

# A BIG THANK YOU FOR PURCHASING

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FRANKENTOON & INSECTO DESIGN'S

## ROCKSTAR KIT

50+ DESIGN ELEMENTS FOR AFFINITY DESIGNER

• 47 Vector Objects • 5 Design Starters • 5 Overlay Textures



## LET'S START ROCKING

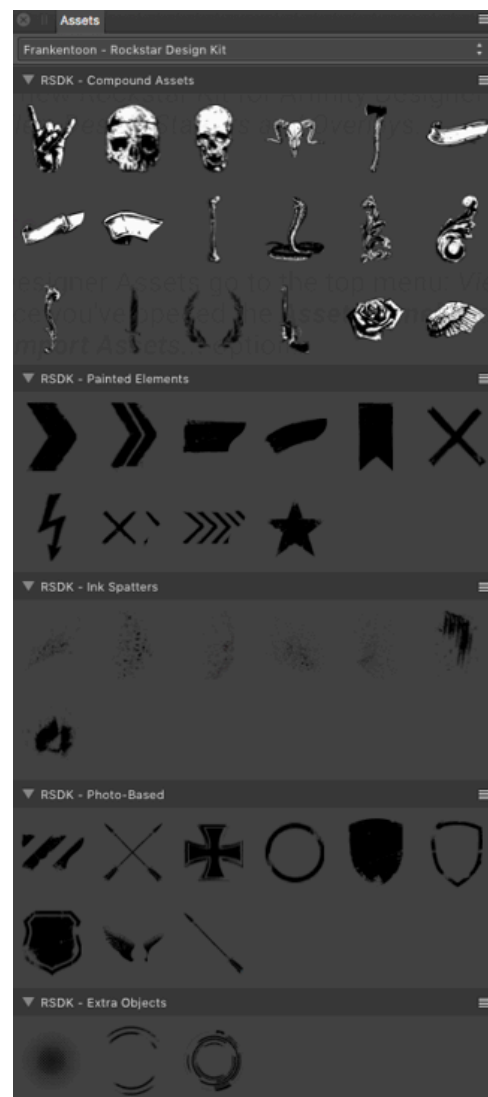
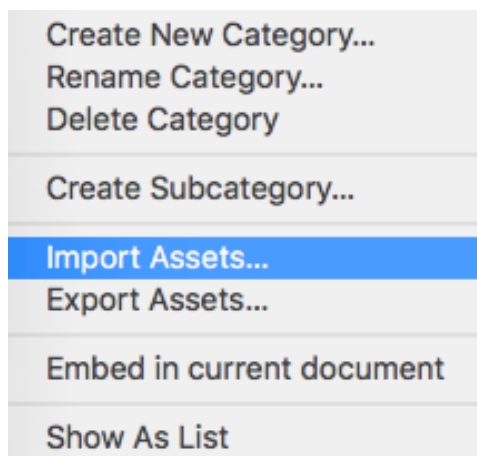
# ROCKSTAR KIT QUICKSTART GUIDE

## What's inside

Your brand new Rockstar Kit for Affinity Designer contains 4 folders: *Assets*, *Designer Files*, *Design Starters* and *Overlays*.

### 1. Assets

To install Designer Assets go to the top menu: *View > Studio* and select **Assets**. Once you've opened the **Assets Panel**, go to the top-right menu, select **Import Assets...** and locate the file *Frankentoon-Rockstar-Kit.afassets* in the folder *01-assets*

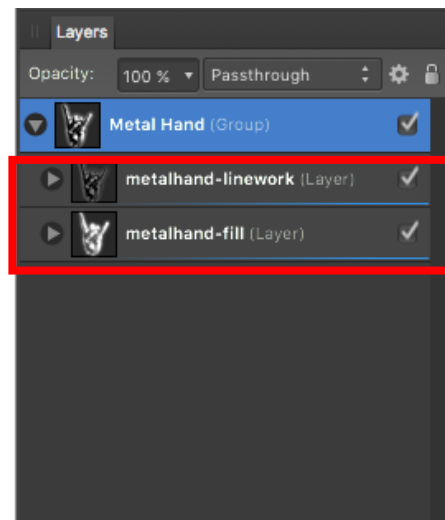


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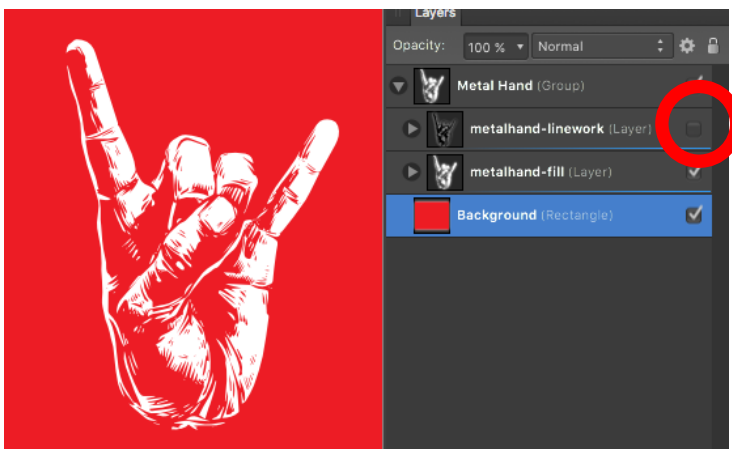
The main advantage of using Assets is that you're always keeping your design elements handy, regardless which document you're working on. Just drag n' drop 'em onto your canvas and keep the workflow going on.

## Compound Assets

This pack contains 16 objects that we call **Compound Assets**. This type of special Assets are made out of 2 separate elements: **Stroke** and **Fill**. Let's find out how this work.



For example, let's drag the Asset called '**Metal Hand**' into our Artboard. The easiest way to edit its fill and stroke color is by going to the **Layers Panel** and selecting each component from there.



Perhaps you won't be needing the stroke for a particular design? just turn that layer off.

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## 2. Designer Files

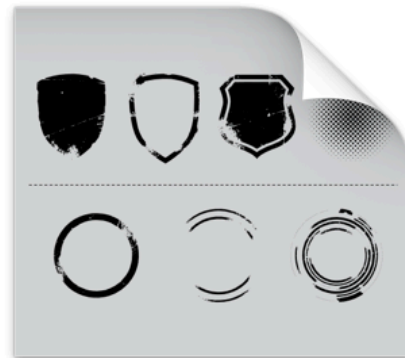
The second folder contains 3 **.afdesign** documents with all the vector elements from this pack.



Rockstar Kit-A



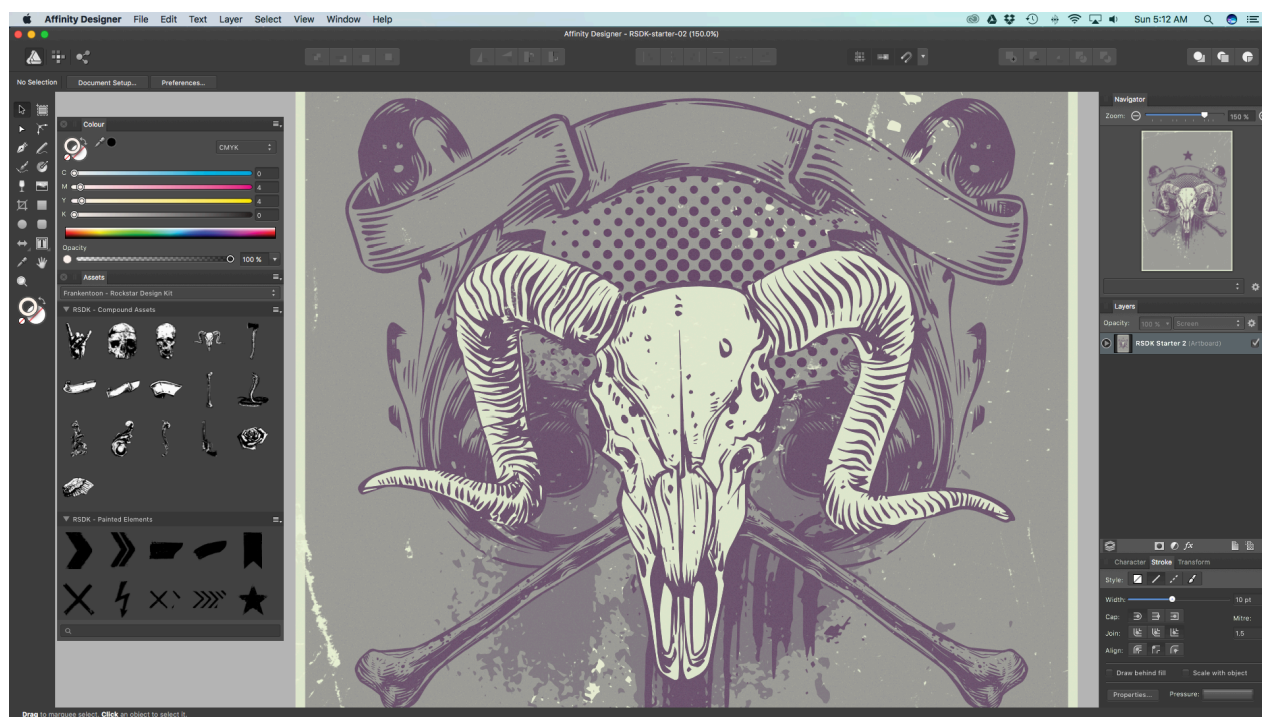
Rockstar Kit-B



Rockstar Kit-C

## 3. Design Starters

**Rockstar Kit** includes 5 finished templates. You may use these templates as ideas generators or as direct starting points for new designs.





## 4. Texture overlays

These complementary images will help you get a more distressed/organic look for your final composition. These overlays are designed to be used at the top layer and mixed using the **blending modes** from the **Layers Panel**. Here's a recommended blending mode list for each type of overlay:



After choosing a **Blending Mode** you may want to play with the **Opacity** slider to achieve a more integrated look.

And that would be pretty much it! If you have any further questions, please feel free to send an email to: [contact@frankentoon.com](mailto:contact@frankentoon.com) and we'll be writing back to you faster than a Kirk Hammet's solo!

# ROCKSTAR KIT QUICKSTART GUIDE



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- To create an End Product for a client.

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