# Software Construction and Testing Project Winter 2024

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### 1 Project Overview

#### 1.1 Team Formation

A team should consist of 4-5 members.

#### 1.2 Project Idea

This project should cover any of the suggested ideas:

- Restaurant Reservation and Management System
- E-commerce Website
- Personal Finance Tracker with Budget Recommendations
- E-Learning Course Management System
- Any Idea of your own ; however, you will need to discuss it with the  ${\bf TA}$

#### 1.3 Idea Description

Description of the previously mentioned ideas:

- Restaurant Reservation and Management System: Implement a web application where customers can reserve tables, order food, and provide feedback. The admin side could manage bookings, view feedback, and update menu items.
- E-commerce Website: Develop a website that allows users to browse, search, purchase products online, and get notifications while providing a seamless shopping experience and robust administrative features. The

- Personal Finance Tracker with Budget Recommendations: Create an app to track expenses and incomes, set budgets, and offer spending recommendations. Include data visualizations and reports.
- E-Learning Course Management System: Build an online course platform where instructors can create courses, add lessons, upload resources, and manage students. Students can enroll, view content, and track their progress.

#### 1.4 Points To Be Covered In Project

The points that **must** be covered throughout the project:

- **Programming Paradigms**: Look for the use of declarative and imperative programming styles.
- **Design Patterns**: Assess the implementation of design patterns.
- Test-Driven Development (TDD): Evaluate the use of TDD in the project.
- Testing Techniques and Coverage: Examine the testing techniques used (unit testing, integration testing, etc.) and the test coverage achieved (front-end and backend testing).
- Code Quality: Ensure adherence to clean code principles, SOLID principles, and separation of concerns. Evaluate the code's maintainability, readability, and modularity.

### 2 Milestone 1 (Deadline: 15/11/24)

This milestone holds 10% of the total grade.

- Task: Draw the proposed system architecture (monolithic, tiered/layered, microservices) and select the desired programming framework.
- Bonus: Drawing the desired architecture diagrams (class diagram, sequence diagram, entity diagram, etc)
- **Submission :** A Google Form will be sent to upload your system architecture and diagrams.

### 3 Milestone 2 (Deadline: 7/12/24)

This milestone holds 15% of the total grade.

• Task: Deliver the beta version of the software with no syntax errors, ensuring it works for the happy path scenarios.

- Review: TA reviews the beta version and provides feedback.
- Evaluation: Evaluation will be made during the normal labs. Scheduling is made on a first-come, first-served basis. (you can choose any lab you like since cross-teams are allowed). Each team has 20 mins to showcase their project.

Note: The beta version is a sample of your compiled code.

#### 4 Enhancement Phase

Apply feedback provided by TA or further enhance the project (refactor, review, and regression testing).

## 5 Milestone 3 (Deadline: 23/12/24)

This milestone holds 15% of the total grade.

• Final Delivery: Complete and discuss the final version of the project.

### 6 Cheating Cases

- Case 1: If your diagrams/code was generated using any AI tool, this will result in 0 for the whole project.
- Case 2: If 2 teams have the same code, this will result in 0 for the whole project.