

# Homework I

Deadline: 2025-10-14

1. (5 pts) Show that the infinite horizon discounted state value  $V^\pi(s)$  has the following alternative expression:

$$V^\pi(s) = \mathbb{E}_{N \sim Geo(1-\gamma)} \left[ \mathbb{E} \left[ \sum_{t=0}^{N-1} r(s_t, a_t, s_{t+1}) | s_0 = s \right] \right],$$

where  $Geo(1 - \gamma)$  denotes the geometric distribution with parameter  $1 - \gamma$ . In word, we can rewrite  $V^\pi(s)$  into an undiscounted form where the length of trajectory obeys the geometric distribution. In addition, compute  $\mathbb{E}[N]$  which is referred to as planning horizon.

2. (5 pts) Whether the optimal policy is unique? Prove or disprove by a counter example.
3. (5 pts) Given any vector  $V \in \mathbb{R}^{|S|}$ , let  $\pi$  be the greedy policy defined from  $V$ . Is it true  $V^\pi = V$ ?
4. (5 pts) Let  $\pi_k$  be the policy extracted from the  $k$ -th iteration of the value iteration. Is it always that  $V^{\pi_{k+1}}(s) \geq V^{\pi_k}(s)$ ,  $\forall s$ ? Prove or disprove by a counter example.
5. (10 pts) Given a policy  $\pi$ , define the advantage value as follows:

$$A^\pi(s, a) = Q^\pi(s, a) - V^\pi(s).$$

Show that if  $A^\pi(s, a) \leq 0$ , then  $\pi$  is an optimal policy.

6. (10 pts) Prove Theorem 6 in Lecture 1, i.e. show the optimal action value satisfies the Bellman optimality equation.
7. (10 pts) Write out the update of VI and PI for the MDP presented Figure 1.

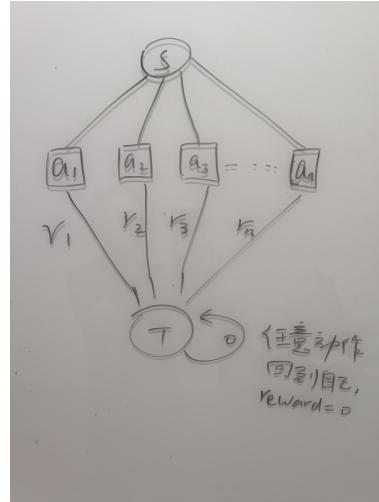


Figure 1: A single state MDP.

8. (20 pts)

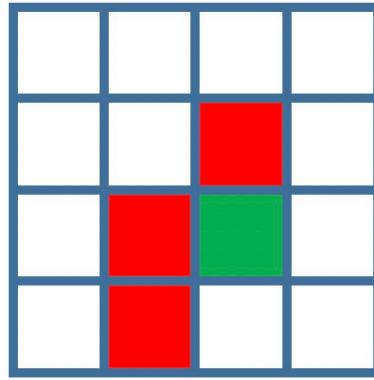


Figure 2: GridWorld Example

Consider the gridworld problem shown in Fig. 2. Here are the basic settings:

- There are sixteen states with three obstacles (red) and one target (green).
- At each state, there are five available actions (up, down, left, right, stay). For those states on the boundaries, if taking an action causes the agent to leave the grids, the agent will return back. For the goal state, no matter what actions are taken, the agent will always return back.
- The reward is -1 if the agent enters the obstacle grid, is 1 if the agent enters the goal grid, is 0 for other grids.

Implement value iteration and policy iteration to find the optimal policy for this problem for two different discount factors  $\gamma = 0.9$  and  $\gamma = 0.5$ . Are the optimal policies for those two cases the same? How can you interpret your observation?

File - /Users/kewei/Teaching/Codes/hw1.py

```
1 import numpy as np
2
3 # Create environment
4 class GridWorld:
5     def __init__(self,nrow=4, ncol=4):
6         self.nrow = nrow
7         self.ncol = ncol
8         self.P = self.createP() # P[s][a] = [(s',r)]
9
10    def createP(self):
11        acts = [[-1, 0], [1, 0], [0, -1], [0, 1], [0, 0]]
12
13        # the inside [] means the entry of P is an array
14        P = [[[] for j in range(5)] for i in range(self.nrow*self.ncol)]
15
16        # five actions
17        # acts[0]: up, acts[1]: down, acts[2]: left, acts[3]: right, acts[4]
18        # stay
19        for i in range(self.nrow):
20            for j in range(self.ncol):
21                s=[i,j]
22                #print(s)
23                #print('=====')
24                for a in range(5):
25                    sp = np.add(s,acts[a])
26                    if sp[0]==-1 or sp[0] == self.nrow or sp[1]==-1 or sp[1]
```

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```

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26 ]==self.ncol or (i==2 and j==2): # boundary and goal
27         sp[0]=i
28         sp[1]=j
29
30         if i==2 and j==2: # target
31             #print(sp)
32             #print('-----')
33             P[i*self.ncol+j][a] = [sp[0]*self.ncol+sp[1],1]
34         elif (i==1 and j==2) or (i==2 and j == 1) or (i==3 and j
35 ==1): # obstacles
36             P[i*self.ncol+j][a] = [sp[0]*self.ncol+sp[1],-1]
37         else: # other states
38             #print(sp)
39             #print('-----')
40             P[i*self.ncol+j][a] = [sp[0]*self.ncol+sp[1],0]
41
42 # Implement asynchronous VI
43 class ValueIteration:
44     def __init__(self, env, gamma, eps):
45         self.env = env
46         self.v = [0] * self.env.nrow * self.env.ncol
47         self.gamma = gamma
48         self.eps = eps
49         self.pi = [None for i in range(self.env.nrow * self.env.ncol)]
50
51     def value_iteration(self):

```

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```
52     iter = 0
53     err_inf = float('inf')
54     while 1:
55         if err_inf < self.eps:
56             break
57
58         err_inf = 0
59         for s in range(self.env.nrow * self.env.ncol):
60             new_vs = float('-inf')
61             for a in range(5):
62                 # print(self.env.P[s][a])
63                 sp, r = self.env.P[s][a]
64                 qsa = r + self.gamma * self.v[sp]
65                 if qsa >= new_vs:
66                     new_vs = qsa
67                     self.pi[s] = a
68             # new_vs = max(new_vs, qsa)
69
70             err_inf = max(err_inf, abs(new_vs - self.v[s]))
71             self.v[s] = new_vs
72
73         iter += 1
74         print('Iter: %d' % iter, 'Error: %.4f' % err_inf)
75
76     def print_pi(self):
77         action = ['^', 'v', '<', '>', 'o']
78         policy = np.empty((self.env.nrow, self.env.ncol), dtype=object)
```

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```
79         for i in range(self.env.nrow):
80             for j in range(self.env.ncol):
81                 a = self.pi[i * self.env.ncol + j]
82                 policy[i, j] = action[a]
83             print(policy)
84
85 # Begin test ...
86 env = GridWorld()
87 eps = 0.0001
88 gamma = 0.9
89 agent = ValueIteration(env, gamma, eps)
90
91 agent.value_iteration()
92 agent.print_pi()
```