

Assignment 3:

1. Write a random test generator for two Dominion cards, including the adventurer card. Check these testers in as `randomtestcard.c` and `randomtestadventurer.c`.
2. Add rules to the Makefile to produce `randomtestcard.out` and `randomtestadventurer.out`.
3. Write up the development of your random testers, including improvements in coverage and efforts to check the correctness of your specification by breaking the code, as `randomhistory.txt`.