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Topic : Cloud Gaming

History of Gaming / devices:



Before cloud gaming the consumer was able to play games only on traditional consoles, computers and other gaming devices. The game used to be provided in a storage slot or it has to be stored in computer memory to be played.

Later in 2005 smartphones revolutionized gaming by providing engaging gaming experience and variety of games to the mobile screen which impacted development and deployment of games on a global market.

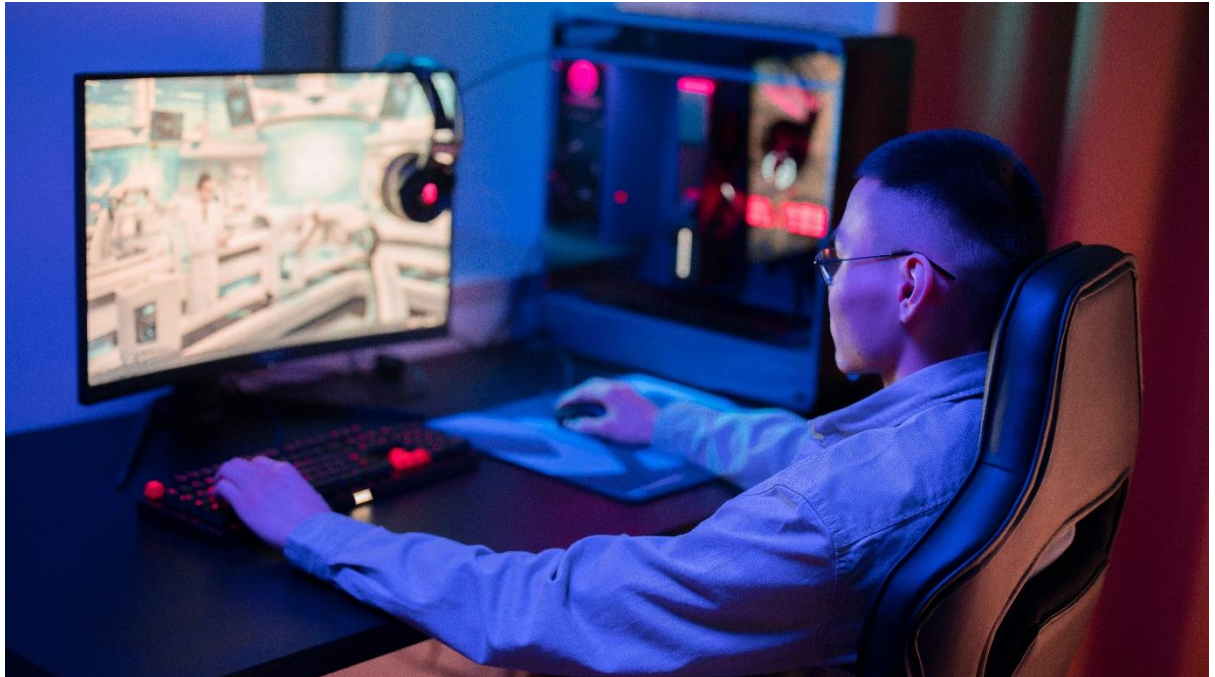
Components in gaming devices.



Video game consoles are embedded systems, comprising of many components all serving a specific function, allowing the system to take input from the player by game pads and other devices and relay the outputs on a screen display. Present-day video game console systems generally consist of these embedded components:

- CPU and GPU
- RAM
- Operating System and storage medium
- Video Output via display monitor
- Gamepads and joystick controller 🎮 / Keyboard for input.

Disadvantages of traditional gaming



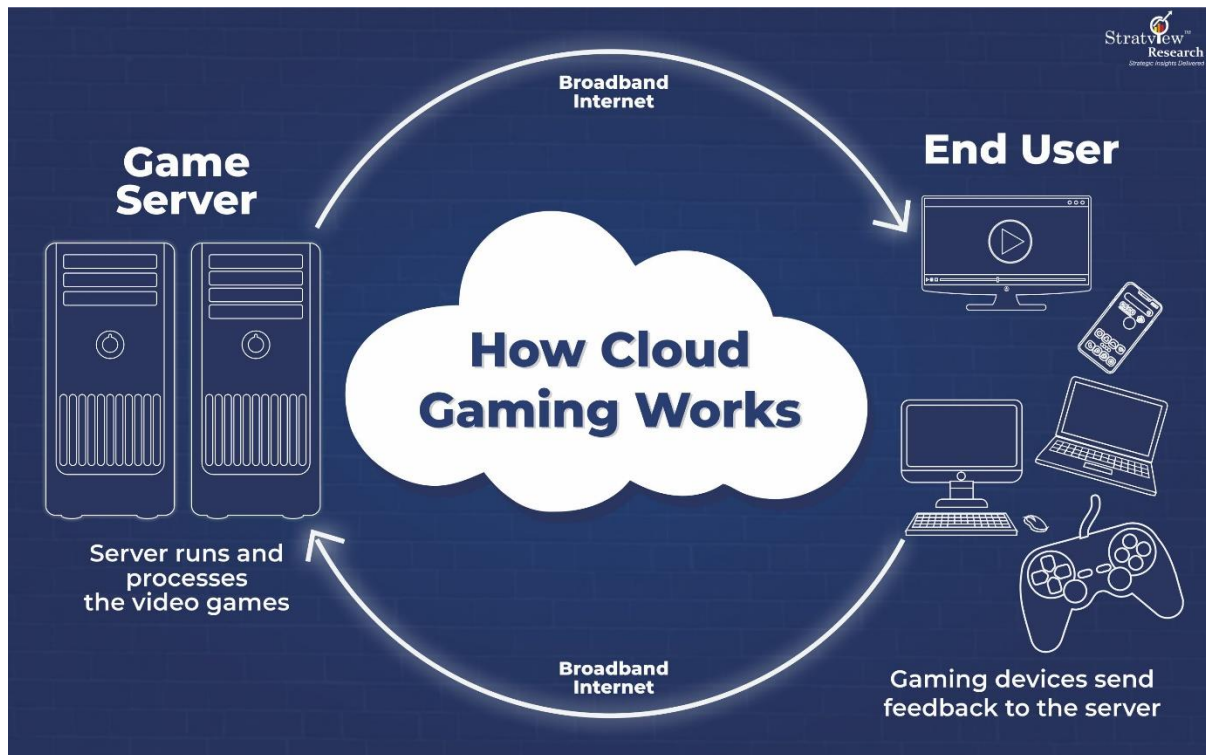
- Limited by storage
- Expensive hardware components
- Limited to particular platforms.
- Very poor and costly repairability
- Higher Power Consumption and lower playtime
- Short period of relevance
- Very expensive for customization

Introduction to Cloud Gaming



Cloud gaming is a revolutionary technology that allows gamers to stream games over the internet without the need for expensive hardware. Instead of relying on a powerful console or PC, cloud gaming services use remote servers to run games and stream them directly to the player's device. One of the biggest advantages of cloud gaming is its accessibility. With cloud gaming, players can enjoy high-quality games on almost any device with an internet connection, including smartphones, tablets, and laptops.

How Cloud Gaming Works



- Cloud gaming works by using powerful servers to run games remotely. When a player launches a game, their inputs are sent to the server, which processes them and streams the game back to the player's device. This process is known as game streaming.
- To ensure a smooth gaming experience, cloud gaming services rely on high-speed internet connections and low-latency networks. This means that players need a stable internet connection with low latency to enjoy cloud gaming without lag or interruptions.

Cloud Gaming Vs Traditional Gaming

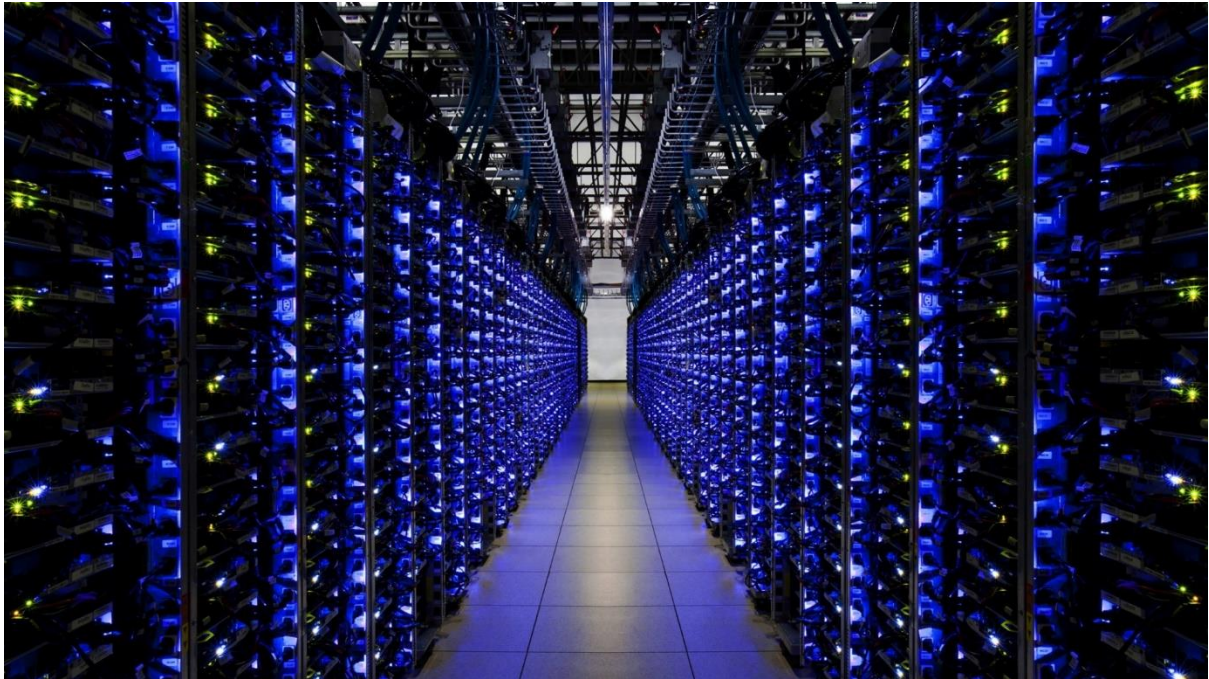
1. Cloud Gaming

- Games are stored on a cloud a server or remote systems.
- Requires good internet connection
- Performance Is dependent on network connection and latency
- No storage limitations
- Cheaper compared to traditional gaming
- Very easy to upgrade and customize
- Wide range of games

2. Traditional Gaming

- Games are stored on the device in which the game will be played.
- Requires better hardware components
- Performance is dependent on device's hardware specifications.
- Storage is limited
- Very costlier compared to cloud gaming
- Very difficult to upgrade and customize
- Limited games availability

Advantages of cloud gaming:



- Cloud gaming offers several advantages over traditional gaming. One of the biggest advantages is cost savings. Rather than investing in expensive hardware, players can pay a subscription fee to access a library of games through a cloud gaming service. This makes gaming more affordable and accessible to a wider audience.
- Another advantage of cloud gaming is convenience. Players can access their games from almost anywhere with an internet connection, making it easy to play on the go or switch between devices. Additionally, cloud gaming eliminates the need for game downloads and updates, saving players time and storage space.

Other major advantages in Cloud Gaming.



- No limitations of storage
- No need of expensive hardware components.
- Games can be run in all types of devices.
- High Performance and better experience.
- Platform Independent
- On a Pay per use model
- Easily Customizable.
- Wide range and variety of games.

Challenges of Cloud Gaming:



- While cloud gaming offers many benefits, there are also several challenges that must be addressed. One of the biggest challenges is latency. Because cloud gaming relies on internet connectivity, players may experience lag or delays if their internet connection is slow or unstable.
- Another challenge is the quality of graphics and gameplay. While cloud gaming services strive to provide high-quality graphics and smooth gameplay, some players may notice a difference compared to playing on a local console or PC. Additionally, not all games are available on cloud gaming platforms, limiting the selection for some players.

5G role in VR cloud gaming



5th generation mobile network or 5G makes use of MIMO (mobile input, mobile output) antennas that make it possible to send and receive more data concurrently.

Anything that reduces latency is a plus for virtual, augmented and mixed reality cloud gaming.

More network speed will surely increase the gaming experience and performance which will lead to more innovations in cloud gaming such as gaming with virtual reality and augmented reality popularly known as VR and AR.

As the more bandwidth is provided the latency in real-time gaming will decrease which may lower the cost of high-end hardware components such as GPU and CPUs

Service providers can leverage the benefits of 5G networks to capitalize on the connectivity needs of this captive and growing market of cloud gaming

Popular Cloud Gaming service provides:



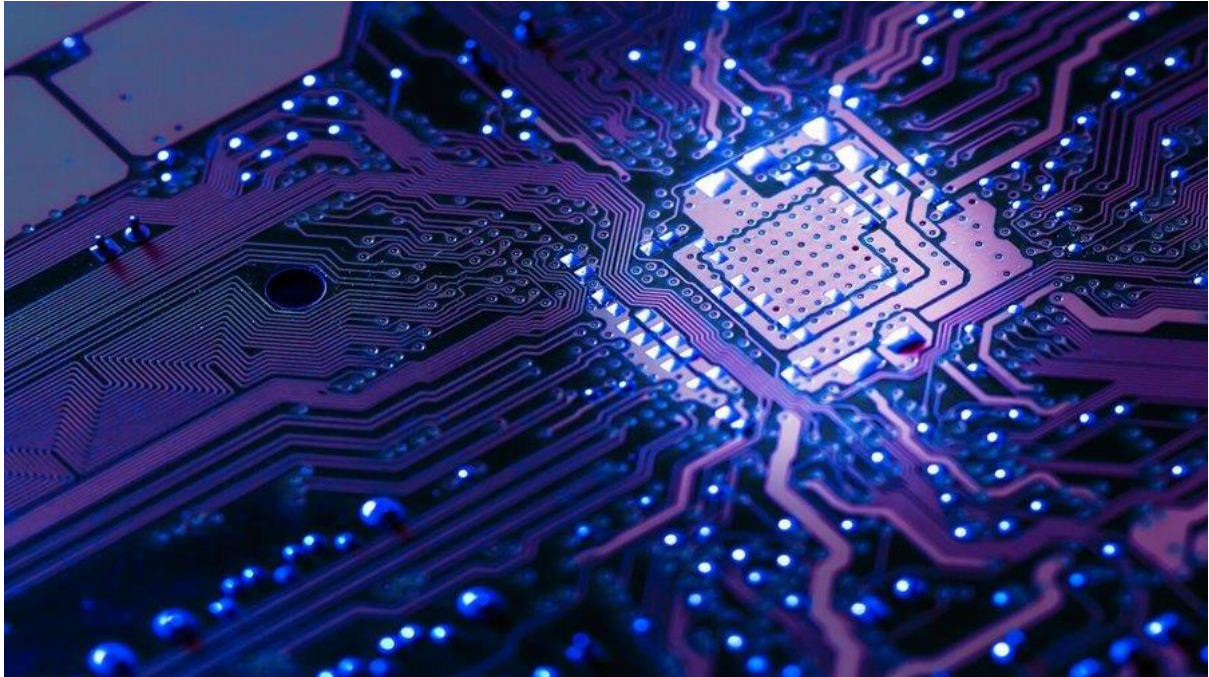
- NVIDIA GeForce Now
- PlayStation Now
- Shadow
- Amazon Luna
- Playkey
- Paperspace
- NetBoom
- Boosteroid

Popular games on Cloud gaming



- Battlefield™ 2042
- Star Wars Jedi: Fallen Order
- Fallout 4
- Among Us
- GTA V
- Halo: The Master Chief Collection
- Forza Horizon 5
- The Elder Scrolls 5
- Halo Infinite
- Ark: Survival Evolved

The Future of Cloud Gaming



- Cloud gaming is still a relatively new technology, but it has already made a significant impact on the gaming industry.
- As internet speeds continue to increase and network infrastructure improves, cloud gaming is expected to become even more popular in the coming years.
- In addition to improving the technology behind cloud gaming, developers are also working to expand the selection of games available on these platforms.
- As more games become available, cloud gaming services will become even more appealing to gamers of all types.