# Malcom Teh

## https://malcomteh.me/

#### **WORK EXPERIENCE**

**Quantum Inventions, Singapore** — Android Developer

October 2016 - September 2017 (1 Year)

Worked on several projects related to Logistics, Navigation, Enterprise Application and several R&D projects. Clients include PSA (Port of Singapore Authority), Maybank and Toyota.

- Integrated Automation testing to improve the quality of deliverables by over %50.
- Streamlined delivery of products to end users by introducing new techniques and external plugins

Skills Involved

Java, Android, JUnit, ArcGis, C++, C#, C, Python, AWS Services, SQL.

#### **EDUCATION**

**Nanyang Technological University,** Singapore — Bachelor of Engineering (Computer Science) - Upper Second Class Honours (tentative)

Year 3 Sem 1 October 2019 - 2022 Expected (Penultimate)

Studied Computer Science at NTU. Participated in OSS (Open-Source Society) activities.

**Singapore Polytechnic**, Singapore — *Diploma in Information Technology GPA - 3.75 / 4* 

April 2014 - March 2016

Studied Software and Application development skills. Specialised in Game Development and Enterprise Application Development.

### **ACADEMIC PROJECTS**

**SG Tracker** — Android Application – Quantum Inventions

Vehicle fleet management and location tracking made easy. SG Tracker is an Android Application designed to help track a vehicle's location. This information would then be sent to a server, enabling easy management from a web dashboard. I was put in charge of application's implementation, development and liaised with clients to solve key issues.

https://play.google.com/store/apps/details?id=com.sqtrack.tracker&hl=en

Singapore

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#### **SKILLS**

Android/Java Unit Testing

Android and Mobile Development/ Design.

Java Enterprise Application

Unity Development

Firebase

Database Management, SQL & MongoDB

Team-player and Leadership Management Skills

Agile,Scrum development Practice

#### **INTERESTS**

3D Modelling/Texturing: Modelling and creating 3d models in my past-time.

**Frisbee**, avid Frisbee player

**Aspiring Web Developer** Learning MERN Stack during free time

#### **LANGUAGES**

Written

English, Chinese

Spoken

English, Chinese

## **Shattered Space** — Final Year Project – Singapore Polytechnic

Shattered Space was an attempt at a Unreal Engine 3 3D multiplayer shooter game. Using inhouse created 3D models and assets. As team leader, I was in charge of managing the team, through Agile and Scrum methodologies

## **D.O.T Dementia Online Test** — *Unity App* – *Nanyang Technological University*

Dementia Online Test (D.O.T) project is an online medical system which assists neurologist doctors to remotely supervise dementia patients. Users will use a mobile game to test their cognitive health. Medical staff will then be able to monitor their patients' results through a website for timely intervention. The mobile application is built using Unity.