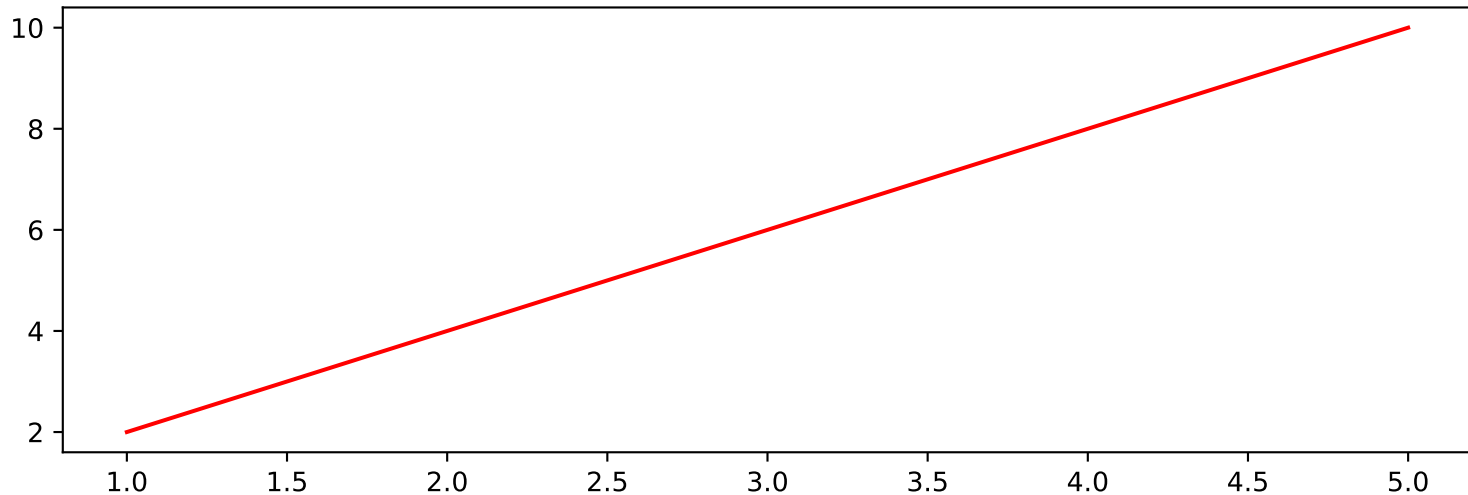


axes 0



axes 1

