Morgan Jackson

Proficiencies

Programming Languages: Python, C, C++, Java, C#, JavaScript, TypeScript, SQL, PHP

Other Technologies/Tools: HTML, CSS, Node.js, React, MUI, Bash, Git, Emacs, MySQL, MongoDB, Firebase

Other Software: Visual Studio, Visual Studio Code, Figma, Unity

Experience

URCA Assistant Jan. 2022 – Present Edwardsville, IL

Undergraduate Research & Creative Activities, SIUE

- Working with faculty mentors and fellow assistants in an independent study
- Developing a React webapp to study sensitivity in art therapy
- Contributing to a scientific paper comparing user interfaces

CS 382 Game Design Grader

Jan. 2022 - Present

Edwardsville, IL

Southern Illinois University Edwardsville

Following along with student Unity projects

Testing students' games and giving feedback on their code along with a grade

Frontend Web Engineering Intern Midway Spark

Feb. 2021 - Aug. 2021

St. Louis, MO (Remote)

- Developing pages for Prismatic web app with Figma and Typescript with React
- Weekly stand-ups to track progress on tasks on company Kanban board
- Engaging in training from experienced engineers to learn concepts in human computer interaction, agile teams, RESTful API, and other elements of company tech stack

Education

Minors:

Bachelor of Science, Computer Science

Fall 2019 – Present (Grad. Spring 2023)

Edwardsville, IL

Current GPA: 3.835

Math, Political Science

Notable Coursework: Human Computer Interaction, Database and Web System Development, Software Engineering

Honors & Awards: University Honors Program, Dean's List (All Semesters)

Activities, Leadership, and Extracurriculars

Director of Community

April 2021 - Present

Edwardsville, IL

SIUE Programming & Research Collaboration

Founding Board Member

- Developing organization to allow SIUE students to gain experience outside classroom
- Organizing collaborative coding exercises for members to learn from each other
- Organizing and expo for students to show off their computer sciences projects at the end of the year

Projects

Portfolio Dec. 2021 – Present

Multiple Locations

- Portfolio webapp made using React with MUI, hosted on GitHub Pages
- Available at https://majornoid.github.io/

Crowgenium *HCI Group Project*

Aug. 2021 - Dec. 2021

Edwardsville, IL

- Worked with two team members to design a shopping app for comparing stores from scratch
- Brainstormed problems, ran contextual inquiries, and developed solutions
- Created paper prototype, conducted usability tests, then made Figma hi-fi prototype
- Documentation at https://crowgenium.weebly.com/