project is to provide a user-friendly command-line tool that helps individuals manage and track their food expenses while dining out.

### **Functionality**

**Budget Setting:** Users can enter their budget at the beginning of the program.

**Town Selection:** Users can choose between two towns, Kalamassery and Edappally, to access different food menus.

**Food Selection:** Users can select from a list of food items available in the chosen town and specify the quantity they wish to order.

**Expense Tracking:** The program keeps track of the total expense as the user selects items.

## **Write Data Structure Used for the Implementation**

The primary data structure used in the implementation of this project is a singly linked list. The linked list is used to store the selected food items and their quantities.

## **Reason for choosing the specific data (answer for the above question) structure for the Implementation**

A linked list is chosen as the data structure for the following reasons:

**Dynamic Size:** A linked list allows for the dynamic addition and removal of food items, which is essential as users can select items in varying quantities.

**Memory Efficiency:** Linked lists only allocate memory for the selected food items, making efficient use of memory resources.

## **Similar Solutions Present**

There are several expense calculators present today and it is not so unique in terms of functionality. But what I did was I made it done for two local nearby town areas. The project is straight forward compared to other available expense calculators.

## **Novelty in the Project**

Well, without making it a normal food expense calculator with limited options I used ternary

operator to set two specific local towns which shows two different menus.