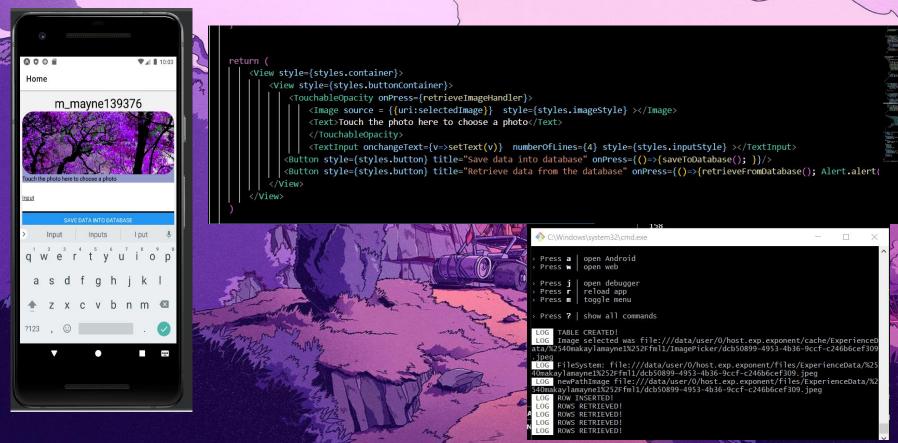


An area for the picture to be displayed





Alert to show the notes made previously saved in the URI and the database URI Then after saving more

```
const retrieveImageHandler = async () => {
   const hasPermission = await verifyPermissions();
   if(!hasPermission) {
      return false;
   const image = await ImagePicker.launchImageLibraryAsync({
                                                                         m_mavne139376
                                                                                                    m_mayne139376
       mediaTypes: ImagePicker.MediaTypeOptions.Images,
       allowsEditing: true,
       aspect: [4, 3],
       quality: 0.5
   //setting image uri
   const i = image.assets[0].uri;
   if (!image.canceled)
       setSelectedImage(i);
       console.log('Image selected was ' + i);
       Alert.alert('Selected an image');
                                                                             I had to separate into two
```

OF GOE m_mayne139376 URI: file:///data/user/0/host.exp .exponent/cache/ExperienceData/%... The bottom button represents

separate alerts because the URI was too long

inputs...

>{saveToDatabase(); }}/> ess={()=>{retrieveFromDatabase(); Alert.alert('URI : ' + selectedImage + 'Note: ' +textToNote); Alert.alert('Note: ' +textToNote);}} /

A button that will save the image uri and note

```
saveToDatabase = async() => {
55
            // transaction(callback, error, success)
56
57
            db.transaction(
              tx => {
58
                // executeSql(sqlStatement, arguments, success, error)
59
60
                tx.executeSql("INSERT INTO pictureTable (imageName, imageUrl) values (?, ?)",
61
                  [text1, selectedImage],
62
63
                  (, { rowsAffected }) => rowsAffected > 0 ? console.log('ROW INSERTED!') : console.log('INSERT FAILED!'),
64
                  ( , result) => console.log('INSERT failed:' + result)
65
66
67
68
            if(selectedImage!==null){
69
            fileMoveHandler();
70
            setTextToNote(textToNote.concat(text1 +' '));
                                                                                                              Note: Input Input
72
73
               ROW INSERTED!
  LOG
               ROWS RETRIEVED!
  LOG
```

FileSystem

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```
//save images long term in local storage
const fileMoveHandler = async () => {
    const fileName = selectedImage.split("/").pop();
    const newPathImage = FileSystem.documentDirectory + fileName
    console.log("FileSystem:", newPathImage);
    setNewPathImage(newPathImage);
                                                                                   61
    console.log("newPathImage", newPathImage);
      await FileSystem.moveAsync({
        from: selectedImage,
        to: newPathImage,
      catch (err) {
      console.log("Error:", err);
      Alert.alert("Can't move this file.", "Try again!", [{ text: "Okay" }]);
```

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```
saveToDatabase = async() => {
  // transaction(callback, error, success)
  db.transaction(
   tx => {
     // executeSql(sqlStatement, arguments, success, error)
     tx.executeSql("INSERT INTO pictureTable (imageName, imageUrl) values (?, ?)",
      [text1, selectedImage],
       (_, { rowsAffected }) => rowsAffected > 0 ? console.log('ROW INSERTED!') : console.log('INSERT FAILED!'),
       (, result) => console.log('INSERT failed:' + result)
                                  fileMoveHandler() is called after pressing save as long as an image is
                                  selected
  if(selectedImage!==null){
 fileMoveHandler();
 setTextToNote(textToNote.concat(text1 +' '));
                      Then we concatenate the notes that are
```

in the input box (line 71) To later display in the alert box