```
def get_bank() -> int:
    ''' Returns how many chips the user wants to play with. Loops until a value greater than 0 and less than 101 '''
    while True:
        dabank = int(input('How many chips would you like to play with?'))
        if dabank <= 0 or dabank > 100:
           print('How many chips would you like to play with? Enter a value between 1 and 100 : ')
           continue
       else:
            return dabank
def get_payout(wager, matches):
    ''' Returns how much the payout is.. 10 times the wager if 3 matched, 3 times the wager if 2 match, and negative wager if 0 ma
    if matches == 3:
       return wager * 10
   elif matches == 2:
       return wager * 3
   else:
       return wager * -1
if __name__ == "__main__":
   playing = True
   while playing:
       bank = get_bank()
       bank_start = bank
       maxamount = bank
       spin = 0
       while bank > 0: # Replace with condition for if they still have money.
           wager = get_wager(bank)
            reel1, reel2, reel3 = get_slot_results()
           matches = get_matches(reel1, reel2, reel3)
            payout = get_payout(wager, matches)
            bank = bank + payout
            if bank > maxamount:
               maxamount = bank
            spin += 1
            print("Your spin", reel1, reel2, reel3)
           print("You matched", matches, "reels")
```