



如何批量挖掘macOS/iOS内核信息泄漏漏洞

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议题内容

- 业界挖掘信息泄露漏洞的工具
- xnu内核信息泄漏的几种方式
- 如何实现批量化发掘?
- 漏洞分析
- 目前存在的问题

业界挖掘信息泄露漏洞的工具

fuzz信息泄漏的工具对比

Name	指令执行方式	指令执行速度	平台
Bochspwn Reloaded	翻译执行	慢	Windows/Linux
Digtool	硬件虚拟化	快	Windows
N/A	N/A	N/A	macOS



- Bochs is a full IA-32 and AMD64 PC emulator.
 - CPU plus all basic peripherals, i.e. a whole emulated computer.
- Written in C++.
- Supports all latest CPUs and their advanced features
 - SSE2, SSE3, SSSE3, SSE4, SSE5, AVX, both SVM & VT-x etc.
- Correctly hosts all common operating systems.
- Provides extensive instrumentation API.
- A-W-E-S-O-M-E!

Bochs instrumentation callbacks

BX_INSTR_INIT_ENV	BX_INSTR_INTERRUPT
BX_INSTR_EXIT_ENV	BX_INSTR_HWINTERRUPT
BX_INSTR_INITIALIZE	BX_INSTR_CLFLUSH
BX_INSTR_EXIT	BX_INSTR_CACHE_CNTRL
BX_INSTR_RESET	BX_INSTR_TLB_CNTRL
BX_INSTR_HLT	BX_INSTR_PREFETCH_HINT
BX_INSTR_MWAIT	BX_INSTR_BEFORE_EXECUTION
BX_INSTR_DEBUG_PROMPT	BX_INSTR_AFTER_EXECUTION
BX_INSTR_DEBUG_CMD	BX_INSTR_REPEAT_ITERATION
BX_INSTR_CNEAR_BRANCH_TAKEN	BX_INSTR_LIN_ACCESS
BX_INSTR_CNEAR_BRANCH_NOT_TAKEN	BX_INSTR_PHY_ACCESS
BX_INSTR_UCNEAR_BRANCH	BX_INSTR_INP
BX_INSTR_FAR_BRANCH	BX_INSTR_INP2
BX_INSTR_OPCODE	BX_INSTR_OUTP
BX_INSTR_EXCEPTION	BX_INSTR_WRMSR

Software emulators (bochs)

Pros

- Full access to the CPU logic
 - including the ability to change
 - 100% control over the execution environment.
- Ease of development.
- Ease of debugging.

Cons

- Extremely, painfully slow.
- Even slower with additional instrumentation running.
- Limited to virtual (emulated) hardware.

BochsPwn

栈内存:

1. 监测每一次创建内核栈帧，注册回调
2. 再回调里污染栈内存
3. 当写数据到用户态的时候检测是否存在污染特征。

堆内存:

1. 监测每一次堆内存的申请，
2. 当调用free时，清空污染特征

Reference:

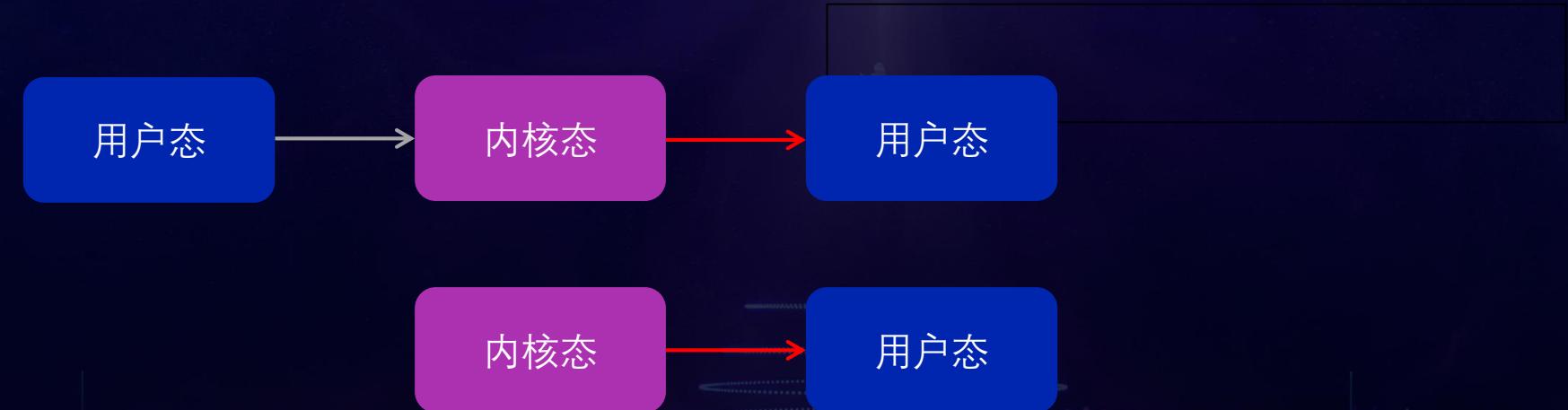
https://j00ru.vexillium.org/papers/2018/bochspwn_reloaded.pdf

```
1 void bx_instr_before_execution(CPU cpu, instruction i) {
2     if (!cpu.protected_mode ||
3         !os::is_kernel_address(cpu.eip) ||
4         !os::is_kernel_address(cpu.esp)) {
5         return;
6     }
7
8     if (i.opcode == SUB || i.opcode == ADD || i.opcode == AND) {
9         if (i.op[0] == ESP) {
10             globals::esp_changed = true;
11             globals::esp_value = cpu.esp;
12         }
13     }
14 }
15
16 void bx_instr_after_execution(CPU cpu, instruction i) {
17     if (globals::esp_changed && cpu.esp < globals::esp_value) {
18         set_taint(/*from= */cpu.esp,
19                   /*to= */globals::esp_value - 1,
20                   /*origin= */cpu.eip);
21     }
22
23     globals::esp_changed = false;
24 }
```

Listing 7: Pseudo-code of the stack tainting logic

xnu内核信息泄漏的几种方式

- 栈信息泄漏
- 堆信息泄漏

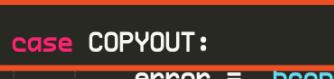


写数据到用户态

- IPC:
 包括 XPC, NSXPC, mach_msg 等
- IOKit:
 IOConnectCallMethod/IOConnectMapMemory/IDataQueue
- IOCTLs:
 一种特殊的系统调用
- SYSCALL:
 *NIX 系统调用
- kernel notifications & kernel control:
 内核主动的发送数据到用户态

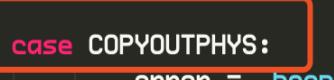
通过copyout/copyoutphys最终完成写数据到用户层

```
case COPYIN:
    error = _bcopy((const void *) user_addr,
                    kernel_addr,
                    nbytes);
    break;

case COPYOUT:

    error = _bcopy(kernel_addr,
                   (void *) user_addr,
                   nbytes);
    break;

case COPYINPHYS:

    error = _bcopy((const void *) user_addr,
                    PHYSMAP_PTOV(kernel_addr),
                    nbytes);
    break;

case COPYOUTPHYS:

    error = _bcopy((const void *) PHYSMAP_PTOV(kernel_addr),
                   (void *) user_addr,
                   nbytes);
    break.
```

case 1：对象未初始化或者部分初始化

```
void func1(uint8_t* buffer)
{
    struct Vul_obj{
        uint64_t a;
        uint64_t b;
        uint64_t c;
    };
    struct Vul_obj vo;
    vo.a=1;
    vo.c=2;
    copyout(&vo,buffer,sizeof(struct Vul_obj));
}
```

case 2：类型转换导致变量部分未初始化

```
void func2(uint64_t* outptr)
{
    uint32_t value=1;
    *(uint32_t*)outptr=value;
}
```

case 3：字符串数组未初始化

```
void func3(char* userptr)
{
    char strbuf[0x20];
    strcpy(strbuf,"css2019");
    copyout(strbuf,userptr,sizeof(strbuf));
}
```

case 4: 编译器结构体8字节对齐

```
struct Vul
{
    uint32_t a;
    uint64_t b;
};

struct Vul v;
v->a=0;
v->b=0x4141414141414141;
```

a	00 00 00 00
	?? ?? ?? ??
	41 41 41 41
b	41 41 41 41

如何来批量化发现此类漏洞？

怎样在macOS平台上实现? --QemuPwn的实现

基本思路：

1. 污染内核申请的内存(栈, 堆内存)
2. 在返回用户空间的时候, 检查是否存在污染数据
3. 若有, 记录下当前内核调用栈信息, 记录此时用户态程序调用栈信息, 等其他信息
4. 根据记录下来的信息, 还原漏洞触发过程, 完成poc

QemuPWN:

- 1.QEMU: <https://github.com/qemu/qemu>
- 2.OSX-KVM: <https://github.com/kholia/OSX-KVM>

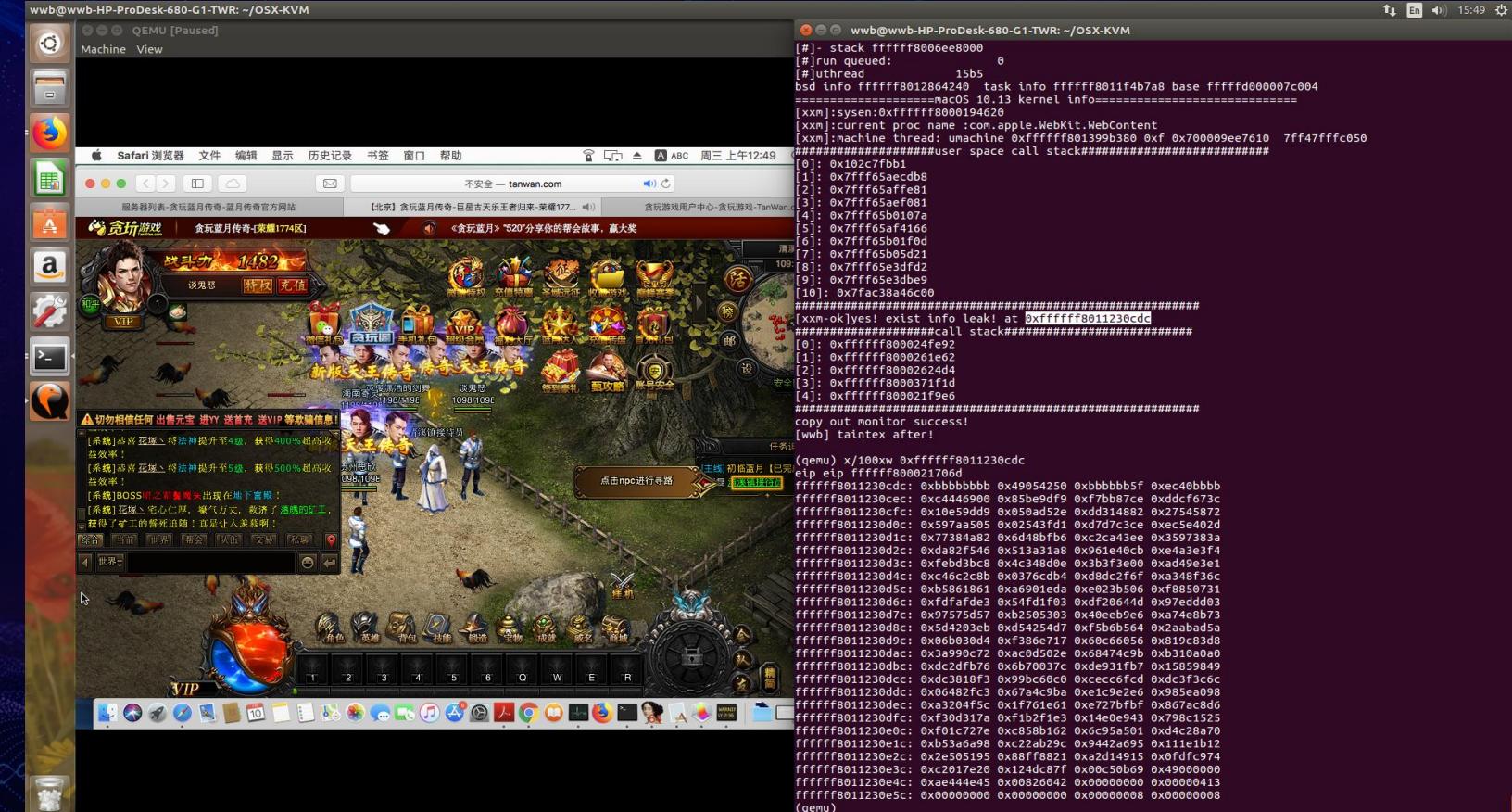
优点:

- 可以监控内存读写情况
- linux平台即可运行，可以批量化运行实例
- 可以很方便的获取任何想获取的cpu,内存等信息
- 可以直接调试内核

QemuPWN:



- 玩一把游戏就能发现一个 Oday
- 甚至开机就能发现几个Oday



QEMU:

- Human Monitor Interface:
The HMP is the simple interactive monitor on QEMU, designed primarily for debugging and simple human use.
- 利用HMP界面完成所需要的功能
- 利用cpu_memory_rw_debug写入hook代码，实现内存污染，污染检查

```
ETEXI
{
    .name      = "rm",
    .args_type = "addr:l",
    .params    = "addr",
    .help      = "rm bp",
    .cmd       = hmp_rmbp,
},
```

STEXI

- 获取xnu内核栈信息:

```
mov rax,QWORD PTR gs:0x0
mov rcx,QWORD PTR [rax+0x28]
mov rdx,QWORD PTR [rax+0x30]
```

- 实现类似windows 内核函数
IoGetStackLimits的功能

```
typedef struct cpu_data
{
    struct pal_cpu_data cpu_pal_data;          /* PAL-specific data */
#define cpu_pd cpu_pal_data /* convenience alias */
    struct cpu_data *cpu_this;      /* pointer to myself */
    thread_t        cpu_active_thread;
    thread_t        cpu_nthread;
    volatile int    cpu_preemption_level;
    int             cpu_number;      /* Logical CPU */
    void            *cpu_int_state;   /* interrupt state */
    vm_offset_t     cpu_active_stack; /* kernel stack base */
    vm_offset_t     cpu_kernel_stack; /* kernel stack top */
    vm_offset_t     cpu_int_stack_top;
    int             cpu_interrupt_level;
    volatile int    cpu_signals;     /* IPI events */
    volatile int    cpu_prior_signals; /* Last set of events,
                                         * debugging
                                         */
```

如何获取系统运行时信息？

通过解析一下结构，获取进程名,内核堆栈，线程信息，调用栈信息等

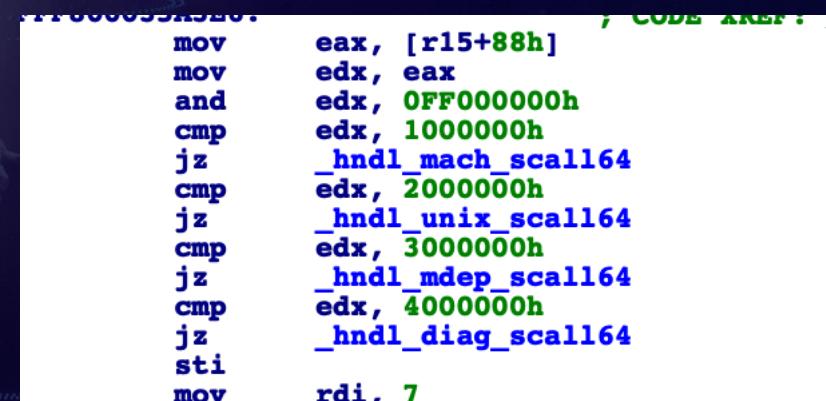
```
GDT(gs:0)
  \\ ==>cpu_data
  +8 \\ ==>thread
    + 824\\ ==>task
      +912 \\ ==>bsd_info(struct proc)
```

macOS 10.13

栈污染过程:

hook系统调用最开的地方(hndl_syscall函数里)

- mach_scall64: Mach陷阱,直接调用XNU的mach核心接口
- unix_scall64: POSIX/BSD 系统调用,XNU的BSD API接口
- mdep_scall64: 机器相关的调用
- diag_scall64:诊断调用, 用于底层的内存诊断



```
...CODE AREA...
mov    eax, [r15+88h]
mov    edx, eax
and    edx, OFF000000h
cmp    edx, 1000000h
jz     _hdl_mach_scall64
cmp    edx, 2000000h
jz     _hdl_unix_scall64
cmp    edx, 3000000h
jz     _hdl_mdep_scall64
cmp    edx, 4000000h
jz     _hdl_diag_scall64
sti
mov    rdi, 7
```

堆内存污染:

在函数 kalloc_canblock函数返回之前执行内存污染操作

栈污染代码:

```

.data:00000000 418b8788000000    mov eax,DWORD PTR [r15+0x88]   ;
.data:00000007 3d00000c01    cmp eax,0x10c0000
.data:0000000c 7454    je loc_00000062
.data:0000000e 3d01000c01    cmp eax,0x10c0001
.data:00000013 744d    je loc_00000062
.data:00000015 51    push rcx
.data:00000016 4150    push r8
.data:00000018 4d31c0    xor r8,r8
.data:0000001b 65488b042500000000 mov rax,QWORD PTR gs:0x0
.data:00000024 488b4828    mov rcx,QWORD PTR [rax+0x28]
.data:00000028 488b5030    mov rdx,QWORD PTR [rax+0x30]
.data:0000002c 48b8000000007fffff movabs rax,0xfffffffff7f00000000
.data:00000036 4889ce    mov rsi,rcx
.data:00000039 4883ea10    sub rdx,0x10
.data:0000003d 4839c1    cmp rcx,rcx
.data:00000040 7c1f    jl loc_00000061
.data:00000042 4839c2    cmp rdx,rcx
.data:00000045 7c1a    jl loc_00000061
.data:00000047 4839ca    cmp rdx,rcx
.data:0000004a 7c15    jl loc_00000061
.data:0000004c 4829ca    sub rdx,rcx
.data:0000004f 4989d0    mov r8,rdx
.data:00000052 4831d2    xor rdx,rdx
.data:00000055
.data:00000055 loc_00000055:
.data:00000055 c60411bb    mov BYTE PTR [rcx+rdx*1],0xbb
.data:00000059 48ffc2    inc rdx
.data:0000005c 4939d0    cmp r8,rdx
.data:0000005f 7ff4    jg loc_00000055
.data:00000061
.data:00000061 loc_00000061:
.data:00000061 90    nop
.data:00000062
.data:00000062 loc_00000062:
.data:00000062 4158    pop r8
.data:00000064 59    pop rcx
.data:00000065 418b8788000000 mov eax,DWORD PTR [r15+0x88]
.data:0000006c 89c2    mov edx,eax
.data:0000006e 81e2000000ff and edx,0xffff000000
.data:00000074 48be58f9210080fffff movabs rsi,0xffffffff800021f958
.data:0000007e ffe6    jmp rsi

```

获取栈空间

污染循环

copyout检查:

- 1.过滤不想要的进程名
- 2.检查目的地址是否属于用户空间
- 3.检测是否存在被污染的字节序列(0xffffffff)
- 4.存在则执行int3
- 5.qemu检测到异常，跳出kvm执行流程，记录当前task信息，寄存器信息，内核调用栈，用户态调用栈信息等到日志中，如果是调试模式，则暂停执行，等待调试。
- 6.恢复cpu状态，继续返回步骤一执行

```

.data:00000000 654c8b342500000000 mov r14,QWORD PTR gs:0x0
.data:00000009 4d8b7608 mov r14,QWORD PTR [r14+0x8]
.data:0000000d 4d8bb638030000 mov r14,QWORD PTR [r14+0x338]
.data:00000014 4d8bb690030000 mov r14,QWORD PTR [r14+0x390]
.data:0000001b 458bb6f1020000 mov r14d,DWORD PTR [r14+0x2f1]
.data:00000022 4181fe616d6669 cmp r14d,0x69666d61
.data:00000029 7447 je loc_00000072
.data:0000002b 4181fe7379736d cmp r14d,0x6d737973
.data:00000032 743e je loc_00000072
.data:00000034 4981ff00400000 cmp r15,0x4000
.data:0000003b 7735 ja loc_00000072
.data:0000003d 4983ff04 sub r15,0x4
.data:00000041 722f cmp r15,0x4
.data:00000043 4983ef04 jb loc_00000072
.data:00000047 49be00000007fffff movabs r14,0xfffffff7f00000000
.data:00000051 4d39f0 cmp r8,r14
.data:00000054 7218 jb loc_0000006e
.data:00000056 4d31f6 xor r14,r14
.data:00000059 eb08 jmp loc_00000063

loc_0000005b:
    inc r14
    cmp r14,r15
    jae loc_0000006e

loc_00000063:
    cmp DWORD PTR [r8+r14*1],0xffffffff
    ine loc_0000005b
    int3

loc_0000006e:
    add r15,0x4

loc_00000072:
    movabs r14,0xfffffff800037e5b7
    jmp r14

```

查找进程名

循环搜索污染特征

- kvm_cpu_exec 执行客户机代码，当有异常/中断发生时，跳出正常流出，qemu来接管处理异常
- getinfoleak_info：获取信息泄漏详细信息
- vm_start/qmp_cont 恢复cpu状态，继续执行

```
cpu->created = true;
qemu_cond_signal(&qemu_cpu_cond);
do {
    if (cpu_can_run(cpu)) {
        r = kvm_cpu_exec(cpu);
        if (r == EXCP_DEBUG) {
            printf("[wwb]EXCP_DEBUG is called\n");
            cpu_handle_guest_debug(cpu);
            getinfoleak_info(cpu);
            printf("[wwb] taintex after!\n");
            Error *err = NULL;
            vm_start();
            qmp_cont(&err);
            //hmp_handle_error(mon, &err);

            // mon_get_cpu();
            // kvm_remove_all_breakpoints(cpu);
        } else if(r== EXCP_HALTED)
        {
            print_callstack(cpu);
            printf("[wwb]THE OS is halt!\n");
        }
        else
        {
            // printf("[wwb] other exception %x\n",r);
        }
    }
    qemu_wait_io_event(cpu);
} while (!cpu->unplug || cpu_can_run(cpu));
```

qemu_kvm_cpu_thread_fn

漏洞分析

1.CVE—2019-8540:类型转换高位未初始化，导致xnu内核栈信息泄漏

```
1643
1644     IOReturn IOUserClient::exportObjectToClient(task + task,
1645             OSObject *obj, io_object_t *clientObj)
1646 {
1647     mach_port_name_t      name;
1648
1649     name = IO MachPort::makeSendRightForTask( task, obj, IKOT_IOKIT_OBJECT );
1650
1651     *(mach_port_name_t *)clientObj = name;
1652
1653     if (obj) obj->release();
1654
1655     return kIOReturnSuccess;
1656 }
1657 }
```

2.CVE—2019-6207: xnu堆内存未初始化漏洞

- sysctl_dumpentry函数，用来dump内核路由表的
- 在初始rt_msghdr对象的时候，忘记了初始化rtm_inits
- 这个漏洞可以用来泄漏 mach port address

ref:

<http://iosre.com/t/cve-2019-6207-port-address-low-4-bytes/15029>

```
struct rt_msghdr {  
    u_short rtm_msghlen; /* to skip over non-understood  
    u_char rtm_version; /* future binary compatibility */  
    u_char rtm_type; /* message type */  
    u_short rtm_index; /* index for associated ifp */  
    int rtm_flags; /* flags, incl. kern & message, etc */  
    int rtm_addrs; /* bitmask identifying sockaddr info */  
    pid_t rtm_pid; /* identify sender */  
    int rtm_seq; /* for sender to identify action */  
    int rtm_errno; /* why failed */  
    int rtm_use; /* from rtryentry */  
    u_int32_t rtm_inits; /* which metrics we are interested in */  
    struct rt_metrics rtm_rmx; /* metrics themselves */  
};
```

3.CVE—2019-8627

ALF.kext:
com.apple.nke.applicationfirewall

- 主动泄漏内核地址到用户态
- 通过注册用户空间内核通知事件，即可捕获泄漏信息

```

v5 = (_int64 *) MALLOC(v4, 80LL, 4LL);
sockwall_lock(v4);
if ( !v5 )
{
    printf("AFL: error, cannot allocate updaterule message\n", 80LL);
    return 12LL;
}
*(BYTE *) (al + 268) |= 0x80u;
bzero(v5, v4);
(*WORD *) v5 = v3;
*((WORD *) v5 + 1) = 8;
*((DWORD *) v5 + 1) = *(DWORD *) (al + 16);
v5[4] = al;
v5[3] = (int64)v5;
v5[5] = *(WORD *) (al + 288);
if ( v2 )
{
    *((_BYTE *) v5 + 8) |= 0x10u;
    _strcpy_chk(v5 + 6, *(QWORD *) (al + 240), 2048LL, 2048LL);
    v5[262] = OLL;
    v6 = off_8048;
    v5[263] = (int64)off_8048;
    *v6 = (int64)v5;
    off_8048 = v5 + 262;
    v7 = v5;
}
else
{
    *(int64)((char *) v5 + 52) = OLL;           // here
    v9 = off_8058;
    *(int64)((char *) v5 + 60) = (int64)off_8058;
    *v9 = (int64)v5;
    v7 = v5;
    off_8058 = (int64)((char *) v5 + 52);
}
v10 = *((unsigned _int16 *) v7 + 8);
v11 = *((unsigned _int16 *) v7 + 9);
v12 = *((unsigned _int16 *) v7 + 10);
*((BYTE *) v7 + 48);
fwlog(
    256,
    6,
    "sockwall_ctl_updaterule: pid=%d flag=0x%z perm %04x %04x %04x %04x %04x %s",
    *((unsigned int *) v7 + 1),
    *((unsigned int *) v7 + 2),
    *((unsigned _int16 *) v7 + 6),
    *((WORD *) v7 + 7));
if ( !sws_head )
    return ZLL;
result = ctl_enqueue_data(*(_QWORD *) (sws_head + 16), *(unsigned int *) (sws_head + 24), v5, v3, 2LL);
if ( !(WORD) result )

```

修补代码:

- 在进程连接驱动的时候，加入“com.apple.private.alf”的entitlement检查

```
1 int64 __usercall sockwall_cntl_connect@<rax>(__int64 a1@<rdi>, __int64 a2
{
    __int64 *v4; // r12
    __int64 v5; // r15
    unsigned int v6; // eax
    unsigned int v7; // ebx
    unsigned int v8; // eax
    const char *v9; // rdi
    __int64 v10; // rax
    __int64 v11; // r14
    __int64 **v12; // rax
    __int64 v14; // rax
    __int64 v15; // [rsp-38h] [rbp-38h]

    v15 = a4;
    v4 = a3;
    v5 = a1;
    v6 = checkentitlement(a1);
    if ( !v6 )
    {
        if ( *(DWORD *) (a2 + 8) == 666 )
```

```
1 __int64 __fastcall checkentitlement(__int64 a1)
2 {
3     unsigned int v1; // ebx
4     __int64 v2; // rax
5
6     v1 = 0;
7     if ( current_task(a1) )
8     {
9         v2 = current_task(a1);
10        if ( !(unsigned int)IOTaskHasEntitlement(v2, "com.apple.private.alf") )
11        {
12            printf("ALF: client has NO entitlement");
13            v1 = 1;
14        }
15    }
16    return v1;
17 }
```

目前存在的问题

目前存在的问题：

1. 系统调用参数没有变异
2. 符号没有写入日志，导致分析需要对照ida
3. 不能检测double fetch类型漏洞
4. qemu环境，有些内核扩展并没有加载
5. 没有覆盖所有数据交互的过程



THANKS!