

# Bibliography

## APA

1. *Game design*. (2022, November 30). Wikipedia. [http://en.wikipedia.org/wiki/Game\\_design](http://en.wikipedia.org/wiki/Game_design)
2. DunniwayBloggerNovember 27, T., & 2000. (2000, November 27). *Using the Hero's Journey in Games*. Game Developer. <https://www.gamedeveloper.com/design/using-the-hero-s-journey-in-games>

