

## Lecture 4: Simply Typed Lambda Calculus

Review

## Lambda Calculus recap

- ▶ Grammar:  $\Lambda = V \mid \Lambda\Lambda \mid \lambda V.\Lambda$
- ▶ Only computational rule —  $\beta$ -reduction:

$$(\lambda x. N) M \rightarrow_{\beta} N[x := M]$$

- ▶ **Church–Rosser theorem:** if  $M \rightarrow_{\beta} M'$  and  $M \rightarrow_{\beta} N'$  then there exists  $P$  with  $M' \rightarrow_{\beta} P$  and  $N' \rightarrow_{\beta} P$ .

## Consequence of Church–Rosser

- ▶ Every  $\lambda$ -term either reduces to a **unique  $\beta$ -normal form** (cannot be simplified further), or can be  $\beta$ -reduced indefinitely.
- ▶ The non-trivial part: the  $\beta$ -normal form is **unique** when it exists.
- ▶ We view it as the outcome of the computation.

## Non-termination: $\Omega$

- ▶ A  $\lambda$ -term that loops forever:

$$\Omega = (\lambda x. x x) (\lambda x. x x)$$

- ▶ The analogue of `while(1) { }.`
- ▶ A useless program: wastes resources, never returns.
- ▶ **Goal:** design a language where such programs cannot be written.

# The halting problem

## Theorem

*There is no algorithm that can decide, for all programs, whether a given program will terminate.*

Since  $\lambda$ -calculus is as powerful as Turing machines:

## Theorem

*There is no algorithm that can decide, for all  $\lambda$ -terms, whether a given  $\lambda$ -term can be reduced to  $\beta$ -normal form.*

## Getting around the halting problem

- ▶ Something feels off... By inspecting code you can *usually* figure out if a program terminates.
- ▶ The key word is **for all programs**. Maybe we only ever look at a subset where termination *can* be determined.
- ▶ **Refined goal:** specify a subset of  $\lambda$ -calculus such that membership is decidable and guarantees termination.

## Strong normalization

- ▶ We aim for something stricter: a subset where every term is **strongly normalizing**.
- ▶ *Strongly normalizing* means: **every** reduction path is finite, regardless of which redex we choose.
- ▶ The idea: introduce **types** as a decidable, syntactic criterion checked *before* the program runs, that implies termination.

## Introducing Types

## The idea behind types

- ▶ Each variable  $x$  is associated with a type. If  $x$  has type  $A$  we write  $x : A$ .
- ▶ Functions accept inputs of one type and return outputs of another. We write  $f : A \rightarrow B$ .
- ▶ **Key restriction:** an application  $M N$  is only allowed when  $M$  has a function type.

## Why $\Omega$ cannot be typed

- ▶ What type would  $\lambda x. x x$  have?
- ▶ Since we see  $x x$ , the variable  $x$  must be a function: say  $x : A \rightarrow B$ .
- ▶ But  $x$  is also the argument, so we need  $A = A \rightarrow B$ .
- ▶ This is circular:  $A \rightarrow B$  is strictly longer than  $A$ . No finite type satisfies this!
- ▶ Therefore  $\lambda x. x x$  is **ill-typed**, and  $\Omega$  cannot be written.

## Types as dimensional analysis

- ▶ Think of types as dimensions in physics.
- ▶ You cannot add meters to seconds. Similarly, you cannot apply a function of type  $A \rightarrow B$  to an argument of type  $C \neq A$ .
- ▶ Just as dimensional analysis sometimes lets you *guess* the correct formula, types will help us *guess* the correct program.

## Typing Church Numerals

## Church numerals

- ▶ Recall  $\bar{2} = \lambda f. \lambda x. f(fx)$ .
- ▶ If  $x : \alpha$  then  $f : \alpha \rightarrow \beta$ . Since  $f$  is also applied to  $fx$ , we need  $\beta = \alpha$ .
- ▶ So  $f : \alpha \rightarrow \alpha$ ,  $x : \alpha$ , and:

$$\bar{2} : (\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha$$

## All Church numerals have the same type

$$\bar{n} = \lambda f. \lambda x. f^n x : (\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha$$

- ▶ Shorthand:  $\text{nat} := (\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha$ .
- ▶ What is  $\alpha$ ? A fixed but arbitrary type variable.
- ▶ Later: **polymorphism** (System F) will let us quantify over  $\alpha$  explicitly.

## Typing successor

- ▶  $\text{succ} = \lambda n. \lambda f. \lambda x. f(n f x)$
- ▶ Type:  $\text{nat} \rightarrow (\beta \rightarrow \beta) \rightarrow \beta \rightarrow \beta$
- ▶ Since  $\text{nat} = (\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha$ , we are forced to pick  $\beta = \alpha$ :

$\text{succ} : \text{nat} \rightarrow \text{nat}$  ✓

## Types guide the program: addition

- ▶ We want  $+ : \text{nat} \rightarrow \text{nat} \rightarrow \text{nat}$ .
- ▶ Expanding, the function must start as:

$$+ := \lambda n. \lambda m. \lambda f. \lambda x. (\dots)$$

where the body has type  $\alpha$ .

- ▶ We have  $n, m : \text{nat}$ ,  $f : \alpha \rightarrow \alpha$ ,  $x : \alpha$ .
- ▶ Types leave very few valid compositions!

## Two guesses, both valid

- ▶ **Guess 1:**

$$n \ f \ (m \ f \ x) \quad \longrightarrow \quad \text{addition } (n + m)$$

- ▶ **Guess 2:**

$$n \ (m \ f) \ x \quad \longrightarrow \quad \text{multiplication } (n \times m)$$

- ▶ Types restrict the space of programs and help us write them.
- ▶ Both compositions are well-typed; both are sensible programs.

## Associativity conventions

- ▶ **Types** are right-associative:

$$\alpha \rightarrow \alpha \rightarrow \alpha \quad \text{means} \quad \alpha \rightarrow (\alpha \rightarrow \alpha)$$

- ▶ **Terms** are left-associative:

$$f \ a \ b \quad \text{means} \quad (f \ a) \ b$$

- ▶ These dual conventions are exactly **currying**: if  
 $f : A \rightarrow B \rightarrow C$  then

$$f : A \rightarrow (B \rightarrow C), \quad f \ a : B \rightarrow C, \quad f \ a \ b : C$$

## Formal Definition

## Grammar of types

- ▶ Fix type variables  $\mathbb{V} = \{\alpha, \beta, \gamma, \dots\}$ .
- ▶ The set of **simple types**:

$$\mathbb{T} ::= \mathbb{V} \mid \mathbb{T} \rightarrow \mathbb{T}$$

- ▶ Examples:  $\alpha, \alpha \rightarrow \beta, (\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha.$

## Grammar of typed terms

- ▶ Abstractions must declare the type of their argument:

$$\Lambda_T = V \mid \Lambda_T \Lambda_T \mid \lambda V : T. \Lambda_T$$

- ▶ Just satisfying this grammar is *not enough*. A term must also obey **typing rules** to be valid.
- ▶ This extra enforcement is what buys us the termination guarantee.

## Typing rules, informally

- ▶ **Rule 1:** If  $x$  has type  $\sigma$ , then we can assert  $x : \sigma$ .
- ▶ **Rule 2:** If  $M$  has type  $\sigma \rightarrow \tau$  and  $N$  has type  $\sigma$ , then  $M N$  is a valid expression and has type  $\tau$ .
- ▶ **Rule 3:** If  $x$  has type  $\sigma$  and  $M$  has type  $\tau$ , then  $\lambda x : \sigma. M$  is a valid expression and has type  $\sigma \rightarrow \tau$ .

## Why these rules?

- ▶ They express exactly how types and terms are interrelated.
- ▶ Type-checking can always be performed in finite time, *before* the program runs.
- ▶ Only terms that can be built using these rules are declared valid. This enforcement is what will buy us the termination guarantee.

## Typing contexts

- ▶ A **context**  $\Gamma$  is a finite list of type assignments:

$$\Gamma = x_1 : \sigma_1, x_2 : \sigma_2, \dots, x_n : \sigma_n$$

- ▶ We write the following to express that, under assumptions  $\Gamma$ , the term  $M$  has type  $\tau$ :

$$\Gamma \vdash M : \tau$$

- ▶ This notation is called a **sequent**. The turnstile  $\vdash$  separates what we assume (left) from what we conclude (right).

## What is a context?

- ▶ A context  $\Gamma$  is a record of **what we currently know**: it lists the variables that are in scope and what type each one has.
- ▶ When we write  $\Gamma \vdash M : \tau$ , we are saying: “given that the variables have the types listed in  $\Gamma$ , we can conclude that  $M$  has type  $\tau$ .”
- ▶ This is a general logical notion. In logic, you might write  $\Gamma \vdash P$  to mean “from the hypotheses  $\Gamma$ , we can prove  $P$ .” Here it is the same idea, but for types.

## Context: a concrete example

- ▶ Inside the body of  $\lambda x : \alpha. \lambda y : \beta. (\dots)$ , the variables in scope are  $x$  and  $y$ , so  $\Gamma = x : \alpha, y : \beta$ .
- ▶ If we encounter a variable  $z$  that is not in  $\Gamma$ , we cannot assign it a type — the expression is invalid.
- ▶ If you like, you can think of  $\Gamma$  as what a compiler **keeps in mind** while type-checking: it maintains a table of which variables are available and what their types are. But the concept is purely mathematical — it is just the list of assumptions we are allowed to use.

## What does the sequent notation mean?

- ▶ The typing rules will have the form:

$$\frac{\text{statement(s) above the line}}{\text{statement below the line}}$$

- ▶ This simply reads: **if** the state of affairs above the line holds, **then** the state of affairs below the line also holds.
- ▶ For example, a rule might look like:

$$\frac{\Gamma \vdash f : \alpha \rightarrow \alpha \quad \Gamma \vdash x : \alpha}{\Gamma \vdash f x : \alpha}$$

- ▶ This says: if from our current knowledge  $\Gamma$  we can deduce that  $f$  has type  $\alpha \rightarrow \alpha$ , and from the same knowledge  $\Gamma$  we can deduce that  $x$  has type  $\alpha$ , then from  $\Gamma$  we can also deduce that  $f x$  has type  $\alpha$ .

## Deduction trees

- ▶ We can **chain** these rules together. Each statement above the line might itself be the conclusion of another rule, and so on.
- ▶ This produces a **deduction tree**: we start from things we know (what's in the context) and work our way down to the conclusion.
- ▶ If we can build such a tree, the term is **well-typed**. If we cannot, the term is rejected.

## How contexts change

- ▶ As we move through a term, the context can **grow**: when we enter the body of  $\lambda x : \sigma. (\dots)$ , we add  $x : \sigma$  to what we know, because  $x$  is now in scope.
- ▶ The context can also **shrink**: once we leave the body of a  $\lambda$ -abstraction,  $x$  is no longer in scope, so we remove it. We only keep track of what is currently relevant.

## The three typing rules

$$\frac{(x : \sigma) \in \Gamma}{\Gamma \vdash x : \sigma} \text{ (VAR)}$$

$$\frac{\Gamma \vdash M : \sigma \rightarrow \tau \quad \Gamma \vdash N : \sigma}{\Gamma \vdash M N : \tau} \text{ (APP)}$$

$$\frac{\Gamma, x : \sigma \vdash M : \tau}{\Gamma \vdash \lambda x : \sigma. M : \sigma \rightarrow \tau} \text{ (ABS)}$$

## Reading the rules

- ▶ **(Var):** If  $x : \sigma$  is listed in  $\Gamma$ , then from  $\Gamma$  we can conclude  $x : \sigma$ . We simply look up what we already know.
- ▶ **(App):** If from  $\Gamma$  we can deduce that  $M$  has type  $\sigma \rightarrow \tau$ , and from  $\Gamma$  we can deduce that  $N$  has type  $\sigma$ , then from  $\Gamma$  we can also deduce that  $MN$  has type  $\tau$ . This enforces type compatibility — like dimensional analysis.
- ▶ **(Abs):** If from the *extended* context  $\Gamma, x : \sigma$  we can deduce that the body  $M$  has type  $\tau$ , then from  $\Gamma$  alone we can deduce that  $\lambda x : \sigma. M$  has type  $\sigma \rightarrow \tau$ . The context **grows** above the line and **shrinks** below it — exactly as we described.

## Example: deriving $\lambda x : \alpha. x : \alpha \rightarrow \alpha$

- ▶ Let us build a deduction tree for a simple term: the identity function  $\lambda x : \alpha. x$ .
- ▶ We start from the bottom: we want to conclude  $\vdash \lambda x : \alpha. x : \alpha \rightarrow \alpha$ . This is a  $\lambda$ -abstraction, so we use (Abs). The rule requires us to show  $x : \alpha \vdash x : \alpha$ , with  $x : \alpha$  added to the context.
- ▶ But  $x : \alpha$  is in the context, so (Var) applies. We are done:

$$\frac{\frac{(x : \alpha) \in \{x : \alpha\}}{x : \alpha \vdash x : \alpha} \text{ VAR}}{\vdash \lambda x : \alpha. x : \alpha \rightarrow \alpha} \text{ ABS}$$

Notice how the context **grew** (we added  $x : \alpha$  above the line in Abs) and then **shrank** (below the line,  $x$  is gone).

## Example: deriving $\lambda f. \lambda x. f x$

- ▶ A slightly larger example. Let  $\Gamma = f : \alpha \rightarrow \alpha, x : \alpha$ .

$$\frac{\frac{\frac{(f : \alpha \rightarrow \alpha) \in \Gamma}{\Gamma \vdash f : \alpha \rightarrow \alpha} \text{ VAR} \quad \frac{(x : \alpha) \in \Gamma}{\Gamma \vdash x : \alpha} \text{ VAR}}{\Gamma \vdash f x : \alpha} \text{ APP}}{f : \alpha \rightarrow \alpha \vdash \lambda x : \alpha. f x : \alpha \rightarrow \alpha} \text{ ABS}}{\vdash \lambda f : \alpha \rightarrow \alpha. \lambda x : \alpha. f x : (\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha} \text{ ABS}$$

All three rules appear: (Var) to look things up, (App) to check the application  $f x$ , and (Abs) twice to close off the two  $\lambda$ s.

## The workflow

- ▶ We could check more complex expressions the same way — like an `isEven` function applied to a Church numeral. The process is always the same: build a deduction tree using the three rules.
- ▶ If we succeed, the term is accepted. We *expect* that this gives us a guarantee about the execution of the program — namely, that it will terminate.
- ▶ But we have not proven this yet! This is the main result about the simply typed  $\lambda$ -calculus, and we state it now.

## The payoff

### Theorem (Strong Normalization)

*Every well-typed term in the simply typed  $\lambda$ -calculus is strongly normalizing: every reduction sequence is finite.*

- ▶ This is the theorem that justifies everything we have built. If we can construct a valid deduction tree for a term, we are **guaranteed** that every reduction path terminates.
- ▶ The types have then served their purpose. We can erase them and execute the program using ordinary  $\beta$ -reduction, knowing that the computation will finish.
- ▶ **Price:** the simply typed  $\lambda$ -calculus is *not* Turing complete. We will recover expressiveness with richer type systems later.

Sneak Peek: Types as Logic

## Erase the terms

- ▶ Look at our three typing rules again, but **forget the terms**.  
Keep only the types and the context:

$$\frac{A \in \Gamma}{\Gamma \vdash A}$$

$$\frac{\Gamma \vdash A \rightarrow B \quad \Gamma \vdash A}{\Gamma \vdash B}$$

$$\frac{\Gamma, A \vdash B}{\Gamma \vdash A \rightarrow B}$$

- ▶ Read  $A \rightarrow B$  as *A implies B*, and  $\Gamma \vdash A$  as *from hypotheses  $\Gamma$ , we can prove A*.

## These are the rules of logic

- ▶ The first rule says: if  $A$  is one of our hypotheses, we can conclude  $A$ .
- ▶ The second says: if we can prove  $A \rightarrow B$  and we can prove  $A$ , then we can prove  $B$ . This is the classical rule: if  $A$  implies  $B$ , and  $A$  holds, then  $B$  holds.
- ▶ The third says: if by assuming  $A$  we can prove  $B$ , then we can conclude  $A \rightarrow B$ .
- ▶ These are the rules of **propositional logic** restricted to implication. The typing rules and the logic rules are *the same rules*.

# Programs are proofs

- ▶ Under this reading, every well-typed  $\lambda$ -term corresponds to a proof, and every proof corresponds to a  $\lambda$ -term.

Type theory	Logic
Type $\sigma$	Proposition $\sigma$
Term $M : \sigma$	Proof of $\sigma$
$\sigma \rightarrow \tau$	“ $\sigma$ implies $\tau$ ”
Application $M N$	From “ $A$ implies $B$ ” and $A$ , conclude $B$
$\lambda x : \sigma. M$	Assume $\sigma$ , prove $\tau$
Context $\Gamma$	Hypotheses
$\beta$ -reduction	Proof simplification

## Example: $A$ implies $A$

- ▶ The statement *if  $A$  then  $A$*  is trivially true. Can we prove it?

$$\frac{A \in \{A\}}{\frac{A \vdash A}{\vdash A \rightarrow A}}$$

- ▶ **Corresponding program:**  $\lambda x : A. x$  (the identity function).
- ▶ The identity function **is** the proof that  $A$  implies  $A$ .

Example: from  $A \rightarrow B$  and  $A$ , conclude  $B$

Let  $\Gamma = A \rightarrow B, A$ .

$$\frac{\frac{A \rightarrow B \in \Gamma \quad A \in \Gamma}{\Gamma \vdash A \rightarrow B \quad \Gamma \vdash A}}{\frac{\Gamma \vdash B}{\frac{A \rightarrow B \vdash A \rightarrow B}{\vdash (A \rightarrow B) \rightarrow A \rightarrow B}}}$$

**Program:**  $\lambda f:A \rightarrow B. \lambda x:A. f x$  (function application).

## The punchline

- ▶ Every well-typed  $\lambda$ -term **is** a proof.
- ▶ Every proof in this logic **is** a program.
- ▶  $\beta$ -reduction **is** proof simplification.
- ▶ Strong normalization **is** the statement that every proof can be reduced to a simplest form.

This correspondence between types and logic is the central theme of this course. Everything we do from here on will be elaborations of this idea.