

A background graphic featuring a network of white dots connected by thin white lines, set against a light blue gradient. The dots and lines form a complex, interconnected web pattern.

# ABDK CONSULTING

SMART CONTRACT  
AUDIT

**MakerDAO**

DSSVest

Solidity

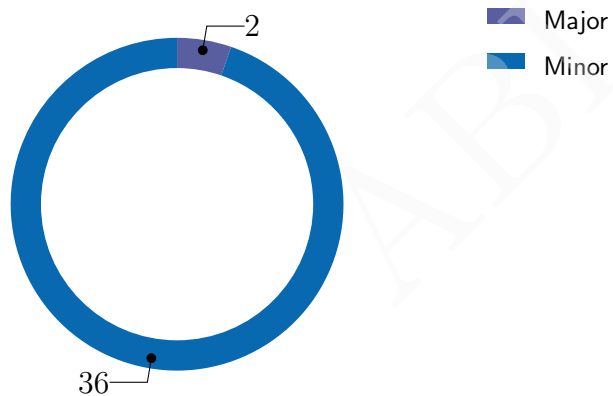


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# SMART CONTRACT AUDIT CONCLUSION

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25th July 2021

We've been asked to review the MakerDAO: DSSVest smart contracts given in one file. We have found 2 major and a few minor issues. They were all fixed in subsequent updates.



## Findings

ID	Severity	Category	Status
CVF-1	Minor	Procedural	Info
CVF-2	Minor	Procedural	Info
CVF-3	Minor	Readability	Info
CVF-4	Minor	Readability	Info
CVF-5	Minor	Flaw	Info
CVF-6	Minor	Flaw	Info
CVF-7	Minor	Unclear behavior	Info
CVF-8	Minor	Documentation	Info
CVF-9	Minor	Suboptimal	Info
CVF-10	Minor	Suboptimal	Fixed
CVF-11	Minor	Suboptimal	Fixed
CVF-12	Minor	Bad naming	Fixed
CVF-13	Minor	Suboptimal	Info
CVF-14	Minor	Flaw	Info
CVF-15	Minor	Readability	Info
CVF-16	Minor	Suboptimal	Info
CVF-17	Minor	Flaw	Info
CVF-18	Minor	Suboptimal	Info
CVF-19	Major	Unclear behavior	Fixed
CVF-20	Minor	Readability	Fixed
CVF-21	Minor	Unclear behavior	Info
CVF-22	Minor	Documentation	Fixed
CVF-23	Minor	Flaw	Info
CVF-24	Minor	Procedural	Fixed
CVF-25	Minor	Suboptimal	Fixed
CVF-26	Minor	Suboptimal	Info
CVF-27	Minor	Suboptimal	Fixed

ID	Severity	Category	Status
CVF-28	Minor	Flaw	Fixed
CVF-29	Minor	Procedural	Fixed
CVF-30	Major	Flaw	Fixed
CVF-31	Minor	Documentation	Fixed
CVF-32	Minor	Procedural	Info
CVF-33	Minor	Flaw	Fixed
CVF-34	Minor	Flaw	Info
CVF-35	Minor	Bad datatype	Info
CVF-36	Minor	Readability	Info
CVF-37	Minor	Bad datatype	Info
CVF-38	Minor	Readability	Fixed

# Contents

<b>1</b>	<b>Document properties</b>	<b>7</b>
<b>2</b>	<b>Introduction</b>	<b>8</b>
2.1	About ABDK	8
2.2	Disclaimer	8
2.3	Methodology	8
<b>3</b>	<b>Detailed Results</b>	<b>10</b>
3.1	CVF-1	10
3.2	CVF-2	10
3.3	CVF-3	11
3.4	CVF-4	11
3.5	CVF-5	11
3.6	CVF-6	12
3.7	CVF-7	12
3.8	CVF-8	12
3.9	CVF-9	13
3.10	CVF-10	13
3.11	CVF-11	13
3.12	CVF-12	14
3.13	CVF-13	14
3.14	CVF-14	14
3.15	CVF-15	15
3.16	CVF-16	15
3.17	CVF-17	15
3.18	CVF-18	16
3.19	CVF-19	16
3.20	CVF-20	16
3.21	CVF-21	17
3.22	CVF-22	17
3.23	CVF-23	18
3.24	CVF-24	18
3.25	CVF-25	19
3.26	CVF-26	19
3.27	CVF-27	19
3.28	CVF-28	20
3.29	CVF-29	20
3.30	CVF-30	20
3.31	CVF-31	21
3.32	CVF-32	21
3.33	CVF-33	21
3.34	CVF-34	22
3.35	CVF-35	22
3.36	CVF-36	22
3.37	CVF-37	23

3.38 CVF-38 . . . . .	23
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# 1 Document properties

## Version

Version	Date	Author	Description
0.1	July 24, 2021	M. Vladimirov	Initial Draft
0.2	July 25, 2021	M. Vladimirov	Minor revision
1.0	July 25, 2021	M. Vladimirov	Release
1.1	August 18, 2021	M. Vladimirov	Add client comment
2.0	August 18, 2021	M. Vladimirov	Release

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## 2 Introduction

The following document provides the result of the audit performed by ABDK Consulting at the customer request. The audit goal is a general review of the smart contracts structure, critical/major bugs detection and issuing the general recommendations.

We audited the DssVest.sol file at commit [d05700](#). The fixes were applied in [pull request 34](#).

### 2.1 About ABDK

[ABDK Consulting](#), established in 2016, is a leading service provider in the space of blockchain development and audit. It has contributed to numerous blockchain projects, and co-authored some widely known blockchain primitives like [Poseidon hash function](#). The ABDK Audit Team, led by Mikhail Vladimirov and Dmitry Khovratovich, has conducted over 40 audits of blockchain projects in Solidity, Rust, Circom, C++, JavaScript, and other languages.

### 2.2 Disclaimer

Note that the performed audit represents current best practices and smart contract standards which are relevant at the date of publication. After fixing the indicated issues the smart contracts should be re-audited.

### 2.3 Methodology

The methodology is not a strict formal procedure, but rather a collection of methods and tactics that combined differently and tuned for every particular project, depending on the project structure and used technologies, as well as on what the client is expecting from the audit. In current audit we use:

- **General Code Assessment.** The code is reviewed for clarity, consistency, style, and for whether it follows code best practices applicable to the particular programming language used. We check indentation, naming convention, commented code blocks, code duplication, confusing names, confusing, irrelevant, or missing comments etc. At this phase we also understand overall code structure.
- **Entity Usage Analysis.** Usages of various entities defined in the code are analysed. This includes both: internal usages from other parts of the code as well as potential external usages. We check that entities are defined in proper places and that their visibility scopes and access levels are relevant. At this phase we understand overall system architecture and how different parts of the code are related to each other.
- **Access Control Analysis.** For those entities, that could be accessed externally, access control measures are analysed. We check that access control is relevant and is done properly. At this phase we understand user roles and permissions, as well as what assets the system ought to protect.
- **Code Logic Analysis.** The code logic of particular functions is analysed for correctness and efficiency. We check that code actually does what it is supposed to do, that



algorithms are optimal and correct, and that proper data types are used. We also check that external libraries used in the code are up to date and relevant to the tasks they solve in the code. At this phase we also understand data structures used and the purposes they are used for.

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## 3 Detailed Results

### 3.1 CVF-1

- **Severity** Minor
- **Category** Procedural
- **Status** Info
- **Source** DssVest.sol

**Recommendation** Should be "0.6.0" according to a common best practice, or "0.6.12" in case there is something special about the 0.6.12 version.

**Client Comment** Bytecode and FV testing against 0.6.12 so we can't verify accuracy for other versions.

Listing 1:

```
20 solidity 0.6.12;
```

### 3.2 CVF-2

- **Severity** Minor
- **Category** Procedural
- **Status** Info
- **Source** DssVest.sol

**Recommendation** These interfaces and contracts should be moved to separate files named after them. Putting several contracts and interfaces into a single file makes it harder to navigate through the code.

**Client Comment** They are too simple to clutter the project with more files and this is actually a subjective item. We do consider is clearer this way.

Listing 2:

```
22 MintLike {
26 ChainlogLike {
30 DaiJoinLike {
34 VatLike {
327 DssVestMintable is DssVest {
350 DssVestSuckable is DssVest {
```

### 3.3 CVF-3

- **Severity** Minor
- **Category** Readability
- **Status** Info
- **Source** DssVest.sol

**Recommendation** The code could be made more readable by giving descriptive names to the function arguments.

**Client Comment** We prefer not to add arguments name to the interfaces.

Listing 3:

```
23 function mint(address , uint256) external;  
27 function getAddress(bytes32) external view returns (address);  
31 function exit(address , uint256) external;  
35 function hope(address) external;  
    function suck(address , address , uint256) external;
```

### 3.4 CVF-4

- **Severity** Minor
- **Category** Readability
- **Status** Info
- **Source** DssVest.sol

**Recommendation** This value could be rendered as "1e18".

**Client Comment** We use WAD for explicitness.

Listing 4:

```
42 uint256 internal constant WAD = 10**18;
```

### 3.5 CVF-5

- **Severity** Minor
- **Category** Flaw
- **Status** Info
- **Source** DssVest.sol

**Recommendation** This variable should have type "bool" as it acts as a boolean flag.

**Client Comment** Subjective change. uint256 will be more gas efficient to use.

Listing 5:

```
44 uint256 internal locked;
```

### 3.6 CVF-6

- **Severity** Minor
- **Category** Flaw
- **Status** Info
- **Source** DssVest.sol

**Recommendation** The value type for this mapping should be "bool".

**Client Comment** Same prev one.

Listing 6:

```
55 mapping (address => uint256) public wards;
```

### 3.7 CVF-7

- **Severity** Minor
- **Category** Unclear behavior
- **Status** Info
- **Source** DssVest.sol

**Description** The events are logged even if nothing was actually changed.

**Client Comment** We prefer not adding logic to emit or not the event when it's not really needed.

Listing 7:

```
56 function rely(address usr) external auth { wards[usr] = 1; emit  
    ↪ Rely(usr); }  
function deny(address usr) external auth { wards[usr] = 0; emit  
    ↪ Deny(usr); }
```

### 3.8 CVF-8

- **Severity** Minor
- **Category** Documentation
- **Status** Info
- **Source** DssVest.sol

**Description** The semantics of the keys in this mapping is unclear.

**Recommendation** Consider adding a documentation comment.

**Client Comment** We think it is intuitive enough as it is.

Listing 8:

```
80 mapping (uint256 => Award) public awards;
```

### 3.9 CVF-9

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** DssVest.sol

**Recommendation** These two variables could be merged into a single dynamic array of Award structures.

**Client Comment** We prefer to use the mapping for starting with id=1.

Listing 9:

```
80 mapping (uint256 => Award) public awards;  
uint256 public ids;
```

### 3.10 CVF-10

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** DssVest.sol

**Recommendation** This variable could be replaced by a flag inside "Award" structure.

Listing 10:

```
82 mapping (uint256 => uint256) public restricted;
```

### 3.11 CVF-11

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** DssVest.sol

**Recommendation** More conventional form would be: `return x > y ? y : x;`

Listing 11:

```
106 if (x > y) { z = y; } else { z = x; }
```

### 3.12 CVF-12

- **Severity** Minor
- **Category** Bad naming
- **Status** Fixed
- **Source** DssVest.sol

**Description** The function name is confusing. It looks like an initialized of the contract, i.e. a function that is run only once.

**Recommendation** Consider renaming to something like "award".

Listing 12:

```
134 function init(address _usr, uint256 _tot, uint256 _bgn, uint256
    ↪ _tau, uint256 _clf, address _mgr) external auth lock
    ↪ returns (uint256 id) {
```

### 3.13 CVF-13

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** DssVest.sol

**Recommendation** This check is redundant. It is anyway possible to specify a dead address as a recipient.

**Client Comment** We use the check `award.usr != address(0)` to see if an award exists or not.

Listing 13:

```
135 require(_usr != address(0), "DssVest/
    ↪ invalid-user");
306 require(_dst != address(0), "DssVest/zero-address-invalid");
```

### 3.14 CVF-14

- **Severity** Minor
- **Category** Flaw
- **Status** Info
- **Source** DssVest.sol

**Recommendation** Should probably be "`<=`".

**Client Comment** The require had been previously removed due checking almost the same than `toUint128()`

Listing 14:

```
136 require(_tot < uint128(-1), "DssVest/
    ↪ amount-error");
```

### 3.15 CVF-15

- **Severity** Minor
- **Category** Readability
- **Status** Info
- **Source** DssVest.sol

**Recommendation** The maximum uint128 value could be written as "type(uint128).max".

**Client Comment** Same prev one.

#### Listing 15:

```
136 require(_tot < uint128(-1), "DssVest/  
    ↪ amount-error");
```

### 3.16 CVF-16

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** DssVest.sol

**Description** This relies on the fact that it is at least 20 yeas between the epoch and a block timestamp.

**Recommendation** Consider rewriting like this: `add(_bgn, TWENTY_YEARS) > block.timestamp`

**Client Comment** We think is more readable the way it is.

#### Listing 16:

```
139 require(_bgn > sub(block.timestamp, TWENTY_YEARS), "DssVest/bgn-  
    ↪ too-long-ago");
```

### 3.17 CVF-17

- **Severity** Minor
- **Category** Flaw
- **Status** Info
- **Source** DssVest.sol

**Description** This check treats rounding errors towards user.

**Recommendation** Consider rewriting like this to avoid rounding errors: `_tot <= mul(cap, _tau)`,

**Client Comment** Precision here is not necessary and we think is easier to reason the way it. It is also defined the same way cap will be. Changing to mul will break the tests.

#### Listing 17:

```
141 require(_tot / _tau <= cap, "DssVest/rate  
    ↪ -too-high");
```

### 3.18 CVF-18

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** DssVest.sol

**Recommendation** This check should be done earlier, before the more expensive checks.

**Client Comment** Gas is not critical here and this will hardly fail anyway as will be done via governance spells. We prefer to keep the order of params in the set of requires.

Listing 18:

```
142 require(_tau <= TWENTY_YEARS, "DssVest/tau—  
    ↪ too-long");
```

### 3.19 CVF-19

- **Severity** Major
- **Category** Unclear behavior
- **Status** Fixed
- **Source** DssVest.sol

**Description** This check never fails. Should it be "ids < uint256(-1)" ?

Listing 19:

```
144 require(id < uint256(-1), "DssVest/id—  
    ↪ overflow");
```

### 3.20 CVF-20

- **Severity** Minor
- **Category** Readability
- **Status** Fixed
- **Source** DssVest.sol

**Recommendation** The maximum uint256 value could be written as "type(uint256).max".

Listing 20:

```
144 require(id < uint256(-1), "DssVest/id—  
    ↪ overflow");  
  
164 _vest(_id, uint256(-1));
```



### 3.21 CVF-21

- **Severity** Minor
- **Category** Unclear behavior
- **Status** Info
- **Source** DssVest.sol

**Description** This skips the zero ID. Is it intentional? If so, what is the reasoning behind such behavior?

**Client Comment** It's simpler for an end user to reason from `id = 1`.

Listing 21:

```
146 id = ++ids;
```

### 3.22 CVF-22

- **Severity** Minor
- **Category** Documentation
- **Status** Fixed
- **Source** DssVest.sol

**Description** For non restricted awards, anybody may actually call this function.

**Recommendation** Consider fixing the documentation comment.

Listing 22:

```
160 @dev Owner of a vesting contract calls this to claim all  
    ↪ available rewards
```

### 3.23 CVF-23

- **Severity** Minor
- **Category** Flaw
- **Status** Info
- **Source** DssVest.sol

**Description** There are no range checks for the "\_id" argument.

**Recommendation** Consider adding proper checks.

**Client Comment** We use the usr to check award existence.

Listing 23:

```
181 function _vest(uint256 _id, uint256 _maxAmt) internal {
195 function accrued(uint256 _id) external view returns (uint256 amt
    ↪ ) {
246 function restrict(uint256 _id) external {
255 function unrestrict(uint256 _id) external {
282 function _yank(uint256 _id, uint256 _end) internal {
304 function move(uint256 _id, address _dst) external {
315 function valid(uint256 _id) external view returns (bool isValid)
    ↪ {
```

### 3.24 CVF-24

- **Severity** Minor
- **Category** Procedural
- **Status** Fixed
- **Source** DssVest.sol

**Recommendation** It is a common good practice to record a payment before actually performing it.

Listing 24:

```
186 pay(_award usr, amt);
    awards[_id].rxd = toUInt128(add(awards[_id].rxd, amt));
```

### 3.25 CVF-25

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** DssVest.sol

**Recommendation** The current value of "awards[\_id].rxid" is already read from the storage and is available as "\_award.rxd". No need to read it again here.

Listing 25:

```
187 awards[_id].rxid = toUint128(add(awards[_id].rxid, amt));
```

### 3.26 CVF-26

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** DssVest.sol

**Recommendation** An invalid award ID could be detected without reading the whole award into the memory, by range checking the ID.

**Client Comment** If we want to do the range check, we also need to SLOAD ids value, which will penalize good calls in favor to ones that will revert.

Listing 26:

```
197 require(_award.usr != address(0), "DssVest/invalid-award");
225 require(_award.usr != address(0), "DssVest/invalid-award");
285 require(_award.usr != address(0), "DssVest/invalid-award");
```

### 3.27 CVF-27

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** DssVest.sol

**Recommendation** This formula is overcomplicated. The conventional way to calculate this proportion would be:  $\_tot * (\_time - \_bgn) / (\_fin - \_bgn)$ .

Listing 27:

```
214 uint256 t = mul(sub(_time, _bgn), WAD) / sub(_fin, _bgn); // 0
    ↪ <= t < WAD
amt = mul(_tot, t) / WAD; // 0 <= gem < _award.tot
```

### 3.28 CVF-28

- **Severity** Minor
- **Category** Flaw
- **Status** Fixed
- **Source** DssVest.sol

**Description** This formula divides twice, thus it may accumulate rounding errors.

**Recommendation** Consider dividing only once.

Listing 28:

```
214 uint256 t = mul(sub(_time, _bgn), WAD) / sub(_fin, _bgn); // 0
    ↪ <= t < WAD
    amt = mul(_tot, t) / WAD; // 0 <= gem < _award.tot
```

### 3.29 CVF-29

- **Severity** Minor
- **Category** Procedural
- **Status** Fixed
- **Source** DssVest.sol

**Recommendation** These functions should probably log some events.

Listing 29:

```
246 function restrict(uint256 _id) external {
255 function unrestrict(uint256 _id) external {
```

### 3.30 CVF-30

- **Severity** Major
- **Category** Flaw
- **Status** Fixed
- **Source** DssVest.sol

**Recommendation** These functions allow modifying not yet created awards.

Listing 30:

```
246 function restrict(uint256 _id) external {
255 function unrestrict(uint256 _id) external {
```

### 3.31 CVF-31

- **Severity** Minor
- **Category** Documentation
- **Status** Fixed
- **Source** DssVest.sol

**Description** This function actually don't remove the vesting contract, but just modifies it in a certain way.

**Recommendation** Consider fixing the comment.

Listing 31:

```
278 @dev Allows governance or the manager to remove a vesting
    ↪ contract
```

### 3.32 CVF-32

- **Severity** Minor
- **Category** Procedural
- **Status** Info
- **Source** DssVest.sol

**Recommendation** It would be better to just revert in such a case.

**Client Comment** We prefer not to revert this as yank can be used in a governance spell but the award might change its status in the meanwhile and make the whole spell to be stuck.

Listing 32:

```
288 } else if (_end > _award.fin) {
    _end = _award.fin;
```

### 3.33 CVF-33

- **Severity** Minor
- **Category** Flaw
- **Status** Fixed
- **Source** DssVest.sol

**Description** This may end up in a situation when 'fin < clf'.

**Recommendation** Consider setting 'clf = \_end' in such a case.

Listing 33:

```
291 awards[_id].fin = toUint48(_end);
```

### 3.34 CVF-34

- **Severity** Minor
- **Category** Flaw
- **Status** Info
- **Source** DssVest.sol

**Recommendation** The event is emitted even if the owner didn't actually change.

**Client Comment** We prefer not adding logic for emitting the event when it's not really needed.

Listing 34:

```
308 emit Move(_id, _dst);
```

### 3.35 CVF-35

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** DssVest.sol

**Recommendation** The type of the argument should be "MintLike".

**Client Comment** We prefer using standard types as arguments.

Listing 35:

```
335 constructor(address _gem) public DssVest() {
```

### 3.36 CVF-36

- **Severity** Minor
- **Category** Readability
- **Status** Info
- **Source** DssVest.sol

**Recommendation** This value could be rendered as "1e27".

**Client Comment** We use RAY for explicitness.

Listing 36:

```
352 uint256 internal constant RAY = 10**27;
```

### 3.37 CVF-37

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** DssVest.sol

**Recommendation** The type of the argument should be "ChainlogLike".

**Client Comment** We prefer using standard types as arguments.

Listing 37:

```
362 constructor(address _chainlog) public DssVest() {
```

### 3.38 CVF-38

- **Severity** Minor
- **Category** Readability
- **Status** Fixed
- **Source** DssVest.sol

**Description** The "\_chainlog" argument is casted to "ChainlogLike" three times.

**Recommendation** Consider refactoring.

Listing 38:

```
363 chainlog = ChainlogLike(_chainlog);  
    VatLike _vat = vat = VatLike(ChainlogLike(_chainlog).getAddress  
    ↪ ("MCD_VAT"));  
    DaiJoinLike _daiJoin = daiJoin = DaiJoinLike(ChainlogLike(  
    ↪ _chainlog).getAddress("MCD_JOIN_DAI"));
```