

# Reactive Extensions

RxJava / RxAndroid

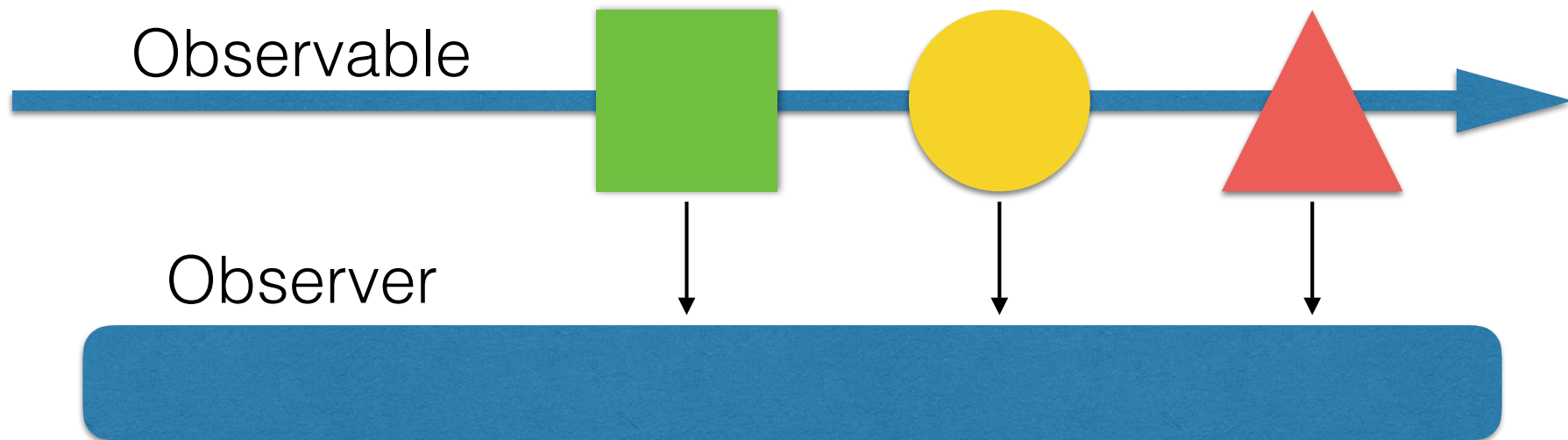
# What is Reactive?

Reactive programming is programming with asynchronous data streams

# Main components

Observable (emits async data stream)

Observer (consumes async data stream)



# Observables

```
Observable<String> just = Observable.just("Hello World!");

Observable<String> from = Observable.from(new String[]{"one", "two", "three"});

Observable<Integer> range = Observable.range(0, 100);

Observable<Long> timer = Observable.timer(1000, TimeUnit.SECONDS);

Observable<Long> interval = Observable.interval(1000, TimeUnit.SECONDS);

Observable<Long> empty = Observable.empty();

Observable<String> custom = Observable.create(new Observable.OnSubscribe<String>() {
    @Override
    public void call(Subscriber<? super String> subscriber) {
        try {
            subscriber.onNext("Hello World!");
            subscriber.onCompleted();
        } catch (Throwable t) {
            subscriber.onError(t);
        }
    }
});
```

# Observers

```
Observable.from(new String[]{"one", "two", "three"})
    .subscribe(new Action1<String>() {
        @Override
        public void call(String s) {
            // onNext
            System.out.println(s);
        }
    }, new Action1<Throwable>() {
        @Override
        public void call(Throwable throwable) {
            // onError
            System.out.println("Error!");
        }
    }, new Action0() {
        @Override
        public void call() {
            // onCompleted
            System.out.println("Done!");
        }
    });
```

```
Observable.from(new String[]{"one", "two", "three"})
    .subscribe(new Observer<String>() {
        @Override
        public void onNext(String s) {
            System.out.println(s);
        }

        @Override
        public void onError(Throwable e) {
            System.out.println("Error!");
        }

        @Override
        public void onCompleted() {
            System.out.println("Done!");
        }
    });
```

# Subscriber and Subscription

```
Observable<String> stream = Observable.from(new String[]{"one", "two", "three"});

Subscription subscription = stream.subscribe(new Subscriber<String>() {
    @Override
    public void onNext(String s) {
        System.out.println(s);
    }

    @Override
    public void onError(Throwable e) {
        System.out.println("Error!");
    }

    @Override
    public void onCompleted() {
        System.out.println("Done!");
    }
});

// later
subscription.unsubscribe();
```

# Observable, Subscriber and Subscription

```
Observable<Integer> streamOfNumbers = Observable.create(new Observable.OnSubscribe<Integer>() {  
    @Override  
    public void call(Subscriber<? super Integer> subscriber) {  
        try {  
            for (int i = 0; i < 100; i++) {  
                subscriber.onNext(i);  
            }  
            subscriber.onCompleted();  
        } catch (Throwable t) {  
            subscriber.onError(t);  
        }  
    }  
});  
  
Subscription subscription1 = streamOfNumbers.subscribe(new Subscriber<Integer>() {  
    @Override  
    public void onNext(Integer integer) {  
        System.out.println("Next number is: " + integer);  
    }  
    @Override  
    public void onCompleted() {  
        System.out.println("Done!");  
    }  
    @Override  
    public void onError(Throwable e) {  
        System.out.println("Error!");  
    }  
});
```

# Schedulers

```
Observable.just("one", "two", "three", "four", "five")  
    .subscribeOn(Schedulers.newThread())  
    .observeOn(AndroidSchedulers.mainThread())  
    .subscribe(/* an Observer */);
```



# Operators

- `Aggregate`
- `All`
- `Amb`
- `and_`
- `And`
- `Any`
- `apply`
- `as_blocking`
- `asObservable`
- `AssertEqual`
- `asyncAction`
- `asyncFunc`
- `Average`
- `averageDouble`
- `averageFloat`
- `averageInteger`
- `averageLong`
- `blocking`
- `Buffer`
- `bufferWithCount`
- `bufferWithTime`
- `bufferWithTimeOrCount`
- `byLine`
- `cache`
- `case`
- `Cast`
- `Catch`
- `catchError`
- `catchException`
- `collect`
- `collect` (RxScala version of `Filter`)
- `CombineLatest`
- `combineLatestWith`
- `Concat`
- `concat_all`
- `concatMap`
- `concatMapObserver`
- `concatMapTo`
- `concatAll`
- `concatWith`
- `Connect`
- `connect_forever`
- `cons`
- `Contains`
- `controlled`
- `Count`
- `countLong`
- `Create`
- `cycle`
- `Debounce`
- `decode`
- `DefaultIfEmpty`
- `Defer`
- `deferFuture`
- `Delay`
- `delaySubscription`
- `delayWithSelector`
- `Dematerialize`
- `Distinct`
- `distinctKey`
- `distinctUntilChanged`
- `distinctUntilKeyChanged`
- `Do`
- `doAction`
- `doOnCompleted`
- `doOnEach`
- `doOnError`
- `doOnRequest`
- `doOnSubscribe`
- `doOnTerminate`
- `doOnUnsubscribe`
- `doseq`
- `doWhile`
- `drop`
- `dropRight`
- `dropUntil`
- `dropWhile`
- `ElementAt`
- `ElementAtOrDefault`
- `Empty`
- `emptyObservable`
- `empty?`
- `encode`
- `ensures`
- `error`
- `every`
- `exclusive`
- `exists`
- `expand`
- `failWith`
- `Filter`
- `filterNot`
- `Finally`
- `finallyAction`
- `finallyDo`
- `find`
- `findIndex`
- `First`
- `FirstOrDefault`
- `firstOrElse`
- `FlatMap`
- `flatMapFirst`
- `flatMapIterable`
- `flatMapIterableWith`
- `flatMapLatest`
- `flatMapObserver`
- `flatMapWith`
- `flatMapWithMaxConcurrent`
- `flat_map_with_index`
- `flatten`
- `flattenDelayError`
- `foldl`
- `foldLeft`
- `for`
- `forall`
- `ForEach`
- `forEachFuture`
- `forIn`
- `forkJoin`
- `From`
- `fromAction`
- `fromArray`
- `FromAsyncPattern`
- `fromCallable`
- `fromCallback`
- `FromEvent`
- `FromEventPattern`
- `fromFunc0`
- `from_future`
- `from_iterable`
- `fromIterator`
- `from_list`
- `fromNodeCallback`
- `fromPromise`
- `fromRunnable`
- `Generate`

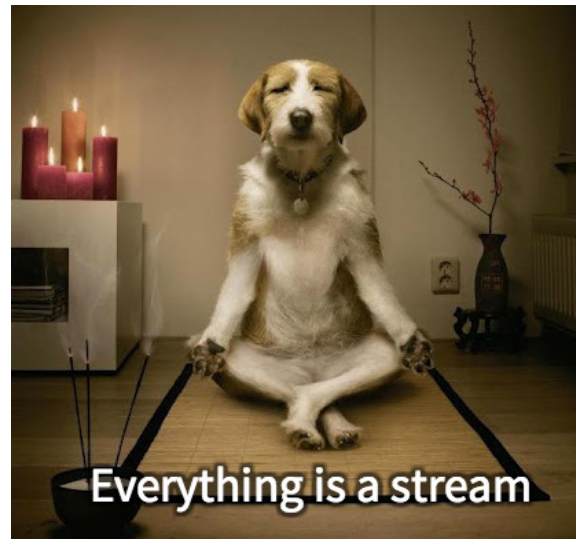
# Using operators

```
Observable.just("1", "12", "123", "1234", "12345", "123456")  
  .filter(s -> s.length() > 2)  
  .map(String::length)  
  .limit(3);
```

```
Observable.range(0, 100)  
  .filter(i -> i % 10 == 0)  
  .limit(5)  
  .map(String::valueOf)  
  .scan((s, s2) -> s + s2);
```

# Streams

Anything can be a stream (variables, user inputs, properties, data structures, etc.)



# Thinking in streams (1)

```
for (int i = 0; i < 100; i++) {  
    if (i % 2 == 0) {  
        System.out.println(i);  
        if (i == 50) {  
            System.out.println("Checkpoint!");  
        }  
    }  
}
```

# Thinking in streams (1)

```
Observable.range(0, 100)
    .filter(new Func1<Integer, Boolean>() {
        @Override
        public Boolean call(Integer i) {
            return i % 2 == 0;
        }
    })
    .doOnNext(new Action1<Integer>() {
        @Override
        public void call(Integer integer) {
            Observable.just(integer)
                .filter(new Func1<Integer, Boolean>() {
                    @Override
                    public Boolean call(Integer i1) {
                        return i1 == 50;
                    }
                })
                .subscribe(new Action1<Integer>() {
                    @Override
                    public void call(Integer integer) {
                        System.out.println("Checkpoint!");
                    }
                });
        }
    })
    .subscribe(new Action1<Integer>() {
        @Override
        public void call(Integer i) {
            System.out.println(i);
        }
    });
```

# Thinking in streams (1)

```
Observable.range(0, 100)
    .filter(i -> i % 2 == 0)
    .doOnNext(integer ->
        Observable.just(integer)
            .filter(i1 -> i1 == 50)
            .subscribe(i1 -> System.out.println("Checkpoint!")))
    .subscribe(System.out::println);
```

# Thinking in streams (2)

```
Observable.interval(1, TimeUnit.SECONDS)
```

# Practice (1)

We want to have a stream of multiple-click events.



# Practice (1)

We want to have a stream of multiple-click events.

