

# **A Novel Approach of Reputation Trust Metric Based on Knowledge Graph Combined With Large Language Model for Improving Trustworthiness Calculation on Social Networks**

TEAM: Trust Management

# Agenda

**1. Introduction**

**2. Methodology**

**3. Experiments & Result**

**4. Demo**

# 1. Introduction

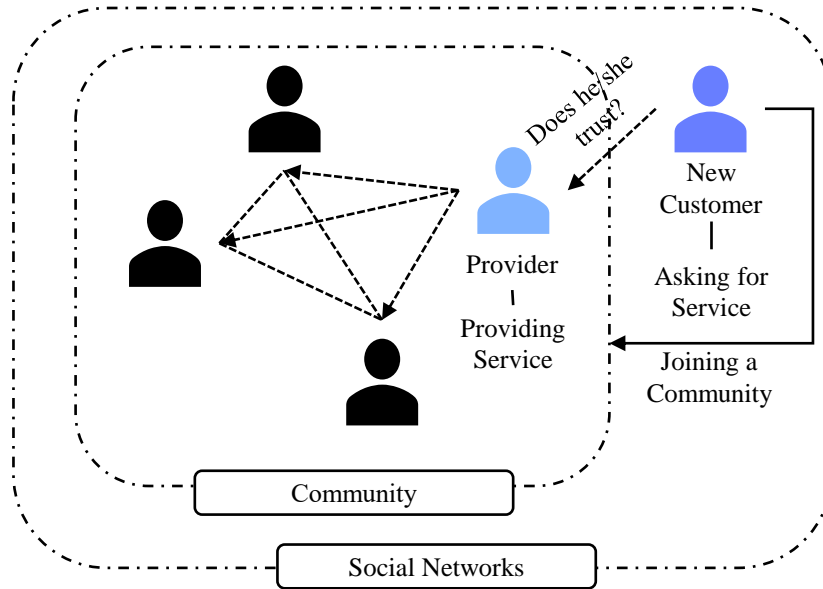


Figure 1. Why trust in Social Networks?

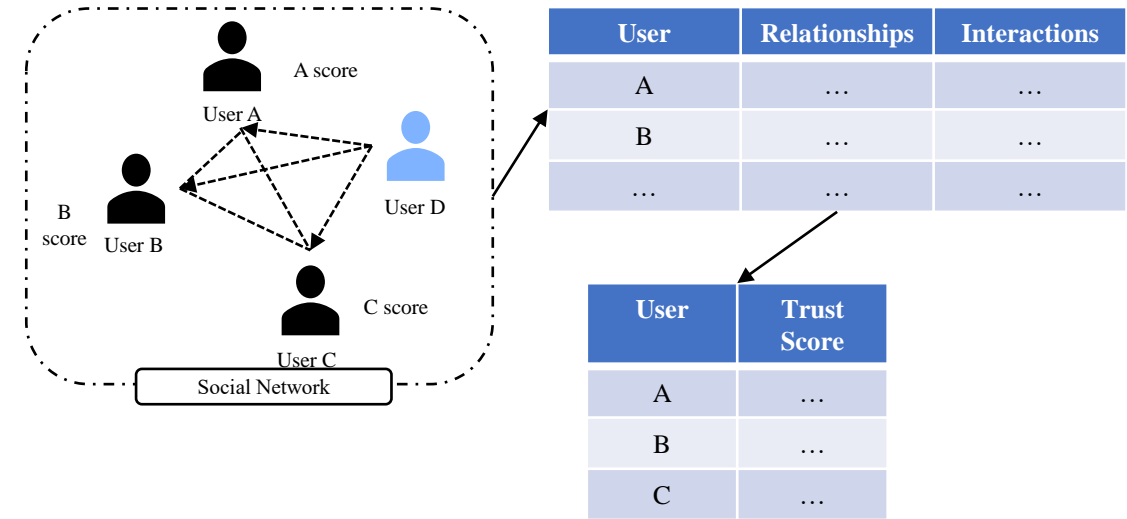


Figure 2. Defining Trust in Social Networks

- Social networks are no longer only a place for us to chat with each other every day, but it is also a **place where exchanges about goods take place.**
- Each person's trust in social networks becomes **extremely important.**
- Trust score is a score that represents a **person's trust in a social network based on that person's interactions and relationships on the social network.**

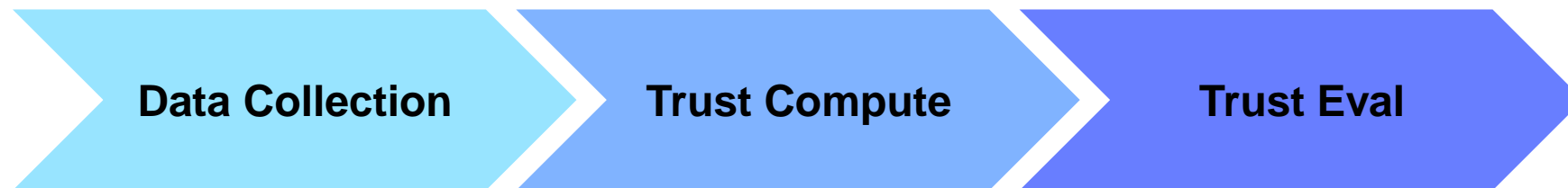
# 1. Introduction

## What are their problems?

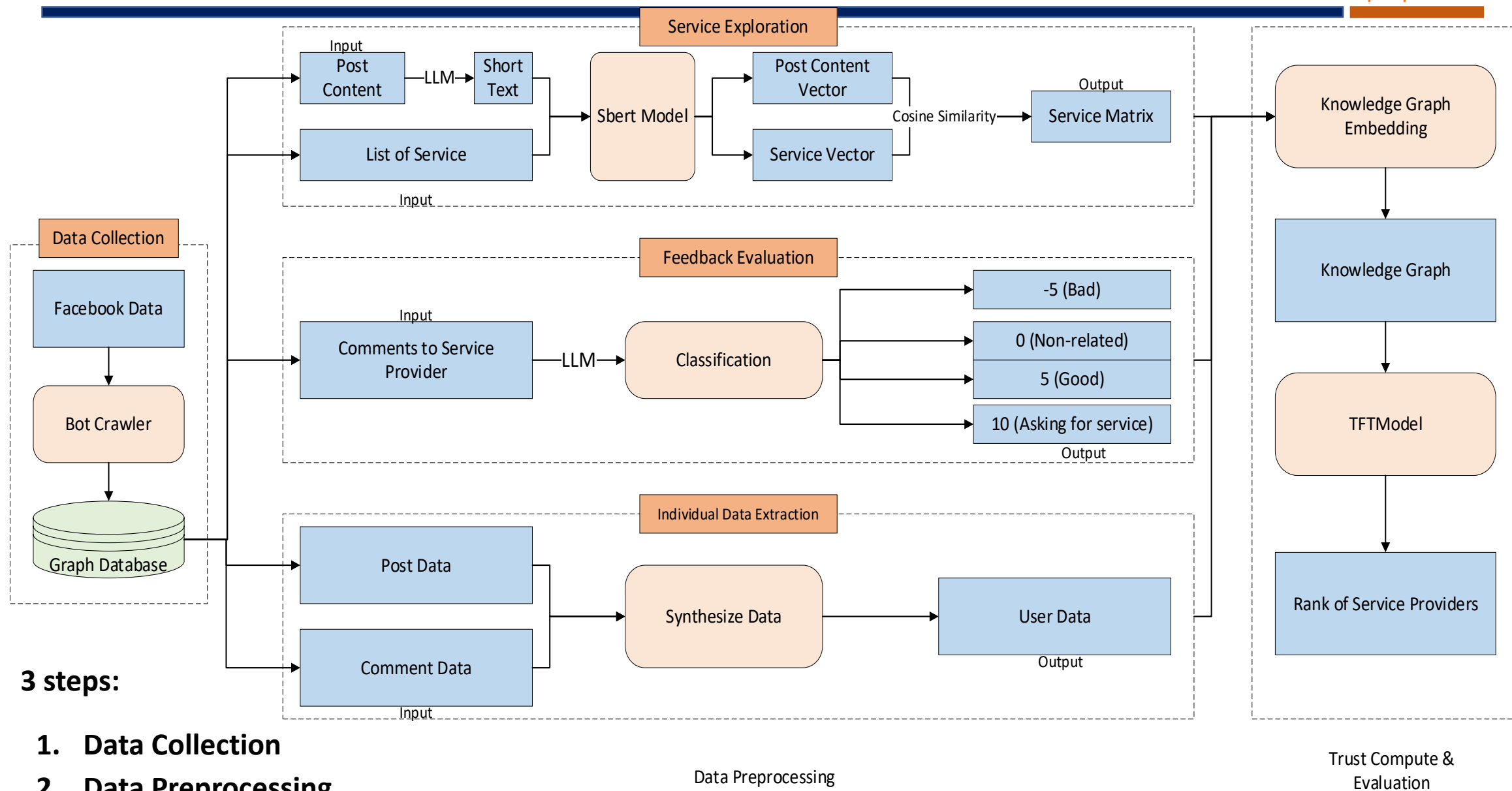
- Old methods do not consider context in social networks.
- The nodes in the problem in the old method are equal and this is not practical.
- Using traditional deep learning models requires large amounts of data along with labels for that data.
- Evaluate user interactions in an unstructured and context-dependent data environment.

## Our contributions

- Applying LLM (Large Language Models) to identify the contexts of interactions of social network posts and comments.
- Modeling social network data into knowledge graphs, preprocessing to remove duplicate data, self posts and comments.
- Building a TFT Model model to calculate reputation trust score by combining two aspects service trust and interaction trust based on improved PageRank and determining the corresponding interaction weight.
- Building a website to evaluate the trust scores of service providers on social networks.
- Building a core engine to crawl data from Facebook.



*Figure 4. Basic Architecture of Trust Computation model*



3 steps:

1. Data Collection
2. Data Preprocessing
3. Trust Compute & Evaluation

Figure 5. Our architecture for Trust computation in social network

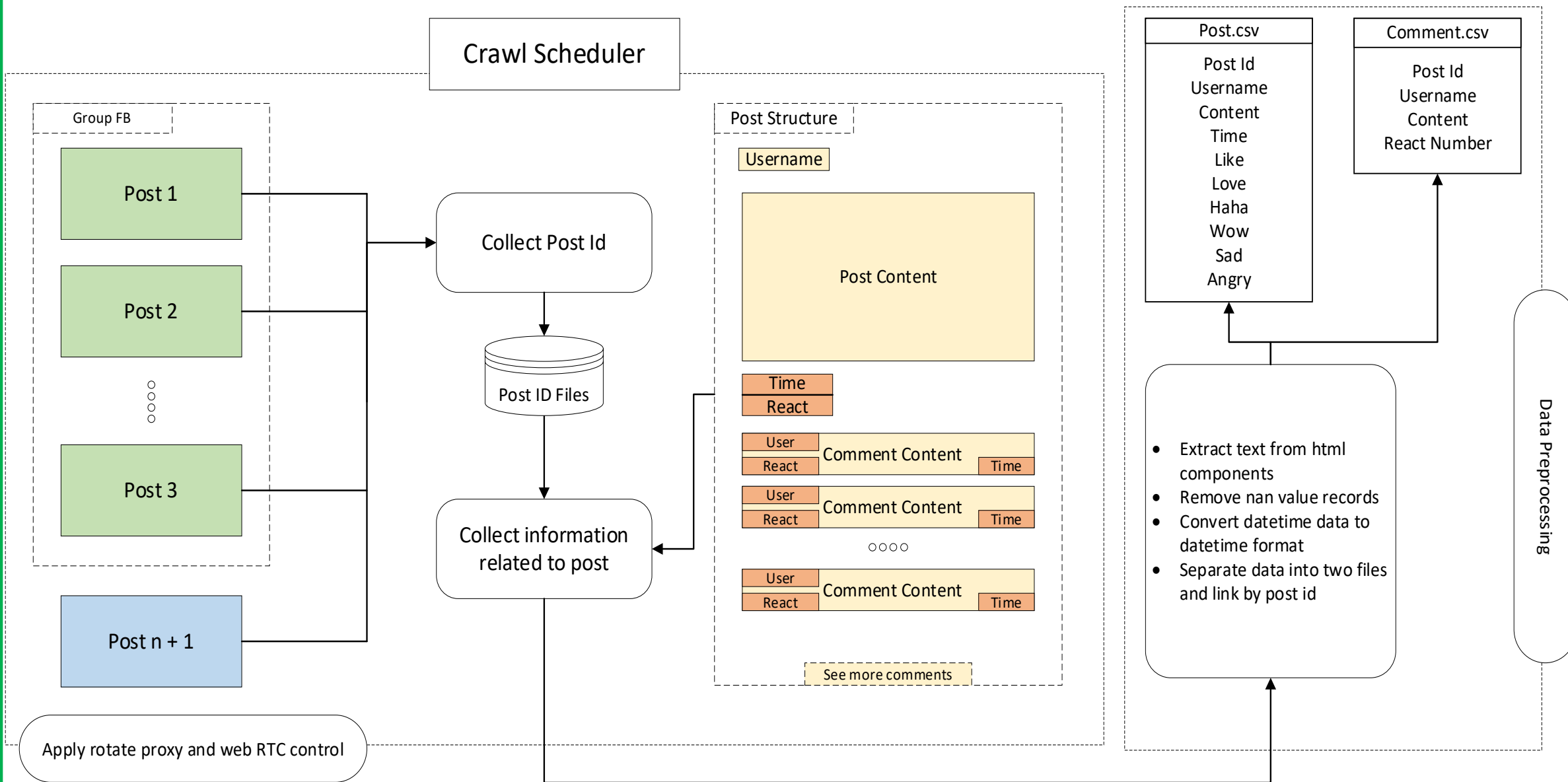
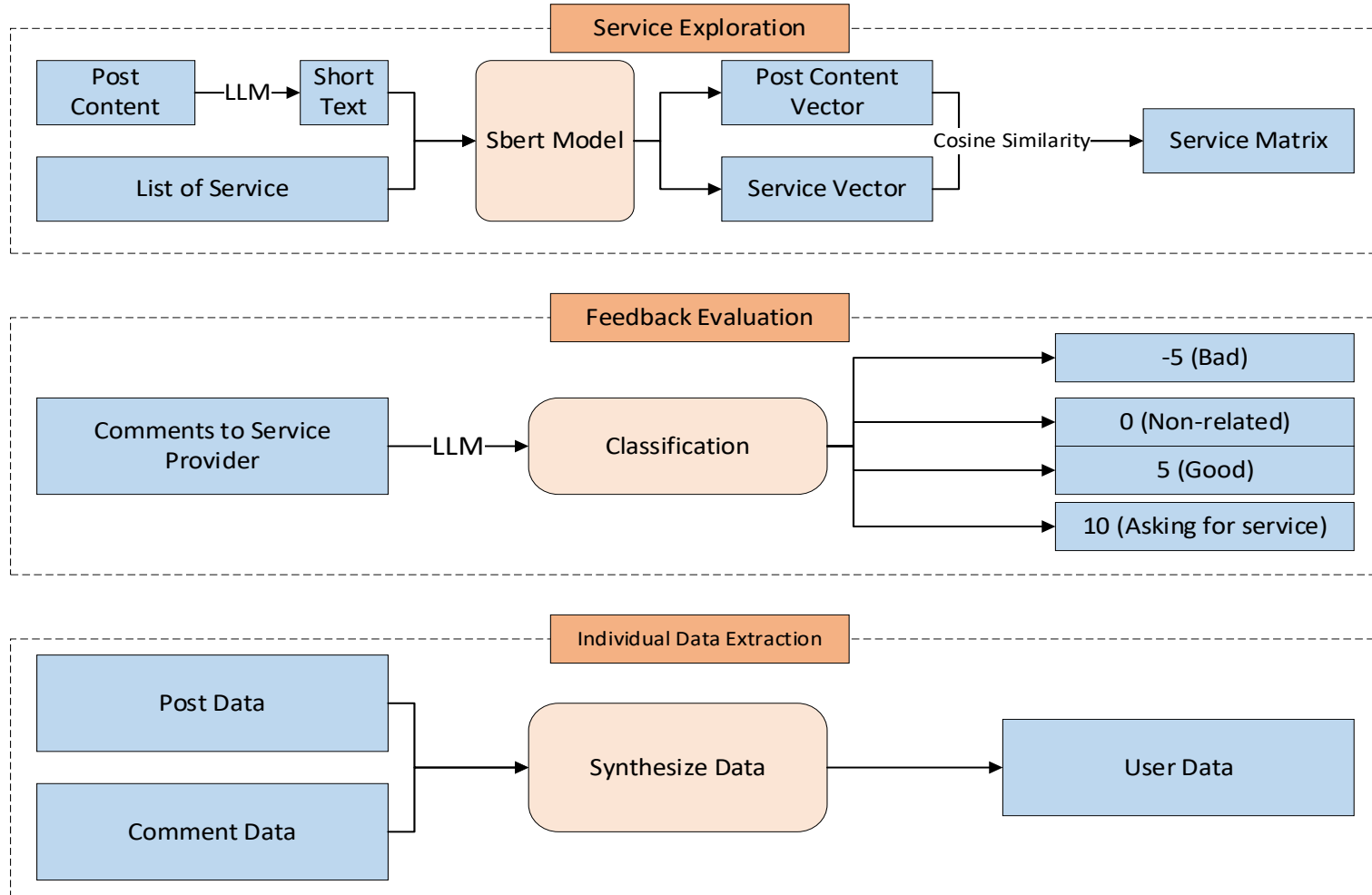


Figure 6. Data Collection

## 2. Methodology – Data Preprocessing



Data Preprocessing

Figure 7. Data Preprocessing

- Ensuring data from module 1 is in a format suitable for analysis, including **cleaning, filtering, and transforming** the data to extract relevant features.
- Using LLM in Service Exploration and Feedback Evaluation** to quantify the data.

## 2. Methodology – Data Preprocessing

Few-Shot Prompting	Prompt Chaining
This technique involves providing the LLM with a few examples of the desired output, allowing the model to learn and generalize the task more effectively [3].	Prompt chaining involves breaking down a complex task into a sequence of simpler prompts, which are then executed in a specific order to achieve the desired outcome [4].

- Prompt techniques integrate into Service Exploration process:

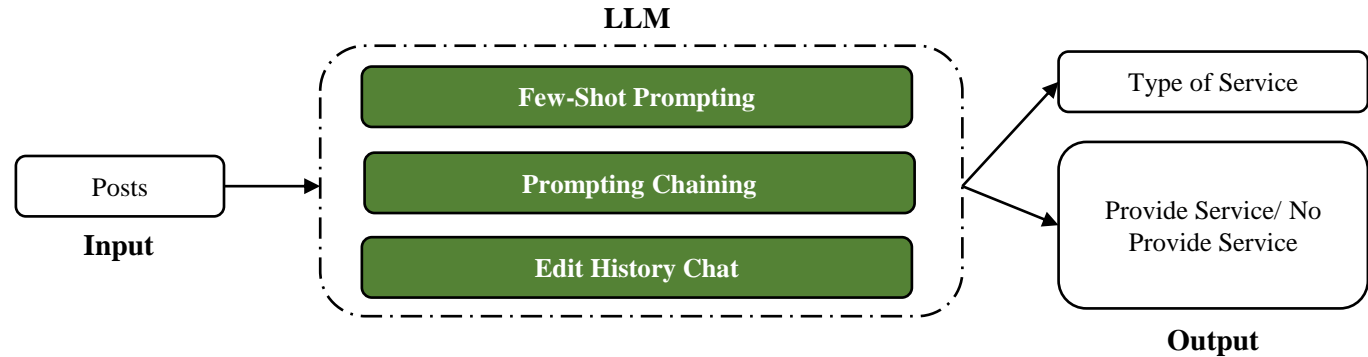


Figure 8. Prompt techniques integrated into Service Exploration process

- Prompt techniques integrate into Feedback Evaluation process:

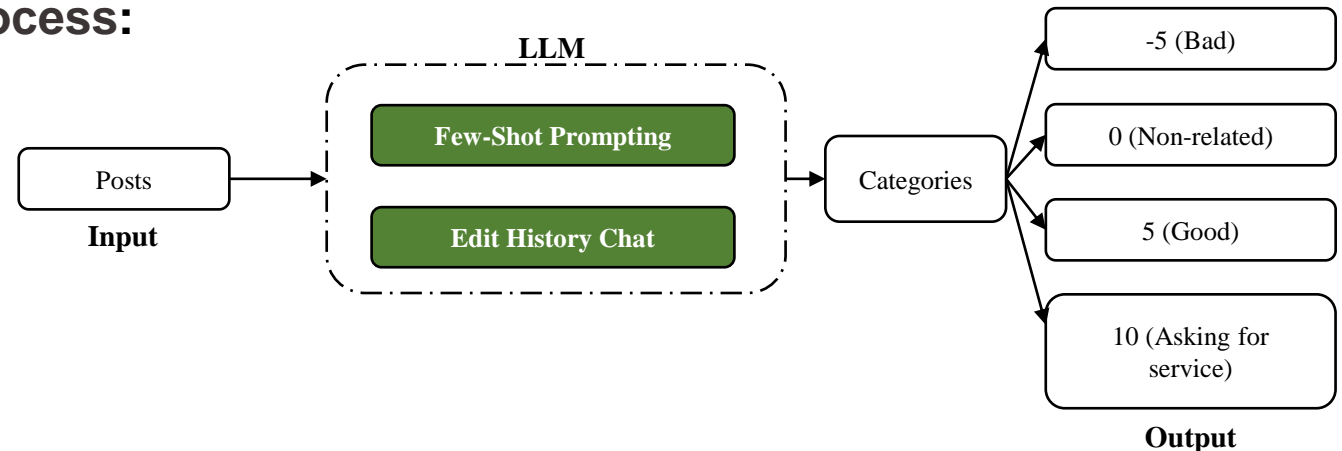


Figure 9. Prompt techniques integrated into Feedback Evaluation process



## 2. Methodology –Trust Compute & Evaluation

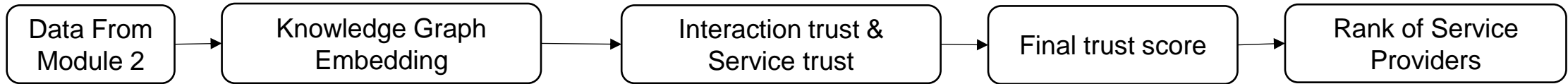


Figure 10. Trust Evaluation workflow

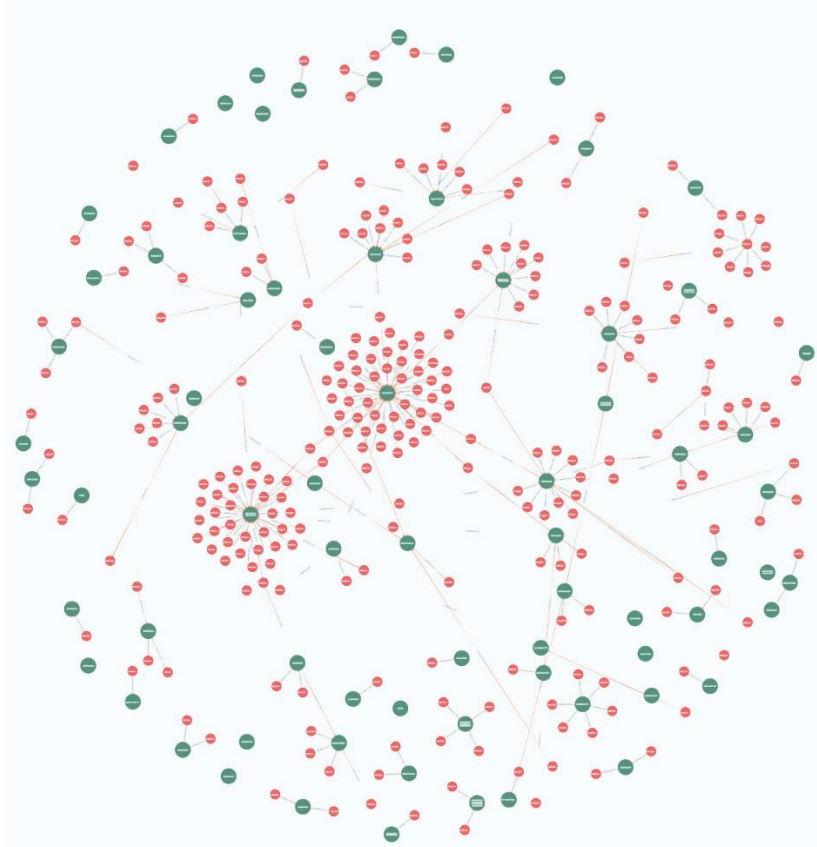


Figure 11. Knowledge Graph after Embedding

### Algorithm 1: TFTModel

**Input:** Knowledge Graph Embedding  $G(V, E)$ ,  
**Output:**

```

1   $S \leftarrow \emptyset$  //
   // Caculate Interaction Trust
3  foreach  $v \in V$  do
4     $Itrust_v \leftarrow \frac{I_r}{I_p} \times \alpha + I_c \times \beta$ 
   // Caculate Service Trust
4  foreach  $v \in V$  do
5     $Strust_{j(0)} \leftarrow \frac{2(2I_j + O_j)}{\sum_{K \in R(P_j)} (I_k + O_k)}$ 
6  do
7    foreach  $v \in V$  do
8       $Strust_{j(0)} \leftarrow (1 - d) + d(\sum_{j \in U_i} \frac{Strust_j}{O_j})$ 
9    end for
10 while  $Strust_{j(k)} = Strust_{j(k-1)}$ 
   // Aggerate interaction trust and service trust
11 for each  $v \in V$  do
12    $FTScore_v \leftarrow Strust_v \times (1 + \frac{Itrust_v}{\sum_{j=1}^0 Itrust_j})$ 
13    $S.append(\{v: FTScore_v\})$ 
14 return  $S$ ;
  
```

Figure 12. TFT Model

## 2. Methodology – Evaluation Metrics

- **Kendall's Tau:**

$$T = \frac{2 \times (n_+ - n_-)}{N \times (N - 1)}$$

Where  $n_+$  is the number of concordant pairs;  $n_-$  is the number of discordant pairs;  $N$  is the total number of pairs elements.

- **Monotonicity:**

$$M(R) = \left[ 1 - \frac{\sum_{r \in R} N_r \times (N_r - 1)}{N \times (N - 1)} \right]^2$$

Where  $N$  is the size of the rating vector  $R$ ;  $N_r$  is the number of nodes with the same rank value  $r$ .

- **Survey form:** we will also compare the rank order results returned by the model with the rank order of service providers collected by us through a survey form

### 3. Result – Experiment Environment

**Language Programing: Python 3.8.12**

**Library Using: selenium, pandas, numpy, networkx, neo4j**

**Graph Database for KG: Neo4j==5.12.0**

**Web: Backend java spring boot, front end d3js, bootstrap on jsp**

**Extension : javascript with chrome API**

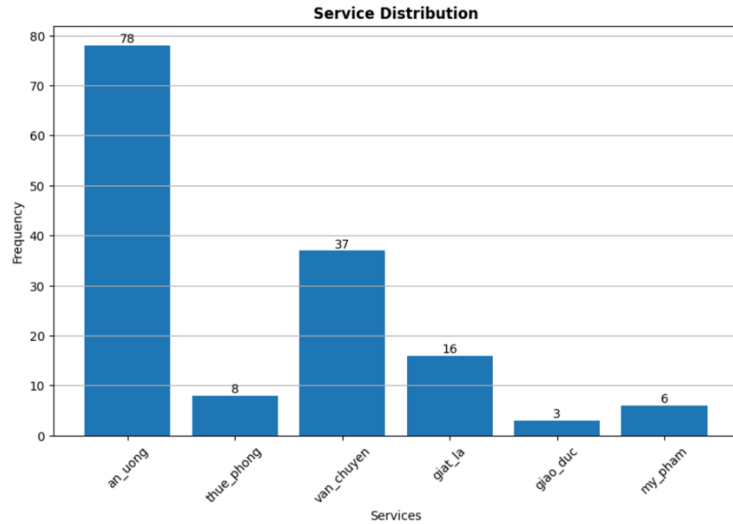
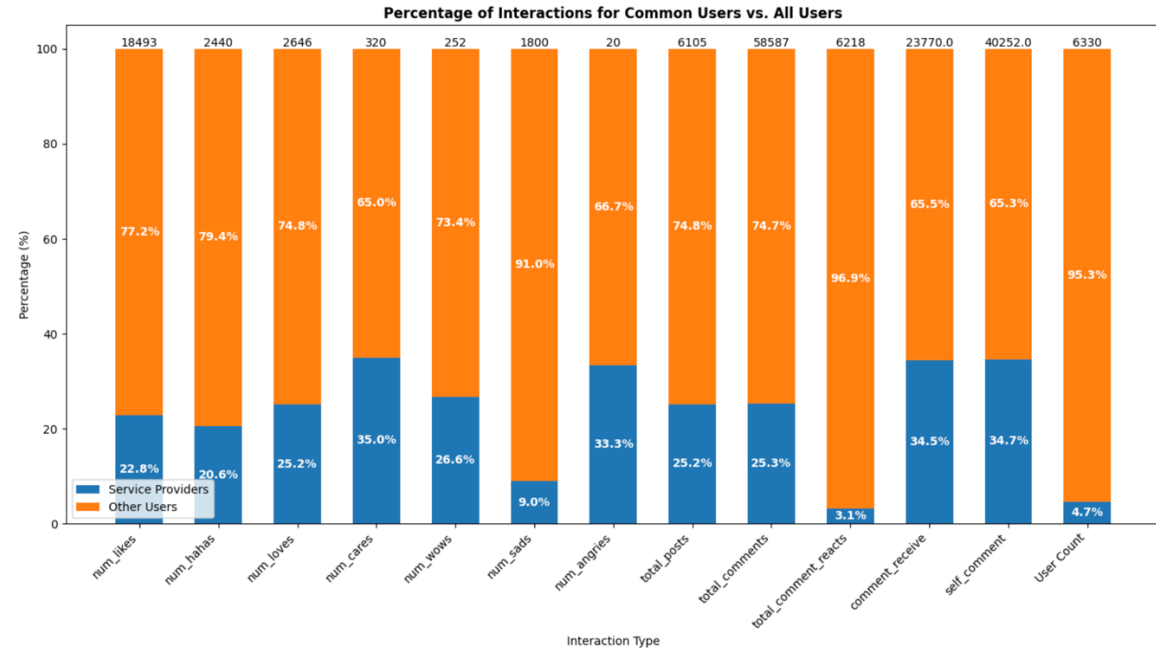
**LLM Model: Vistral 7B Chat model**

**OS: Windows 11 operating system, Intel Core I7 13650HX CPU and Gefore RTX 4060 8 GB graphics card**

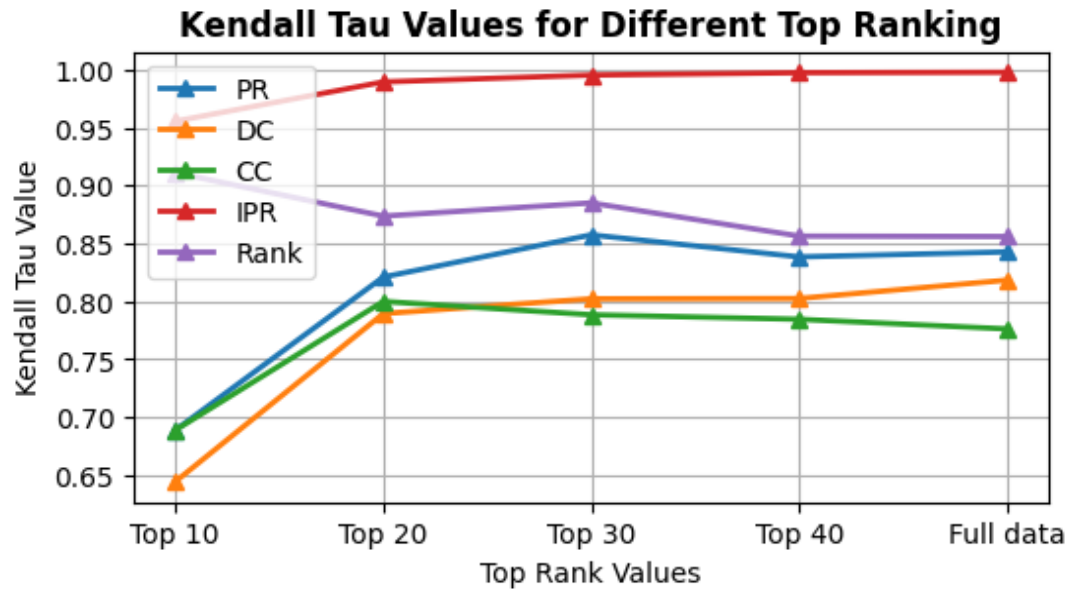
### 3. Experiments & Result - Dataset

GRAPH INFORMATION IN DETAILS

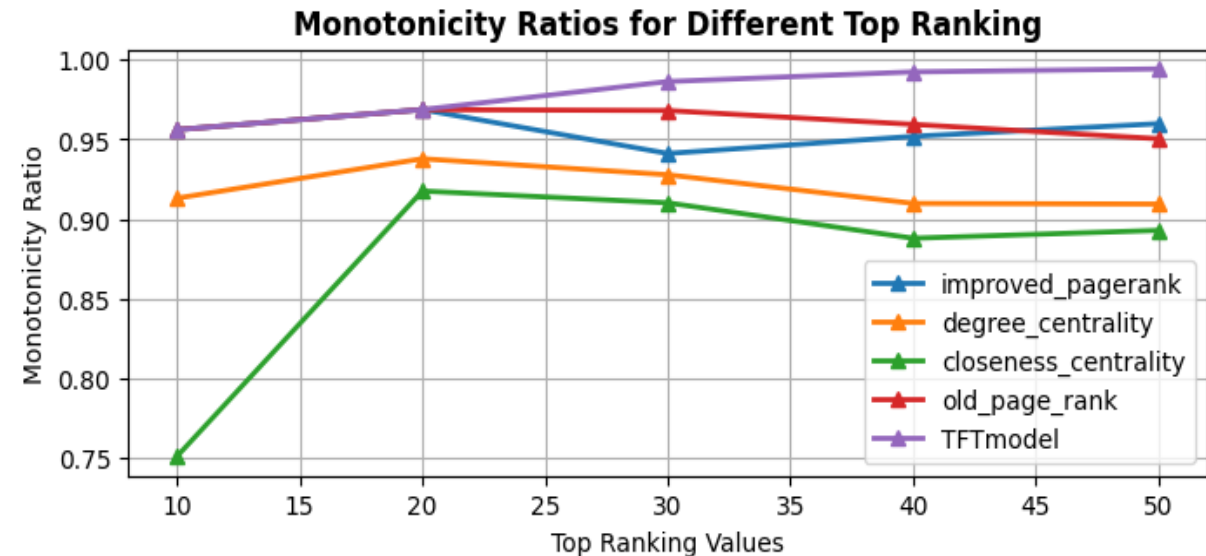
Components	Details
Nodes	1,371 nodes (service providers/ users)
Relationships	1,423 relationships
Property Keys	comment_receive, name, num_angries, num_cares, num_hahas, num_likes, num_loves, num_sads, num_wows, owner, owner_name, score, self_comments, service_types, total_comment_reacts, total_comments, total_posts, weight

**Fig. 13.** Frequency Distribution of Service Categories**Fig. 14.** Comparative Analysis of Interaction Types: Service Providers vs. Other Users

### 3. Result



**Fig. 15.** Kendall's Tau algorithm for TFTModel value compared to other algorithms (purple-line: Survey Result, blue-line: PageRank, red-line: Improved PageRank, green-line: Closeness Centrality, orange-line: Degree centrality)



**Fig. 16.** Monotonicity algorithm for TFTModel value compared to other algorithms (purple-line: TFTModel, red-line: PageRank, blue-line: Improved PageRank, orange-line: degree centrality: green-line: Closeness Centrality)

## 4. Demo

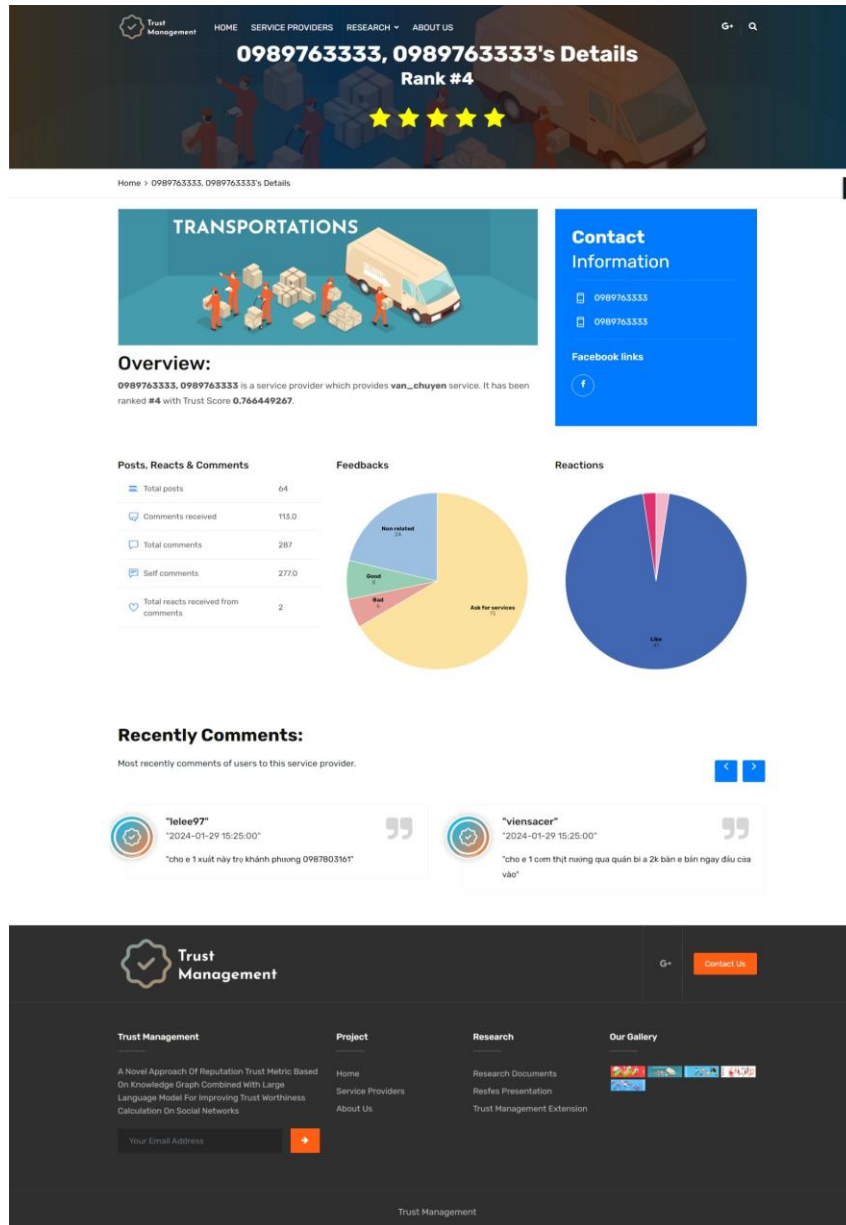


Fig. 17. Website

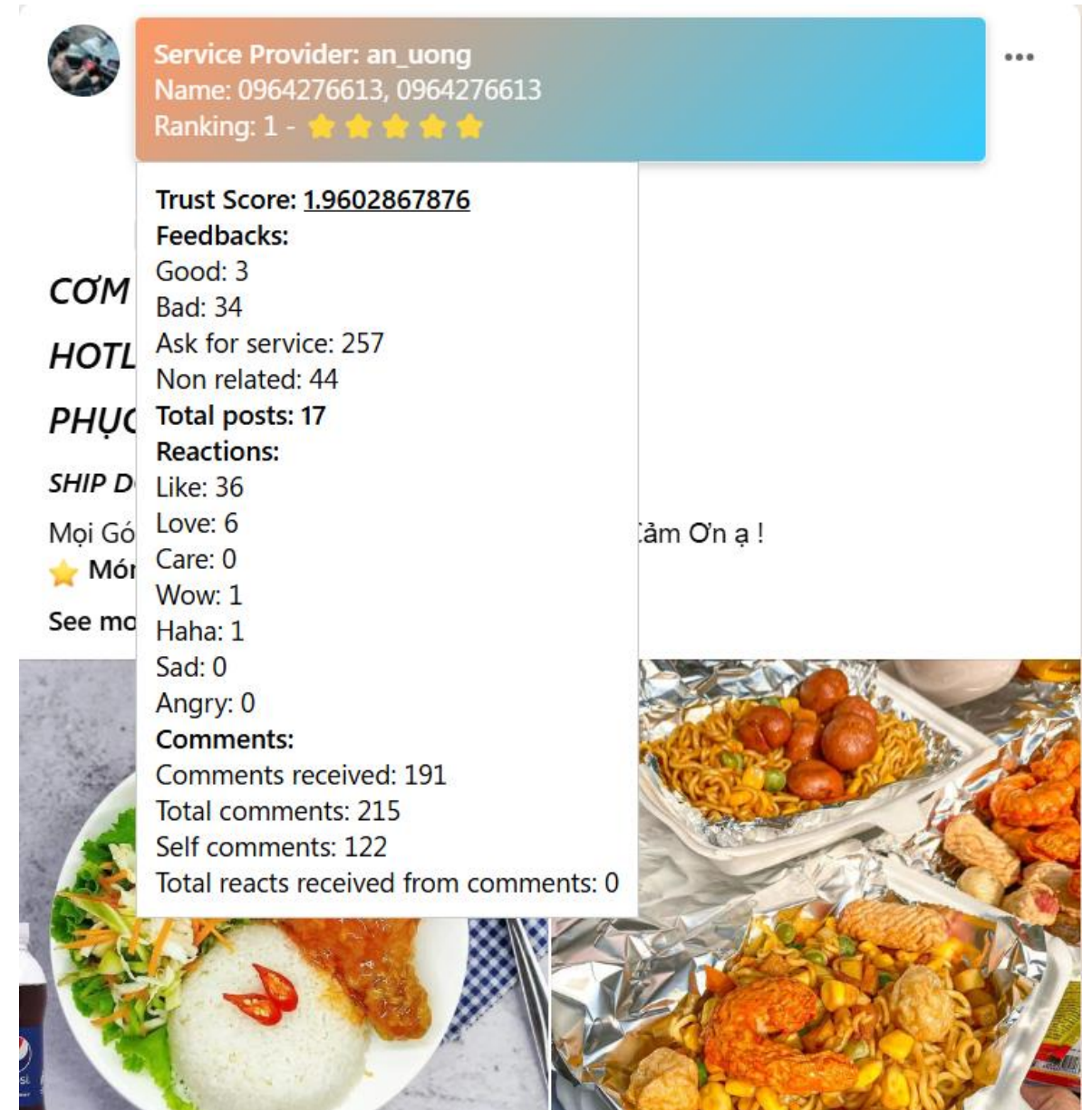
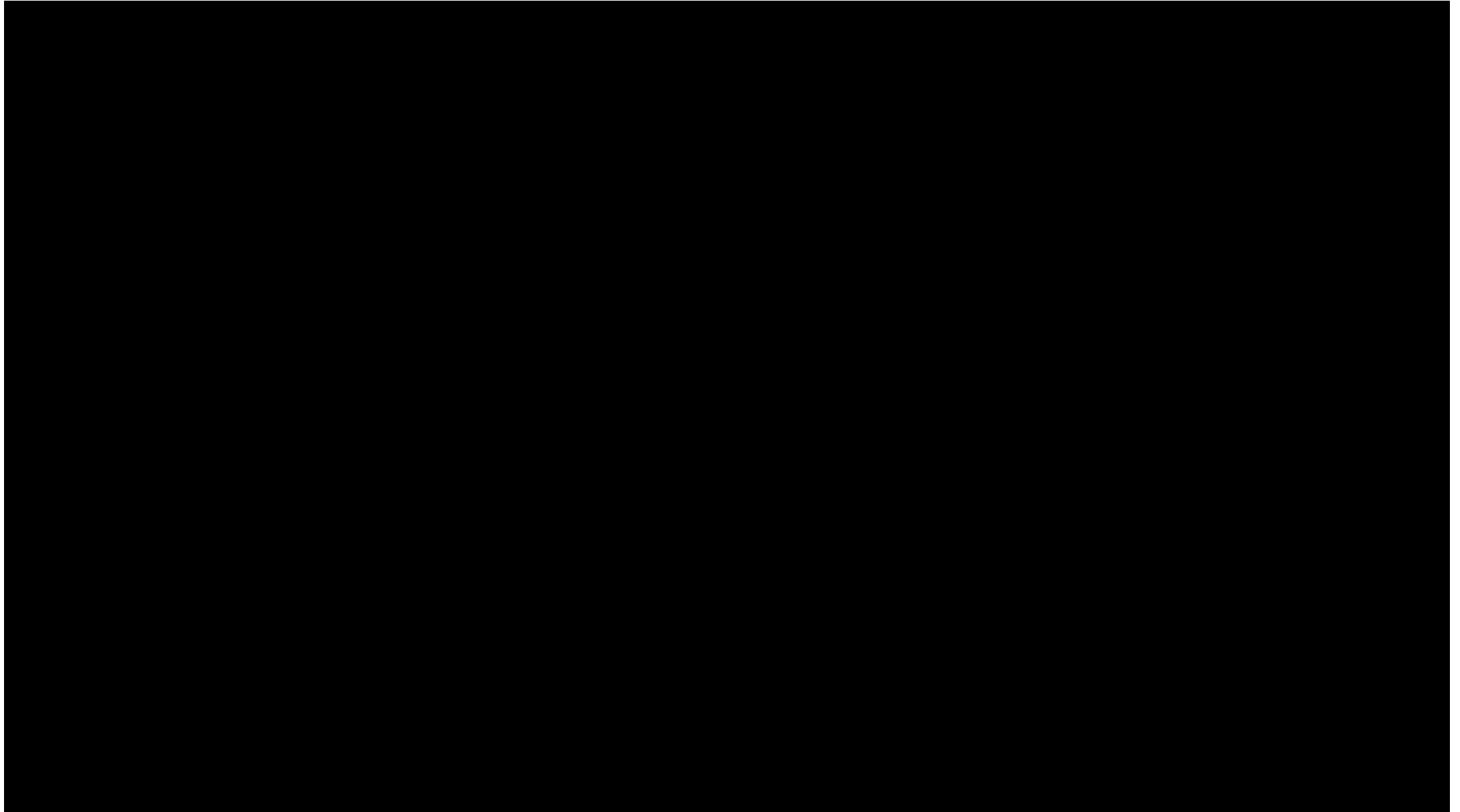


Fig. 18. Extension



*Vid. 1. Website & Extension*



### References

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- [4] T. Wu et al., 'PromptChainer: Chaining Large Language Model Prompts through Visual Programming', in Extended Abstracts of the 2022 CHI Conference on Human Factors in Computing Systems, in CHI EA '22. New York, NY, USA: Association for Computing Machinery, Apr. 2022, pp. 1–10. doi: 10.1145/3491101.3519729.
- [5] S. Sagar, A. Mahmood, K. Wang, Q. Z. Sheng, and W. E. Zhang, 'Trust-SIoT: Towards Trustworthy Object Classification in the Social Internet of Things'. arXiv, May 03, 2022. doi: 10.48550/arXiv.2205.03226.



Thank you