

VE477

Introduction to Algorithms

Lab 5

Manuel — UM-JI (Fall 2019)

Goals of the lab

- Course application
- Data structures
- Python Object Oriented Programming

Unless specified otherwise, all the programs are expected to be completed in Python.

1. Graph representations:

- (a) Implement a class for sparse graphs;
- (b) Implement a class for dense graphs;

In each case implement at least the following methods:

- | | | |
|--------------|---------------------------|------------------|
| • AddEdge | • RemoveVertex | • SetEdgeWeight |
| • RemoveEdge | • IsAdjacent ¹ | • GetVertexValue |
| • AddVertex | • GetEdgeWeight | • SetVertexValue |

- 2. Implement Dijkstra algorithm (3.13) using Fibonacci heaps;
- 3. Bellman-Ford (algorithm 3.17);
- 4. Compare the efficiency of Bellman-Ford and Dijkstra in terms of (i) complexity and (ii) running time;

¹`v.IsAdjacent(u)` checks if vertices `v` and `u` are adjacent.