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Residence:

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Summary

Computer programmer. Most interested in programming in Perl and Assembly with NASM or the GNU Assembler. I have experience with many programming languages such as C, C++, Lisp (Steel Bank Common Lisp), Python, Javascript(NodeJS), Bash scripting for system automation and a few others.

SOMI Systems projects:

1. Project name: Kerber3
 <u>Description:</u> Development and design of a security application based on Webmin + Maintenance of servers via SSH.
 <u>Used technologies:</u> Perl, Webmin, SQL, Proxyguard, Sendmail
 <u>Position:</u> Programmer, customer support, Linux sysadmin

2. Project name: Kerber Backup Client <u>Description:</u> Development of a backup application in NodeJS + Fixes for an older version of the same application in C++ <u>Used technologies:</u> Windows backup system, C++, WiX, NodeJS, Qt5, GDB <u>Position:</u> Programmer

Pantheon Technologies projects:

Project name: Unknown
 <u>Description:</u> Development of a virtual router/switch with support for
 Cisco OIDs
 <u>Used technologies:</u> Python, Git, Linux Tun/Tap devices, SNMP, Perl
 <u>Position:</u> Programmer.

2. Project name: Unknown <u>Description</u>: Testing of software for stability and bugfixes <u>Used technologies</u>: Python, Robot Framework, Jenkins, VirtualBox <u>Position</u>: Software developer in test

Experience

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<u>Personal projects</u>
May 2018 - [current] (3 years)
Nodejs developer
COMPANY: SOMI Systems a.s.
Oct 2017 - May 2018 (8 months)
C++ Developer
COMPANY: SOMI Systems a.s.
Mar 2017 - Oct 2017 (8 months)
Python developer in test
COMPANY: PANTHEON TECHNOLOGIES
Sep 2015 - 2016 (1 year 4 months)
Junior System Administrator
COMPANY: SOMI Systems a.s.
Sep 2014 - Sep 2015 (1 year 1 month)
Helpdesk agent
COMPANY: Manpower
2011 - 2012 (1 year)
Technical support. Communication with the client in english and/or german
language.
2009 - 2013
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Skills

- Programming
 - Perl
 - Python
 - Javascript
 - nodeJS
 - 。 C
 - ° C++
 - ∘ Ruby (little)
 - Common Lisp
 - SBCL (Steel Bank Common Lisp)
 - Assembly X86 / X86_64
 - GNU Assembler
 - NASM (Netwide Assembler for X86 a X86 64)
 - Jasmin (little)
 - JVM Assembler
 - Bash
 - BAT (windows scripts)
 - Scala
 - OpenGL 3.3+
 - Core
 - Shaders (little)
- Databases
 - SQLite3
 - MySQL
 - PostgreSQL
- CI
 - Jenkins
 - ∘ Travis CI
- System administration
 - <u>FreeBSD</u> (Desktop)
 - Debian (Desktop + Server)
 - Gentoo (Desktop)
 - CentOS (Server)

- Build tools
 - ∘ ninja
 - meson (very little)
 - <u>sbt</u>
 - ∘ perl Module::Build
 - Own install/build scripts in bash based on need
- Virtualization
 - QEMU
 - amd64
 - AVR
 - ARM (Raspberry Pi)
 - VirtualBox
 - Linux servers
 - Windows Desktop
- Document formats
 - o HTML
 - CSS
 - o XML
 - o <u>POD</u>
- Version control systems
 - ∘ git
 - o <u>rcs</u>
- Other technologies
 - Docker
 - o ZFS
 - ∘ lvm
- Knowledge of software licenses
 - o GPLv2
 - o GPLv3
 - BSD 2-Clause
 - BSD 3-Clause
 - MIT

Tools

- Game engines
 - Panda3D (Python based)
 - Godot
 - Love2D
 - ∘ <u>Scarli</u> (My own lisp engine)
 - <u>branchie</u> (Also my own textbased lisp engine)
- Cyber Security
 - Ghidra
 - Radare2 (little)
 - Objdump
 - ∘ <u>Metasploit</u> (little)
 - ∘ Hydra (little)
 - bininject (my own perl tool to inject binary files into other binary files)
- Data restoration/recovery
 - ∘ Photorec/Testdisk suite
 - frtools (my own perl scripts)
- Office
 - ∘ LibreOffice
 - Writer
 - <u>Freeplane</u> (mind-mapping tool)
 - changelog (My perl script for managing changelog files)
- Editors
 - ∘ Vim
 - Emacs
 - Microsoft Visual Studio Code / VS Codium
 - ∘ Sublime
 - PyCharm (Python IDE)
 - CodeBlocks (little)
 - Microsoft Visual Studio (little)

GUI

- Toolkits
 - Qt5 (little)
 - Gtk3
- Designers
 - Glade
- Graphic design
 - GIMP
 - mtPaint
 - ∘ Krita
- Windows tools
 - ∘ WiX (little)
 - ∘ Cygwin
 - Cmd.exe
 - Powershell (very little)
- Remote desktop
 - VNC Viewer/Tigervnc
 - Windows remote desktop
 - TeamViewer

Spoken languages

- English (native)
- Slovak (native)
- German (intermediate/rusty)