


# Maps of Imaginary Lands

Malcolm Tredinnick

# GeoDjango Admin

Nice experience out of the box

Dname:	<input type="text" value="TASMANIA"/>
Dnum:	<input type="text" value="III"/>
Centroid y:	<input type="text" value="-43.144982346200000"/>
Centroid x:	<input type="text" value="146.102857889000000"/>
Geom:	<div><p>Scale = 1 : 2M 146.20923, -41.98569</p></div>

Delete all Features

[✖ Delete](#) [Save and add another](#) [Save and continue editing](#) [Save](#)

# GeoDjango admin?!

How does it work?

What can I do next?

Is this all there is?

# OpenLayers

- ✓ Client side, Javascript framework
- ✓ Combines data from multiple data feeds
- ✓ Provides neat looking UI around it
- ✓ Day to learn, lifetime to customise

# Mapnik

- ✓ Server side way to combine data sources
- ✓ Different details and different zoom levels
- ✓ Input from raster or vector formats

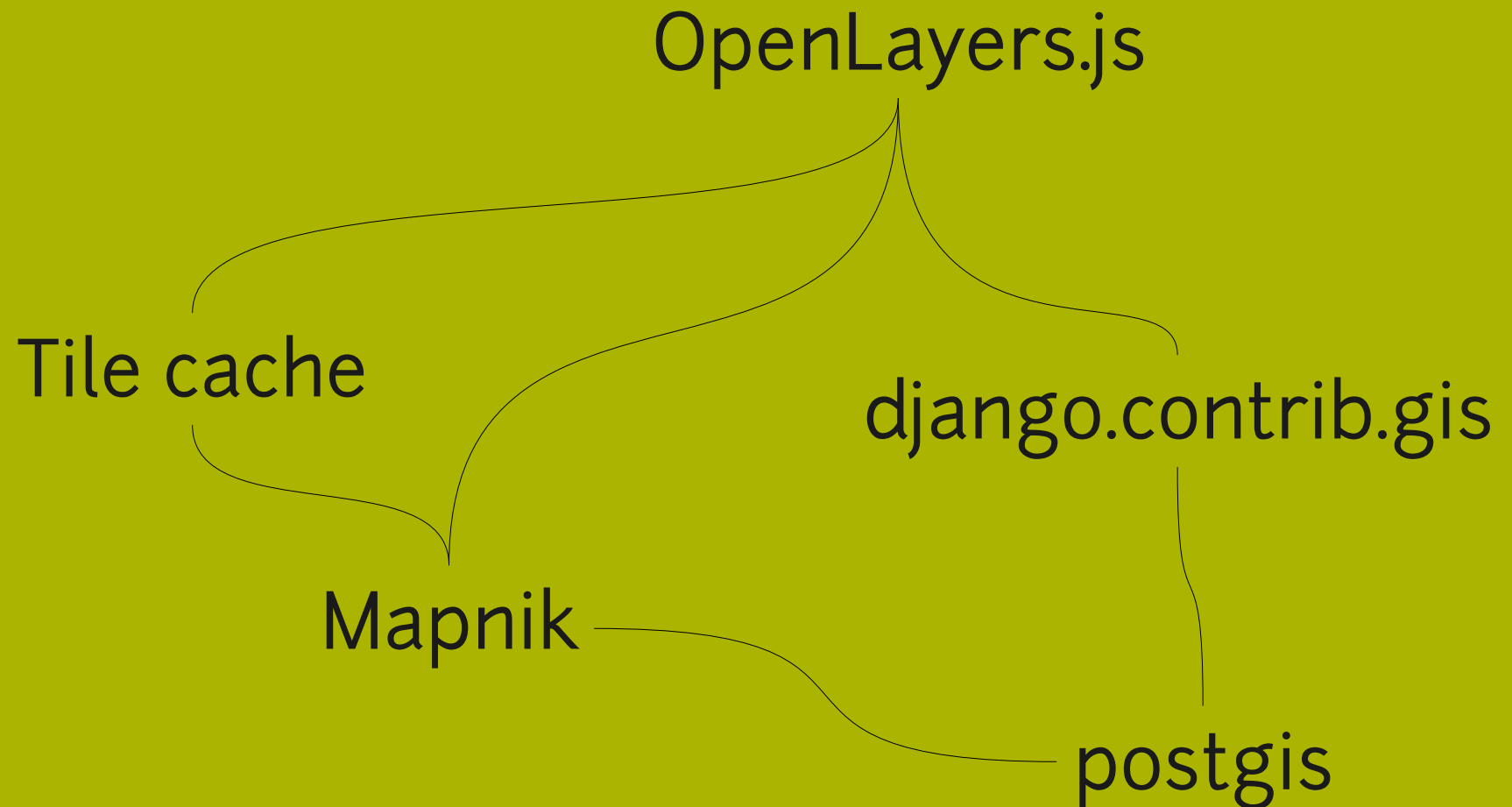
# Tilecache

- ✓ ... or mod\_tile or tilestache or other
- ✓ Avoid recomputing common data

# GeoDjango

- ✓ Use views to provide subset of data
- ✓ Easy default output in formats understood by OpenLayers.

# The Stack





# Imaginary Maps

- ✓ Need to replace base image
- ✓ GeoAdmin very customisable; easy to do
- ✓ Mapnik WMS server running locally