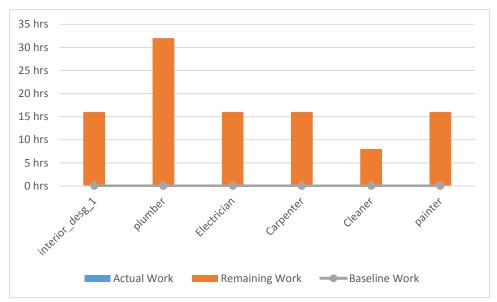
# **RESOURCE OVERVIEW**

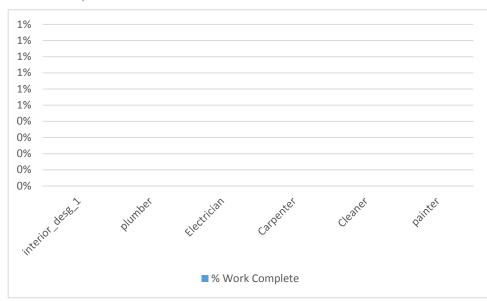
## **RESOURCE STATS**

Work status for all work resources.



## **WORK STATUS**

% work done by all the work resources.



## **RESOURCE STATUS**

Remaing work for all work resources.

Name	Start	Finish	Remaining Work
interior_desg_1	Wed 10/14/15	Thu 10/15/15	16 hrs
plumber	Fri 10/16/15	Mon 11/9/15	32 hrs
Electrician	Tue 10/20/15	Tue 11/10/15	16 hrs
Carpenter	Tue 11/10/15	Wed 11/11/15	16 hrs
Cleaner	Tue 11/10/15	Tue 11/10/15	8 hrs
painter	Thu 11/12/15	Fri 11/13/15	16 hrs

# **COST OVERVIEW**

FRI 8/21/15 - FRI 11/13/15

COST

\$76,072.00

**REMAINING COST** 

\$76,072.00

% COMPLETE

0%

## **COST STATUS**

Cost status for top level tasks.

Name	Actual Cost	Remaining Cost	Baseline Cost	Cost	Cost Variance
Gather Data	\$0.00	\$20,000.00	\$0.00	\$20,000.00	\$20,000.00
Analysis	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
Design	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
Implementation	\$0.00	\$49,600.00	\$0.00	\$49,600.00	\$49,600.00
Maintainence	\$0.00	\$6,472.00	\$0.00	\$6,472.00	\$6,472.00

## **PROGRESS VERSUS COST**

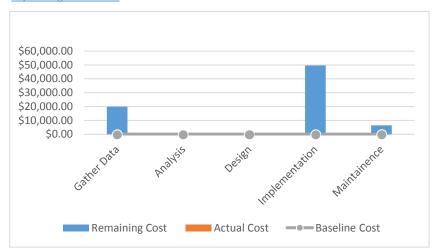
Progress made versus the cost spent over time. If % Complete line below the cumulative c line, your project may be over budget.



## **COST STATUS**

Cost status for all top-level tasks. Is your baseline zero?

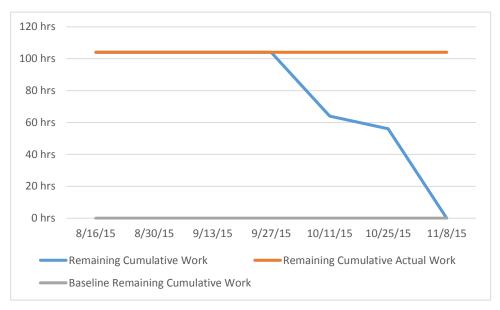
## Try setting as baseline





## Fri 8/21/15 - Fri 11/13/15

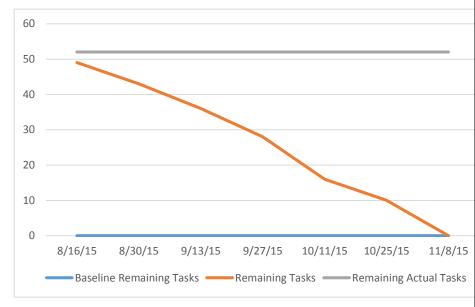
# **BURNDOWN**



## **WORK BURNDOWN**

Shows how much work you have completed and how much you have left. If the remaining cumulative work line is steeper, then the project may be late. Is your baseline zero?

## Try setting a baseline



## TASK BURNDOWN

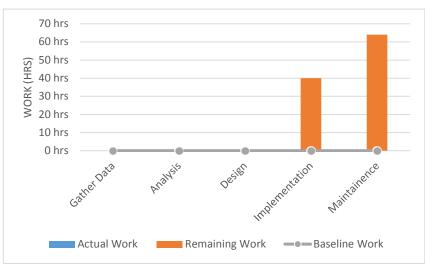
Shows how many tasks you have completed and how many you have left. If the remaining task is steeper, then your project may be late.

## Learn more

\_

s line

# 120 hrs 100 hrs 80 hrs 60 hrs 20 hrs 0 hrs Remaining Cumulative Work — Remaining Cumulative Work — Baseline Remaining Cumulative Work



## **WORK STATS**

Shows work stats for all top level tasks.

### WORK BURNDOWN

Shows how much work you have completed and how much you have left. If the remaining cumulative work line is steeper, then the project may be late.

Is your baseline work zero?

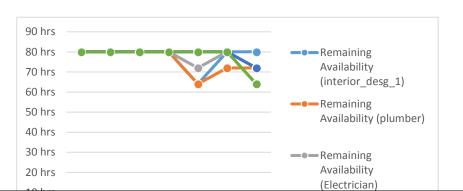
Try setting a baseline



# **WORK OVERVIEW**

Fri 8/21/15 - Fri 11/13/15







## **RESOURCE STATS**

Shows work stats for all your resources.



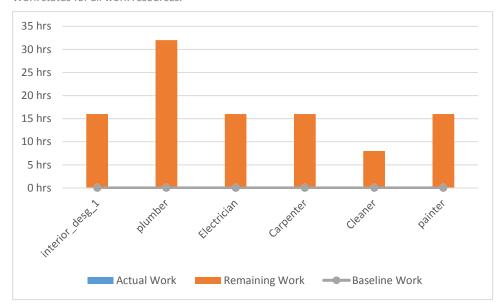
## **REMAINING AVAILABILITY**

Shows remaining availability for all work resources.

# **RESOURCE OVERVIEW**

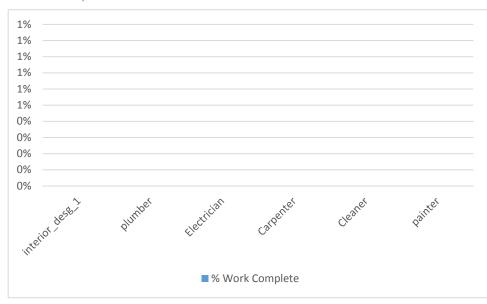
## **RESOURCE STATS**

Work status for all work resources.



## **WORK STATUS**

% work done by all the work resources.



## **RESOURCE STATUS**

Remaing work for all work resources.

Name	Start	Finish	Remaining Work
interior_desg_1	Wed 10/14/15	Thu 10/15/15	16 hrs
plumber	Fri 10/16/15	Mon 11/9/15	32 hrs
Electrician	Tue 10/20/15	Tue 11/10/15	16 hrs
Carpenter	Tue 11/10/15	Wed 11/11/15	16 hrs
Cleaner	Tue 11/10/15	Tue 11/10/15	8 hrs
painter	Thu 11/12/15	Fri 11/13/15	16 hrs

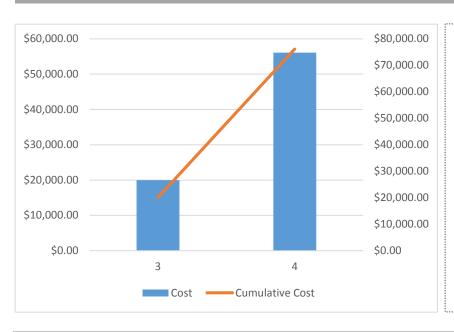
Actual Cost Baseline Cost Remaining Cost Cost Variance

\$0.00

\$0.00

\$76,072.00

\$76,072.00



The chart shows the project's cumulative cost and the cost per quater.

To see the costs for a different time period, select the Edit option from the Field List.

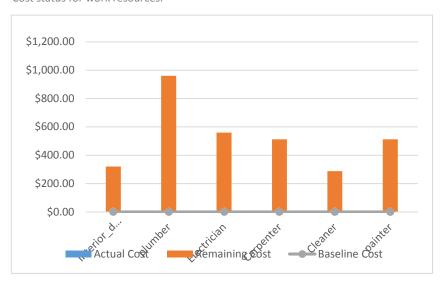
The table below shows cost information for all top-level tasks. To see cost stats for all tasks, set the Outline Level in the Field List.

Name	Remaining Cost	Actual Cost	Cost	ACWP	BCWP	BCWS
Gather Data	\$20,000.00	\$0.00	\$20,000.00	\$0.00	\$0.00	\$0.00
Analysis	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
Design	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
Implementation	\$49,600.00	\$0.00	\$49,600.00	\$0.00	\$0.00	\$0.00
Maintainence	\$6,472.00	\$0.00	\$6,472.00	\$0.00	\$0.00	\$0.00

# **RESOURCE COST OVERVIEW**

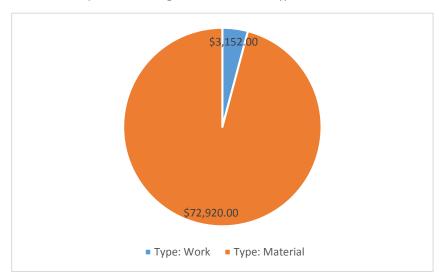
## **COST STATUS**

Cost status for work resources.



## **COST DISTRIBUTION**

How costs are spread out amongst different resource types.



## **COST DETAILS**

Cost details for all work resources.

Name	Actual Work	Actual Cost	Standard Rate
interior_desg_1	0 hrs	\$0.00	\$20.00/hr
plumber	0 hrs	\$0.00	\$30.00/hr
Electrician	0 hrs	\$0.00	\$35.00/hr
Carpenter	0 hrs	\$0.00	\$32.00/hr
Cleaner	0 hrs	\$0.00	\$36.00/hr
painter	0 hrs	\$0.00	\$32.00/hr

**Gather Data** 

Start: 8/21/15 ID: 1

Finish: 9/14/15 Dur: 17 days

Comp: 0%

Research about lands nearby

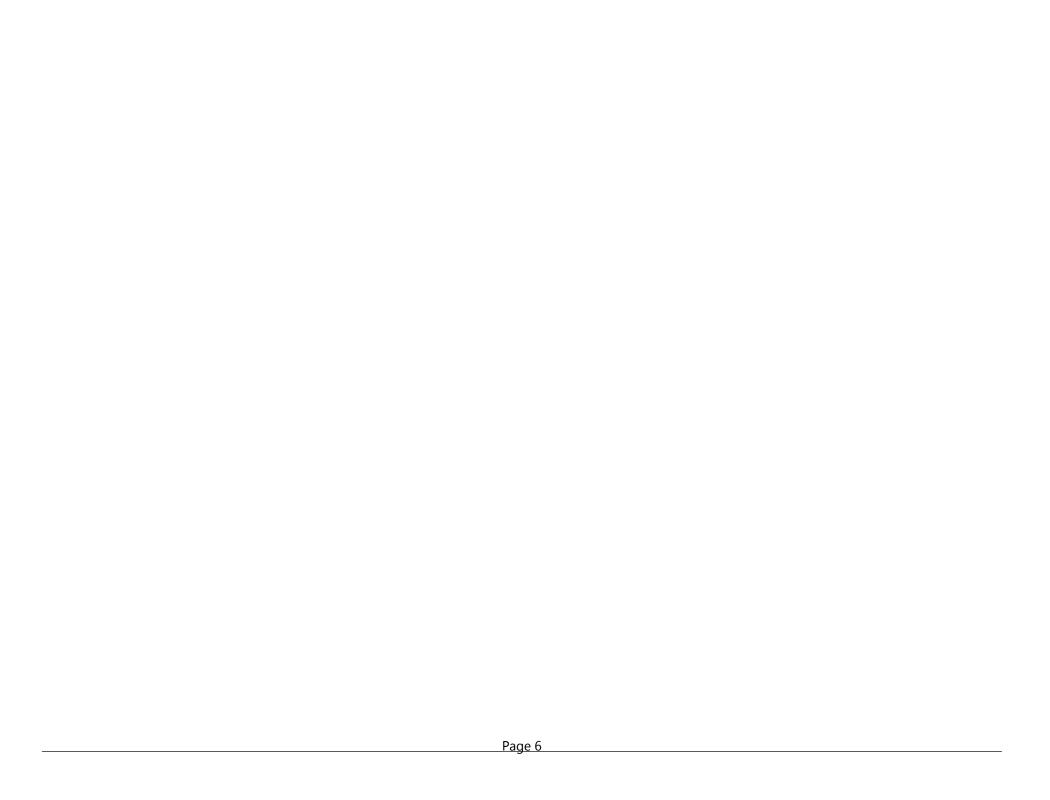
Start: 8/21/15 ID: 2

Finish: 8/24/15 Dur: 2 days



Visit the plot, decide price
Start: 8/25/15 ID: 3
Finish: 8/26/15 Dur: 2 days
Res:

Visit other plots, decide a plot
Start: 8/27/15 ID: 4
Finish: 8/28/15 Dur: 2 days
Res:



Fix a price for the plot
Start: 8/31/15 ID: 5

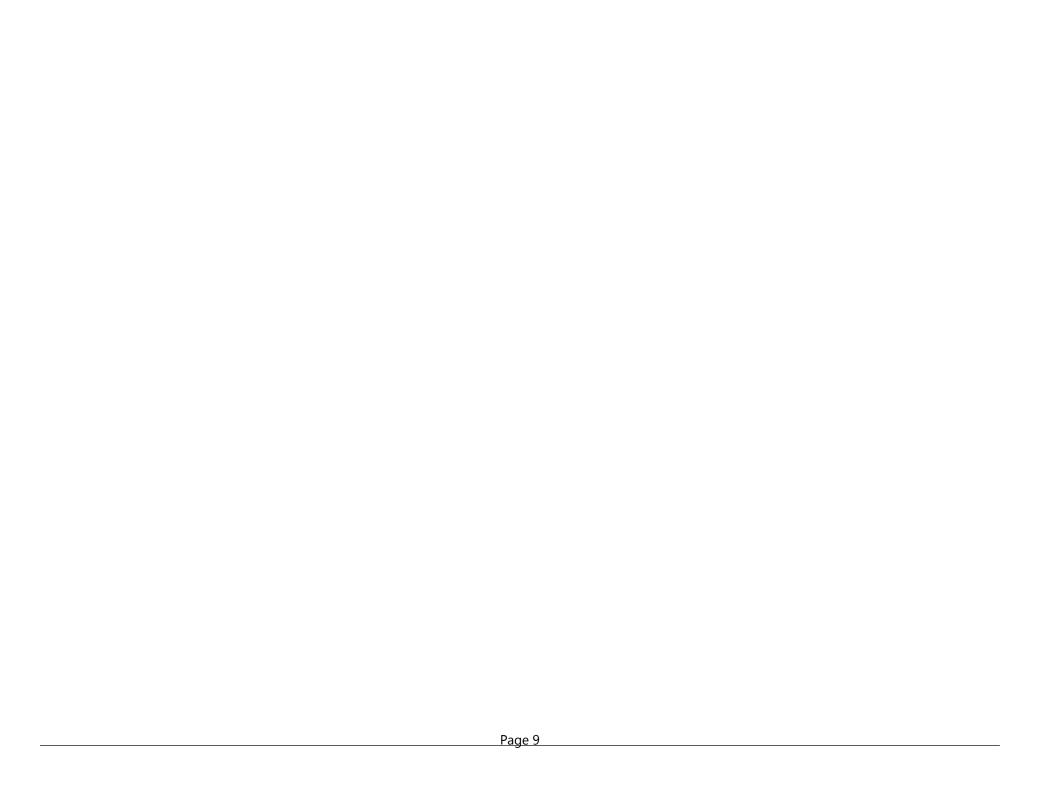
Finish: 8/31/15 Dur: 1 day

Res:

Buy the plot, get Government procedure

Start: 9/1/15 ID: 6
Finish: 9/1/15 Dur: 1 day

Res: plot[1]



Research about the artitects
Start: 9/2/15 ID: 7
Finish: 9/3/15 Dur: 2 days
Res:

Start: 9/4/15 ID: 8
Finish: 9/4/15 Dur: 1 day
Res:



Hire an artitect, give bonus
Start: 9/7/15 ID: 9
Finish: 9/8/15 Dur: 2 days
Res:

Research about building plans
Start: 9/9/15 ID: 10
Finish: 9/10/15 Dur: 2 days
Res:



Research about raw materials

Start: 9/11/15 ID: 11

Finish: 9/14/15 Dur: 2 days

Res:

Start: 9/15/15 ID: 12

Finish: 9/30/15 Dur: 12 days

Comp: 0%



Decide on budget for the entire project

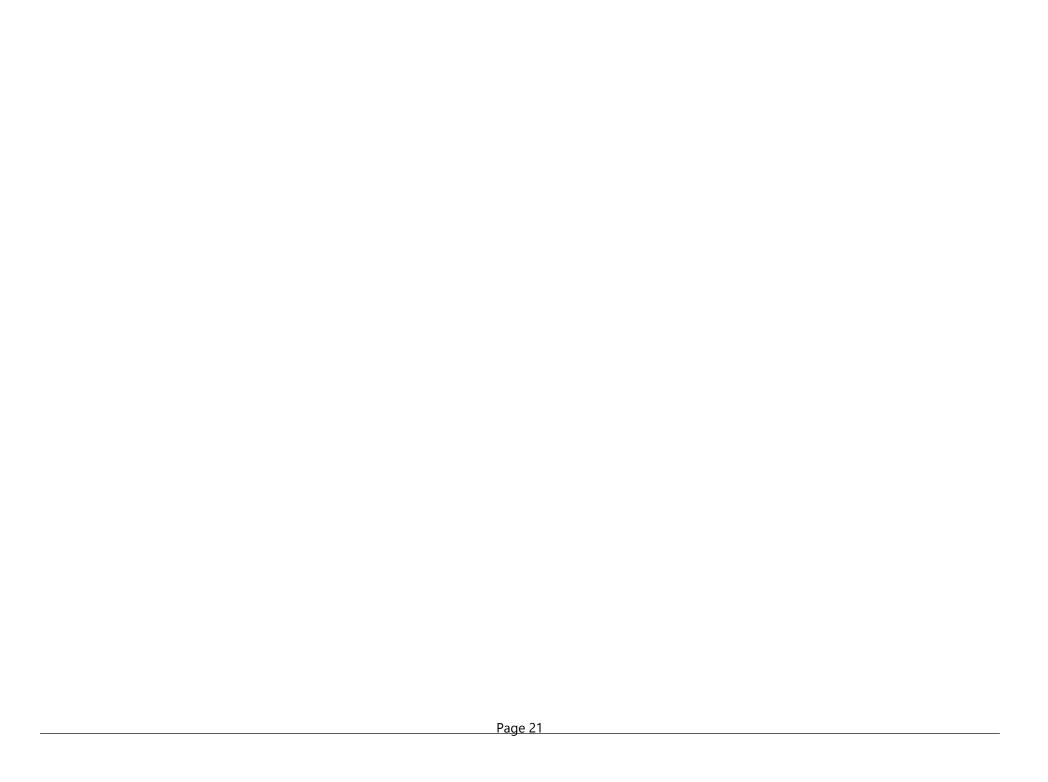
Start: 9/15/15 ID: 13 Finish: 9/15/15

Dur: 1 day

Res:

Decide on the resource required

Start: 9/16/15 ID: 14 Finish: 9/17/15 Dur: 2 days



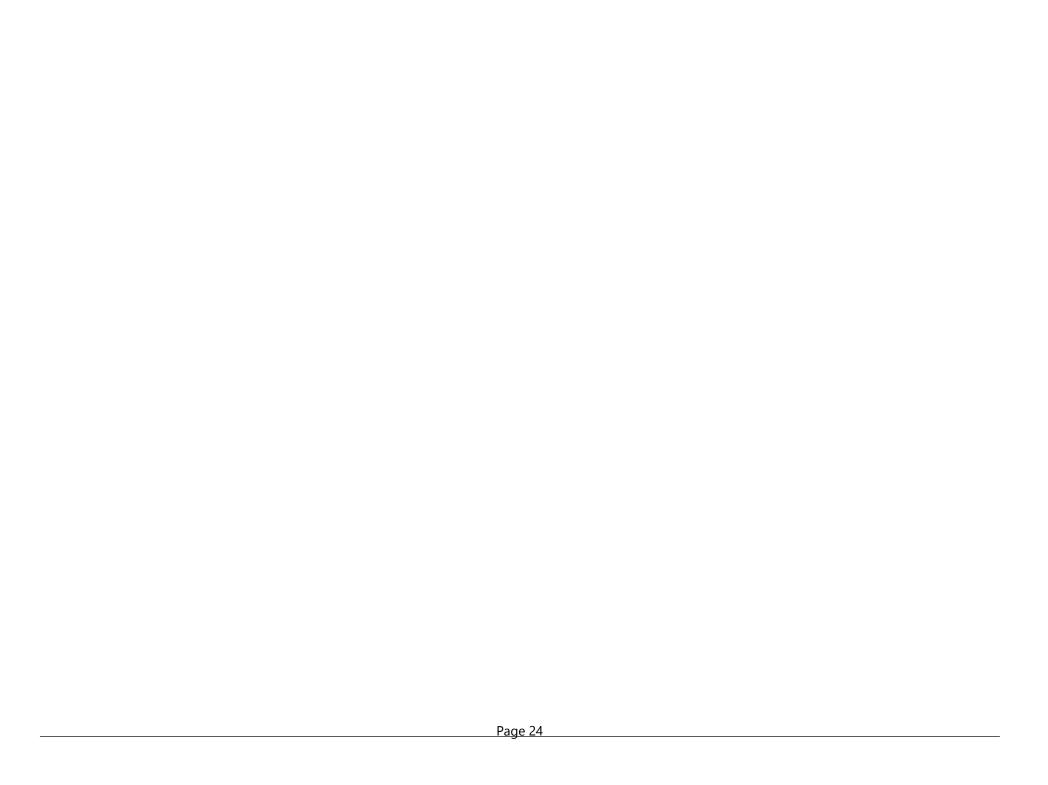
Analyse how many days will the project
Start: 9/18/15 ID: 15

Finish: 9/18/15 Dur: 1 day

Res:

Talk to the artitect, note down his requi

Start: 9/21/15 ID: 16 Finish: 9/22/15 Dur: 2 days



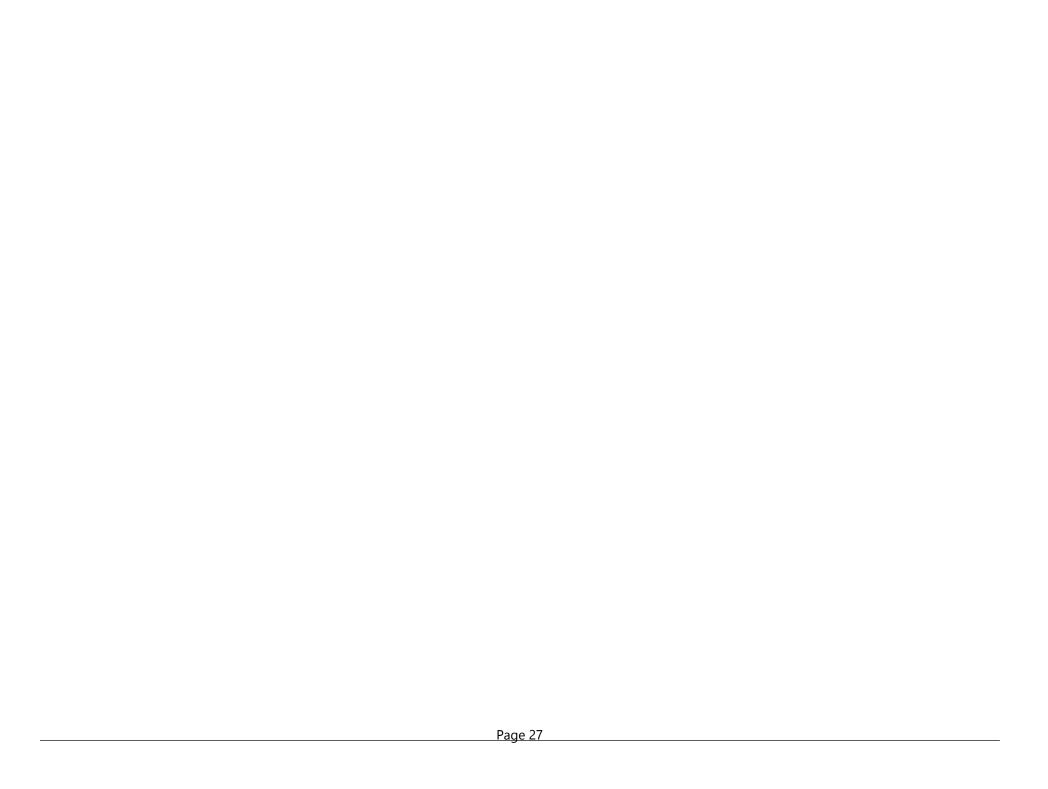
Analyse hidden cost, contact Governments
Start: 9/23/15 ID: 17

Finish: 9/24/15 Dur: 2 days

Res:

Anaylse transportation cost, for moving

Start: 9/25/15 ID: 18 Finish: 9/25/15 Dur: 1 day



Make arrangements for loans from bank Start: 9/28/15 ID: 19

Finish: 9/29/15 Dur: 2 days

Res:

Make arrangements of food and amenit

Start: 9/30/15 ID: 20 Finish: 9/30/15

Dur: 1 day



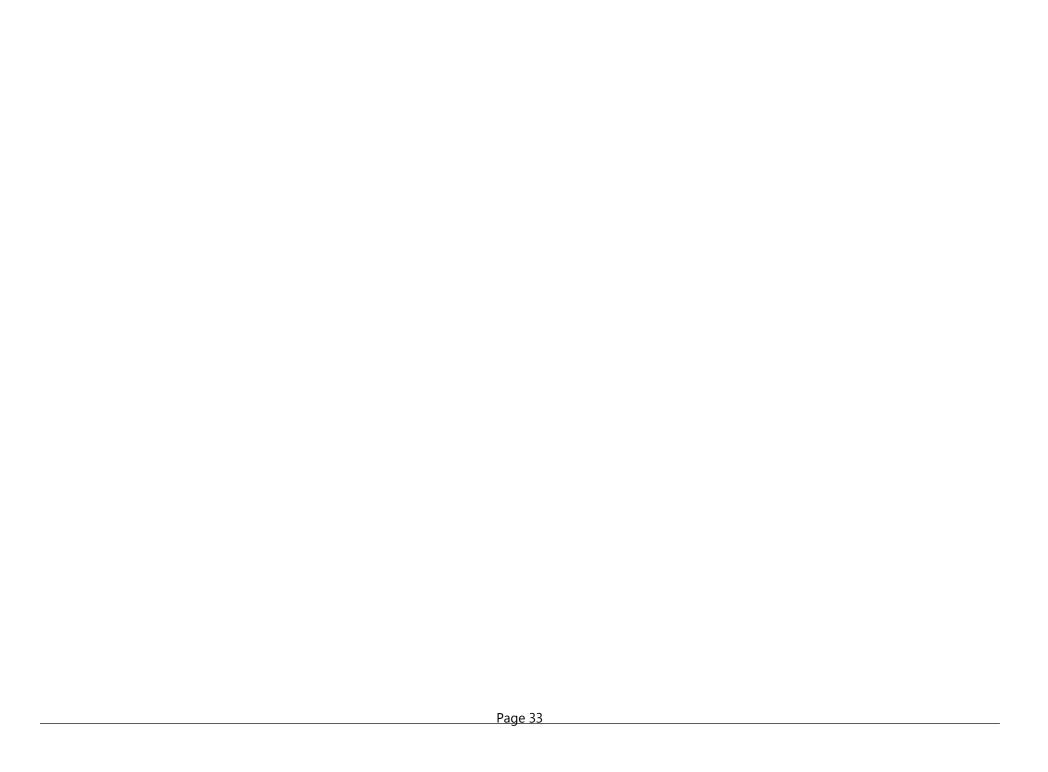
Design

Start: 10/1/15 ID: 21

Comp: 0%

Check the design

Start: 10/1/15 ID: 22 Finish: 10/1/15 Dur: 1 day



Add own additions to design

Start: 10/2/15 ID: 23

Finish: 10/2/15 Dur: 1 day

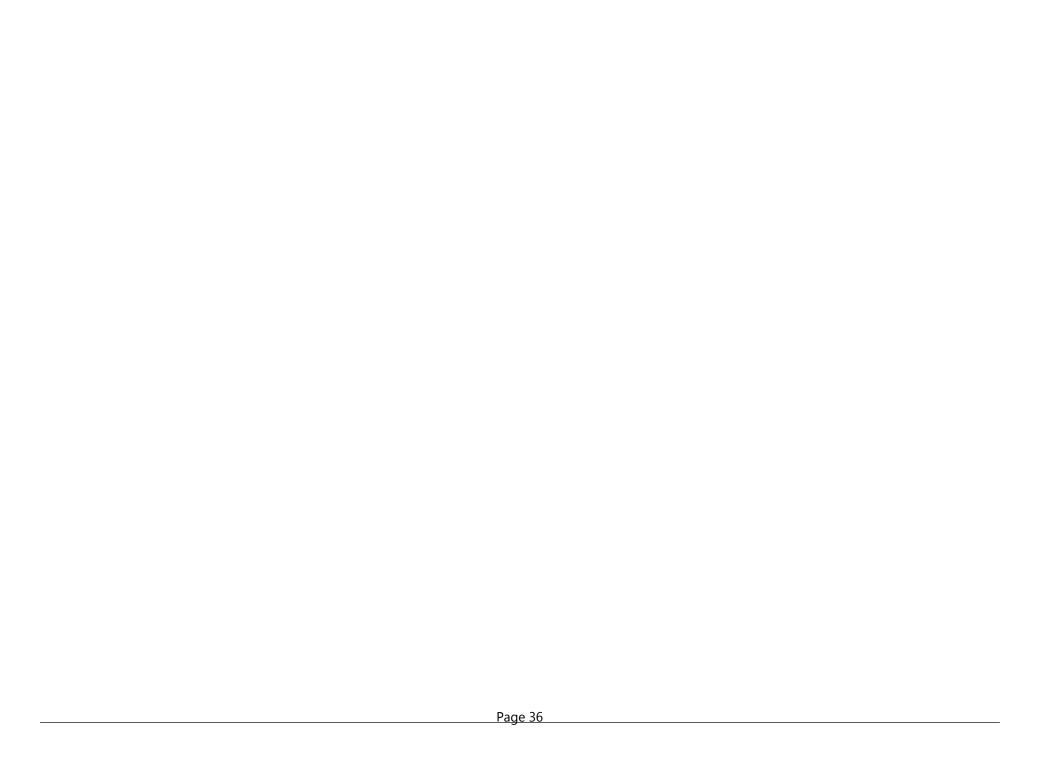
Res:

Make sure all the designs are to date

Start: 10/5/15 ID: 24

Finish: 10/6/15 Dur: 2 days

Res:



| Get blueprints from the artitect | Start: 10/7/15 | ID: 25 | Start: 10/9/15 | ID: 26 |
| Finish: 10/8/15 | Dur: 2 days | Comp: 0% | Comp: 0%



# Phase 1: foundation:

Start: 10/9/15 ID: 27

Finish: 11/9/15 Dur: 22 days

Comp: 0%

# Start building the foundation

Start: 10/9/15 ID: 28 Finish: 10/9/15 Dur: 1 day

Res:

# Talk with the artitect about the problem

Start: 10/19/15 ID: 31

Finish: 10/20/15 Dur: 2 days

Res:

# Talk with workers decide on what they v

Start: 10/26/15 ID: 33 Finish: 10/27/15 Dur: 2 days

Res:

#### **Check stocks of raw materials**

Start: 11/2/15 ID: 34
Finish: 11/2/15 Dur: 1 day

Res:

# Foundation complete

Start: 11/9/15 ID: 35 Finish: 11/9/15 Dur: 1 day

Phase 2: Upper floors

Start: 10/9/15 ID: 36

Finish: 11/6/15 Dur: 21 days

Comp: 0%

Start the upper floors

Start: 10/9/15 ID: 37 Finish: 10/12/15 Dur: 2 days

Res:

Check if work is going according to plan

Start: 10/29/15 ID: 41

Finish: 10/30/15 Dur: 2 days

Res:

**Restock amenities for workers** 

Start: 11/5/15 ID: 42 Finish: 11/6/15 Dur: 2 days

Res:

Phase 3: Painting and Design

Start: 10/9/15 ID: 43

Finish: 11/5/15 Dur: 20 days

Comp: 0%

Buys paints and wall wash

Start: 10/9/15 ID: 44

Finish: 10/9/15 Dur: 1 day

Res:

Check if work is going according to plan

Start: 11/3/15 ID: 49

Finish: 11/3/15 Dur: 1 day

Make changes to design if any

Start: 11/5/15 ID: 50

Finish: 11/5/15 Dur: 1 day

# Raw materials to be bought and kept restart: 10/12/15 ID: 29

Finish: 10/13/15 Dur: 2 days

Res: Cement[1], bricks[1]

# **Equipment should be arranged and read**

Start: 10/14/15 ID: 30

Finish: 10/14/15 Dur: 1 day

Res: Equipment[1]

#### Workers food and amentities should be

Start: 10/21/15 ID: 32

Finish: 10/21/15 Dur: 1 day

Res: Food-amenities[1]

Talk to the artitect about the plan and d

Start: 10/13/15

ID: 38

Finish: 10/14/15 Dur: 2 days

Res:

Check with the workers

Start: 10/15/15 ID: 39

Finish: 10/16/15 Dur: 2 days

Res:

Check if painting is going properly

Start: 10/12/15 ID: 45

Finish: 10/13/15 Dur: 2 days

Res:

Hire an interior desginer for the house

Start: 10/14/15 ID: 46

Finish: 10/15/15 Dur: 2 days

Res: interior\_desg\_1

#### Maintainence

Start: 11/6/15 ID: 51

Finish: 11/13/15 Dur: 6 days

Comp: 0%

Check if the components are working fir

Start: 11/6/15 ID: 52

Finish: 11/9/15 Dur: 2 days

Res:

Plumbing work, fix the pipes and taps

Start: 11/6/15 ID: 54
Finish: 11/9/15 Dur: 2 days

Res: plumber

Install devices such as Acs and fans for c

Start: 11/6/15 ID: 57

Finish: 11/9/15 Dur: 2 days

Res: ACs[1]

# **Restock raw materials**

Start: 10/19/15 ID: 40

Finish: 10/22/15 Dur: 4 days

Res: Cement2[1], bricks2[1]

Hire a plumber for water and pipe conne

Start: 10/16/15 ID: 47

Finish: 10/19/15 Dur: 2 days

Res: plumber

Hire an electrician to connect all the elec

Start: 10/20/15 ID: 48

Finish: 10/20/15 Dur: 1 day

Res: Electrician

# Replace wire and aplliances if needed

Start: 11/10/15 ID: 53
Finish: 11/10/15 Dur: 1 day

Res: Electrician

#### Fix broken furniture and wooden work

Start: 11/10/15 ID: 55

Finish: 11/11/15 Dur: 2 days

Res: Carpenter

# Repaint to retain finish

Start: 11/12/15 ID: 56

Finish: 11/13/15 Dur: 2 days

Res: painter

# Hire people to clean the house every tw

Start: 11/10/15 ID: 58

Finish: 11/10/15 Dur: 1 day

Res: Cleaner

# Install mosquito repelent nets

Start: 11/11/15 ID: 59

Finish: 11/11/15 Dur: 1 day

Res: Nets[1]

Maintain house asthetic [pictures, paint

Start: 11/12/15 ID: 60

Finish: 11/12/15

Dur: 1 day

	Critical	Summary		Critical External			
	Noncritical	Critical Inserted		External			
Project: buildingconst Date: Mon 8/24/15							
	Critical Milestone	Inserted		Project Summary			
	Milestone	Critical Marked		Highlighted Critical			
	Critical Summary	Marked		Highlighted Noncritical			
Page 52							
·							

ID 🔒	Task Name		Duration	Start	Finish F	Predecessors	Resource Names	Aug 2	23, '15 M   T   W   T	Aug 30,
1	Gather Data		17 days	Fri 8/21/15	Mon 9/14/15			<b>—</b>	101 1 00 1	1 0 0 10
2	Research about lands nearby		2 days	Fri 8/21/15	Mon 8/24/15					
3	Visit the plot, decide price		2 days	Tue 8/25/15	Wed 8/26/15 2					
4	Visit other plots, decide a plot		2 days	Thu 8/27/15	Fri 8/28/15 3	}			_	
5	Fix a price for the plot		1 day	Mon 8/31/15	Mon 8/31/15 4	ļ				
6	Buy the plot, get Gove	ernment procedures d	1 day	Tue 9/1/15	Tue 9/1/15 5	j	plot[1]			
7	Research about the a	rtitects	2 days	Wed 9/2/15	Thu 9/3/15 6	<b>;</b>				
8	Visit the artitect		1 day	Fri 9/4/15	Fri 9/4/15 7	,				
9	Hire an artitect, give b	oonus	2 days	Mon 9/7/15	Tue 9/8/15 8	3				
10	Research about build	ing plans	2 days	Wed 9/9/15	Thu 9/10/15 9	)				
11	Research about raw r	naterials	2 days	Fri 9/11/15	Mon 9/14/15 1	0				
12	Analysis		12 days	Tue 9/15/15	Wed 9/30/15 1	1				
13	Decide on budget for the entire project		1 day	Tue 9/15/15	Tue 9/15/15					
14	Decide on the resource required		2 days	Wed 9/16/15	Thu 9/17/15 1	3				
15	15 Analyse how many days will the project tak		1 day	Fri 9/18/15	Fri 9/18/15 1	4				
16	Talk to the artitect, note down his requirem		2 days	Mon 9/21/15	Tue 9/22/15 1	5				
17	Analyse hidden cost,	contact Government	2 days	Wed 9/23/15	Thu 9/24/15 1	6				
18	Anaylse transportation	n cost, for moving raw	1 day	Fri 9/25/15	Fri 9/25/15 1	7				
19	Make arrangements f	or loans from banks	2 days	Mon 9/28/15	Tue 9/29/15 1	8				
20	Make arrangements of food and amenities		1 day	Wed 9/30/15	Wed 9/30/15 1	9				
								,		
		Task			Inactive Tas			Manual Summary	•	
Split						•	Start-only		_	
Project: build	Project: buildingconst Date: Mon 8/24/15  Milestone Summary		<b>•</b>		Inactive Mil			Finish-only		
					Inactive Su	-		External Tasks	<b>♦</b>	
Project Summary				Manual Tas		$\Diamond$	External Milestone			
External Tasks				Duration-on	-		Progress		_	
		External Milestone	<b>♦</b>		Manual Sur	nmary Rollup	<b>•</b>	Deadline	₽	
					Page 1		·			

ID	Ð	Task Name		Duration	Start	Finish Pred	ecessors Resource Names	Aug	23, '15 Aug 30, M T W T F S S M
21		Design		6 days	Thu 10/1/15	Thu 10/8/15 20			
22		Check the design		1 day	Thu 10/1/15	Thu 10/1/15			
23		Add own additions to design		1 day	Fri 10/2/15	Fri 10/2/15 22			
24		Make sure all the desi	igns are to date	2 days	Mon 10/5/15	Tue 10/6/15 23			
25		Get blueprints from th	e artitect	2 days	Wed 10/7/15	Thu 10/8/15 24			
26		Implementation		22 days	Fri 10/9/15	Mon 11/9/15 25			
27		Phase 1: foundation	:	22 days	Fri 10/9/15	Mon 11/9/15			
28		Start building the fo	oundation	1 day	Fri 10/9/15	Fri 10/9/15			
29		Raw materials to b	e bought and kept rea	2 days	Mon 10/12/15	Tue 10/13/15 28	Cement[1],bricks[	1]	
30		Equipment should	be arranged and read	1 day	Wed 10/14/15	Wed 10/14/15 29	Equipment[1]		
31		Talk with the artited	ct about the problems	2 days	Mon 10/19/15	Tue 10/20/15			
32		Workers food and amentities should be		1 day	Wed 10/21/15	Wed 10/21/15 31	Food-amenities[1	1	
33		Talk with workers decide on what they w		2 days	Mon 10/26/15	Tue 10/27/15			
34	<b></b>	Check stocks of raw materials		1 day	Mon 11/2/15	Mon 11/2/15			
35		Foundation complete		1 day	Mon 11/9/15	Mon 11/9/15			
36		Phase 2: Upper floor	rs	21 days	Fri 10/9/15	Fri 11/6/15			
37		Start the upper floor	ors	2 days	Fri 10/9/15	Mon 10/12/15			
38		Talk to the artitect	about the plan and di	2 days	Tue 10/13/15	Wed 10/14/15 37			
39		Check with the wor	rkers	2 days	Thu 10/15/15	Fri 10/16/15 38			
40		Restock raw materials		4 days	Mon 10/19/15	Thu 10/22/15 39	Cement2[1],bricks	52[1	
					'	1	1		
			Task			Inactive Task		Manual Summary	•
	Split Milestone				Inactive Milesto	ne •	Start-only		
Droine			•		Inactive Milesto	·	Finish-only	-	
Date: Mon 8/24/15		Summary			Inactive Summa	ary		<b>♦</b>	
	Project Summary External Tasks		Project Summary			Manual Task	$\Diamond$	External Milestone	
					Duration-only		Progress		
			External Milestone	<b>♦</b>		Manual Summa	ry Rollup 🔷	Deadline	<b>\$</b>
Page 2									

ID	A	Task Name		Duration	Start	Finish Pre	decessors Resource Name		23, '15 Aug 30,   Aug 30,   Aug 30,
41	<b>III</b>	Check if work is going according to plan		2 days	Thu 10/29/15	Fri 10/30/15			
42		Restock amenities for workers		2 days	Thu 11/5/15	Fri 11/6/15			
43		Phase 3: Painting and Design		20 days	Fri 10/9/15	Thu 11/5/15			
44		Buys paints and wall wash		1 day	Fri 10/9/15	Fri 10/9/15			
45		Check if painting is	going properly	2 days	Mon 10/12/15	Tue 10/13/15 44			
46		Hire an interior deso	giner for the house	2 days	Wed 10/14/15	Thu 10/15/15 45	interior_desg_1		
47		Hire a plumber for v	vater and pipe	2 days	Fri 10/16/15	Mon 10/19/15 46	plumber		
48		Hire an electrician to electricitiy connection		1 day	Tue 10/20/15	Tue 10/20/15 47	Electrician		
49		,	ng according to plan	1 day	Tue 11/3/15	Tue 11/3/15			
50	<b>III</b>	Make changes to de	esign if any	1 day	Thu 11/5/15	Thu 11/5/15			
51		Maintainence		6 days	Fri 11/6/15	Fri 11/13/15 50			
52		Check if the componer	nts are working fine	2 days	Fri 11/6/15	Mon 11/9/15			
53		Replace wire and apllia	ances if needed	1 day	Tue 11/10/15	Tue 11/10/15 52	Electrician		
54		Plumbing work, fix the pipes and taps		2 days	Fri 11/6/15	Mon 11/9/15	plumber		
55		Fix broken furniture and wooden work		2 days	Tue 11/10/15	Wed 11/11/15 54	Carpenter		
56		Repaint to retain finish		2 days	Thu 11/12/15	Fri 11/13/15 55	painter		
57	III	Install devices such as cooling	Acs and fans for	2 days	Fri 11/6/15	Mon 11/9/15	ACs[1]		
58		Hire people to clean the weeks	e house every two	1 day	Tue 11/10/15	Tue 11/10/15 57	Cleaner		
59		Install mosquito repele	nt nets	1 day	Wed 11/11/15	Wed 11/11/15 58	Nets[1]		
60		Maintain house asthetic [pictures, paintings		1 day	Thu 11/12/15	Thu 11/12/15 59			
							·		
			Task			Inactive Task		Manual Summary	<b>•</b>
	Split Milestone Project: buildingconst Date: Mon 8/24/15 Summary		11111		Inactive Milest	one <sup>¬</sup>	Start-only		
			•		Inactive Milest	one	Finish-only	▼	
			Summary	_		Inactive Sumn	nary	External Tasks	$\Diamond$
		Project Summary			Manual Task	$\Diamond$	External Milestone		
				Duration-only		Progress			
			External Milestone	<b>♦</b>		Manual Summ	ary Rollup ◆	Deadline	\$
Page 3									

