

VE477 HW 5

Wu Jiayao 517370910257

October 31, 2019

1 The partition problem

1.1 Explanation

Omit

1.2 A simple strategy

It is not a good solution. A counter example is partition 1,2, 3,4 for 1,2,3,4. It doesn't solve the partition problem.

1.3 Recursive Algorithm

Denote s_i the size of i^{th} group in the partition. Transform the problem into find the minimum value of the larger one between the sum of the k^{th} group during the partition and $M(n - s_k, k - 1)$ for the $k - 1$ group before. Then recursively, $M(n - s_k, k - 1)$ is to be calculated between the $k - 1^{th}$ group and $k - 2$ groups before.

1.4 Complexity

There is a total of $k \times n$ combinations. Traversing takes at most n^2 . Therefore,

$$T(n) = \mathcal{O}(N^3)$$

1.5 Stored quantities

Denote $s[i]$ the element in the set. $p[i] = \sum_{k=1}^i s_k$ could be stored.

1.6 Dynamic Programming

Input : A given arrangement S of non-negative numbers s_1, s_2, \dots, s_n and an integer k.

Output: Partition S into k ranges, so as to minimize the maximum sum over all the ranges

```
1  $p = []$ 
2  $p[0] = 0$ 
3 for  $i = 1$  to  $n$  do
4    $p[i] = s_i + p[i - 1]$ 
5 for  $i = 1$  to  $n$  do
6    $M[i, 1] = p[i]$ 
7 for  $j = 1$  to  $k$  do
8    $M[1, j] = s_1$ 
9 for  $i = 2$  to  $n - 1$  do
10  for  $j = 2$  to  $k$  do
11     $M[i, j] = \infty$ 
12    for  $x = 1$  to  $i - 1$  do
13       $s = \max(M[x, j - 1], p[i] - p[x])$ 
14      if  $M[i, j] > s$  then
15         $M[i, j] = s$ 
16         $D[i, j] = x$ 
17 return  $M[n, k]$ 
```

1.7 Proof of correctness

For $n = 1$ or $k = 1$, all the value in matrix M is correct. If $M[x, j - 1]$ is correct, $M[x, j]$ is sure to be correct, and will not affect the value of $M[x, j - 1]$. Hence, the algorithm is correct.

1.8 Time complexity

As written above, there are at most $k \times n \times n$ times of operations. The time complexity is $\mathcal{O}(kn^2)$.

1.9 Where to set the dividers

As already implemented above, the last position of partition is $D[n, k]$. Then combine with $M[n, k]$ to search from the back to find the value of the $k - 1^{th}, k - 2^{th}, \dots, 1^{st}$ partition.

2 Critical Thinking

We can get a generator which generates the range $0 - 24$ by $5 \times B() + B()$. Similarly, the range $0 - 624$ can be generated. Therefore, the range $0 - 5^{2^n}, n \in \mathbb{Z}^+$ can be generated.

Input : $B()$

Output: A random number in the range $0 - n$

```
1  $i$  satisfies  $5^{2^{i-1}} < n + 1 \leq 5^{2^i}$ 
2 Let  $B_i()$  be the related generator.
3  $num = \lfloor 5^{2^i} / (n + 1) \rfloor \cdot (n + 1)$ 
4 while  $G = B_i() > num$  do
5    $\lfloor$  continue
6 return  $G \% (n + 1)$ 
```

3 Bellman-Ford algorithm

Input : A directed weighted graph $G = \langle V, E \rangle$

Output: Whether there exists negative cycles

```
1 Randomly choose a vertex  $s$ .
2 foreach  $v \in V$  do
3   if  $v$  is  $s$  then
4      $\lfloor dist[v] = 0$ 
5   else
6      $\lfloor dist[v] = \infty$ 
7 for  $i = 2$  to  $|V|$  do
8   foreach  $(u, v) \in E$  do
9      $tmp = dist[u] + weight(u, v)$ 
10    if  $tmp < dist[v]$  then
11       $\lfloor dist[v] = tmp$ 
12 for  $i = 2$  to  $|V|$  do
13   foreach  $(u, v) \in E$  do
14      $tmp = dist[u] + weight(u, v)$ 
15     if  $tmp < dist[v]$  then
16        $\lfloor$  return True
17 return False
```

4 Augmenting path

Omitted.

5 Wifi Problem

Algorithm 1: $WIFI(r, l, loc, pos)$

Input : r, l , locations of k hostpots, positions of n users

Output: Whether all the users can connect to Wifi

```
1 Create an empty graph  $G(V, E)$ 
2  $V \leftarrow V + \{s, t\}$ 
3 for  $i$  in range(0,  $n$ ) do
4   for  $j$  in range(0,  $k$ ) do
5     if  $Distance(user\ i, hostpot\ j) < r$  then
6        $\quad$  Add the edge  $(u[i], h[j])$  to  $E$  with capacity of 1
7 for  $i$  in range(0,  $n$ ) do
8    $\quad$  Add the edge  $(s, u[i])$  to  $E$  with capacity of 1
9 for  $i$  in range(0,  $k$ ) do
10   $\quad$  Add the edge  $(h[i], t)$  to  $E$  with capacity of  $l$ 
11  $F \leftarrow Edmonds - Karp(G)$ 
12 return  $F == n$ 
```

The time complexity is the same as Edmonds-Karp algorithm, which is $\mathcal{O}(|V||E|^2)$. Capacity of $(s, u[i])$ and $(u[i], h[j])$ is 1 means that one user can only access to one hostpot. Capacity of $(u[i], h[j])$ is l restricts the max number of users. The graph is constructed that the condition of max flow happens when all the users are connected to Wifi. Hence, it is correct.