

Charles University in Prague  
Faculty of Mathematics and Physics

## MASTER THESIS



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## Evaluating relational queries in pipeline-based environment

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Dedication.

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# Introduction

Today's processors have multiple cores and it's single core performance is improving only very slow because of physical limitations. On the other hand number of cores is still increasing and we can assume that it will continue. That's why developing parallel software is crucial for improving overall performance.

Parallelization can be achieved manually or using some framework designed for it. For example there are frameworks like OpenMP or Intel TBB. Department of Software Engineering at Charles University in Prague developed it's own parallelization framework called Bobox[1].

Bobox is designed for parallel processing large amounts of data. It was specifically created to simplify and speed up parallel programming of certain class of problems - data computations based on non-linear pipeline. It was created to evaluate queries over relational data but it was successfully used in implementation of XQuery and TriQuery engines.

Bobox contains from runtime environment and operators. These operators are called boxes and they are C++ implementation of data processing algorithm. Boxes use messages called envelopes to send processed data to each other.

Bobox takes as input execution plan written in special language Bobolang[2]. It allows to define used boxes and simply connect them into directed acyclic graph. Bobolang specifies the structure of whole application and also the inner structure of each box. It can create highly optimized evaluation, which is capable of using the most of the hardware resources. The language has been tested in several applications and it turned out to be very powerful tool in data processing massive parallel application.

Most used databases are relational databases. They are based on the view of data organized in tables called relations. SQL[3] ("Structured query language") is very important language based on relation databases. It is used for querying data, modifying content of tables and also the structure of tables. When we want to evaluate query we need to parse query text input into parse tree. This form will be transformed to relational algebra, which we call logical query plan. It will be optimized and physical plan is generated. Physical plan indicates not only operation performed, but also which order are they performed and what kind of algorithms are used for execution.

The main goal of this thesis is to implement part of SQL compiler. The input is query written in XML format in form of relational algebra. Program validates input, optimizes and transforms it to physical plan of given query. The output is execution plan for Bobox written in Bobolang.

# 1. Architecture

## 1.1 Bobox

In the section we describe basic architecture of Bobox. Information source for this chapter is Doctoral thesis Parallel Processing of Data[4].

Overall Bobox architecture is displayed in figure 1.1. Framework contains of Boxes. Box is basically a C++ class containing implementation of data processing algorithm or it can be set of connected boxes. Box can have arbitrary number of inputs and outputs. All boxes are connected to a directed acyclic graph.

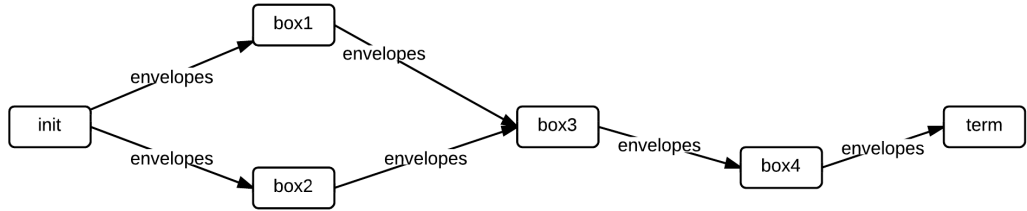


Figure 1.1: Bobox architecture.

Data streams are implemented as data units called enveloped. Envelope structure is displayed in figure 1.2. It consists of sequence tuples, but internally data are stored by columns, that means envelope contains from sequence of columns and it's data is stored in separate list. So to read all attributes of the  $i$ -th tuple we have to access all column lists and read it's  $i$ -th element. There is special type of envelope having poisoned pill. It is send after all valid data indicating end of data stream.

There are two special boxes, which have to be in every execution plan:

- *init* - first box in topological order and it indicates starting box of execution plan
- *term* - last box in topological order and indicates that plan has been completely evaluated

Evaluation starts with scheduling *init* box, which sends poisoned pills to all of its output. All of it's output boxes will be scheduled. They can read data from hard drive or network, process it and sent it to other boxes for further processing. Other boxes usually receives data in envelopes in their inputs. Box *term* waits for every it's input to receive poisoned pill and then evaluation ends.

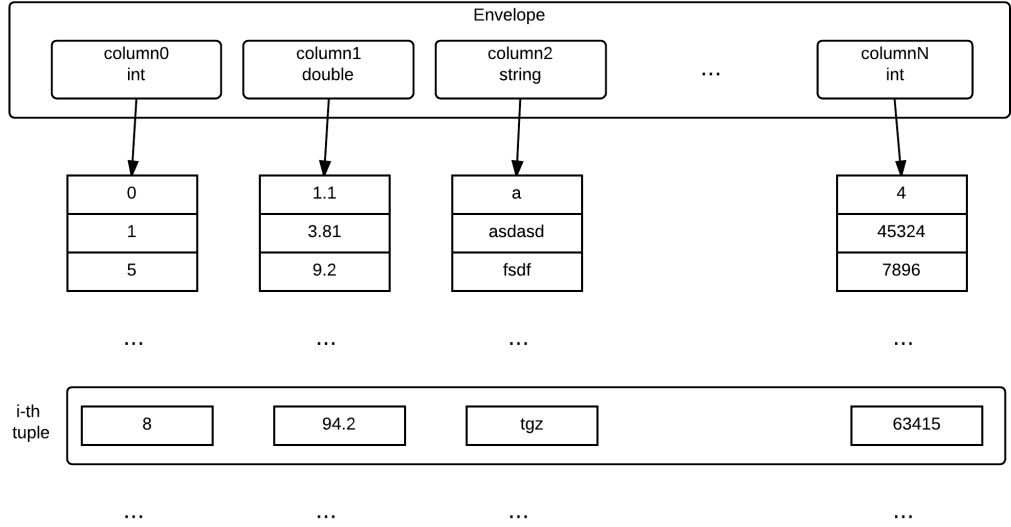


Figure 1.2: Envelope structure.

## 1.2 Bobolang

In this section we describe syntax and semantics of Bobolang language. We used paper Bobolang - a language for parallel streaming applications[2] as information source.

Bobolang is a formal description language for Bobox execution plan. Bobox environment provides implementation of basic operators (boxes). Bobolang let's programmer choose which boxes to used, what boxes to use, what type are passed and how the boxes are interconnected. Bobolang also provides possibility to create operators connecting existing ones.

In following example we show a definition using other operators:

```
operator process (int)->(int,int,int)
{
    preproc(int)->(int,int) pre;
    post(int,int)->(int,int,int) post;

    input -> pre;
    pre -> post -> output;
}
```

Code specifies that we are creating new operator called **process**. It takes one stream of integers as input and outputs one stream of triplets integers.

In the first part we declare sub operators, define type of input and output. For every declared sub operator we provide identifier. Second part specifies connec-



tion between declared operators. Code `op1 -> op2` indicates that output of `op1` is connected to input of operator `op2`. In this case output type of `op1` has equal to input type of `op2`. Bobolang syntax also allows to create chains of operators like `op1 -> op3` which has semantics like `op1 -> op2` and `op2 -> op3`.

There are explicitly defined operators called `input` and `output`. They represents input and output of declared operator `process`. The line `input -> pre;` represents that input of the operator `process` is connected to operator `pre`.

Boblang also allows to declare operators with empty input or output. They have type `()` that means it doesn't transfer any data. Only data allowed is to transfer poisoned pill. When box receives poisoned pill, it means that it should start working, Sending it means that it's work is done.

We can define whole execution plan using operator `main` with empty input and output. Example of whole Bobolang plan:

```
operator main()->()
{
    source()->(int) src;
    process(int)->(int,int,int) proc;
    sink(int,int,int)->() sink;

    input -> src -> proc -> sink -> output;
}
```

In figure 1.3 we can seen structure of example execution plan. Operators `init` and `term` are added automatically. Operator `init` sends poisoned pill to `source`, which can read data from hard drive or network. These data are send to box `process`. Operator `sink` stores data and sends poisoned pill to box `term` and the computation ends.

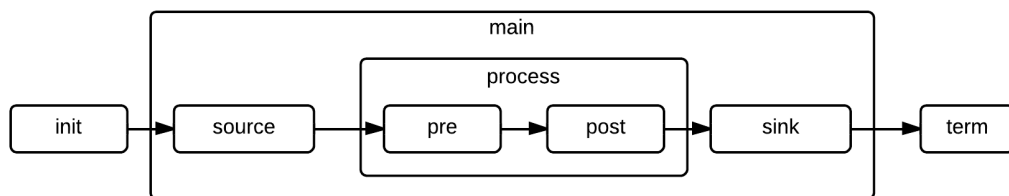


Figure 1.3: Example of execution plan.

## 1.3 SQL compiler architecture

In this section we describe planned SQL compiler. It's architecture is displayed in figure 1.4.

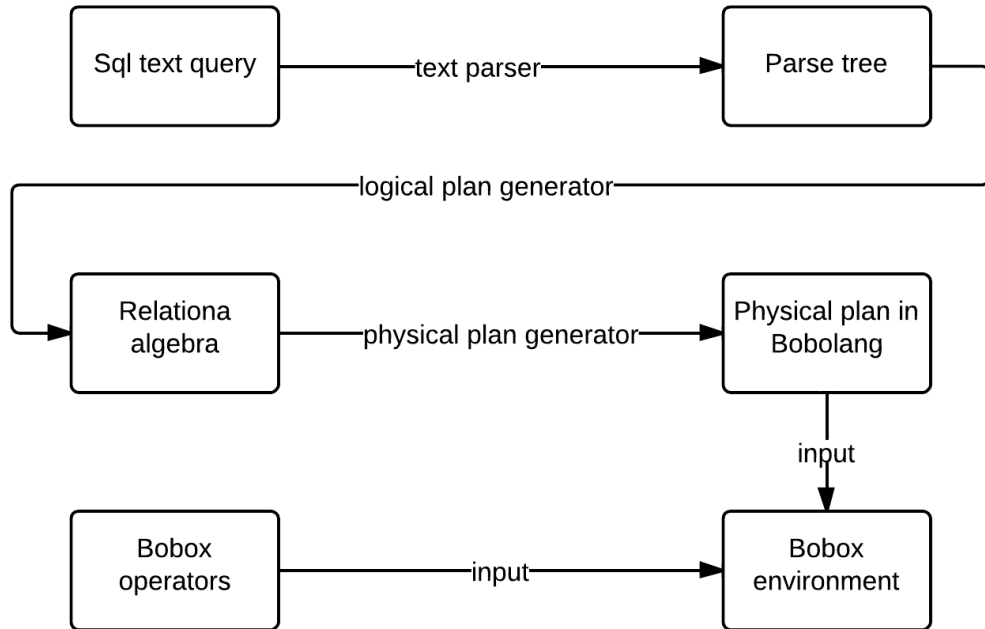


Figure 1.4: SQL compiler architecture.

SQL query is written in text. This text is parsed into parse tree, which is transformed into logical query plan (Relational algebra). Relational algebra is then optimized and this form is used for generating physical query plan. Physical plan written in Bobolang is input for Bobox for execution. Physical plan is not enough, we need to also provide implementation of physical algorithms (Bobox operators).

Since SQL is a pretty complicated language, this thesis aim is only implementing optimization and transformation of logical plan into physical plan.

## 2. Related work

### 2.1 Relational algebra

In this chapter we introduce and describe relational algebra[3]. We start with some basic definitions of relational model.

**Definition 1.** *Relation is a two dimensional table.*

**Definition 2.** *Attribute is column of a table.*

**Definition 3.** *Schema name of the relations and a set of attributes. For example:  $Movie(id, name, lenght)$ .*

**Definition 4.** *Tupple of a relation is a row other than header row.*

An algebra in general consist of operators and atomic operands. For example in arithmetic algebra variables like  $x$  or constant like 15 and operators are addition multiplication, subtraction and division. We can build expression by applying operators on operands or other expressions. Example of an expression in arithmetic algebra is  $(15 + x) * x$ .

Relational algebra has atomic operands:

- Variables, that are relations.
- Constants, that are finite relations.

In classical relational algebra all operates and expression results are set. All this operations can be applied also to bags. Relation algebra operators are:

- Set operations - union, difference, intersection.
- Removing operators - selection, which removes rows and projection that eliminates columns from given relation.
- Operations that combine two relation, all kinds of joins.
- Renaming operations, that doesn't change tuples of the relation bud changes schema.

Expressions in relational algebra are called *queries*.

### 2.1.1 Set operations on relations

Sets operations are:

- Union  $R \cup S$  is a set of tuples that are in  $R$  or  $S$ .
- Intersection  $R \cap S$  is a set of tuples that are in both  $R$  and  $S$ .
- Difference  $R - S$  is a set of tuples that are in  $R$  but not in  $S$ .

Lets have relations  $R$  and  $S$ . If we want to apply some set operation both relations must have the same set of attributes. If we want to compute set theoretic union, difference or intersections the order of columns must be the same in both relations. We can also use renaming operations if relations doesn't have same number of attributes.

### 2.1.2 Projection

*Projection* operator  $\pi$  produces from relation  $R$  new Relations with reduced set of attributes. Result of a expression  $\pi_{A_1, A_3, A_4, \dots, A_N}(R)$  is relation  $R$  with attributes  $A_1, A_3, A_4, \dots, A_N$ .

### 2.1.3 Selection

If we apply operator selection  $\sigma$  on Relation  $R$  with condition  $C$  we get a new relation with same attributes and tuples, which satisfy given condition. For example  $\sigma_{A_1=4}(R)$ .

### 2.1.4 Cartesian product

Cartesian product of two sets  $R$  and  $S$  creates a set of pairs by choosing the first element of pair to be any element from  $R$  and second element of pair to be any element of  $S$ . Cartesian product of relations similar. we pair tuples from  $R$  with all tuples from  $S$ .

### 2.1.5 Natural joins

Natural join  $R \bowtie S$  and

### 2.1.6 Theta joins

$R \bowtie_C S$

### 2.1.7 Renaming

## 2.2 Optimization and plan generation

### 3. Analysis

## 4. Implementation

# Conclusion



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# List of Tables

# List of Abbreviations

# Attachments