

## Question 1

Develop an operator precedence parser for a given language.

Program :

```
#include<stdio.h>
#include<string.h>

#define MAX_SIZE 20

void main() {
    int numOfTerminals, top = -1, i, j, k, row, col;
    char terminals[10], operatorPrecedence[10][10], stack[MAX_SIZE],
    input[MAX_SIZE];
    printf("Enter the no. of terminals: ");
    scanf("%d", &numOfTerminals);
    printf("Enter the terminals: \n");
    scanf("%s", terminals);

    //Operator precedence table
    printf("Enter the operator precedence table values: ");
    for(i = 0; i < numOfTerminals; i++)
        for(j = 0; j < numOfTerminals; j++) {
            printf("\nEnter the precedence value for %c %c: ",
terminals[i], terminals[j]);
            scanf(" %c", &operatorPrecedence[i][j]);
        }

    printf("\n-----OPERATOR PRECEDENCE TABLE-----\n");
    for(i = 0; i < numOfTerminals; i++)
        printf("\t%c", terminals[i]);
    for(i = 0; i < numOfTerminals; i++) {
        printf("\n%c", terminals[i]);
        for(j = 0; j < numOfTerminals; j++) {
            printf("\t%c", operatorPrecedence[i][j]);
        }
    }

    //Parse input
    stack[++top] = '$';
    printf("\nInput the string to parse: ");
    scanf("%s", input);

    i = 0;
    printf("\nSTACK\t\t\tINPUT STRING\t\tACTION\n");
    printf("%s\t\t\t%s\t\t\t", stack, input);

    while(i <= strlen(input)) {
        for(k = 0; k < numOfTerminals; k++) {
            if(stack[top] == terminals[k]) {
                row = k;
                break;
            }
        }
    }
}
```

```

    }
    for(k = 0; k < numOfTerminals; k++) {
        if(input[i] == terminals[k]) {
            col = k;
            break;
        }
    }

    if((stack[top] == '$') && (input[i] == '$')) {
        printf("String is accepted!\n");
        break;
    }

    if((operatorPrecedence[row][col] == '<') ||
(operatorPrecedence[row][col] == '=')) {
        stack[++top] = operatorPrecedence[row][col];
        stack[++top] = input[i];
        printf("SHIFT %c", input[i]);
        i++;
    } else if(operatorPrecedence[row][col] == '>') {
        while(stack[top] != '<')
            --top;
        --top;
        printf("REDUCE");
    } else {
        printf("String is not accepted\n");
        break;
    }

    printf("\n");
    for(k = 0; k <= top; k++)
        printf("%c", stack[k]);

    printf("\t\t");
    for(k = i; k < strlen(input); k++)
        printf("%c", input[k]);
    printf("\t\t");
}
}

```

## Output :

```
File Edit View Search Terminal Help
mec@cll-1-1:~/CS78$ touch pgl.c
mec@cll-1-1:~/CS78$ gcc pgl.c
mec@cll-1-1:~/CS78$ ./a.out
Enter the no. of terminals: 4
Enter the terminals:
+*i$
Enter the operator precedence table values:
Enter the precedence value for + +: >

Enter the precedence value for + *: <

Enter the precedence value for + i: <

Enter the precedence value for + $: >

Enter the precedence value for * +: >

Enter the precedence value for * *: >

Enter the precedence value for * i: <

Enter the precedence value for * $: >

Enter the precedence value for i +: >

Enter the precedence value for i *: >

Enter the precedence value for i i: =

Enter the precedence value for i $: >

Enter the precedence value for $ +: <

Enter the precedence value for $ *: <

Enter the precedence value for $ i: <

Enter the precedence value for $ $: A

-----OPERATOR PRECEDENCE TABLE-----
      +      *      i      $
+      >      <      <      >
*      >      >      <      >
i      >      >      =      >
$      <      <      <      A
Input the string to parse: i*i+i$
```

Enter the precedence value for \$ \$: A

```
-----OPERATOR PRECEDENCE TABLE-----
      +      *      i      $
+      >      <      <      >
*      >      >      <      >
i      >      >      =      >
$      <      <      <      A
Input the string to parse: i*i+i$
```

STACK	INPUT STRING	ACTION
\$	i*i+i\$	SHIFT i
\$<i	*i+i\$	REDUCE
\$	*i+i\$	SHIFT *
\$<*	i+i\$	SHIFT i
\$<+<i	+i\$	REDUCE
\$<*	+i\$	REDUCE
\$	+i\$	SHIFT +
\$<+	i\$	SHIFT i
\$<+<i	\$	REDUCE
\$<+	\$	REDUCE
\$	\$	String is accepted!