

Sample Solutions for Tutorial 10

Question 1.

- (a) Since every continuous function $[0, 1] \rightarrow \mathbb{R}$ is integrable, $\beta : V \times V \rightarrow \mathbb{R}$ is a function. Take $f, g, h \in V$ and $\lambda, \mu \in \mathbb{R}$.

Since f is continuous, so is f^2 . Moreover, $f^2(x) \geq 0$ for all $x \in [0, 1]$, whence

$$\beta(f, f) := \int_0^1 (f(t))^2 dt \geq \int_0^1 0 dt = 0.$$

Now suppose that $\beta(f, f) = 0$, that is $\int_0^1 (f(t))^2 dt = 0$. Since the integrand is continuous and nowhere negative, $f(t) = 0$ for all $t \in [0, 1]$, that is, $f = \mathbf{0}_V$.

This establishes (IP1), since $\beta(\mathbf{0}_V, \mathbf{0}_V) = \int_0^1 0 dt = 0$.

$$\begin{aligned} \beta(\lambda f + \mu g, h) &:= \int_0^1 (\lambda f(t) + \mu g(t)) h(t) dt \\ &:= \lambda \int_0^1 f(t) h(t) dt + \mu \int_0^1 g(t) h(t) dt \quad (\text{by properties of integration}) \\ &= \lambda \beta(f, h) + \mu \beta(g, h), \end{aligned}$$

establishing (IP2) and (IP3)

We also have that

$$\beta(g, f) := \int_0^1 g(t) f(t) dt = \int_0^1 f(t) g(t) dt = \beta(f, g),$$

establishing (IP4), as V is a real vector space.

- (b) Plainly $\beta : V \times V \rightarrow \mathbb{R}$ is a function.

Take $\begin{bmatrix} r \\ s \end{bmatrix}, \begin{bmatrix} t \\ u \end{bmatrix}, \begin{bmatrix} v \\ w \end{bmatrix} \in \mathbb{R}_{(2)}$ and $\lambda, \mu \in \mathbb{R}$.

$$\beta\left(\begin{bmatrix} r \\ s \end{bmatrix}, \begin{bmatrix} r \\ s \end{bmatrix}\right) = \begin{bmatrix} r & s \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 2 & 5 \end{bmatrix} \begin{bmatrix} r \\ s \end{bmatrix} = r^2 + 4rs + 5s^2 = (r + 2s)^2 + s^2 \geq 0 \text{ for all } r, s \in \mathbb{R}.$$

Moreover, $(r + 2s)^2 + s^2 = 0$ if and only if $r = s = 0$, establishing (IP1).

$$\begin{aligned} \beta\left(\lambda \begin{bmatrix} r \\ s \end{bmatrix} + \mu \begin{bmatrix} t \\ u \end{bmatrix}, \begin{bmatrix} \mathbf{v} \\ w \end{bmatrix}\right) &= (\lambda \begin{bmatrix} r & s \end{bmatrix} + \mu \begin{bmatrix} t & u \end{bmatrix}) \begin{bmatrix} 1 & 2 \\ 2 & 5 \end{bmatrix} \begin{bmatrix} v \\ w \end{bmatrix} \\ &= \lambda \left(\begin{bmatrix} r & s \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 2 & 5 \end{bmatrix} \begin{bmatrix} v \\ w \end{bmatrix} \right) + \mu \left(\begin{bmatrix} t & u \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 2 & 5 \end{bmatrix} \begin{bmatrix} v \\ w \end{bmatrix} \right) \\ &= \lambda \beta\left(\begin{bmatrix} r \\ s \end{bmatrix}, \begin{bmatrix} \mathbf{v} \\ w \end{bmatrix}\right) + \mu \beta\left(\begin{bmatrix} t \\ u \end{bmatrix}, \begin{bmatrix} \mathbf{v} \\ w \end{bmatrix}\right), \end{aligned}$$

establishing (IP2) and (IP3).

$$\begin{aligned}
\beta\left(\begin{bmatrix} r \\ s \end{bmatrix}, \begin{bmatrix} t \\ u \end{bmatrix}\right) &:= \begin{bmatrix} r & s \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 2 & 5 \end{bmatrix} \begin{bmatrix} t \\ u \end{bmatrix} \\
&= \begin{bmatrix} r \\ s \end{bmatrix}^t \begin{bmatrix} 1 & 2 \\ 2 & 5 \end{bmatrix}^t \begin{bmatrix} t \\ u \end{bmatrix} \\
&= \left(\begin{bmatrix} t \\ u \end{bmatrix}^t \begin{bmatrix} 1 & 2 \\ 2 & 5 \end{bmatrix} \begin{bmatrix} r \\ s \end{bmatrix} \right)^t \\
&= \begin{bmatrix} t & u \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 2 & 5 \end{bmatrix} \begin{bmatrix} r \\ s \end{bmatrix} \quad \text{as this is just a } 1 \times 1 \text{ matrix} \\
&= \beta\left(\begin{bmatrix} t \\ u \end{bmatrix}, \begin{bmatrix} r \\ s \end{bmatrix}\right),
\end{aligned}$$

establishing (IP4), as V is a real vector space.

(c) It is plain that $\beta : \mathcal{P}_2 \times \mathcal{P}_2 \rightarrow \mathbb{R}$ is a function.

Take $p, q, r \in \mathcal{P}_2$ and $\lambda, \mu \in \mathbb{R}$. Suppose that $p = a + bt + ct^2$. Then

$$p(-1) = a - b + c, \quad p(0) = a, \quad p(1) = a + b + c.$$

Thus

$$\beta(p, p) := (a - b + c)^2 + a^2 + (a + b + c)^2 \geq 0,$$

being the sum of squares of real numbers. Moreover, since

$$\beta(p, p) = 3a^2 + 2b^2 + 2c^2 + 4ac = 3\left(a + \frac{2}{3}c\right)^2 + 2b^2 + \frac{2}{3}c^2,$$

$\beta(p, p) = 0$ if and only if $a + \frac{2}{3}c = b = c = 0$, that is, $a = b = c = 0$, or $p = 0$, which verifies (IP1).

$$\begin{aligned}
\beta(\lambda p + \mu q, r) &:= (\lambda p(-1) + \mu q(-1))r(-1) + (\lambda p(0) + \mu q(0))r(0) + (\lambda p(1) + \mu q(1))r(1) \\
&= \lambda(p(-1)r(-1) + p(0)r(0) + p(1)r(1)) + \mu(q(-1)r(-1) + q(0)r(0) + q(1)r(1)) \\
&= \lambda\beta(p, r) + \mu\beta(q, r),
\end{aligned}$$

verifying (IP2) and (IP3).

$$\beta(q, p) = q(-1)p(-1) + q(0)p(0) + q(1)p(1) = p(-1)q(-1) + p(0)q(0) + p(1)q(1) = \beta(p, q),$$

verifying (IP4) as \mathcal{P}_2 is a real vector space.

(d) It is plain that

$$\beta : \mathbf{M}(m \times n; \mathbb{R}) \times \mathbf{M}(m \times n; \mathbb{R}) \longrightarrow \mathbb{R}, \quad (\underline{\mathbf{A}}, \underline{\mathbf{B}}) \longmapsto \text{tr}(\underline{\mathbf{A}}^t \underline{\mathbf{B}})$$

is a well defined function.

Take $\underline{\mathbf{A}}, \underline{\mathbf{B}}, \underline{\mathbf{C}} \in \mathbf{M}(m \times n; \mathbb{R})$ and $\lambda, \mu \in \mathbb{R}$.

Suppose that $\underline{\mathbf{A}} = [a_{ij}]_{m \times n}$, $\underline{\mathbf{B}} = [b_{ij}]_{m \times n} \in \mathbf{M}(m \times n; \mathbb{R})$. Then $\underline{\mathbf{A}}^t \underline{\mathbf{B}} = [c_{ij}]_{n \times n} \in \mathbf{M}(n; \mathbb{R})$, where

$$c_{ij} = \sum_{k=1}^m a_{ki} b_{kj}.$$

Then

$$\beta(\underline{\mathbf{A}}, \underline{\mathbf{A}}) := \text{tr}(\underline{\mathbf{A}}^t \underline{\mathbf{A}}) = \sum_{i=1}^m \left(\sum_{j=1}^n a_{ij}^2 \right) \geq 0$$

being the sum of squares of real numbers. Moreover equality holds if and only if each $a_{ij}^2 = 0$, that is, each $a_{ij} = 0$, or $\underline{\mathbf{A}} = \underline{\mathbf{0}}_{m \times n}$. This establishes (IP1).

From the properties of matrix operations and the trace functions,

$$\begin{aligned}\beta(\lambda \underline{\mathbf{A}} + \mu \underline{\mathbf{B}}, \underline{\mathbf{C}}) &:= \text{tr}\left((\lambda \underline{\mathbf{A}} + \mu \underline{\mathbf{B}})^t \underline{\mathbf{C}}\right) \\ &= \text{tr}(\lambda \underline{\mathbf{A}}^t \underline{\mathbf{C}} + \mu \underline{\mathbf{B}}^t \underline{\mathbf{C}}) \\ &= \lambda \text{tr}(\underline{\mathbf{A}}^t \underline{\mathbf{C}}) + \mu \text{tr}(\underline{\mathbf{B}}^t \underline{\mathbf{C}}) \\ &= \lambda \beta(\underline{\mathbf{A}}, \underline{\mathbf{C}}) + \mu \beta(\underline{\mathbf{B}}, \underline{\mathbf{C}}),\end{aligned}$$

establishing (IP2) and (IP3).

The properties of transposition and the trace function show that

$$\beta(\underline{\mathbf{B}}, \underline{\mathbf{A}}) = \text{tr}(\underline{\mathbf{B}}^t \underline{\mathbf{A}}) = \text{tr}((\underline{\mathbf{A}}^t \underline{\mathbf{B}})^t) = \text{tr}(\underline{\mathbf{A}}^t \underline{\mathbf{B}}) = \beta(\underline{\mathbf{A}}, \underline{\mathbf{B}}),$$

establishing (IP4).

Question 2.

Take $\mathbf{u}, \mathbf{v} \in V \setminus \{\mathbf{0}_V\}$ such that $\langle\langle \mathbf{u}, \mathbf{v} \rangle\rangle = 0$. Then

$$\langle\langle \lambda \mathbf{u} + \mu \mathbf{v}, \mathbf{u} \rangle\rangle = \lambda \langle\langle \mathbf{u}, \mathbf{u} \rangle\rangle + \mu \langle\langle \mathbf{v}, \mathbf{u} \rangle\rangle = \lambda \langle\langle \mathbf{u}, \mathbf{u} \rangle\rangle,$$

so that if $\lambda \mathbf{u} + \mu \mathbf{v} = \mathbf{0}_V$, then $\lambda \langle\langle \mathbf{u}, \mathbf{u} \rangle\rangle = \langle\langle \mathbf{0}_V, \mathbf{u} \rangle\rangle = 0$, whence $\lambda = 0$ as $\mathbf{u} \neq \mathbf{0}_V$. It follows that $\mu = 0$, since $\mathbf{v} \neq \mathbf{0}_V$.

Question 3.

Let $\beta : V \times V \rightarrow \mathbb{R}$ be a bowline form on V and $T : V \rightarrow V$ a linear transformation. Define

$$\gamma : V \times V \longrightarrow \mathbb{R}, \quad (\mathbf{u}, \mathbf{v}) \longmapsto \beta(T(\mathbf{u}), T(\mathbf{v})).$$

Then, by the linearity of T and the bi-linearity of β ,

$$\begin{aligned}\gamma(\lambda_1 \mathbf{u}_1 + \lambda_2 \mathbf{u}_2, \mu_1 \mathbf{v}_1 + \mu_2 \mathbf{v}_2) &:= \beta\left(T(\lambda_1 \mathbf{u}_1 + \lambda_2 \mathbf{u}_2), T(\mu_1 \mathbf{v}_1 + \mu_2 \mathbf{v}_2)\right) \\ &= \beta\left(\lambda_1 T(\mathbf{u}_1) + \lambda_2 T(\mathbf{u}_2), \mu_1 T(\mathbf{v}_1) + \mu_2 T(\mathbf{v}_2)\right) \\ &= \lambda_1 \mu_1 \beta\left(T(\mathbf{u}_1), T(\mathbf{v}_1)\right) + \lambda_1 \mu_2 \beta\left(T(\mathbf{u}_1), T(\mathbf{v}_2)\right) \\ &\quad + \lambda_2 \mu_1 \beta\left(T(\mathbf{u}_2), T(\mathbf{v}_1)\right) + \lambda_2 \mu_2 \beta\left(T(\mathbf{u}_2), T(\mathbf{v}_2)\right) \\ &= \lambda_1 \mu_1 \gamma(\mathbf{u}_1, \mathbf{v}_1) + \lambda_1 \mu_2 \gamma(\mathbf{u}_1, \mathbf{v}_2) + \lambda_2 \mu_1 \gamma(\mathbf{u}_2, \mathbf{v}_1) + \lambda_2 \mu_2 \gamma(\mathbf{u}_2, \mathbf{v}_2),\end{aligned}$$

showing that γ is a linear form on v .

Now let $\{\mathbf{e}_1, \dots, \mathbf{e}_n\}$ be a basis for V . Let

$$\mathbf{u} = \sum_{i=1}^n x_i \mathbf{e}_i \quad \text{and} \quad \mathbf{v} = \sum_{j=1}^n y_j \mathbf{e}_j.$$

Then

$$\beta(\mathbf{u}, \mathbf{v}) = \beta\left(\sum_{i=1}^n x_i \mathbf{e}_i, \sum_{j=1}^n y_j \mathbf{e}_j\right) = \sum_{i=1}^n \sum_{j=1}^n x_i y_j \beta(\mathbf{e}_i, \mathbf{e}_j).$$

Then $\underline{\mathbf{A}} := [\beta(\mathbf{e}_i, \mathbf{e}_j)]_{n \times n}$ is the matrix of β with respect to the chosen matrix.

If we write $\underline{\mathbf{x}}$ and $\underline{\mathbf{y}}$ for the co-ordinate vectors of \mathbf{u} and \mathbf{v} (respectively) with respect to the given basis, then

$$\beta(\mathbf{u}, \mathbf{v}) = \underline{\mathbf{x}}^t \underline{\mathbf{A}} \underline{\mathbf{y}}.$$

Let $\underline{\mathbf{B}}$ be the matrix of T with respect to the chosen basis. Then, if $\underline{\mathbf{C}}$ is the matrix of γ , we have

$$\underline{\mathbf{x}}^t \underline{\mathbf{C}} \underline{\mathbf{y}} = \gamma(\mathbf{u}, \mathbf{v}) := \beta(T(\mathbf{u}), T(\mathbf{v})) = (\underline{\mathbf{B}} \underline{\mathbf{x}})^t \underline{\mathbf{A}} (\underline{\mathbf{B}} \underline{\mathbf{y}}) = \underline{\mathbf{x}}^t (\underline{\mathbf{B}}^t \underline{\mathbf{A}} \underline{\mathbf{B}}) \underline{\mathbf{y}}.$$

Since this holds for all $\underline{\mathbf{x}}, \underline{\mathbf{y}} \in \mathbb{R}_{(n)}$, we must have

$$\underline{\mathbf{C}} = \underline{\mathbf{B}}^t \underline{\mathbf{A}} \underline{\mathbf{B}}.$$

Question 4.

(a)

$$\begin{aligned}
q(x, y) &= x^2 + 4xy + 5y^2 \\
&= (x + 2y)^2 + y^2 \\
&\geq 0
\end{aligned}
\quad \text{for all } x, y \in \mathbb{R}$$

Moreover, $q(x, y) = 0$ if and only if $x + 2y = y = 0$, which is the case if and only if $x = y = 0$.

Hence this quadratic form is positive definite.

(b)

$$\begin{aligned}
q(x, y, z) &= 4x^2 - 4xy + 5y^2 - 2yz + 3z^2 - 4zx \\
&= (2x - y - z)^2 + 4y^2 - 2yz + 2z^2 \\
&= (2x - y - z)^2 + (2y - \frac{1}{2}z)^2 + \frac{7}{4}z^2 \\
&\geq 0
\end{aligned}
\quad \text{for all } x, y, z \in \mathbb{R}$$

Moreover, $q(x, y, z) = 0$ if and only if $2x - y - z = 4y - zy = z = 0$, which is the case if and only if $x = y = z = 0$.

Hence this quadratic form is positive definite.

(c)

$$\begin{aligned}
q(x, y, z) &= 2x^2 + 6xy + 4xz + 3y^2 + 6yz + 2z^2 \\
&= 2(x + \frac{3}{2}y + z)^2 - \frac{3}{2}y^2.
\end{aligned}$$

Since $q(3, -2, 0) = -6$ and $q(0, 0, 1) = 2$, this quadratic form is indefinite.

Question 5.

Take $\mathbf{x} \in V$. Since T is reflection in ℓ , the midpoint of the line segment joining \mathbf{x} and $T(\mathbf{x})$ must lie on ℓ . But this midpoint, \mathbf{v} , is

$$\frac{T(\mathbf{x}) + \mathbf{x}}{2}.$$

So we must have $\mathbf{v} = \lambda \mathbf{u}$ for some $\lambda \in \mathbb{R}$. But \mathbf{v} is the orthogonal projection of \mathbf{x} onto ℓ . Thus

$$\lambda = \frac{\langle \mathbf{u}, \mathbf{x} \rangle}{\|\mathbf{u}\|^2} = \frac{\langle \mathbf{u}, \mathbf{x} \rangle}{\langle \mathbf{u}, \mathbf{u} \rangle}$$

Hence

$$\frac{T(\mathbf{x}) + \mathbf{x}}{2} = \frac{\langle \mathbf{u}, \mathbf{x} \rangle}{\langle \mathbf{u}, \mathbf{u} \rangle} \mathbf{u}, \quad \text{or} \quad T(\mathbf{x}) = \frac{2\langle \mathbf{u}, \mathbf{x} \rangle}{\langle \mathbf{u}, \mathbf{u} \rangle} \mathbf{u} - \mathbf{x}.$$