# Maps of Imaginary Lands

Malcolm Tredinnick @malcolmt

## The goal



## The problem

Some preparation required.

May be new

• This should **not** be a problem, but...:)

#### The solution

I have provided running code.

Github URL at end of slides.

[Cheat: search for malcolmt on github and follow your nose]

#### What is success?

Look at Django and GeoDjango module.

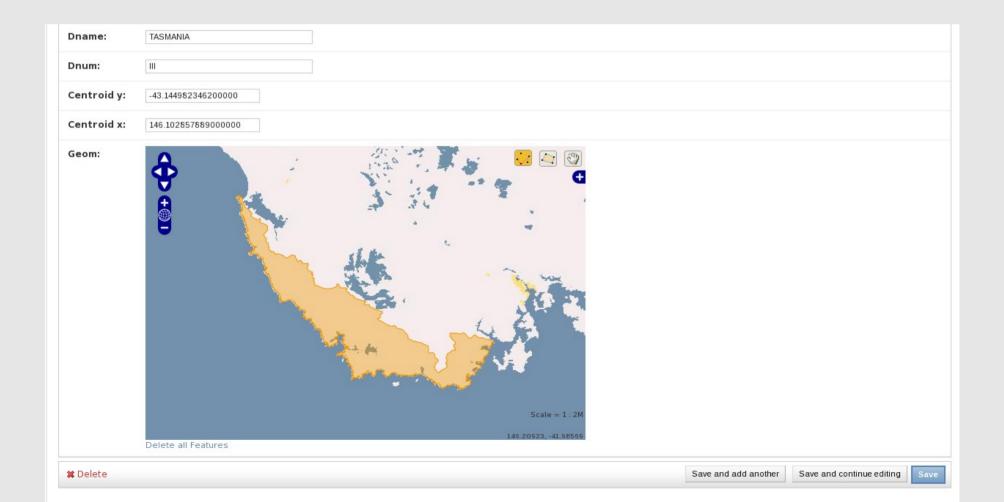
Do the GeoDjango tutorial

Run (and read) my code

Do something better!

## GeoDjango Admin

Nice experience out of the box



## GeoDjango admin?!

How does it work?

What can I do next?

Is this all there is?

## The secret tip

All maps are mashups.

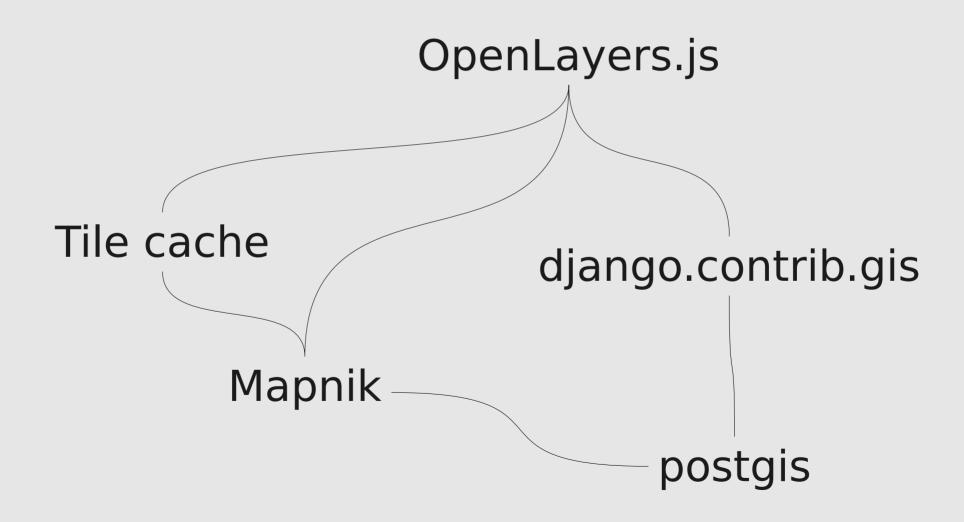
## Mashups

Combine multiple data sources

For example

Google maps + Twitter locations

#### The Stack



### OpenLayers

Client side, Javascript framework

Combines data from multiple data feeds

Provides neat looking UI around it

Day to learn, lifetime to customise

## Mapnik

Server side way to combine data sources

Different details and different zoom levels

Input from raster or vector formats

#### Tilecache

... or mod\_tile or tilestache or other

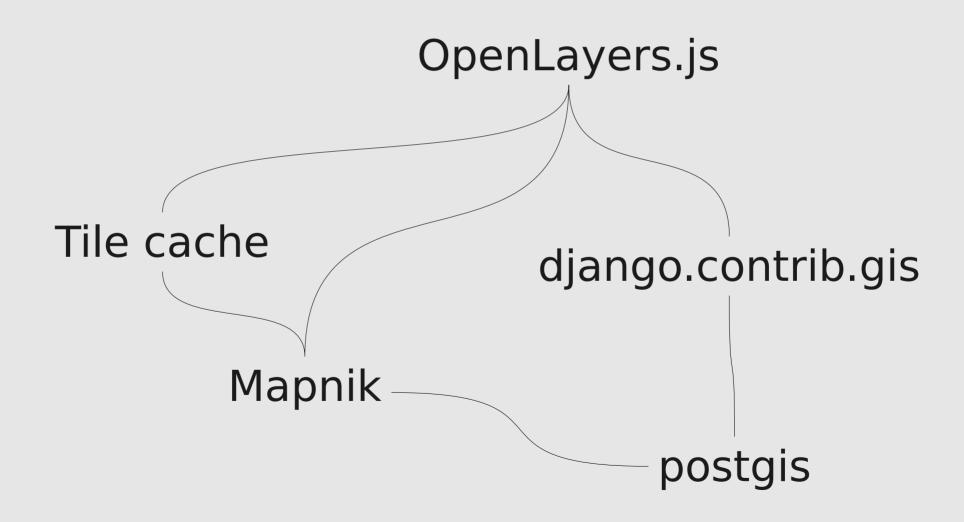
Avoid recomputing common data

## GeoDjango

Use views to provide subset of data

 Easy default output in formats understood by OpenLayers.

#### The Stack



## Imaginary Maps

Need to replace base image

GeoAdmin very customisable; easy to do

Mapnik WMS server running locally

## Code Samples

```
class Track(models.Model):
name = models.CharField(unique=True,
     max length=50)
path = models.LineStringField(
     geography=True)
objects = models.GeoManager()
def unicode (self):
  return self.name
```

```
class AdminBase(admin.GeoModelAdmin):
openlayers url = "/..../OpenLayers.js"
wms url = "http://localhost:8001"
wms layer = "base"
wms name = "Imaginary island"
default lat = -0.0434097180624
default lon = 150.057492178
```

import adventure from django.contrib.gis import shortcuts

