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Summary of Qualifications

Started my Career in 2006 as a system administrator, but realized that I was more attracted to programming. In 2010 I changed job and started an web development. First it were simple projects on Joomla later I started gaining experience and I began to take projects of varying complexity. Now I have good working knowledge of PHP, MySql, Javascript, JQuery, Joomla, HTML5 canvas, Kinetic.js, HTML/CSS I want to develop my skills, meet interesting people and engage in new and exciting projects in which I could benefit.

Technical skills

Programming languages/Technologies

- PHP5/ OOP
- JavaScript
- Ajax

- CSS/CSS3/LESS
- XHTML / HTML/HTML5
- HTML 5 Canvas

CMS

Joomla

Frameworks

- jQuery
- Twitter Bootstrap
- ImageMagick
- PDFlib

Kinetic.js

- Three.js
- Less.js

Development Tools

• Sublime Text 2

Photoshop

DBMS

My SQL

Version control systems

SVN

Git

Operating Systems

- Microsoft Windows 2000/XP/7/8
- RHEL/Centos/Ubuntu/Mint

Mac OS X

Experience

SMART Editor

Project

Description:

HTML 5 canvas based component for Joomla, where user can make design, choose dimensions and directly order this from polygraphic company for a bunch of products: banner, t-shirt, poster, art canvas, wallpaper, popup etc. Also PDF generation, 3d models previewing, final design previewing, animations with CSS3, price calculations, xml importing/exporting etc. Image loading, svg uploading, svg on the fly changing, pdf importing, fotolia images integration, Facebook image uploading. Qr code generation.

Customer: German Customer

Involvement

4 years

Duration:

Project Role: Frontend Developer

Responsibilities: • Developing

 UI development Code refactoring Bug fixing

Project Team

Size:

From 1 to 10 members, depending from period

Tools &

Technologies:

Joomla, PHP, OOP, MVC, HTML5, HTML5 Canvas, MySQL, PDFlib, ImageMagic, JavaScript, jQuery, HTML, CSS, CSS3, Facebook API,

Google API, Ajax, XML, Three.js, Kinetic.js, JSON.

Canvas based App

Project

Description:

HTML 5 canvas based app, basically restaurant/user primitive network, where user can choose nearest registered restaurant on google map, on tap - he can see restaurant page with menu, photos, and tables/chairs displaying, user can choose table and reserve it from app, also choose and order food in advance, leave feedback etc. Later we changed

Google maps to Leaflet maps.

Customer: US Customer

Involvement

Duration:

Project Role: Frontend Developer

1 year

Responsibilities: • Developing

• UI development Code refactoring

Bug fixing

Tools &

MVC, HTML5, HTML5 Canvas, JavaScript, ¡Query, HTML, CSS, CSS3,

Technologies: Google API, Ajax, Kinetic.js, leaflet maps, JSON.

Writer web app

Project

Description:

Web app for writers, basically mix of codepen.io and jsfiddle.net, app was designed for writers, to faster create, arrange, and mix text from different sources. Importing texts, exporting to docx, json, html,

markdown, pdf, xhtml, xml, - saving, previewing etc.

Customer: Netherlands Customer

Involvement **Duration:**

5 months

Project Role: Frontend Developer

Responsibilities: • Developing

• UI development

Code refactoring

Bug fixing

Tools &

JavaScript, ¡Query, HTML5, HTML, CSS, CSS3, PHP, Ajax, JSON.

Technologies:

Pinterest clone

Project Client had vision how to make pinterest.com killer site. I was involved to

Description: make it, basically it was pinterest.com front page copy with a lot of

improvements.

Customer: Netherlands Customer

Involvement

2 months

Duration:

Project Role: Frontend Developer

Responsibilities: • Developing

UI developmentCode refactoring

• Bug fixing

Tools & JavaScript, jQuery, HTML5, HTML, CSS, CSS3, PHP, Twitter Bootstrap,

Technologies: Less.js.

A.S.V. Taste - Studentenvereniging van Enschede

Project Students community portal with userrights, mailing, photoalbums and

Description: messageboards.

Customer: Dutch Customer

Involvement 3 months

Duration:

Project Role: Developer

Responsibilities: • Developing

DebuggingUI development

• Responsive design development

Tools & PHP, MySQL, JavaScript, HTML, CSS, jQuery, Twitter Bootstrap,

Technologies: MongoDB

Fietsen voor de Buurvrouw

Project Donation collecting system for the charity organization

Description:

Customer: Dutch Customer

Involvement Duration:

2 years

Project Role: Developer

Responsibilities: • Developing

Debugging

UI development

Yearly improvements

• New payment methods adding

Tools & PHP, MySQL, JavaScript, HTML, CSS, jQuery

Technologies:

