

STUDENT INTERNSHIP PROGRAM (SIP) REPORT

MIT Academy of Engineering

Submitted By

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SCHOOL OF COMPUTER ENGINEERING AND TECHNOLOGY

MIT ACADEMY OF ENGINEERING

ALANDI (D), PUNE

CERTIFICATE

This is to certify that the “**Student Internship Program (SIP)**” report submitted by Malay Patil **PRN 0120170379** is work done by him and is submitted during 2019-2020 academic year.

Faculty Mentor

(Mr. Pranav Shriram)

School - Internship Coordinator

(Nilesh Bhandari)

School Dean

(Mrs. Ranjana Badare)

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Certificate of Internship Completion

This is to certify that

Malay Patil

From School of Computer Engineering and Technology has successfully completed the internship under the guidance of Mr. Pranav Shriram during the period from 15 June to 15 July and his performance was found satisfactory during the above mentioned internship period.



Faculty Advisor

(School of Computer Engineering and Technology)



CR Coordinator
SCET



Dean
SCET

ACKNOWLEDGEMENT

I would like to take this opportunity to express my gratitude towards my guide Mr. Pranav Shriram for his constant encouragement, guidance and inspiration to aspire for best. I would like to thank Dean of SCET Mrs. Ranjana Badre Madam and all the staff member of School of Computer Engineering and Technology to give a chance to aspire internship.

Malay Patil

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INTRODUCTION

1.1. Overview

This project is done in-house guided by Mr. Pranav Shriram in MIT Academy of Engineering(MITAOE) MITAOE is an Autonomous Engineering college Affiliated with the Savitribai Phule Pune University. It was Established in the year 1999 and is approved and accredited by AICTE.

Start Date : 15 June 2020

End Date : 15 July 2020

1.2. Scope Of Work

- A python application capable of hiding an encrypted secret message inside an image.
- Information can be transferred secretly on unsecured networks.

INTERNSHIP DISCUSSION

2.1. Work done:

week-1:

- encryption of message using base64
- study for PIL (python image library)

week-2:

- main page GUI development completed
- file handling
- completed upto hiding message function

week-3:

- decryption function created
- removed small bugs from frames

week-4:

- GUI completed.
- arranged code in classes for better understanding

2.2. Methodology:

Images are made of digital pixels, every pixel describes the color of the image. this pixel contains 3 values (Red, Green and Blue). Every byte of data is converted to its 8-bit binary code using ASCII values.

for example the msg is "hii". since the size of message is of 3 bytes pixel required to store data is $3 \times 3 = 9$ pixels. here ASCII value for H is 72 and binary is 01001000 now let's say the pixel's data is (27, 64, 164), now change pixel to odd for 1 and even for 0 so the modified pixel will be (26, 63, 164). since we have to add more data so the last value has to be even.

now to decode the data pixels are read at a time, till last value is odd, which means the message is over. every 3 pixel contain a binary data which can be extracted by the same encoding logic.

“Bmessenger” allows users to select image of user’s choice and encrypt and hide the message inside image.

Software requirement:

1. python3 - coding language
2. libraries:
 - i. PILLOW - pillow is a fork of PIL (Python Image Library) to perform different operations like changing format, resolution, modifying pixels, etc.
 - ii. BASE64 - base64 is python’s inbuilt library to convert normal msg into base64 encrypt format, base64 provides faster encryption and decryption.
 - iii. TKINTER - tkinter or tk is python library for creating GUIs (graphical user interface).

steps of project

- import all the required libraries in code:

```
import base64
from tkinter import *
from tkinter import ttk
from PIL import ImageTk
from PIL import Image
from io import BytesIO
import os
```

- the code is divided into 2 classes:

1. func - all the functions are in this class
2. frames - all the GUI frames are in this class

- class func consists of 7 functions :
 1. e_path(self,ef) : function to select image to encode
 2. e_fun(self,text_area,myimage,frame) : function to encrypt text in base64
 3. encode_enc(self,newimg,data) : function to enter encrypted data into image and hide data.
 4. modpix(self,pix,data) : sub function to be used in enocde_enc()
 5. gendata(self,data) : function to convert data in binary
 6. d_path(self,df) : function to select path of image to decode
 7. decode(self,image) : function to decode data

- class frames consists of 4 frames of GUI code:
 1. main(self,root) : main page of the application
 2. encode_page(self,f) : frame for encode page
 3. decode_page(salf,f) : frame for decode page
 4. home(self,frame) : to call the main frame and destroy all old frames

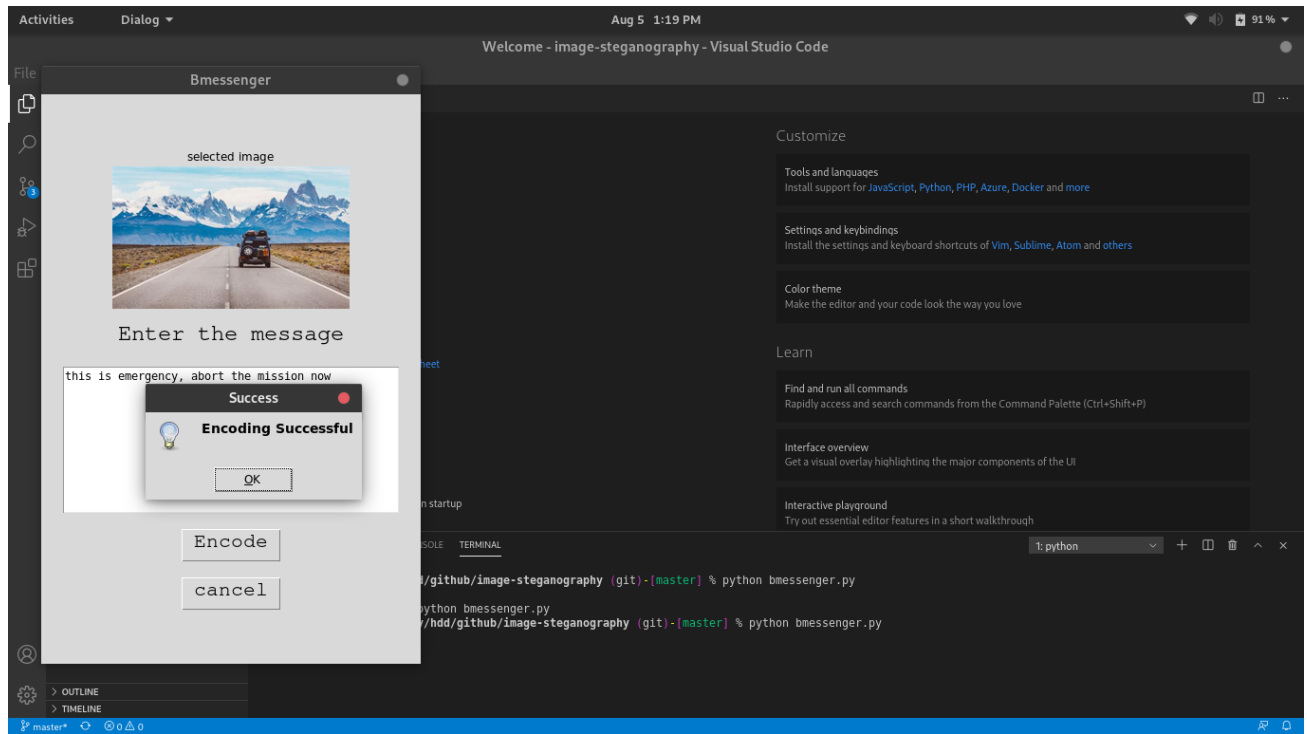
code in brief:

```
bmessage.py
run > media > malay > hdd > github > image-steganography > bmessage.py

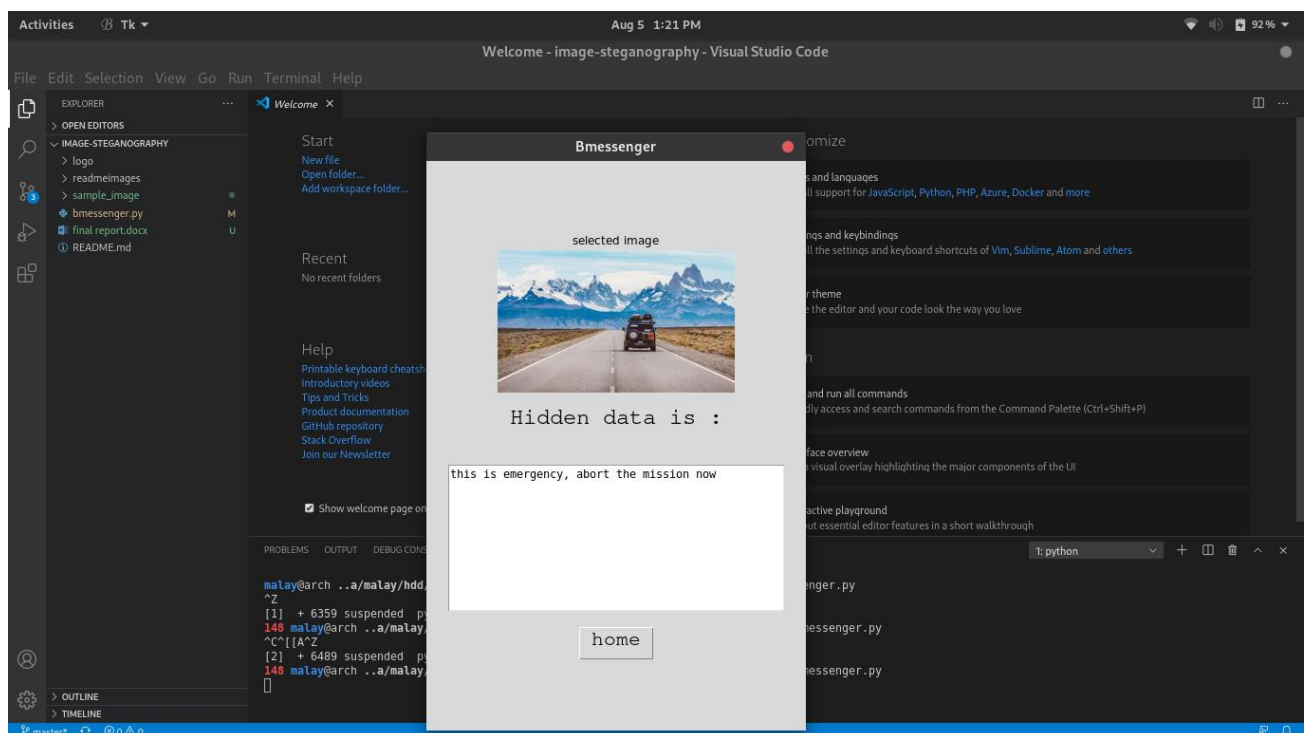
10
11 class frames:
12     #main frame or start page
13 > def main(self,root):...
37
38     #frame for encode page
39 > def encode_page(self,f):...
52
53     #frame for decode page
54 > def decode_page(self,f):...
67
68     #home function to loop back to main screen
69     def home(self,frame):
70         frame.destroy()
71         self.main(root)
72
73 class func:
74     #function to select path of image for "encode"
75 > def e_path(self,ef):...
105
106     #function to convert text into base64 & merge with image
107 > def e_fun(self,text_area,myimg,frame):...
129
130     #function to enter the data pixels in image
131 > def encode_enc(self,newimg,data):...
144
145     #function to modify the pixels of image
146 > def modPix(self,pix,data):...
185
186     #function to generate data
187 > def genData(self,data):...
196
197     #function to select path of image for "decode"
198 > def d_path(self, df):...
229
230     #function to decode data
231 > def decode(self, image):...
251
252
```

Results :

1) successfully hiding the data:



2) successfully reveal data:



2.3. Learning Experience

2.3.1. Knowledge Acquired:

By completing this project i have learned to work on images and i have gained information of how easily the pixel of image can be modified. I have also learned file handling as i have used image saving feature in this application, Tkinter is used in GUI part with different frames.

2.3.2. Attitude and Values:

I have gathered very useful knowledge while completing the project and i have learned professionalism such as following deadlines and completing work in time.

2.3.4. Most difficult task:

Managing frame was the most difficult task as i have never used GUI with python, the most annoying thing was to collect variables from 1 frame to another frame for me and alignment of every module in GUI. It almost took 3-
4 days to work correctly.

2.4 Future Scope:

This application can be used in transferring messages through insecure networks. There are less chances of data leak as it is not possible to identify if the image is tempered if someone finds out the hidden data it is still hard to identify the encryption method so that it can be used to protect from data alteration attacks, man in the middle attack can be avoided. It can be used in intelligence agencies, smart identity card etc.

CONCLUSION

This project helped me to learn gui for application and also I have gathered knowledge of steganography and I understood how to implement it using python image library and also learned to construct code properly.

BIBILOGRAPHY

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