



## MAKSIM POPOV

Front-end Developer

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🌐 Ukraine, Kyiv

### SUMMARY

- ✓ Good knowledge of JavaScript, popular libraries and frameworks such as jQuery, Bootstrap, React.js
- ✓ Developed Web Interfaces and Web Apps
- ✓ Understanding the logic of the client-server architecture in the context of writing real apps. Knowledge Node.js, Express.js, SQL/NoSQL database
- ✓ Tested and scaled web applications
- ✓ Worked with the GIT version control system and have experience working in a team

### TOOLS & SKILLS

HTML/CSS ●●●●●

Bootstrap ●●●●●

Node.js ●●●●●

Express.js ●●●●●

JavaScript ●●●●●

Git ●●●●●

Gulp/Webpack ●●●●●

EJS/JSX ●●●●●

jQuery ●●●●●

SASS/SCSS ●●●●●

React ●●●●●

SQL/NoSQL ●●●●●

## PROJECTS

✓ Tanks - Web Game

Developed the basis for the game "tanks" in accordance with ECMAScript 6. The OOP concept was used to build the application logic.

✓ Sapper - Web Game

This application is written in a functional style using recursive calls.

✓ Free Parking - Web App for social project

Created a back-end in php and used a MySQL database to run the voting application

✓ Notes - Web App

Team work experience. Developed an application on Node.js (Back-end + Front-end) using MongoDB and heroku server

✓ Pizza - Landing Page (adaptive)

Experience with using psd-layouts and Pixel Perfect technique.

✓ Parallax - Landing Page template (desktop)

Mastered the parallax effect in CSS

✓ The Ham - Landing Page (desktop)

Developed frequently used functions in landing pages such as slider, tabs and filters. Practiced jQuery.

## EXPERIENCE

**2018-today** Front-End Developer (Freelance)

**2017-2018** Embedded Software Engineer (Freelance)

**2015-2017** Sound Producer at Envato Market

**2012-2015** Sound Engineer at recording studio bestRECords

## EDUCATION

**2019** DAN.IT education training center, Frontend

**2007-2012** Kryvyi Rih National University, Mining faculty, Mine surveying