PEAK MILLENNIAL

Peak Millenial is a single-page RPG about generational differences. Will you be the boomer, born into financial success? The doomer, plagued by pessimism? The zoomer, always on the cutting edge? Or maybe the endlessly positive bloomer? Play to max your stats, or to go crazy. The goal is to be happy, one way or another!

Peak Millennial v1.0
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SETUP

Peak Millenial is a game for four players requiring a deck of playing cards and a means of tracking four scores 0–10.

· Shuffle and pass the deck around.
  · Draw a card to discover class
    · ◆ **Boomer**; ♠ **Doomer**
    · ♥ **Zoomer**; ♣ **BLoomer**
· Draw and reveal 3 cards for stats **FIN**ances, **TECH**nology, and **SOC**ial credit (ace: 1, faces/joker: 10)
  · Draw and keep secret one more card for **SAN**ity, then shuffle and pass the deck on.
· Class-based stat modifications:

B: +1 FIN, +1 SAN;	
Z: +1 TECH +1 SAN;	**D**: −2 SAN
	BL: +1 SOC +1 SAN

· Ensure stats have min 1, max 9.

PLAY

· **B** starts because of course they do ☺
· Play progresses to the right.
· Each turn:
  · Current player draws a card and performs the action listed on their list below.
  · Most actions are performed against other players (some against specific players). If the current player gains a point, the other loses a point, etc.
  · Every time the current player performs an action against another player, that player loses 1 SAN.
  · Jokers result in immediate loss of 1 SAN to the current player
· SAN levels are kept secret from other players; all other stats are visible.

WINNING

· You win if you max 2 of stats or your SAN reaches 0. Maybe then you'll actually be happy ☺
· Play can continue to see who gets out last.
· If you would win on the first turn, you're instead knocked out of play; sorry, you were too lucky!
· You get knocked out of play if any stat (except SAN) reaches 0. Hard to be happy that way, after all.
· If you somehow make it through the deck, the game ends in a draw.

BOOMER

- A · Go on a mediation retreat (+1 SAN)
- 2 · Raise the rent on your rental property on someone (+1 FIN)
- 3 · Learn how to text from someone (+1 TECH)
- 4 · Post a Minions meme that gets shared to **D**'s Facebook wall (+1 SOC)
- 5 · Give someone a loan (−1 FIN, +1 SOC)
- 6 · Buy a newfagled phone (−1 FIN, +1 TECH)
- 7 · Talk to the **BL** manager (−1 SOC, +1 FIN)
- 8 · Spend two hours on the phone with tech support **Z** (−1 SOC, +1 TECH)
- 9 · Decide you can live without a computer (−1 TECH, +1 FIN)
- 10 · Invest in a No Phone Zone cafe with someone (−1 TECH, +1 SOC)
- J · Just an off day today (no effect).
- Q · Missend an angry email to your boss (−1 to all stats)
- K · Really enjoy your first free months of Amazon Prime (+1 to all stats)

DOOMER

- A · Finally seek out therapy (+1 SAN)
- 2 · Get an essay published on The Guardian taking down someone (+1 FIN)
- 3 · Figure out how to start a podcast about the problem with someone (+1 TECH)
- 4 · A tweet goes viral, annoying someone (+1 SOC)
- 5 · Subscribe to **BL**'s Patreon (−1 FIN, +1 SOC)
- 6 · Buy a laptop from someone (−1 FIN, +1 TECH)
- 7 · Accept a loan from **B** (−1 SOC, +1 FIN)
- 8 · Set up a Go-Fund-Me for a new laptop, guilt someone into helping (−1 SOC, +1 TECH)
- 9 · Sell your old phone to someone instead of binning it (−1 TECH, +1 FIN)
- 10 · Recycle your old phone instead of binning it (−1 TECH, +1 SOC)
- J · Just an off day today (no effect).
- Q · Stay up too late and sleep through work yet again (−1 to all stats)
- K · Sleep 13 hours straight, still make work on time (+1 to all stats except SAN)

ZOOMER

- A · Finish one of dozens of projects (+1 SAN)
- 2 · Win a game against someone (+1 FIN)
- 3 · Someone teaches you to make your own games (+1 TECH)
- 4 · Your game takes off, someone gets addicted (+1 SOC)
- 5 · Buy **D** a copy of Fortnite (−1 FIN, +1 SOC)
- 6 · Buy a DSLR from someone (−1 FIN, +1 TECH)
- 7 · **B**'s ads show up on your vlog (−1 SOC, +1 FIN)
- 8 · Someone sponsors your gaming rig (−1 SOC, +1 TECH)
- 9 · Sell your gaming rig to someone (−1 TECH, +1 FIN)
- 10 · Give a copy of your game to someone (−1 TECH, +1 SOC)
- J · Just an off day today (no effect).
- Q · A transformer blows and takes out your power supply (−1 to all stats)
- K · You get invited to a product beta (+1 to all stats)

BLOOMER

- A · Find the perfect desktop background (+1 SAN)
- 2 · Someone subscribes to your Patreon (+1 FIN)
- 3 · Someone tells you about a great distraction-free writing program (+1 TECH)
- 4 · Start a CSA with someone (+1 SOC)
- 5 · Grab lunch with someone (−1 FIN, +1 SOC)
- 6 · Hell yeah **Z** sold you a new mechanical keyboard (−1 FIN, +1 TECH)
- 7 · **B** lets you have their old car (−1 SOC, +1 FIN)
- 8 · Someone lands you a job at a much-maligned tech company (−1 SOC, +1 TECH)
- 9 · Sell your desktop to someone; you only need a laptop now after all (−1 TECH, +1 FIN)
- 10 · Swap phones with someone who needs a nicer one (−1 TECH, +1 SOC)
- J · Just an off day today (no effect).
- Q · A downswing leads to a dry-spell on your projects (−1 to all stats)
- K · You make it big on TikTok cosplaying as The Doctor (+1 to all stats)