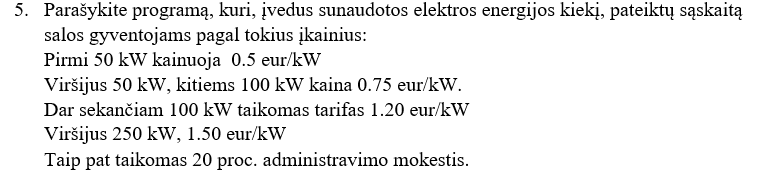
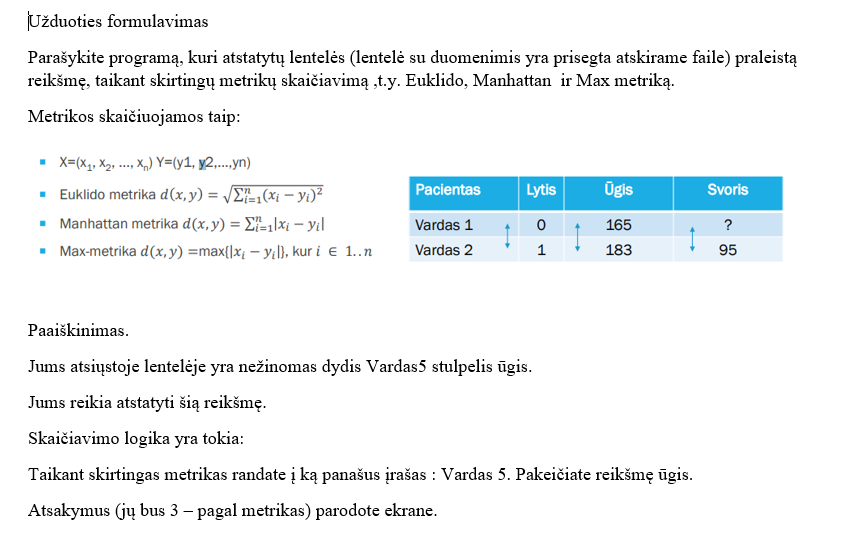
**C++**

**C#**